

Midterm Review

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Basic Data Structures

Things to know:

- ▶ Atomic vs. generic vectors
- ▶ Data frames vs. Matrices/arrays
- ▶ Data types
 - ▶ Primitives
 - ▶ Coercion
 - ▶ NA vs. NULL vs. NaN

Basic Data Structures Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
typeof(df)
```

Basic Data Structures Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
typeof(df)
```

```
## [1] "list"
```

Basic Data Structures Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
typeof(df)  
typeof(as.matrix(df))
```

Basic Data Structures Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
typeof(df)
```

```
## [1] "list"
```

```
typeof(as.matrix(df))
```

```
## [1] "character"
```

Basic Data Structures Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
typeof(df)  
typeof(as.matrix(df))  
class(as.matrix(df))
```

Basic Data Structures Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
typeof(df)
```

```
## [1] "list"
```

```
typeof(as.matrix(df))
```

```
## [1] "character"
```

```
class(as.matrix(df))
```

```
## [1] "matrix" "array"
```


Basic Data Structures Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
typeof(df)  
typeof(as.matrix(df))  
class(as.matrix(df))  
  
typeof(df$y)
```

Basic Data Structures Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
typeof(df)
```

```
## [1] "list"
```

```
typeof(as.matrix(df))
```

```
## [1] "character"
```

```
class(as.matrix(df))
```

```
## [1] "matrix" "array"
```

Basic Data Structures Practice II

```
typeof(df$y)
```

```
## [1] "logical"
```

Basic Data Structures Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
typeof(df)  
typeof(as.matrix(df))  
class(as.matrix(df))  
  
typeof(df$y)  
class(df["y"])
```

Basic Data Structures Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
typeof(df)
```

```
## [1] "list"
```

```
typeof(as.matrix(df))
```

```
## [1] "character"
```

```
class(as.matrix(df))
```

```
## [1] "matrix" "array"
```

Basic Data Structures Practice II

```
typeof(df$y)
```

```
## [1] "logical"
```

```
class(df["y"])
```

```
## [1] "data.frame"
```

Subsetting

Things to know:

- ▶ Subsetting 1-D objects (lists/vectors)
 - ▶ `[]` vs. `[[]]` vs. `$`
- ▶ Subsetting 2+-D objects (matrices, arrays, data frames)
- ▶ Simplification
 - ▶ Data frames vs. matrices
 - ▶ Named vectors
 - ▶ Factors

Subsetting Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
df$y
```


Subsetting Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
df$y
```

```
## [1]  TRUE  TRUE FALSE
```

Subsetting Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
df$y  
df[, "y"]
```

Subsetting Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
df$y
```

```
## [1]  TRUE  TRUE FALSE
```

```
df[, "y"]
```

```
## [1]  TRUE  TRUE FALSE
```

Subsetting Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
df$y  
df[, "y"]  
df[4]
```

Subsetting Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))
```

```
df$y
```

```
## [1]  TRUE  TRUE FALSE
```

```
df[, "y"]
```

```
## [1]  TRUE  TRUE FALSE
```

```
df[4]
```

```
## Error in '[.data.frame'(df, 4): undefined columns selected
```

Subsetting Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))  
df$y  
df[, "y"]  
df[4]  
as.matrix(df)[4]
```

Subsetting Practice I

```
df <- data.frame(x = c(1, 2, 3), y = c(T, T, F), z = c("A", "B",  
  "C"))
```

```
df$y
```

```
## [1]  TRUE  TRUE FALSE
```

```
df[, "y"]
```

```
## [1]  TRUE  TRUE FALSE
```

```
as.matrix(df)[4]
```

```
## [1] "TRUE"
```

Conditions, Loops I

Things to know:

- ▶ Logical operators
 - ▶ `&`, `|`, `!`, `xor()`
 - ▶ Vectorized vs. non-vectorized
- ▶ Comparison operators
- ▶ `if()` statements
 - ▶ Results with input length 0, 1 or > 1
- ▶ Loops
 - ▶ `for()`, `while()`, `repeat`

Environments and scoping I

Things to know:

- ▶ Function basics
 - ▶ Arguments and default values
 - ▶ Scope of variables in function
 - ▶ `return()`
- ▶ Binding, copy-on-modify
- ▶ Environments
 - ▶ What environments do
 - ▶ Global environment and its parent
 - ▶ Base environment and its parent
 - ▶ Empty environment
- ▶ Function Environments
 - ▶ Enclosing environment
 - ▶ Calling environment
 - ▶ Execution environment

Environments and scoping II

- ▶ Default behavior when searching for variables
- ▶ `get()`
- ▶ Packages
 - ▶ Package environment vs. namespace
- ▶ Super assignment (`<<-`)

Environments and Scoping Practice I

```
x <- "a"
y <- "b"
z <- "c"
f <- function(x, y, z) {
  z <- "d"
  print(g())  ## print here
  c(x, y, z)
}
g <- function(x = "p", y = "q") {
  c(x, y, get("z", envir = parent.frame()))
}
print(f(x, y, z))
```

Environments and Scoping Practice I

```
x <- "a"
y <- "b"
z <- "c"
f <- function(x, y, z) {
  z <- "d"
  print(g())  ## print here
  c(x, y, z)
}
g <- function(x = "p", y = "q") {
  c(x, y, get("z", envir = parent.frame()))
}
print(f(x, y, z))
```

```
## [1] "p" "q" "d"
```

```
## [1] "a" "b" "d"
```

Environments and Scoping Practice I

```
x <- "a"
y <- "b"
z <- "c"
f <- function(x, y, z) {
  z <- "d"
  print(g())  ## print here
  c(x, y, z)
}
g <- function(x = "p", y = "q") {
  z <<- "m"
  c(x, y, z)
}
paste(f(x, y, z), z)
```

Environments and Scoping Practice I

```
x <- "a"
y <- "b"
z <- "c"
f <- function(x, y, z) {
  z <- "d"
  print(g())  ## print here
  c(x, y, z)
}
g <- function(x = "p", y = "q") {
  z <- "m"
  c(x, y, z)
}
paste(c(f(x, y, z), z))
```

```
## [1] "p" "q" "m"
```

Environments and Scoping Practice II

```
## [1] "a" "b" "d" "m"
```

tidyr I

Things to know:

- ▶ Tidy data
 - ▶ Role of variables, observations, and values
- ▶ Pivoting
 - ▶ `pivot_wider()` vs. `pivot_longer()`

tidyr Practice I

```
dat <- tibble(yr = rep(2011:2013, each = 3), ID = rep(c("A",  
  "B", "C"), 3), score = sample(100, 9))
```

dat

```
## # A tibble: 9 x 3  
##       yr ID      score  
##   <int> <chr> <int>  
## 1  2011 A         42  
## 2  2011 B         17  
## 3  2011 C         33  
## 4  2012 A         88  
## 5  2012 B         41  
## 6  2012 C         11  
## 7  2013 A         37  
## 8  2013 B         22
```

tidyr Practice II

```
## 9  2013 C      94
```

```
pivot_wider(dat, names_from = "ID", values_from = "score")
```

tidyr Practice I

```
dat <- tibble(yr = rep(2011:2013, each = 3), ID = rep(c("A",  
  "B", "C"), 3), score = sample(100, 9))
```

dat

```
## # A tibble: 9 x 3  
##       yr ID    score  
##   <int> <chr> <int>  
## 1  2011 A      89  
## 2  2011 B      30  
## 3  2011 C      64  
## 4  2012 A      17  
## 5  2012 B      75  
## 6  2012 C      71  
## 7  2013 A      60  
## 8  2013 B      85
```

tidyr Practice II

```
## 9  2013 C          58
```

```
pivot_wider(dat, names_from = "ID", values_from = "score")
```

```
## # A tibble: 3 x 4
```

```
##      yr      A      B      C
```

```
##   <int> <int> <int> <int>
```

```
## 1  2011    89    30    64
```

```
## 2  2012    17    75    71
```

```
## 3  2013    60    85    58
```

dplyr I

Things to know:

- ▶ Main dplyr functions and chaining them together
 - ▶ `select()`, `filter()`, `mutate()`, `arrange()`, `summarise()`, `group_by()`
 - ▶ Joins

Regular Expressions I

Things to know:

- ▶ String functions
 - ▶ `str_c()`, `str_length()`, `str_sub()`, `str_trim()`, etc.
- ▶ Regex functions
 - ▶ `str_detect()`
 - ▶ `str_locate()`
 - ▶ `str_extract()`
 - ▶ `str_match()`
 - ▶ `str_split()`
- ▶ Regex patterns
 - ▶ Wildcards
 - ▶ Metacharacters
 - ▶ Character sets and classes
 - ▶ Anchors
 - ▶ Quantifiers
 - ▶ Capture groups
 - ▶ Lookarounds

Regular Expressions Practice I

```
test_str <- "The quick. Brown fox. Jumps over. The lazy dog."  
pattern1 <- "T.*."  
  
str_match(test_str, pattern1)
```

Regular Expressions Practice I

```
test_str <- "The quick. Brown fox. Jumps over. The lazy dog."  
pattern1 <- "T.*."
```

```
str_match(test_str, pattern1)
```

```
##      [,1]
```

```
## [1,] "The quick. Brown fox. Jumps over. The lazy dog."
```


Regular Expressions Practice I

```
test_str <- "The quick. Brown fox. Jumps over. The lazy dog."  
pattern2 <- "T.*\\.."  
  
str_match(test_str, pattern2)
```

Regular Expressions Practice I

```
test_str <- "The quick. Brown fox. Jumps over. The lazy dog."  
pattern2 <- "T.*\\.."
```

```
str_match(test_str, pattern2)
```

```
##      [,1]
```

```
## [1,] "The quick. Brown fox. Jumps over. The lazy dog."
```

Regular Expressions Practice I

```
test_str <- "The quick. Brown fox. Jumps over. The lazy dog."  
pattern3 <- "T.*?\\.\\."  
  
str_match(test_str, pattern3)
```

Regular Expressions Practice I

```
test_str <- "The quick. Brown fox. Jumps over. The lazy dog."  
pattern3 <- "T.*?\\.."
```

```
str_match(test_str, pattern3)
```

```
##      [,1]
```

```
## [1,] "The quick."
```

- ▶ Base types
- ▶ Generic functions
- ▶ Creating class-specific versions of generics
- ▶ Method dispatch
- ▶ Creating structures and giving objects classes

S3 Practice I

```
showContents <- function(obj) {  
  print(obj)  
}  
showContents.fruitbowl <- function(obj) {  
  paste(obj$fruit, ":", obj$quantity)  
}  
showContents.car <- function(obj) {  
  paste("Number of passengers:", obj$quantity)  
}  
showContents.notebook <- function(obj) {  
  paste(obj$subjects)  
}
```

S3 Practice II

```
obj1 <- structure(list(fruit = c("Banana", "Apple", "Pear"),  
  quantity = c(5, 2, 3)), class = "fruitbowl")  
showContents(obj1)
```

S3 Practice I

```
showContents <- function(obj) {  
  print(obj)  
}  
showContents.fruitbowl <- function(obj) {  
  paste(obj$fruit, ":", obj$quantity)  
}  
showContents.car <- function(obj) {  
  paste("Number of passengers:", obj$quantity)  
}  
showContents.notebook <- function(obj) {  
  paste(obj$subjects)  
}
```


S3 Practice II

```
obj1 <- structure(list(fruit = c("Banana", "Apple", "Pear"),  
  quantity = c(5, 2, 3)), class = "fruitbowl")  
showContents(obj1)
```

```
## $fruit  
## [1] "Banana" "Apple"  "Pear"  
##  
## $quantity  
## [1] 5 2 3  
##  
## attr(,"class")  
## [1] "fruitbowl"
```

S3 Practice I

```
showContents <- function(obj) {  
  UseMethod("showContents")  
}  
showContents.fruitbowl <- function(obj) {  
  paste(obj$fruit, ":", obj$quantity)  
}  
showContents.car <- function(obj) {  
  paste("Number of passengers:", obj$quantity)  
}  
showContents.notebook <- function(obj) {  
  cat("Subjects: ", obj$subjects)  
}
```

S3 Practice II

```
obj1 <- structure(list(fruit = c("Banana", "Apple", "Pear"),  
  quantity = c(5, 2, 3)), class = "fruitbowl")  
showContents(obj1)
```

S3 Practice I

```
showContents <- function(obj) {  
  UseMethod("showContents")  
}  
showContents.fruitbowl <- function(obj) {  
  paste(obj$fruit, ":", obj$quantity)  
}  
showContents.car <- function(obj) {  
  paste("Number of passengers:", obj$quantity)  
}  
showContents.notebook <- function(obj) {  
  cat("Subjects: ", obj$subjects)  
}
```

S3 Practice II

```
obj1 <- structure(list(fruit = c("Banana", "Apple", "Pear"),  
  quantity = c(5, 2, 3)), class = "fruitbowl")  
showContents(obj1)
```

```
## [1] "Banana : 5" "Apple : 2"  "Pear : 3"
```

S3 Practice I

```
showContents <- function(obj) {  
  UseMethod("showContents")  
}  
showContents.fruitbowl <- function(obj) {  
  paste(obj$fruit, ":", obj$quantity)  
}  
showContents.car <- function(obj) {  
  paste("Number of passengers:", obj$quantity)  
}  
showContents.notebook <- function(obj) {  
  cat("Subjects: ", obj$subjects)  
}
```

S3 Practice II

```
obj1 <- structure(list(fruit = c("Banana", "Apple", "Pear"),  
  quantity = c(5, 2, 3)), class = "fruitbowl")  
showContents(obj1)  
notebook <- structure(list(subjects = c("STATS 102A", "STATS 100C",  
  "STATS 101A")))  
showContents(notebook)
```

S3 Practice I

```
showContents <- function(obj) {  
  UseMethod("showContents")  
}  
showContents.fruitbowl <- function(obj) {  
  paste(obj$fruit, ":", obj$quantity)  
}  
showContents.car <- function(obj) {  
  paste("Number of passengers:", obj$quantity)  
}  
showContents.notebook <- function(obj) {  
  cat("Subjects: ", obj$subjects)  
}
```


S3 Practice II

```
obj1 <- structure(list(fruit = c("Banana", "Apple", "Pear"),  
  quantity = c(5, 2, 3)), class = "fruitbowl")  
showContents(obj1)
```

```
## [1] "Banana : 5" "Apple : 2" "Pear : 3"
```

```
notebook <- structure(list(subjects = c("STATS 102A", "STATS 100C",  
  "STATS 101A")))  
showContents(notebook)
```

```
## Error in UseMethod("showContents"): no applicable method for 'showConter
```

S3 Practice I

```
showContents <- function(obj) {  
  UseMethod("showContents")  
}  
showContents.fruitbowl <- function(obj) {  
  paste(obj$fruit, ":", obj$quantity)  
}  
showContents.car <- function(obj) {  
  paste("Number of passengers:", obj$quantity)  
}  
showContents.notebook <- function(obj) {  
  cat("Subjects: ", obj$subjects)  
}
```

S3 Practice II

```
obj1 <- structure(list(fruit = c("Banana", "Apple", "Pear"),  
  quantity = c(5, 2, 3)), class = "fruitbowl")  
showContents(obj1)  
notebook <- structure(list(subjects = c("STATS 102A", "STATS 100C",  
  "STATS 101A")))  
showContents(notebook)  
class(notebook) <- "notebook"  
showContents(notebook)
```

S3 Practice I

```
showContents <- function(obj) {  
  UseMethod("showContents")  
}  
showContents.fruitbowl <- function(obj) {  
  paste(obj$fruit, ":", obj$quantity)  
}  
showContents.car <- function(obj) {  
  paste("Number of passengers:", obj$quantity)  
}  
showContents.notebook <- function(obj) {  
  cat("Subjects: ", obj$subjects)  
}
```

S3 Practice II

```
obj1 <- structure(list(fruit = c("Banana", "Apple", "Pear"),  
  quantity = c(5, 2, 3)), class = "fruitbowl")  
showContents(obj1)
```

```
## [1] "Banana : 5" "Apple : 2" "Pear : 3"
```

```
notebook <- structure(list(subjects = c("STATS 102A", "STATS 100C",  
  "STATS 101A")))  
showContents(notebook)
```

```
## Error in UseMethod("showContents"): no applicable method for 'showContents'
```

```
class(notebook) <- "notebook"  
showContents(notebook)
```

```
## Subjects:  STATS 102A STATS 100C STATS 101A
```

S3 Practice I

```
showContents <- function(obj) {  
  UseMethod("showContents")  
}  
showContents.fruitbowl <- function(obj) {  
  paste(obj$fruit, ":", obj$quantity)  
}  
showContents.car <- function(obj) {  
  paste("Number of passengers:", obj$quantity)  
}  
showContents.notebook <- function(obj) {  
  cat("Subjects: ", obj$subjects)  
}
```

S3 Practice II

```
obj1 <- structure(list(fruit = c("Banana", "Apple", "Pear"),
  quantity = c(5, 2, 3)), class = "fruitbowl")
showContents(obj1)
notebook <- structure(list(subjects = c("STATS 102A", "STATS 100C",
  "STATS 101A")))
showContents(notebook)
class(notebook) <- "notebook"
showContents(notebook)
showContents.car(notebook)
```

S3 Practice I

```
showContents <- function(obj) {  
  UseMethod("showContents")  
}  
showContents.fruitbowl <- function(obj) {  
  paste(obj$fruit, ":", obj$quantity)  
}  
showContents.car <- function(obj) {  
  paste("Number of passengers:", obj$quantity)  
}  
showContents.notebook <- function(obj) {  
  cat("Subjects: ", obj$subjects)  
}
```


S3 Practice II

```
obj1 <- structure(list(fruit = c("Banana", "Apple", "Pear"),  
  quantity = c(5, 2, 3)), class = "fruitbowl")  
showContents(obj1)
```

```
## [1] "Banana : 5" "Apple : 2" "Pear : 3"
```

```
notebook <- structure(list(subjects = c("STATS 102A", "STATS 100C",  
  "STATS 101A")))  
showContents(notebook)
```

```
## Error in UseMethod("showContents"): no applicable method for 'showContents'
```

```
class(notebook) <- "notebook"  
showContents(notebook)
```

S3 Practice III

```
## Subjects:  STATS 102A STATS 100C STATS 101A
```

```
showContents.car(notebook)
```

```
## [1] "Number of passengers: "
```

R6 I

- ▶ Creating new classes
 - ▶ `R6Class()` and its arguments
- ▶ Functions in classes and `invisible(self)`
- ▶ Modifying object creation with `initialize`
 - ▶ Changing a class does not affect existing objects with that class!!!
- ▶ Defining custom `print()`
- ▶ `set()`
- ▶ Inheritance
- ▶ Reference Semantics
 - ▶ Modification of object vs. copy-on-modify
 - ▶ Cloning

R6 Practice I

```
library(R6)
Clock <- R6Class(classname = "Clock", public = list(hour = 0,
  minute = 0, second = 0, add_hour = function(x) {
    self$hour <- (self$hour + 1)%%24
  }, add_minute = function(x) {
    self$minute <- (self$minute + 1)%%60
  }, add_second = function(x) {
    self$second <- (self$second + 1)%%60
  })))
```

```
clock1 <- Clock$new()
clock1$add_hour()$add_hour()$add_second()
```

R6 Practice I

```
library(R6)
Clock <- R6Class(classname = "Clock", public = list(hour = 0,
  minute = 0, second = 0, add_hour = function(x) {
    self$hour <- (self$hour + 1)%%24
  }, add_minute = function(x) {
    self$minute <- (self$minute + 1)%%60
  }, add_second = function(x) {
    self$second <- (self$second + 1)%%60
  }))
```

```
clock1 <- Clock$new()
clock1$add_hour()$add_hour()$add_second()
```

```
## Error in clock1$add_hour()$add_hour: $ operator is invalid for atomic v
```

R6 Practice I

```
library(R6)
Clock <- R6Class(classname = "Clock", public = list(hour = 0,
  minute = 0, second = 0, add_hour = function(x) {
    self$hour <- (self$hour + 1)%%24
    invisible(self)
  }, add_minute = function(x) {
    self$minute <- (self$minute + 1)%%60
    invisible(self)
  }, add_second = function(x) {
    self$second <- (self$second + 1)%%60
    invisible(self)
  }, print = function(...) {
    cat("Hour:", self$hour, "\n")
    cat("Minute:", self$minute, "\n")
    cat("Second:", self$second, "\n")
    invisible(self)
  }
))
```

R6 Practice II

```
clock1 <- Clock$new()  
clock1$add_hour()$add_hour()$add_second()  
clock1
```

R6 Practice I

```
library(R6)
Clock <- R6Class(classname = "Clock", public = list(hour = 0,
  minute = 0, second = 0, add_hour = function(x) {
    self$hour <- (self$hour + 1)%%24
    invisible(self)
  }, add_minute = function(x) {
    self$minute <- (self$minute + 1)%%60
    invisible(self)
  }, add_second = function(x) {
    self$second <- (self$second + 1)%%60
    invisible(self)
  }, print = function(...) {
    cat("Hour:", self$hour, "\n")
    cat("Minute:", self$minute, "\n")
    cat("Second:", self$second, "\n")
    invisible(self)
  }
))
```


R6 Practice II

```
clock1 <- Clock$new()  
clock1$add_hour()$add_hour()$add_second()  
clock1
```

```
## Hour: 2  
## Minute: 0  
## Second: 1
```

R6 Practice I

```
library(R6)
Clock <- R6Class(classname = "Clock", public = list(hour = 0,
  minute = 0, second = 0, add_hour = function(x) {
    self$hour <- (self$hour + 1)%%24
    invisible(self)
  }, add_minute = function(x) {
    self$minute <- (self$minute + 1)%%60
    invisible(self)
  }, add_second = function(x) {
    self$second <- (self$second + 1)%%60
    invisible(self)
  }, print = function(...) {
    cat("Hour:", self$hour, "\n")
    cat("Minute:", self$minute, "\n")
    cat("Second:", self$second, "\n")
    invisible(self)
  }
))
```

R6 Practice II

```
clock1 <- Clock$new()  
clock1$add_hour()$add_hour()$add_second()  
clock1  
Clock$set("public", "clock_type", "analog")  
clock1
```

R6 Practice I

```
library(R6)
Clock <- R6Class(classname = "Clock", public = list(hour = 0,
  minute = 0, second = 0, add_hour = function(x) {
    self$hour <- (self$hour + 1)%%24
    invisible(self)
  }, add_minute = function(x) {
    self$minute <- (self$minute + 1)%%60
    invisible(self)
  }, add_second = function(x) {
    self$second <- (self$second + 1)%%60
    invisible(self)
  }, print = function(...) {
    cat("Hour:", self$hour, "\n")
    cat("Minute:", self$minute, "\n")
    cat("Second:", self$second, "\n")
    invisible(self)
  }))
```

R6 Practice II

```
clock1 <- Clock$new()  
clock1$add_hour()$add_hour()$add_second()  
clock1
```

```
## Hour: 2  
## Minute: 0  
## Second: 1
```

```
Clock$set("public", "clock_type", "analog")  
clock1
```

```
## Hour: 2  
## Minute: 0  
## Second: 1
```