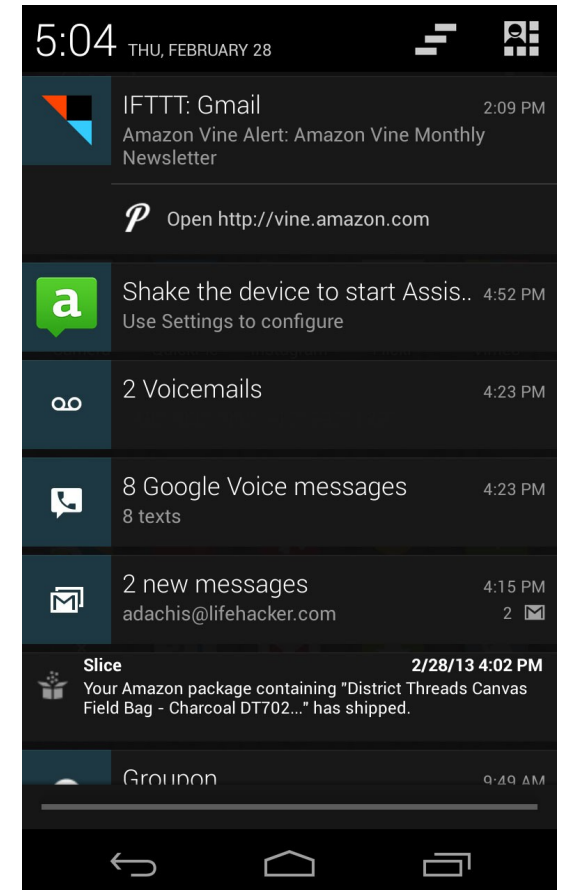
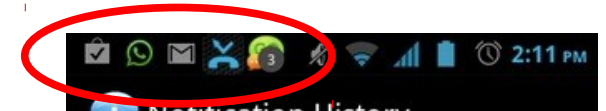


CS 193A

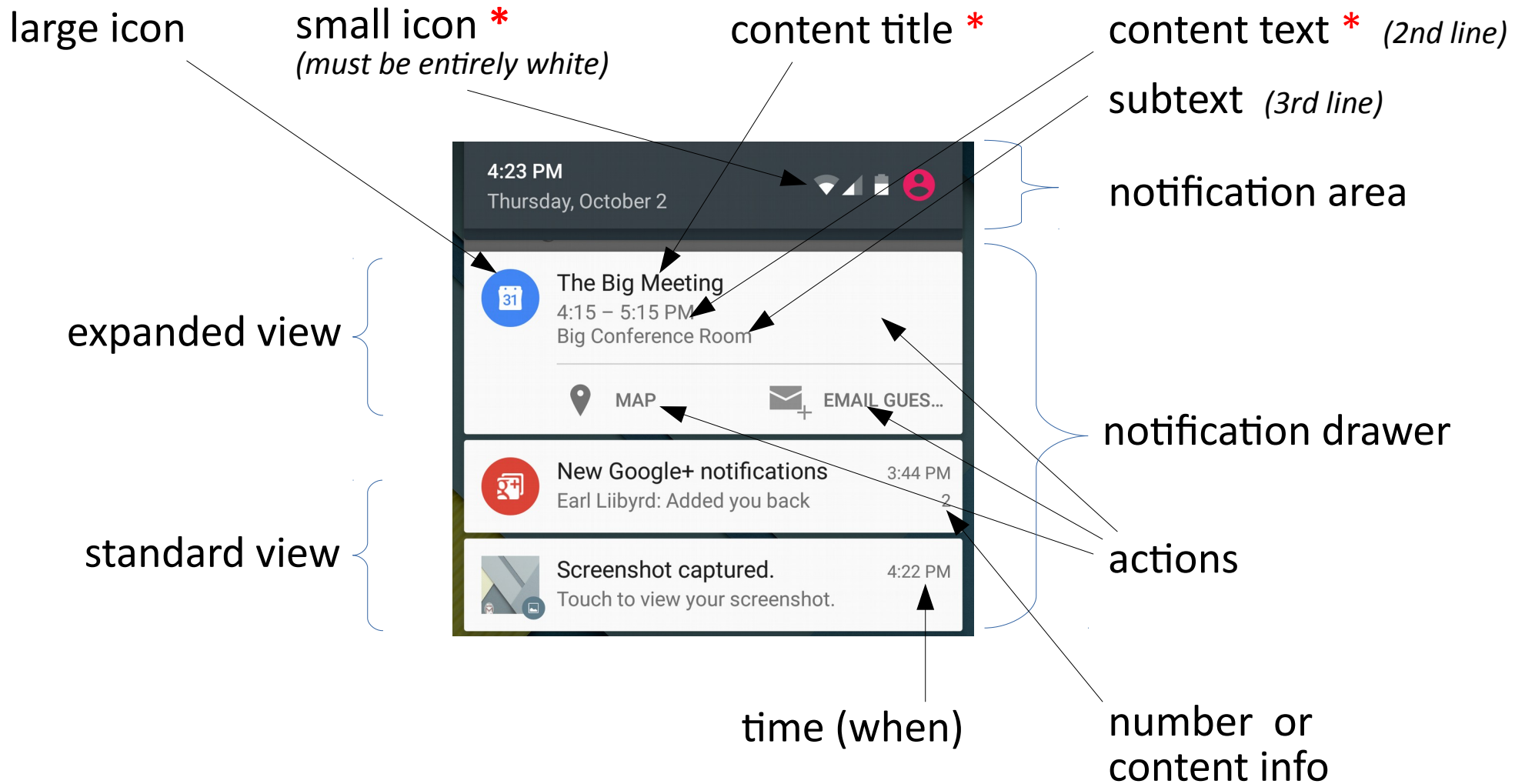
Notifications

Notifications

- **notification:** A message displayed to the user outside of any app's UI in a top *notification drawer* area.
 - used to indicate system events, status of service tasks, etc.
- notifications can have:
 - **icons** (small, large)
 - a **title**
 - a detailed **description**
 - one or more associated **actions** that will occur when clicked
 - ...



Anatomy of a notification



Creating a Notification

- Create a notification using a `Notification.Builder`.
- Use `NotificationManager` to send out the notification.

```
val builder = Notification.Builder(this)
    .setContentTitle("title")
    .setContentText("text")
    .setAutoCancel(true)
    .setSmallIcon(R.drawable.icon)
val notification = builder.build()
```

```
val manager = getSystemService(Context.NOTIFICATION_SERVICE)
    as NotificationManager
manager.notify(ID, notification)
```

Notification.Builder methods ([link](#))

Method	Description
<code>setAutoCancel(<i>boolean</i>)</code>	whether to hide when clicked
<code>setColor(<i>int</i>)</code>	background color
<code>setContentIntent(<i>Intent</i>)</code>	intent for action to run when clicked
<code>setContentText("text")</code>	detailed description
<code>setContentTitle("title")</code>	large heading text
<code>setGroup("name")</code>	group similar notifications together
<code>setLargeIcon(<i>Bitmap</i>)</code>	image for big icon
<code>setLights(<i>argb</i>, <i>onMS</i>, <i>offMS</i>)</code>	blinking lights!
<code>setNumber(<i>n</i>)</code>	a number at right of notification
<code>setOngoing(<i>boolean</i>)</code>	is this a long-term notif. that can't be dismissed?
<code>setPriority(<i>priority</i>)</code>	from <code>PRIORITY_MIN</code> to <code>PRIORITY_MAX</code>
<code>setProgress(<i>max</i>, <i>prog</i>, <i>bool</i>)</code>	sets a progress bar to <i>prog</i> out of <i>max</i>
<code>setSmallIcon(<i>id</i>)</code>	image file for icon
<code>setSound(<i>uri</i>)</code>	a sound to play
<code>setStyle(<i>style</i>)</code>	sets an expanded style when dragged down
<code>setSubText("text")</code>	third line of text (under content text)
<code>setTicker("text")</code>	text to scroll across top bar
<code>setVibrate(<i>pattern</i>)</code>	makes notification vibrate
<code>setVisibility(<i>vis</i>)</code>	whether notification should show on lock screen
<code>setWhen(<i>ms</i>)</code>	timestamp of notification

Notification with action

- Normally when the user clicks on a notification, an action should occur. (direct the user to a particular app / activity, etc.)
 - To achieve this, use an intent inside your notification.
 - Must wrap it inside a "pending intent" object.

```
val builder = ...
val intent = Intent(this, ActivityClassName::class.java)
intent.putExtra("key1", "value1")
...
val pending = PendingIntent.getActivity(
    this, 0, intent, 0)
builder.setContentIntent(pending)

val notification = builder.build()
...
```

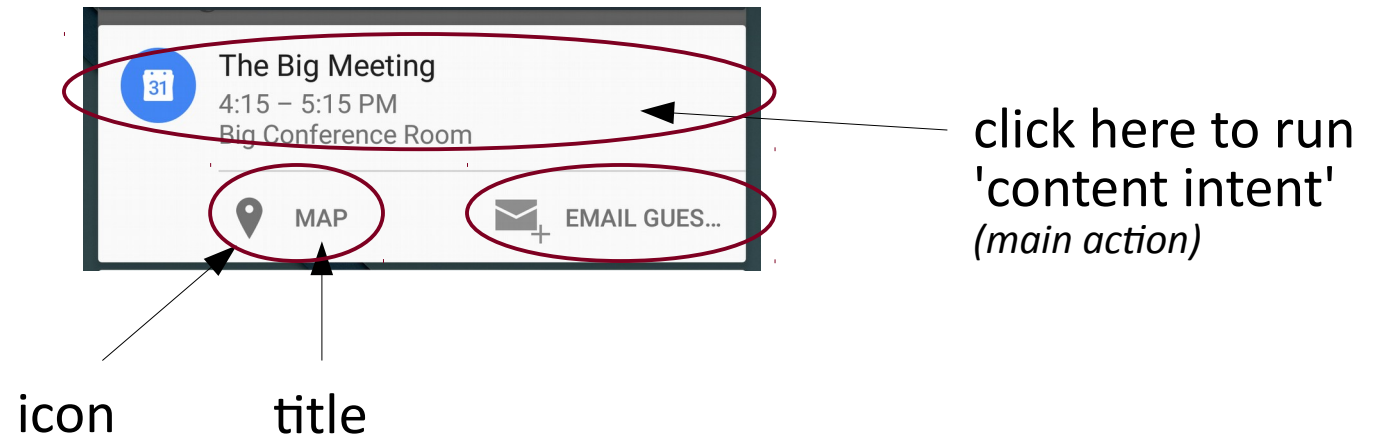
Notification that starts a service

- To have your notification send a message to a service instead of launching an activity, use `PendingIntent.getService`.

```
val builder = ...
val intent = Intent(this, ServiceClassName::class.java)
intent.putExtra("key1", "value1")
...
val pending = PendingIntent.getService(
    this, 0, intent, 0)
builder.setContentIntent(pending)

val notification = builder.build()
...
```

Anatomy of Actions



Notification Channels

- In Android 8.0 (Oreo) and higher, you must assign notifications to *channels* so users can filter/control them better.
 - Choose an arbitrary "*id*" and "*name*" string for your notification, such as the name of your app.

```
// create a notification channel for newer Android versions
if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.O) {
    val channel = NotificationChannel("id", "name",
                                     NotificationManager.IMPORTANCE_DEFAULT)
    val manager = getSystemService(NOTIFICATION_SERVICE)
                  as NotificationManager
    manager.createNotificationChannel(channel)
    val builder = Notification.Builder(this, "id")
    ...
} else {
    // notification channels not needed for old Android versions
    val builder = Notification.Builder(this)
    ...
}
```

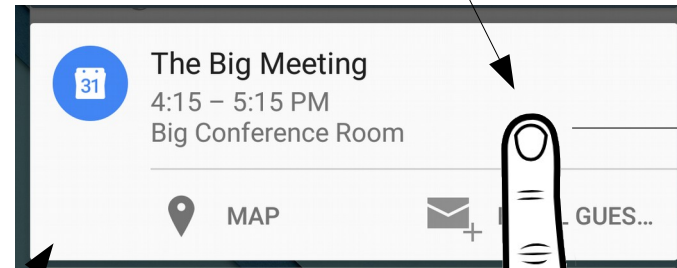
Multiple actions (**link**)

- You can supply additional actions to a notification.
 - Build an `Action` object, then call `addAction` to add it.
 - The actions will appear underneath the expanded notification.

```
val action =  
    Notification.Action.Builder(iconID, "title", PendingIntent)  
        .build()  
  
val builder = Notification.Builder(this)  
    .setContentTitle("title")  
    .set ...  
    .addAction(action)  
val notification = builder.build()  
...
```

Dismissing a Notification

if set to '**auto cancel**' mode,
disappears when you click it

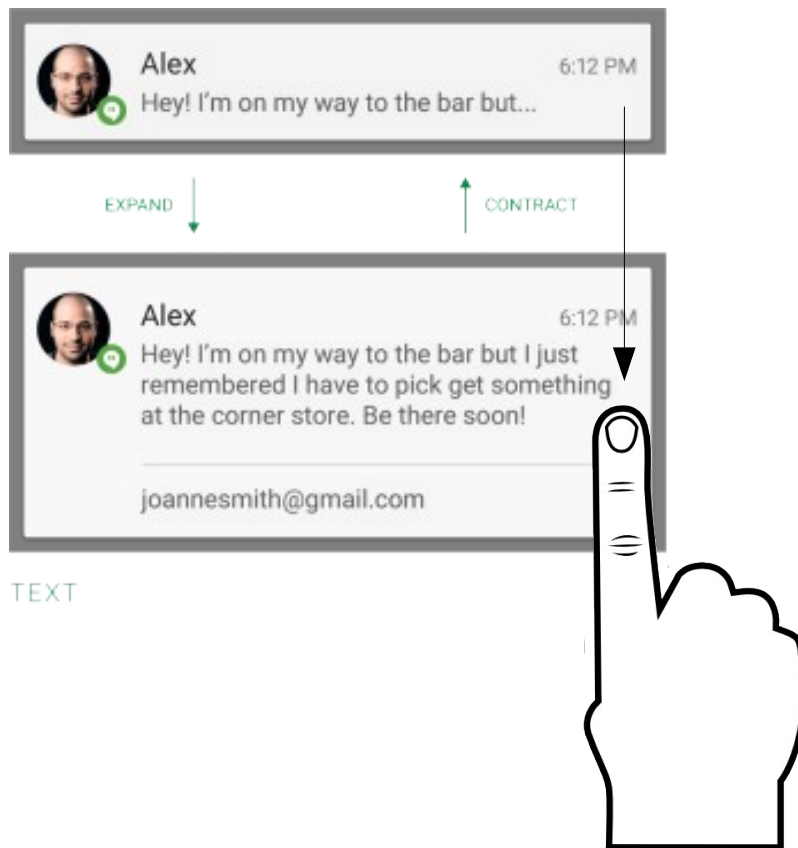


swipe to cancel
(unless it's 'ongoing')

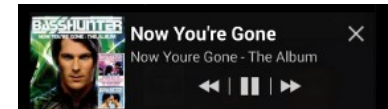
if set to '**ongoing**',
cannot be canceled/dismissed
(grr!)

Expanding a Notification (**link**)

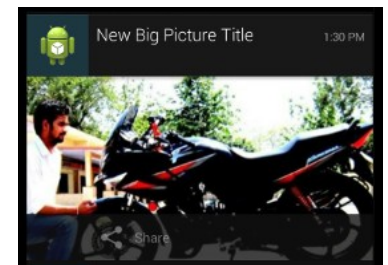
if the user drags a notification downward,
it can show an "expanded" layout view



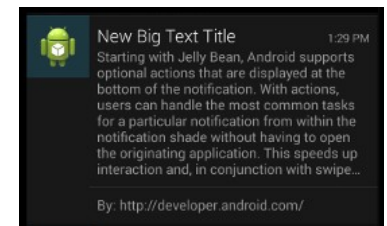
MediaStyle



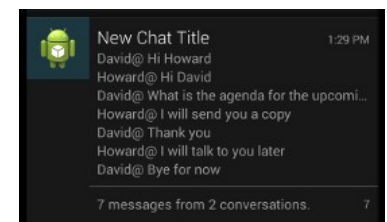
BigPictureStyle



BigTextStyle



InboxStyle



Expanded notification styles

- To make the notification expandable, use `setStyle` along with one of the `Notification.Style` subclasses.

```
val style =  
    Notification.BigTextStyle()  
        .bigText("text")  
        .setBigContentTitle("title")  
  
val builder = Notification.Builder(this)  
    .set ...  
    .setStyle(style)  
  
val notification = builder.build()  
...
```

Notification.Style subclasses ([link](#))

Methods Common to All

`s.setBigContentTitle("title")`

Description

replacement title text

`s.setSummaryText("text")`

truncated first line of preview text to show before expanded

BigTextStyle Method

`s.bigText("text")`

Description

longer content text to display

BigPictureStyle Method

`s.bigLargeIcon(bitmap)`

Description

icon to show when expanded

`s.bigPicture(bitmap)`

big image to show in center of notification

InboxStyle Method

`s.addLine("text")`

Description

add a line to the message digest area

MediaStyle Method

`s.setCancelButtonIntent(PendingIntent)`

Description

set action for when Cancel button is pressed

`s.setMediaSession(token)`

additional playback information for system UI

`s.setShowActionsInCompactView(actions)`

actions to display even when not expanded

`s.setShowCancelButton(boolean)`

whether a top-right cancel button should appear

Other stuff

- Want a **custom layout** for your expanded view?
 - check out RemoteViews and setContent
- Should your notification show up on the **lock screen**?
 - look into setVisibility
- Does your app generate lots of **similar notifications**?
 - group/update them by reusing IDs or addPerson
- Is your notification displaying a **long task** like a download?
 - check out setProgress
- What **state** will the app have when user clicks notification?
 - may want to make a custom activity stack with TaskStackBuilder
- need a nice **icon** for your notification?
 - get Google's material design icons at <https://design.google.com/icons/>

