

University Of Electronic Science and Technology of China (UESTC), 985, 211

□ (403)929-0618 | ■ Idzhangyx@outlook.com | ★ https://ldzhangyx.github.io/ | • Idzhangyx

### **Education**

### **University of Electronic Science and Technology of China(UESTC)**

Chengdu, P.R.China

Sept. 2015 - Exp. Jun. 2019

B.S. IN COMPUTER SCIENCE AND ENGINEERING

• GPA: 3.81/4, Average Score: 87.2/100, Ranking: 20/262

## Research Experiences\_

### (Offer) Natural Language Computing - Microsoft Research Asia

Beijing, P.R. China

RESEARCH INTERN

Exp. Oct. 2018 - Exp. Jun. 2019

• Having received offer from MSRA. Research topic: Neural music generation.

Lethbridge, Alberta, Canada

### University of Lethbridge, Mitacs Globalink Program 2018

Jul. 2018 - Oct. 2018

RESEARCH ASSISTANT

- Research assistance under supervision of Prof. Yllias Chali. • Research Topic: Abstractive document summarization.
- Institute of Intelligent Learning Science and Applications of UESTC

### Chengdu, P.R. China

Undergraduate Research Program

- Research assistant in Natural Language Processing under supervision of Prof. Qu.
- Having experience in document summarization, symbolic music generation, etc.

## Jun. 2016 - Jun. 2018

### Programs.

### Abstractive Text Summarization by Using Subsidiary Neural Language Model

Chengdu, P.R.China

THE FIRST AUTHOR & CORRESPONDING AUTHOR

- In this paper, we propose a joint model that add a neural network language model with a separate attention mechanism on the end of attentionbased encoder-decoder framework to improve the performance of generated sentences. Experiments show that the proposed model performs more efficient than original encoder-decoder network.
- Rejected from NLPCC 2018. Now I'm preparing to re-submit this paper.

#### A Music Generation Model with Emotion Extraction and DCGAN

Chengdu, P.R.China

TEAM LEADER & CODER, INNOVATION FUNDING OF SCHOOL OF CSE

Apr. 2017 - Sept. 2017

- Built a music generation model, which is combined by two neural network units.
- User can input a sentence or an image, then emotion analysis module extracts a emotion vector. The music generation module receives the vector, and generate background music in different styles.
- Used Convolutional Neural Network, Cognitive Service, Deep Convolutional Generative Adversarial Network.
- 2000 CNY

#### A Music Generation Model Based On Reinforcement Learning and GAN

Chengdu, P.R.China

TEAM LEADER, MICROSOFT STUDENT CLUB PROJECT, UNDER THE SUPERVISION OF CHAO CHEN, MSRA

Dec. 2017 - Feb. 2018

- · Transformed the reinforcement learning model SeqGAN to the field of music generation. Used Nottingham Dataset, and fine-tuned key param-
- · Results are used in my independent game program in Imagine Cup 2018, which is finalist in the final of the Sichuan regional competition
- https://github.com/ldzhangyx/Music-Generation-via-SeqGAN

# Scholarships & Awards \_\_\_\_\_

2018	Mitacs Globalink Graduate Fellowship, CAD 15,000	Applied in Jan. 2019
2017	Renmin Scholarship 2017, The Second Class in 2017	Chengdu, P.R.China
2016	Renmin Scholarship 2016, The Third Class in 2016	Chengdu, P.R.China

# Extracurricular Activity \_\_\_\_\_

### **Microsoft Student Club in UESTC**

Chengdu, P.R. China

PRESIDENT SINCE 2017

Sept. 2015 - PRESENT

JULY 19, 2018 YIXIAO ZHANG - RESUME