YUGAL KOSAMSHILE

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Summary

A highly motivated Computer Science graduate with a strong interest in software development. Seeking to leverage my skills in a dynamic IT environment where I can contribute to impactful projects.

Skills

Programming Language: Java, C

Web Development: HTML, CSS & JS

• Database: SQL (Oracle)

• Framework: Bootstrap

• Tools: Visual Studio Code, Eclipse, Android Studio

Education

P. R. Pote Patil College of Engineering, Amravati

BE in Computer Science, 76.12%

Janata Junior College, Nagbhid

HSC, 68.77%

Janata M.H.S. School, Nagbhid

SSC, 89.60%

2020-2024

Amravati, Maharashtra

2019-2020

Chandrapur, Maharashtra

2017-2018

Chandrapur, Maharashtra

Experience

Android Application Development Intern

iBase Electrosoft LLP

- Developed a highly functioning Android application with a clean and intuitive interface.
- Developed and tested Android applications for various screen sizes and devices.

Web Designing Intern

April - May 2023

June - July 2023

Webakruti

- · I completed an internship at Webakruti, focused on web designing using Bootstrap.
- During this time, I created an interactive portfolio project, and received positive performance evaluations.

Web Development Intern

March - April 2023

VaultofCodes

- Built interactive web applications with HTML, CSS, and JavaScript.
- Focused on creating visually appealing and user-friendly websites.

Projects

1. MH-RTO (Informative App) | Android Application

- Developed MH-RTO (Information), an Android application using Android Studio.
- Focused on creating an intuitive and user-friendly interface to provide comprehensive information about Regional Transport Offices (RTO) in Maharashtra.

2. The Future of Waste Management: Environmental Stewardship | Web Application

- Built a user-friendly web application for streamlining registration and resolution of waste-related complaints.
- Provided dual solution pathways: government-sponsored free solutions and private paid options.

3. Tic-Tac-Toe Web Game

- Created an interactive Tic-Tac-Toe game using HTML, CSS, and JavaScript.
- Developed game mechanics and logic to support two-player gameplay.

4. Disney+ Hotstar Clone | Website

- Developed a clone of the popular streaming service Disney+ Hotstar using HTML, CSS, and JavaScript.
- Populated it with content and implemented basic functionalities to simulate a real streaming service experience.

Certifications

- 1. MySQL Basic Course Completion Certificate
- 2. Frontend Development HTML
- 3. C for Beginners
- 4. Java Programming
- 5.7-day Bootcamp on Hotstar Clone

Achievements

- · Successfully completed the MySQL Basic Course, focusing on database management.
- Completed a Frontend Development Course with an emphasis on HTML, CSS, and JavaScript.
- Earned a certification in C for Beginners, gaining foundational programming skills.