```
Input: Arrival rate \lambda, Service rate \mu, Simulation time T
Output: Average number of customers in the system L, Average
           waiting time W
initialize t = 0, n = 0, A = 0, D = \infty, L = 0, W = 0; while t < T do
    if A < D then
       t = A; n \leftarrow n + 1; A \leftarrow t - \ln(U)/\lambda; if D = \infty then
       D \leftarrow t - \ln(U)/\mu;
       end
       L \leftarrow L + (n-1)(t-T_{last}); T_{last} \leftarrow t;
    end
    else
        t = D; n \leftarrow n - 1; if n > 0 then
        D \leftarrow t - \ln(U)/\mu; W \leftarrow W + (t - A);
       end
       else
        D \leftarrow \infty;
       end
    end
end
L \leftarrow L/T; W \leftarrow W/n;
    Algorithm 1: MM1 Queueing System Simulation
```

```
Input: \lambda \mu k T
Output: LW
t \leftarrow 0, n \leftarrow 0, A \leftarrow 0, D_i \leftarrow \infty \text{ for } i = 1, 2, \dots, k, L \leftarrow 0, W \leftarrow 0;
 while t < T do
    if A < \min(D_1, D_2, \dots, D_k) then
         t \leftarrow A; n \leftarrow n+1; A \leftarrow t - \ln(U)/\lambda; if n < k then
          i \leftarrow theidleserver: D_i \leftarrow t - \ln(U)/\mu:
         end
         L \leftarrow L + (n-1)(t-T_{last}); T_{last} \leftarrow t;
    end
    else
         t \leftarrow \min(D_1, D_2, \dots, D_k);
          n \leftarrow n - the number of servers that finish service att; for
          i = 1, 2, ..., k do
             if D_i = t then
                  if n \ge k then
                  D_i \leftarrow \infty:
                  end
                  else
                   D_i \leftarrow t - \ln(U)/\mu; W \leftarrow W + (t - A);
                  end
              end
         end
    end
end
L \leftarrow L/T; W \leftarrow W/n;
     Algorithm 2: MMk Queueing System Simulation
```