

COMP4970,7970,7976 Fall 2016
First iOS Programming Assignment
Due Tuesday, Sept 6, 11:59PM

Directions

You are to develop an app with an UIImageView and three buttons. The UIImageView should be roughly 300x300 pixels, 50 pixels from the top of the screen, and centered horizontally. Below the UIImageView should be three buttons, each centered horizontally one above the other and spaced to pleasantly sit below the UIImageView on all iPhone models (don't worry about iPad). The top button should be labeled "War Eagle" and the bottom button should be labeled "Roll Tide" and the middle one "SEC"

When you load the app, the UIImageView should have the Southseastern Conference logo. When you press the War Eagle button an AU logo should load. When you press the Roll Tide button a 'Bama logo should load. When you press the SEC one the Southeastern Conference logo should load. This should work no matter what order the 3 buttons are pressed. That should continue to happen as many times as you press each button.

*** Be sure to include the image files as part of the project directory rather than links to somewhere else on your computer. If you don't, your project won't compile for me.

Deliverables

Zip up the directory containing your project and upload it to Canvas to turn it in. I will build and run your project from that directory. To make my life easier, name your project based on your AU userid as follows, EXACTLY. If your userid is "roc0012", name it "Prog1roc00012Fa16" (no spaces). This makes it a lot easier to keep track of whose I am grading than if I have 35 zip files all named "Program 1". Thanks.

Rubric for Grading

Compiles 35%
Layout/constraint 20%
AU button functions first time 15%
UA button functions first time 15%
Buttons function 2nd and subsequent times 15%