

```
#include<stdio.h>
int main(){

int a,b,c,d,e;
printf("entre marks of subject 1 \n: ",a);
scanf("%d", &a);


if(a>=0 && a<60){
    printf("grade F\n");
}

else if(a>=60 && a<80){
    printf("grade C\n");
}

else if(a>=80 && a<90){
    printf("grade B\n");
}

else if(a>=90 && a<=100){
    printf("grade A\n");
}

printf("entre marks of subject 2 \n: ",b);
scanf("%d", &b);

if(b>=0 && b<60){
    printf("grade F\n");
}\n

else if(b>=60 && b<80){
    printf("grade C\n");
}

else if(b>=80 && b<90){
    printf("grade B\n");
```

```
}

else if(b>=90 && b<=100){
    printf("grade A\n");
}

printf("entre marks of subject 3 \n: ",c);
scanf("%d", &c);

if(c>=0 && c<60){
    printf("grade F\n");
}

else if(c>=60 && c<80){
    printf("grade C\n");
}

else if(c>=80 && c<90){
    printf("grade B\n");
}

else if(c>=90 && c<=100){
    printf("grade A\n");
}

printf("entre marks of subject 4 \n: ",d);
scanf("%d", &d);

if(d>=0 && d<60){
    printf("grade F\n");
}

else if(d>=60 && d<80){
    printf("grade C\n");
}
```

```
else if(d>=80 && d<90){
    printf("grade B\n");
}

else if(d>=90 && d<=100){
    printf("grade A\n");
}

printf("entre marks of subject 5 \n : ",e);
scanf("%d", &e);

if(e>=0 && e<60){
    printf("grade F\n");
}

else if(e>=60 && e<80){
    printf("grade C\n");
}

else if(e>=80 && e<90){
    printf("grade B\n");
}

else if(e>=90 && e<=100){
    printf("grade A\n");
}

return 0;
}
```

main.c



Share

Run

```
1 #include<stdio.h>
2 int main(){
3
4     int a,b,c,d,e;
5     printf("entre marks of subject 1 \n: ",a);
6     scanf("%d", &a);
7
8
9     if(a>=0 && a<60){
10         printf("grade F\n");
11     }
12
13
14     else if(a<=60 && a<80){
15         printf("grade C\n");
16     }
17
18
19
20     else if(a>=80 && a<90){
21         printf("grade B\n");
22     }
23
24
25
26     else if(a>=90 && a<=100){
27         printf("grade A\n");
28     }
29
30
31     printf("entre marks of subject 2 \n: ",b);
32     scanf("%d", &b);
```

Output

Clear

```
entre marks of subject 1
: 50
grade F
entre marks of subject 2
: 60
grade C
entre marks of subject 3
: 70
grade C
entre marks of subject 4
: 90
grade A
entre marks of subject 5
: 99
grade A
```

```
=== Code Execution Successful ===
```

Activate Windows
Go to Settings to activate Windows.