```
Input: \lambda \mu k T
Output: LW
t \leftarrow 0, n \leftarrow 0, A \leftarrow 0, D_i \leftarrow \infty \text{ for } i = 1, 2, \dots, k, L \leftarrow 0, W \leftarrow 0;
 while t < T do
    if A < \min(D_1, D_2, \dots, D_k) then
          t \leftarrow A; n \leftarrow n+1; A \leftarrow t - \ln(U)/\lambda; if n \le k then
           i \leftarrow theidleserver; D_i \leftarrow t - \ln(U)/\mu;
          end
         L \leftarrow L + (n-1)(t-T_{last}); T_{last} \leftarrow t;
    \mathbf{end}
    else
          t \leftarrow \min(D_1, D_2, \dots, D_k);
           n \leftarrow n - the number of servers that finish service att; for
           i = 1, 2, ..., k \text{ do}
              if D_i = t then
                    if n \geq k then
                     D_i \leftarrow \infty;
                    end
                    else
                     D_i \leftarrow t - \ln(U)/\mu; W \leftarrow W + (t - A);
                    end
               \quad \text{end} \quad
          end
    \quad \text{end} \quad
end
L \leftarrow L/T; W \leftarrow W/n;
```

Algorithm 1: MMk Queueing System Simulation