### **ER-to-relational Mapping**

So far, have considered mappings for ...

- ER attribute → relational attribute
- ER entity → relational table
- ER key  $\rightarrow$  primary key for table
- n:m relationship → relational table
   (with foreign key for each participating entity plus relationship attributes)
- 1:n relationship → foreign key plus relationship attributes
- 1:1 relationship → foreign key plus relationship attributes

### n-way Relationships

Relationship mappings above assume binary relationship.

If multiple entities are involved: You need to have a separate table to the diamond

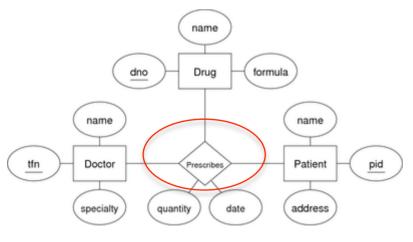
- n:m generalises naturally to n:m:p:q it does not matter how many 'manys' then
  - include foreign key for each participating entity
  - include any other attributes of the relationship
- other multiplicities (e.g. 1:n:m) ...
  - need to be mapped the same as n:m:p:q
  - so not quite an accurate mapping of the ER

Some people advocate converting n-way relationships into:

• a new entity, and a set of *n* binary relationships

### **Exercise: 3-way relationship**

Translate the following ER design to a relational schema:



For prescribes, you need a separate table

[Solution]

# **Exercise: Alternative prescription model**

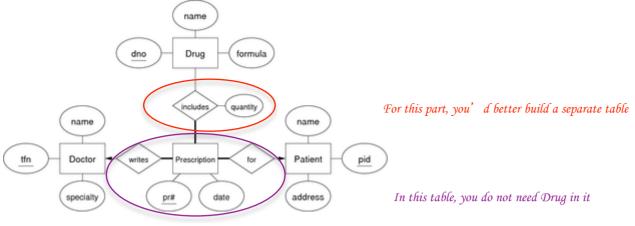
Translate the following ER design to a relational schema:

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3/28

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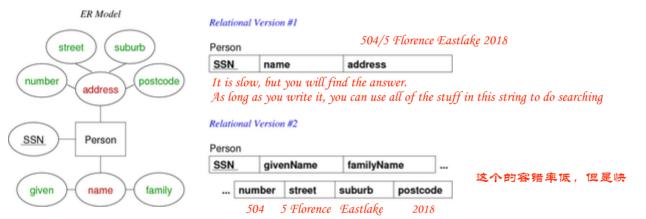


[Solution]

### **Mapping Composite Attributes**

Composite attributes are mapped by concatenation or flattening.

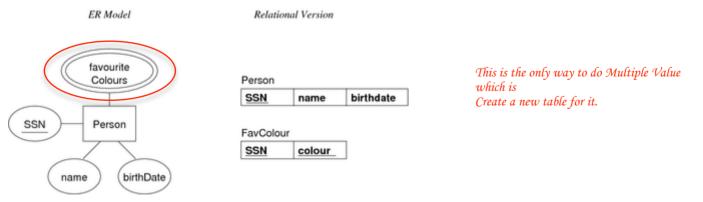
#### Example:



# **Mapping Multi-valued Attributes (MVAs)**

MVAs are mapped by a new table linking values to their entity.

#### Example:



### ... Mapping Multi-valued Attributes (MVAs)

Example: the two entities

```
Person(12345, John, 12-feb-1990, [red,green,blue])
Person(54321, Jane, 25-dec-1990, [green,purple])
```

would be represented as

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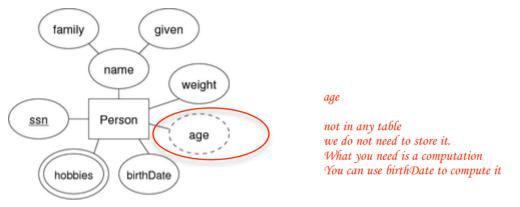
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```
Person(12345, John, 12-feb-1990)
Person(54321, Jane, 25-dec-1990)
FavColour(12345, red)
FavColour(12345, green)
FavColour(12345, blue)
FavColour(54321, green)
FavColour(54321, purple)
```

# **Exercise: Attribute Mappings**

8/28

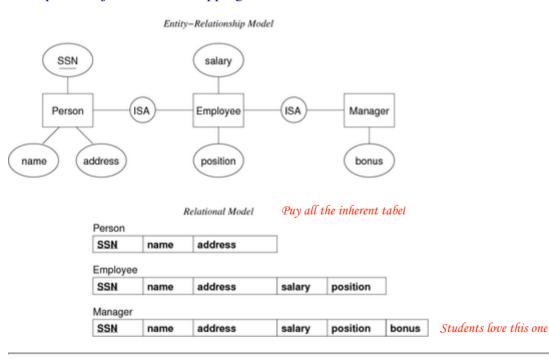
Convert this ER design to relational form:



### ... Mapping Subclasses

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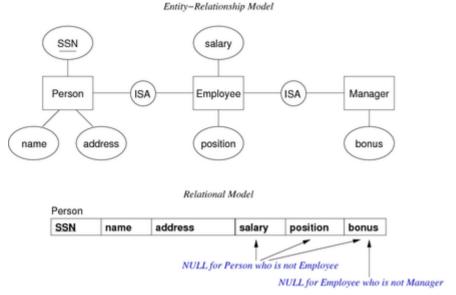
### Example of object-oriented mapping:



### ... Mapping Subclasses

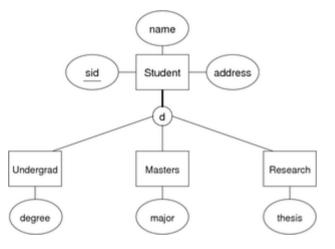
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Example of single-table-with-nulls mapping:



## **Exercise: Disjoint subclasses**

Translate the following ER design to a relational schema:



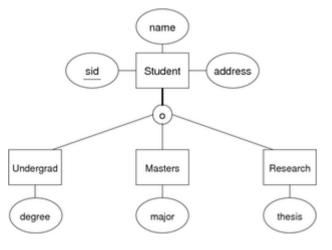
Use (a) ER-mapping, (b) OO-mapping, (c) 1-table-mapping

Are there aspects of the ER design that can't be mapped?

[Solution]

# **Exercise: Overlapping subclasses**

Translate the following ER design to a relational schema:



Use (a) ER-mapping, (b) OO-mapping, (c) 1-table-mapping

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Are there aspects of the ER design that can't be mapped?

#### [Solution]

Relational DBMSs

### What is an RDBMS?

16/28

A relational database management system (RDBMS) is

- software designed to support large-scale data-intensive applications
- allowing high-level description of data (tables, constraints)
- with high-level access to the data (relational model, SQL)
- providing efficient storage and retrieval (disk/memory management)
- supporting multiple simultaneous users (privilege, protection)
- doing multiple simultaneous operations (transactions, concurrency)
- maintaining reliable access to the stored data (backup, recovery)

Note: databases provide *persistent* storage of information

### **Describing Data**

17/28

RDBMSs implement ≅ the relational model.

Provide facilities to define:

- domains, attributes, tuples, tables
- constraints (domain, key, referential)

Variations from the relational model:

- no strict requirement for tables to have keys
- bag semantics, rather than set semantics
- no standard support for general (multi-table) constraints

### **RDBMS Operations**

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RDBMSs typically provide at least the following:

- create/remove a database or a schema
- create/remove/alter tables within a schema
- insert/delete/update tuples within a table
- queries on data, define named queries (views)
- transactional behaviour (ACID)

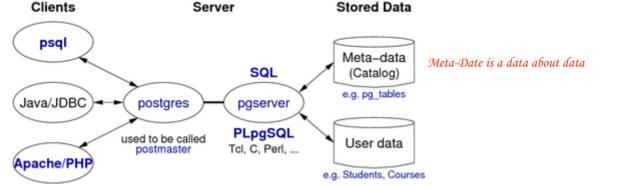
Most also provide mechanisms for

- creating/managing users of the database
- defining/storing procedural code to manipulate data
- implementing complex constraints (triggers)
- defining new data types and operators (less common)

### **PostgreSQL** Architecture

19/28

PostgreSQL's client-server architecture:



### **Using PostgreSQL**

20/28

Using your PostgreSQL server in CSE (once installed):

- login to grieg, set up environment, start server
- use psql, etc. to manipulate databases
- stop server, log off grieg

```
wagner$ ssh YOU@grieg
grieg$ priv srvr
grieg$ source /srvr/YOU/env
grieg$ pg start
grieg$ psql mydb
... do stuff with your database ...
grieg$ pg stop
grieg$ exit
```

### ... Using PostgreSQL

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PostgreSQL files (helps to understand state of server)

- PostgreSQL home directory ... /srvr/YOU/pgsq1903/
- under the home directory ...
  - o postgresql.conf ... main configuration file
  - base/ ... subdirectoriess containing database files
  - postmaster.pid ... process ID of server process
  - .s.PGSQL.5432 ... socket for clients to connect to server
  - .s.PGSQL.5432.lock ... lock file for socket
- PostgreSQL environment settings ... /srvr/YOU/env

Building/Maintaining Databases

### **Managing Databases**

23/28

#### Shell commands:

- createdb dbname
- **dropdb** *dbname*

(If no dbname supplied, assumes a database called YOU)

#### SQL statements:

- **CREATE DATABASE** dbname
- DROP DATABASE dbname

```
(Neither of the above is SQL-standard)
```

... Managing Databases 24/28

Shell commands (dump/restore):

- pg\_dump dbname > dumpfile
- psql dbname -f dumpfile

(Database *dbname* is typically created just before restore)

SQL statements (used in *dumpfile*):

- **CREATE TABLE** table (Attributes+Constraints)
- ALTER TABLE table TableSchemaChanges
- COPY table (AttributeNames) FROM STDIN

## **Managing Tables**

25/28

SQL statements:

- ALTER TABLE table TableSchemaChanges
- DROP TABLE table(s) [ CASCADE ]
- TRUNCATE TABLE table(s) [ CASCADE ]

(All conform to SQL standard, but all also have extensions)

DROP..CASCADE drops objects which depend on the table

TRUNCATE..CASCADE truncates tables which refer to the table

# **Managing Tuples**

26/28

**SQL** statements:

- INSERT INTO table (attrs) VALUES tuple(s)
- DELETE FROM table WHERE condition
- **UPDATE** table **SET** AttrValueChanges **WHERE** condition

AttrValueChanges is a comma-separated list of:

attrname = expression

Each list element assigns a new value to a given attribute.

### **Exercise: Generating IDs**

27/28

Consider the following schema:

```
create table T (
    id serial primary key,
    x integer,
    y varchar(10)
);
```

- what does serial actually produce (look in the catalog)?
- write INSERT statements to add some tuples

how could an application program get the generated id?
 (select max(id) from T may not give the correct result; why not?)

# **Managing Other DB Objects**

28/28

Databases contain objects other than tables and tuples:

• views, functions, sequences, types, indexes, roles, ...

Most have SQL statements for:

- **CREATE** ObjectType name ...
- **DROP** ObjectType name ...

Views and functions also have available:

• CREATE OR REPLACE ObjectType name ...

See PostgreSQL documentation Section IV, Chapter I for SQL statement details.

Produced: 9 Aug 2016