

## Assignment - 9 (CNA D)

- Q-1 Based on your understanding Identify a recent business that has influenced the android platform Explain how his trend impacts android app developers and business in the mobile app industry.
- One significant trend in the Android APP industry was the increasing emphasis on user Privacy and data Security.

### Impact on Android APP Developers:

#### 1. Enhanced Permissions and Consent

- Developers had to be more transparent about the data their APP collected and request explicit user consent. This meant redesigning permission dialogs and ensuring that users understood why certain data was being collected.

#### 2. Limitations on Advertising

- For apps relying on advertising revenue, changes in tracking and targeting due to privacy concerns affected their monetization strategies. Developers needed to adapt to these changes possibly exploring alternative monetization models.

#### 3. Data Handling and Storage

- Developers had to review how they handled and stored user data, implementing data protection measures. This could lead to increased ed

## development time & costs.

### 1. Compliance Costs:

→ Businesses operating in the android APP industry need to resources for compliance with stricter data privacy regulation this could include legal and technical measures to data protection.

### 2. Monetization challenges

→ Businesses relying heavily on user data for advertising personalized content faced challenges in maintaining their streams. They needed to find new ways to engage users & generalize content.

### 3. Reputation management

→ Privacy breaches or mishandling of user data could result severe reputational damage. Building and maintaining trust with users become even more critical.

Q-2] what is purpose of a LayoutInflater or layout in Android and how does it fit into the architecture of Android layout.

→ In android app development, think of the "Inflater" like a tool. It helps turn your design plans into actual button boxes, and other things you see on your phones.

### → Purpose of LayoutInflater

1. Dynamic UI Inflation: LayoutInflater is used to create instances of android.view.objects from XML layout resource files runtime.

2. Reusability: it promotes the reusability of UI components defining their structure and API in XML layout making it easier to instantiate and populate them in different parts of an APP.

3. Separation of Concerns: Layout inflators help maintain separation b/w the UI ~~elements~~ design and the code that manipulate and interact with these UI elements.
4. Architecture of Android Layouts
5. XML Layout files: Developers design the layout & structure elements in XML Layout resource file.
2. Activity / fragment: In the Java or Kotlin code of an Android Activity or Fragment, developers use the layout inflater to "inflate" or parse the XML layout files creating a hierarchy of View objects. This is typically done within the 'onCreate' method.
3. View Hierarchy: - The result of inflating the layout XML is a view hierarchy of View objects, with the root view being the top-level layout.
4. Data Binding & Event Handling: - Developers often bind data to these views using data binding libraries or handle user interactions by attaching event listeners.
5. Rendering on the Screen: The android system is responsible for rendering this hierarchy of views on the device screen.

according to the layout specifications defined in the XML file.

Q-3 Explain the concept of custom Dialog Box in A application. Provide examples to illustrate its us

- A custom Dialog Box in Android Application is a window that developer can design and customize to show specific information, receive input from users or perform actions without navigating to a new screen or activity. Custom Dialog Boxes are helpful for displaying messages, alert forms or any custom content in a visually appealing manner.

1. Design flexibility: custom Dialog Boxes allows developer to create unique and tailored user interface.

2 Contextual use - They are typically used when want capture user input or show information without taking the different screen.

3. User interaction: custom Dialog Boxes can contain button fields, check boxes, any other UI element allowing user interact with the content inside the dialog.

→ Example of custom Dialog Box uses

1) Confirmation Dialog: A common use case is using for confirmation before performing a critical action.

2) Login or Registration Dialog: Instead of navigating to a screen for login or registration a custom box up, prompting the user to enter their credentials.

3) Error messages: when there's an error such a issues or invalid input, a custom dialog can display can display error message with details

Code:-

```
import android.app.AlertDialog
import android.content.DialogInterface
import android.os.Bundle
import androidx.appcompat.app.AppCompatActivity
```

class YourActivity : AppCompatActivity () {
 override fun onCreate(savedInstanceState: Bundle?) {
 super.onCreate(savedInstanceState)
 }
}

```
Step. Content View & Layout.activity_main
val builder = AlertDialog.Builder(this)
builder.setTitle("Custom Dialog Example")
builder.setMessage("This is a custom dialog box")
builder.setPositiveButton("OK") { dialog, which ->
    val dialog = builder.create()
    dialog.show()
}
```

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How do activities, services, and the Android Manifest file work together to make an Android APP? can you describe their main roles and provide a basic example how they cooperate to design a mobile app?

→ Activities, service & the various resources  
available (resources) for the user interface  
each with atleast one new component to  
communicate with others in the app.

### 1. Activity:

Role - Responsible for receiving the user input.  
Screen of an Android app may have  
multiple displays (1) Blank, (2)  
the inflow.

Example: Imagine a simple note-taking app  
Screen of the app such as the note or  
note editing and settings can be used.

### 2. Service:

Role - Service runs in the background and  
long-running in background task w/o  
a user Interface.

Example: In our note-taking app, you may  
have a service that periodically backs up  
to a cloud server without showing any  
Interface.

### 3. Android manifest file:

- Provide essential information about the application & declare the app's components  
permissions and other
- Example: In the manifest file, you define  
other part of your app, specify permission  
declared for app users.

## 1) How they cooperate:

### 1) Activities

- The app starts with an activity showing a list of notes.
- When the user tap's on a note, another activity opens display and edit the note's content.
- Users can navigate between activities using open display and edit the gestures.

### 2) Services

- While the user is using the app, a service runs background to periodically save the user's note storage.
- This service doesn't have a user interface but independently to ensure data is continuously.

### 3. Android manifest file

- In the manifest file, you declare the activities used in your app.
- You specify permission like "INTERNET" to allow the access the internet for cloud storage.
- The manifest file also defines which activity the app launches.

```
Manifest xmlns:android = "http://schemas.  
android.com/apk  
name = "com.example.mynotes APP">  
<application>
```

```
<activity android:name=".MainActivity">
    <intent-filter>
        <action android:name="android.intent.MAIN" />
        <category android:name="android.intent.CATEGORY_HOME" />
```

- Q-S How does the Android Manifest file facilitate the development of an Android application? Provide an example to demonstrate its significance.
- The android manifest file impacts the development by:

1. Component Declaration: Declaring app components to define the app's structure.

ex <activity android:name=".MainActivity" />

2. APP Permissions: Specifying permissions for device resources.

ex <uses-permission android:name="android.permission.CAMERA" />

3. Intent filters: Defining how the app responds to external actions or requests.

ex Registering to open PDF files (trapped).

<activity android:name=".PdfViewerActivity" />

<action android:name="android.intent.ACTION\_OPEN\_DOCUMENT" />

<category android:name="android.intent.CATEGORY\_OPENABLE" />

<data android:mimeType="application/pdf" />

</intent-filter>

</activity>

Q) what is the role of resources in Android development? Discuss the various types of resources and their significance in creating well-structured applications. Provide examples. Clarify your points.

Resources in Android development are essential. Component helps you create well-structured and flexible application serve several purpose such as separating code from to different devices and simplifying localization are the main type of resource and their significance.

### 1) Layout Resource

• XML Layout :- These define the structure and appearance of your user interface. They help keep the UI from code logic, making it easier to maintain.

Example :- A layout XML file specifies how elements and text fields are arranged on the screen.

### 2) Drawable Resource

• Image and icon :- Drawable resource store images other graphics used in your app. Different can be provided for diff. screen.

example: You might have separate versions for low medium & high.

### 3) String Resources:

Text and String: Storing text in resources allow easy localization and update by modifying code

Example: A string resource (app-name) app's name, which can be changed for languages.

### 4) Color Resources:

Colors: By defining colors in resources, you can have a consistent color scheme across your app easily switch themes.

Example: A color resource (primary\_color) the primary color used in the app's elements.

### 5) Style Resources

Themes and styles: Styles define the appearance of UI elements, making it simple to apply consistent styling across app

Example: You can create a custom style - define fonts, colors and other visual attributes.

### 6) Dimension Resources

Sizes and dimensions: Storing sizes and margins in res file makes it easy to define layouts for different screen sizes and orientations.

Example : A dimension resource define a constant margin size for element.

### 7) Raw Resources :

~~Raw Data~~: You can store non-compiled resources like images, a constant margin size for elements.

Raw Data: You can store non-compiled resources like audio, video or text files in the 'res/raw' directory.

Example : Storing a JSON file in the 'raw' folder for configuration data.

### 8. Animation and Drawable Animation Resource

Animation : You can define animations in XML resource file, making it simple to reuse and apply animations to UI elements.

Example: A ~~resource~~ file (file in XML format) defining an animation for an image view.

How does an Android Service contribute to functionality of a mobile application? Describe process of developing an android service.

→ An android service plays a crucial role in launching of a mobile application by allowing to run background, even when the CPU is not actively in use.

### Contribution of Android Service

1) Background processing: services run tasks ensuring the essential function such as location, tracking, or data running continuously without disrupting the user interface.

2) long -Running operation: services are ideal for tasks taking a long time such as downloading large files or performing calculation, without causing the app to crash.

3) Foreground service: some services run in foreground to keep the user aware of tasks like navigation or chat application.

### Developing an Android Service:

1) Create a service class

→ Extend the 'Service' class or one of its sub-classes like 'IntentService' or 'JobService'

→ Implement the service functionality in the 'onCreate' & 'onStartCommand'

2) Declare in the manifest

→ Register your service in the AndroidManifest XML file to make it accessible to the system and other components.

### 3) Service Lifecycle:

- 1 understand the service's lifecycle method  
~~on~~ and override them as needed
- 2 service can run in three methods, foreground, background or bound chassis the appropriate mode based on your APP requirement

### 1) Start and Stop the service

Start a service using 'startService' bind to it using 'bindService' (Intent, s.c., int)  
stop a service when it's no longer needed using 'stopService()' or 'stopSelf()'

### Foreground Services

To create a foreground service provide a notification that informs the user about ongoing tasks.

Use 'startForeground()' to start a service in the foreground mode.

### Thread management

When performing time-consuming operations consider thread or AsyncTask to prevent blocking the main UI

### Communications

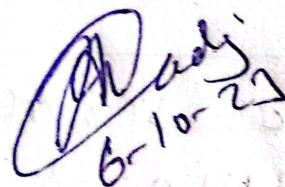
use Intent extras, broadcast receivers, or interface enable communication b/w service and other APP.

## 8) Cleanup and Resource Management.

- Ensure that you release and stop the service when it's no longer needed to prevent unnecessary memory usage.

## 9) Testing

- Thoroughly test your service to ensure it meets expected requirements, including scenarios like concurrent executions, background interruptions, and restarts.

  
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