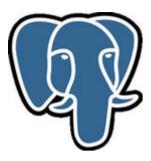
COMP9311 Database Systems



Lecturer: Raymond Wong

Web Site: http://www.cse.unsw.edu.au/~cs9311/

(powered by WebCMS2 ... a PostgreSQL-backed web app)

Lecturer 2/50

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Research: Mobile Data Management

XML/Web Databases Information Retrieval

Data Mining

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Why Study Databases?

Every interesting computer application has Big Data.

This needs to be:

- stored (typically on a disk device)
- manipulated (efficiently, usefully)
- shared (by very many users, concurrently)
- transmitted (all around the Internet)

3/50

4/50

Red stuff handled by databases; brown by networks.

Challenges in building effective databases: efficiency, security, scalability, maintainability, availability, integration, new media types (e.g. music),

Databases: Important Themes

5/50

The field of *databases* deals with:

- data ... representing application scenarios
- relationships ... amongst data items
- constraints ... on data and relationships
- redundancy ... one source for each data item
- data manipulation ... declarative, procedural
- transactions ... multiple actions, atomic effect
- concurrency ... multiple users sharing data
- scale ... massive amounts of data

Evolution of Databases

6/50

Network (60's)

- linked data items in file system, simple record structures
- programmatic access to data (no query languages)

Relational (70's - continuing)

- simple core concepts, useful theory, efficient implementations
- high-level query language: SQL
- ACID transactions, guaranteed consistency

OO (80's - 90's)

- attempted to overcome modelling deficiencies of relational
- overly complex implementations ... ultimately failed

XML (90's - continuing)

- similar rationale to OODB's, implementations still developing
- interesting query language with "structural" emphasis

Multimedia Retrieval (90's - continuing)

• similarity queries on music/images, still under research

noSQL (00's - continuing)

- distributed key-value stores for very large data (e.g. Google)
- access defined more procedurally than SQL (e.g. map/reduce)
- intended for non-ACID transaction scenarios, eventual consistency

ColumnStores (00's - continuing)

- twists relational model "sideways", still under research
- aims to provide efficient analytical processing

Databases in CSE

7/50

COMP9311 introduces foundations & technology of databases

- skills: how to build database-backed applications
- theory: how do you know that what you built was any good

After COMP9311 you can go on to study ...

- COMP9315: how to build relational DBMSs (write your own Oracle)
- COMP9318: techniques for data mining (discovering patterns in DB)
- COMP6714: information retrieval, web search (dealing with text data)
- COMP9319: web search and data compression (dealing searching compressed web data)
- COMP932x: service-oriented computing, which relies on DB background

Syllabus Overview

8/50

COMP9311 this semester will follow the style of COMP3311, and use the materials modified from Dr. John Shepherd.

- Data modelling and database design
 - ER model, ODL, ER-to-relational
 - Relational model (design theory, algebra)
- Database application development
 - SQL, views, stored procedures, triggers, aggregates
 - PostgreSQL: psql (an SQL shell), PLpgSQL (procedural),
 - Introduction to programming language access to databases (PHP, ORMs)
 - Web interface technology: HTML (forms), PHP (scripting)

The brown stuff is not covered in lectures and is not examinable.

... Syllabus Overview

9/50

- Database management systems (DBMSs)
 - DB Administration: catalogues, access control, performance
 - DBMS architecture: client/server, file system, relational engine
 - Storage and indexing, data access operations
 - Query processing: translation, optimisation, evaluation
 - Transaction processing: transactions, concurrency control, recovery
- Future of Databases
 - Limitations of RDBMS's, potential future technologies

The green stuff is covered only briefly; details are in COMP9315.

Teaching/Learning

10/50

Stuff that's available for you:

- Texts: describe most syllabus topics in much detail
- Lectures: summarise all syllabus topics, with exercises

Things that you need to **do**:

- Theory exercises: tutorial-type questions
- Prac work: lab-class exercises (important)
- Assignments: extended practical exercises

... Teaching/Learning

11/50

Scheduled classes?

- there are allocated lab classes
- lab tutor will discuss difficult lab exercises
- lectures/web videos are useful

What to do if you have problems understanding stuff?

• ask a question in/after the lecture

- come to a *consultation* (check the course web page in case of time change)
- ask your lab tutor in the lab
- post to the web message board

... Teaching/Learning

12/50

On the course web site, you can:

- find out the latest course news/announcements
- view lecture slides
- get all of the information about theory/prac exercises
- find some useful questions/answers from the message board
- post questions to the message board (or even better, answer questions or share your views)

URL: http://www.cse.unsw.edu.au/~cs9311/

Assignments

13/50

Three assignments, which are critical for learning

- 1. data modelling, ER/SQL, due start week 4
- 2. queries/procedures, SQL/PLpgSQL, due start week 8
- 3. written assignment, due start week 12

All assignments are done individually. For programming assignments ...

- submitted via give
- automarked (so you must follow specification exactly)
- plagiarism-checked (copying solutions ⇒ 00FL for course)
- rent-a-coder monitored (buying solutions ⇒ expulsion)

Exam

14/50

There is a final written exam in November. Detail will be provided later.

Supplementary Assessment Policy

15/50

Everyone gets **exactly one chance** to pass the Exam.

If you attend the Exam

- I assume that you are fit/healthy enough to take it
- no 2nd chance exams, even with a medical certificate

All Special Consideration requests:

- must document how you were affected
- must be submitted to UNSW (useful to email me as well)

Assessment Summary

16/50

Your final mark/grade will be determined as follows:

Books 17/50

- Elmasri, Navathe (Textbook)
 Fundamentals of Database Systems (5th ed)
- Garcia-Molina, Ullman, Widom
 Database Systems: The Complete Book (2nd ed)
- Ramakrishan, Gehrke Database Management Systems (3rd ed)
- Silberschatz, Korth, Sudarshan Database System Concepts (5th ed)
- Kifer, Bernstein, Lewis
 Database Systems: Application-Oriented Approach (2nd ed)

Earlier editions of texts are ok (and cheaper, as are Kindle editions)

Database Management Systems

DBMS for prac work:

• PostgreSQL 9.0 (open-source, free, full-featured)

Comments on using a specific DBMS:

- the primary goal is to learn SQL (a standard)
- the specific DBMS is not especially important
- but, each DBMS implements non-standard features
- we will use standard SQL as much as possible
- an exception is PLpgSQL (but close to Oracle's PL/SQL)
- PG docs describe all deviations from standard

... Database Management Systems

Comments on PostgreSQL vs Oracle:

- Oracle is resource hungry (>800MB vs <200MB for PostgreSQL)
- PostgreSQL is a commercial-strength (ACID) RDBMS
 ... but, being open source, you can see how it works
- PostgreSQL has been object-relational longer than Oracle ... and its extensibility model is better than Oracle's
- PostgreSQL is more flexible than Oracle
 - ... allows stored procedures via a range of programming languages

But note: PostgreSQL and Oracle have very close SQL and PL/SQL languages.

... Database Management Systems

Comments on PostgreSQL vs MySQL:

- both open source** and reasonably efficient
- most Web/DB developers use MySQL

18/50

19/50

20/50

- until v4/5, MySQL lacked many serious DB concepts
 no transactions, foreign keys, subselects, views, procedures, ...
- MySQL's SQL often ignores SQL standards
- MySQL is hacked together from "imported components"
 - multiple storage engines (some still w/o transactions)

PostgreSQL is better engineered; MySQL is more popular.

** But Oracle now controls MySQL ⇒ open-source status unclear

Further Reading Material

21/50

Under the *Documentation* link on website:

- PostgreSQL has very good on-line documentation
- PHP has similarly comprehensive documentation

Some comments on PostgreSQL and PHP books:

- tend to be expensive and short-lived
- many provide just the manual, plus some examples
- generally, anything published by O'Reilly is useful
- make sure it deals with PHP5, PostgreSQL9, SQLite3

Aside: once you understand the concepts, the manual is sufficient

Home Computing

22/50

Software versions that we'll be running this semester:

• PostgreSQL 9.0, PHP 5.3, Apache 112?

If you install them at home:

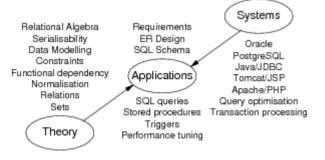
- get versions "close to" these
- test all work at CSE before submitting

Alternative to installing at home:

- run them on the CSE servers (grieg) as you would in labs
- use e.g. putty to log in to a CSE server from home
- PostgreSQL via putty ok, since command-line based
- to use Apache at CSE from home may require use of VPN

Overview of the Databases Field

23/50



(Will reveal the people behind these ideas via "DB Nerds" at start of lectures)

Database Application Development

A variation on standard software engineering process:

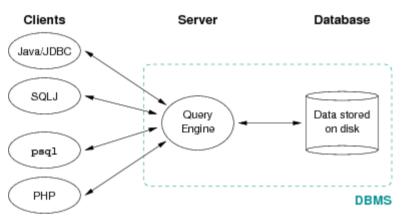
- 1. analyse application requirements
- 2. develop a data model to meet these requirements
- 3. define operations (transactions) on this model
- 4. implement the data model as relational schema
- 5. implement transactions via SQL and procedural PLs
- 6. construct a web interface to these transactions

At some point, populate the database (via interface?)

Database System Architecture

25/50

The typical environment for a modern DBMS is:



SQL queries and result tuples travel along the client ↔ server links.

Database System Languages

26/50

Requests to DBMS:

- queries, updates in data manipulation language (e.g. SQL)
- data structures, constraints in data definition language (e.g. SOL)
- create and drop databases, indexes, functions (e.g. PLpgSQL)

Results/effects from DBMS requests:

- *tuples* (typically, sets of tuples)
- changes to underlying data store

Data Modelling

Data Modelling

28/50

Aims of data modelling:

- describe what *information* is contained in the database (e.g. entities: students, courses, accounts, branches, patients, ...)
- describe *relationships* between data items

(e.g. John is enrolled in COMP9311, Paul's account is held at Coogee)

describe constraints on data
 (e.g. 7-digit IDs, students can enrol in no more than 30UC per semester)

Data modelling is a *design* process

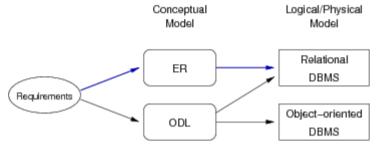
· converts requirements into a data model

... Data Modelling

Kinds of data models:

- logical: abstract, for conceptual design, e.g. ER, ODL
- physical: record-based, for implementation, e.g. relational

Strategy: design using abstract model; map to physical model



Some Design Ideas

Consider the following while we work through exercises:

- start simple ... evolve design as problem better understood
- identify objects (and their properties), then relationships
- most designs involve kinds (classes) of people
- keywords in requirements suggest data/relationships (rule-of-thumb: nouns → data, verbs → relationships)
- don't confuse operations with relationships (operation: he **buys** a book; relationship: the book **is owned** by him)
- consider all possible data, not just what's available

Exercise: GMail Data Model

Consider the Google Mail system.

Develop an informal data model for it by identifying:

- the data items involved (objects and their attributes)
- relationships between these data items
- constraints on the data and relationships

Exercise: Amazon Data Model

Consider the Amazon web site

Develop an informal data model for it by identifying:

- the data items involved (objects and their attributes)
- relationships between these data items

30/50

31/50

32/50

• constraints on the data and relationships

Quality of Designs

33/50

There is no single "best" design for a given application.

Most important aspects of a design (data model):

- correctness (satisfies requirements accurately)
- completeness (all reqs covered, all assumptions explicit)
- consistency (no contradictory statements)

Potential inadequacies in a design:

- omits information that needs to be included
- contains redundant information (⇒ inconsistency)
- leads to an inefficient implementation
- violates syntactic or semantic rules of data model

Entity-Relationship (ER) Model

Entity-Relationship Data Modelling

35/50

The world is viewed as a collection of inter-related entities.

ER has three major modelling constructs:

- attribute: data item describing a property of interest
- *entity*: collection of attributes describing object of interest
- relationship: association between entities (objects)

The ER model is not a standard, so many variations exist.

Lecture notes use notation from KSS and GUW books (simple)

Entity-Relationship (ER) Diagrams

36/50

ER diagrams are a graphical tool for data modelling.

An ER diagram consists of:

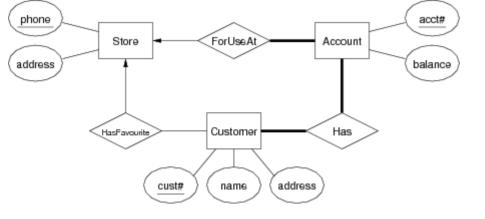
- a collection of *entity set* definitions
- a collection of *relationship set* definitions
- attributes associated with entity and relationship sets
- connections between entity and relationship sets

Terminology abuse: "entity" means "entity set" or "entity instance"?

... Entity-Relationship (ER) Diagrams

37/50

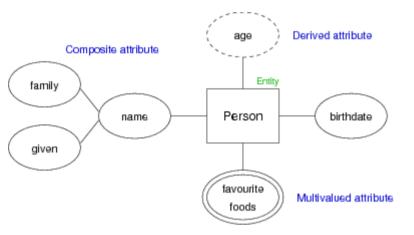
Example ER diagram:



... Entity-Relationship (ER) Diagrams

38/50

Example of attribute notations:



Entity Sets

39/50

An entity set can be viewed as either:

- a set of entities with the same set of attributes (extensional view of entity set)
- an abstract description of a class of entities (*intensional view* of entity set)

An entity may belong to more than one entity sets.

"Data" in a database ≅ collection of (extensional) entity sets.

Keys 40/50

Key (superkey): any set of attributes

- whose set of values are distinct over entity set
- natural (e.g. name+address+birthday) or artificial (e.g. SSN)

A candidate key is any superkey such that

no proper subset of its attributes is also a superkey

A primary key:

• is one candidate key chosen by the database designer

Keys are indicated in ER diagrams by underlining.

42/50

43/50

Relationship: an association among several entities.

E.g. Customer(9876) is the owner of Account(12345)

Relationship set: collection of relationships of the same type.

Degree = # entities involved in reln (in ER model, ≥ 2)

Cardinality = # associated entities on each side of reln

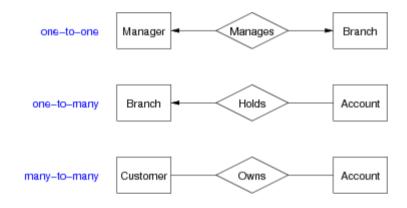
Participation = must every entity be in the reln

Example: relationship participation



... Relationship Sets

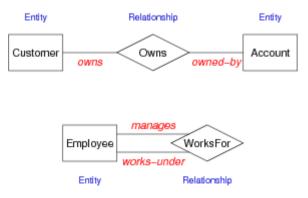
Examples: relationship cardinality



... Relationship Sets

The *role* of each entity in a relationship is usually implicit.

If ambiguity arises, can explicitly name the role.



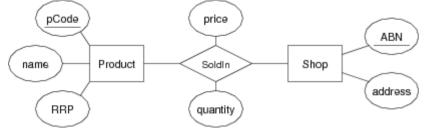
Role names become more important when developing SQL schemas.

... Relationship Sets

44/50

In some cases, a relationship needs associated attributes.

Example:



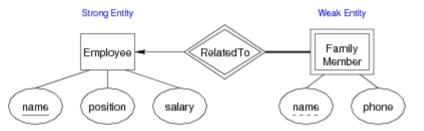
(Price and quantity are related to products in a particular shop)

Weak Entity Sets 45/50

Weak entities

- exist only because of association with strong entities.
- have no key of their own; have a discriminator

Example:



Subclasses and Inheritance

46/50

A *subclass* of an entity set A is a set of entities:

- with all attributes of A, plus (usually) it own attributes
- that is involved in all of A's relationships, plus its own

Properties of subclasses:

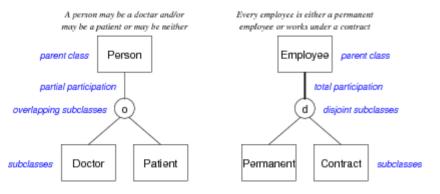
- overlapping or disjoint (can an entity be in multiple subclasses?)
- total or partial (does every entity have to also be in a subclass?)

Special case: entity has one subclass ("B is-a A" specialisation)

... Subclasses and Inheritance

47/50

Example:



Design Using the ER Model

ER model: simple, powerful set of data modelling tools.

Some considerations in designing ER models:

- should an "object" be represented by an attribute or entity?
- is a "concept" best expressed as an entity or relationship?
- should we use *n*-way relⁿship or several 2-way relⁿships?
- is an "object" a strong or weak entity? (usually strong)
- are there subclasses/superclasses within the entities?

Answers to above are worked out by thinking about the application domain.

... Design Using the ER Model

49/50

ER diagrams are typically too large to fit on a single screen. (or a single sheet of paper, if printing)

One commonly used strategy:

- define entity sets separately, showing attributes
- combine entitities and relationships on a single diagram (but without entity attributes)
- if very large design, may use several linked diagrams

Exercise: Medical Information

50/50

Develop an ER design for the following scenario:

- Patients are identified by an SSN, and their names, addresses and ages must be recorded.
- Doctors are identified by an SSN. For each doctor, the name, specialty and years of experience must be recorded.
- Each pharmacy has a name, address and phone number. A pharmacy must have a manager.
- A pharmacist is identified by an SSN, he/she can only work for one pharmacy. For each pharmacist, the name, qualification must be recorded.
- For each drug, the trade name and formula must be recorded.
- Every patient has a primary physician. Every doctor has at least one patient.
- Each pharmacy sells several drugs, and has a price for each. A drug could be sold at several pharmacies, and the price could vary between pharmacies.
- Doctors prescribe drugs for patients. A doctor could prescribe one or more drugs for several patients, and a patient could obtain prescriptions from several doctors. Each prescription has a date and quantity associated with it.

[Solution]

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