

# DD2437 – Artificial Neural Networks and Deep Architectures (annda)

Lecture 1: Course introduction and fundamental concepts

#### Pawel Herman and Erik Fransén

Computational Science and Technology (CST)

KTH Royal Institute of Technology

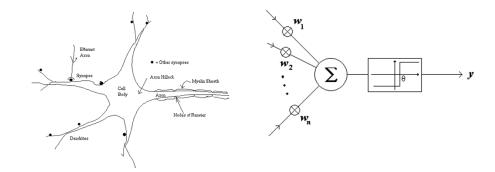
- A historical note
- Course outline
- Introduction to ANNs

#### Overview

- A historical note
- Course outline
  - Learning activities
  - Assessment, grading
- Introduction to ANNs
  - > Fundamental characteristics
  - Brain inspirations
  - Current developments theory and applications

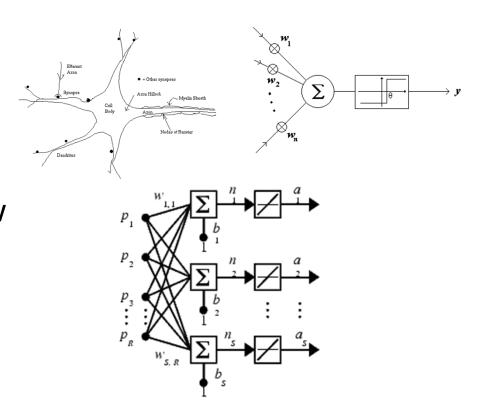
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- McCulloch and Pitts
- Donald Hebb "The Organization of Behaviour"



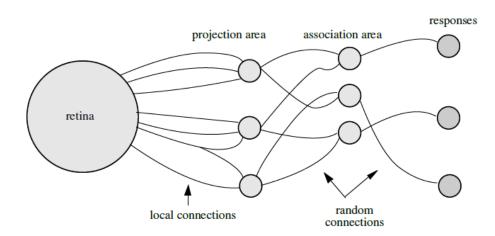
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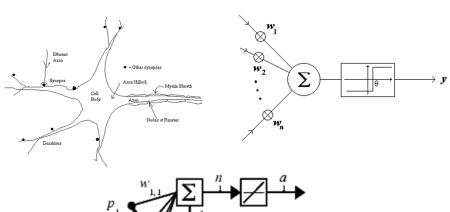
- McCulloch and Pitts
- Donald Hebb "The Organization of Behaviour"
- ADALINE for binary patterns by Widrow and Hoff

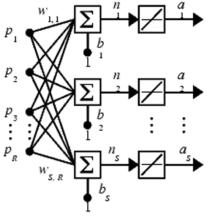


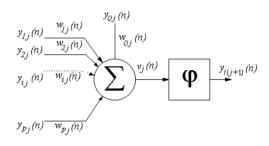
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- McCulloch and Pitts
- Donald Hebb "The Organization of Behaviour"
- ADALINE for binary patterns by Widrow and Hoff
- Rosenblatt's perceptron





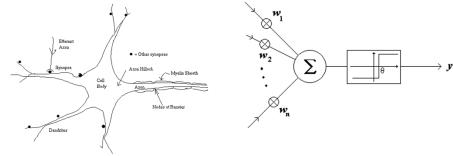


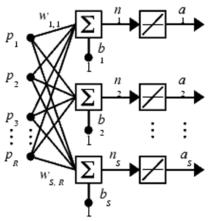


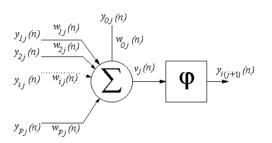
After Rosenblatt (1958)

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- McCulloch and Pitts
- Donald Hebb "The Organization of Behaviour"
- ADALINE for binary patterns by Widrow and Hoff
- Rosenblatt's perceptron
- Marvin Minsky and Seymour Papert's criticism (1969)
- first Al winter: fears and outrageous claims
   led to lower interest and poor funding

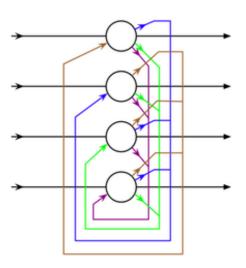






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Hopfield's impact

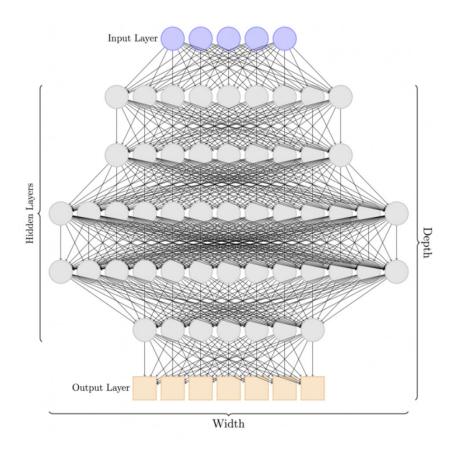


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- Hopfield's impact
- Renewed enthusiasm in the 1980s and 1990s (backpropagation, 1986)

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- Hopfield's impact
- Renewed enthusiasm in the 1980s and 1990s (backpropagation, 1986)
- interest swifts towards more mathematically rigorous statistical learning theory
- another revival of interest in deep neural networks



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## A wide scope of applications

- Pattern recognition: classification and clustering
- General interpolation problems (generalisation)
- Data representations, coding and compression
- Signal processing
- Time series prediction
- System identification
- Decision support (e.g. medical or industrial diagnostics)
- Memory storage, modelling
- Optimisation, combinatorial problems
- etc......

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#### Course outline

#### Learning activities

- 11 lecture themes + 1 summary and Q&A lecture
- 10 "lab" sessions (evaluation and support)
- > 4 lab assignments (in groups of 3 students)

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#### Course outline

#### Learning activities

- 11 lecture themes + 1 summary and Q&A lecture
- 10 "lab" sessions (evaluation and support)
- 4 lab assignments (in groups of 3 students)

## Assessment, grading

- 4 mandatory lab assignments with bonus point deadlines (check in Canvas: under Lab Review as well as Content, assessment)
- lab review (redovisning) and a short report to submit in Canvas (P/F)
- written exam: A-F

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#### Lab review

- be prepared for short 10-min demonstration of the lab results (in groups) and 2-3 min questions, we do not tend to inspect your code
- time is short so planning and preparation are critical
  - focus on main points, key questions what is the lab about?
  - > what are the assumptions?
  - > share your insights and formulate clear conclusions
  - what did you learn?
  - are there any open questions left?
- you are in charge of the lab review but we are likely to ask questions
- please ensure the entire group is involved (time sharing)
- please demonstrate in the form of a report with clear & clean figures

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## Lab report

- a concise document to be uploaded to Canvas as a pdf file before your lab demonstration (bring the report with you)
- a typical layout involves (for each lab there is a template)
  - clear header (lab title, course signature, list of authors)
  - aim/scope of the lab assignment, assumptions, tools used
  - main results/findings supported with figures or tables (with captions, and always referred to in the main text) along with short commentary, your interpretations
  - > reflections, open questions and conclusions (to the point)
  - no code needed and please do not add any appendices there is an upper limit for the number of pages, e.g. 6 for lab 1.
- follow instructions on Canvas

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#### Course content

#### Lectures

- L1: Course introduction and fundamental concepts
- L2: From perceptron learning rule to backpropagation in feedforward networks supervised learning
- L3: Generalization, regularization, model selection and validation
- L4: Practical aspects of ANN approaches to pattern recognition problems
- L5: Radial basis function networks and introduction to unsupervised learning
- L6: Self-organising maps

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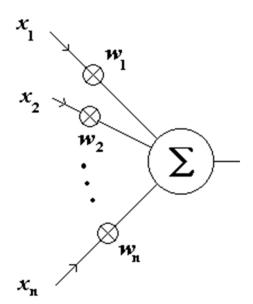
#### Course content

#### Lectures

- L7: Temporal processing with ANNs: feedforward vs recurrent network architectures
- L8: Hopfield networks and introduction to stochastic networks
- L9: Deep learning fundamentals: general philosophy and a review of deep architectures
- L10: Representation learning and deep generative models
- L11: Deep neural networks: practicalities, challenges and current trends
- L12: Course summary, old exam questions, Q&A

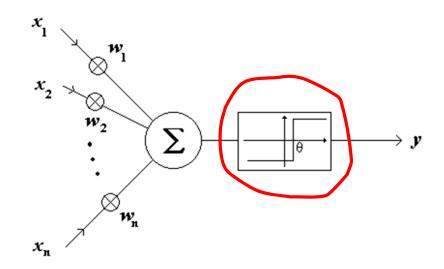
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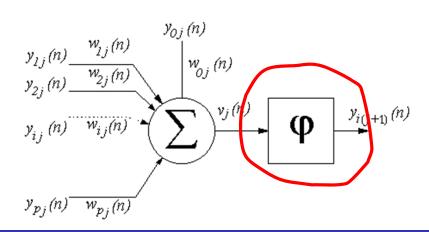
- nodes, units
- activation function
- learning rule
- topology, network architecture
- data



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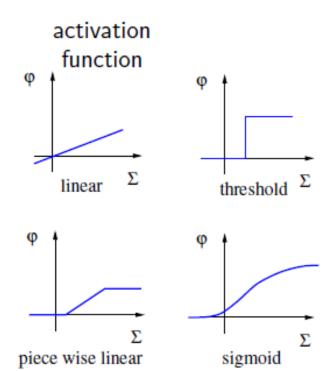
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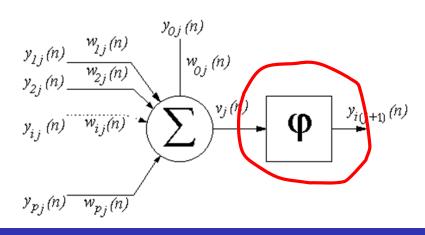




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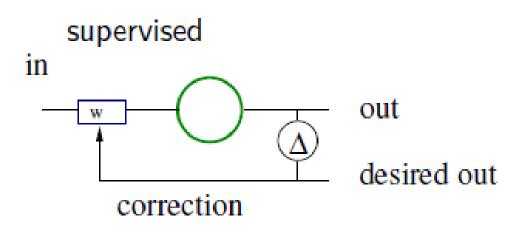
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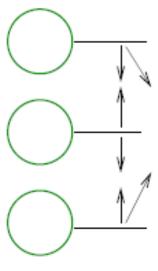
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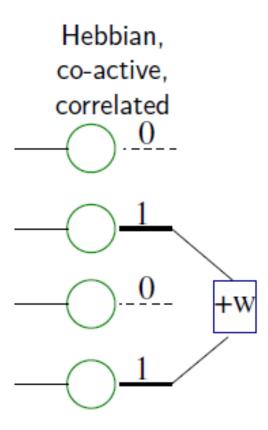
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unsupervised, competitive out



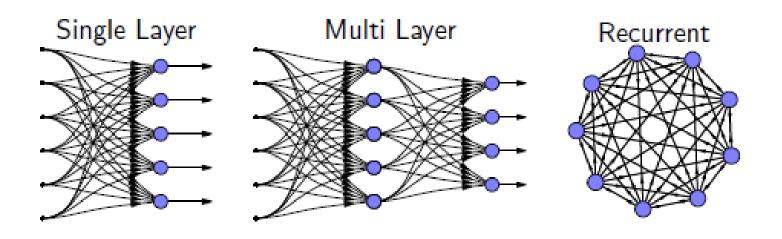
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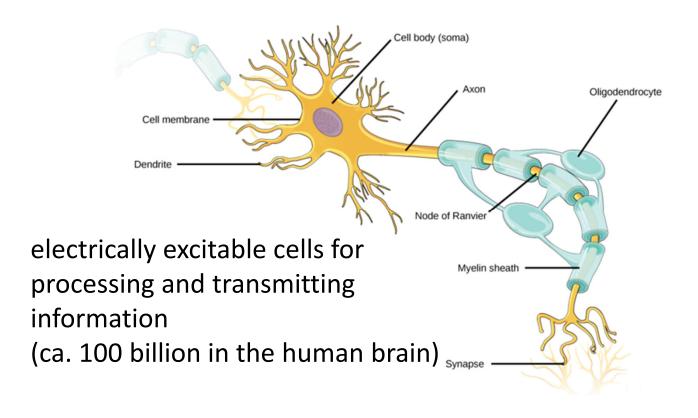
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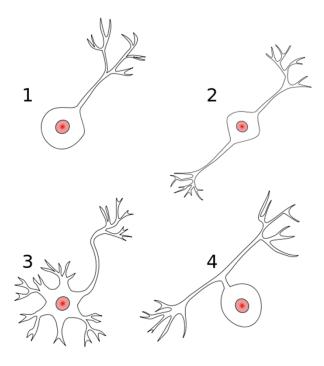


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#### Inspirations from biology

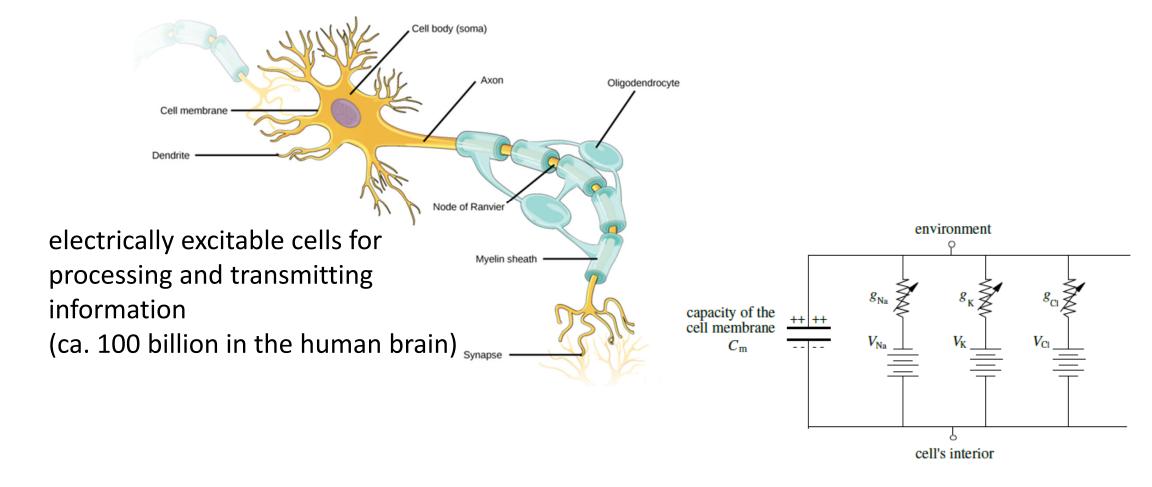


# Multitude of neuron types in the brain



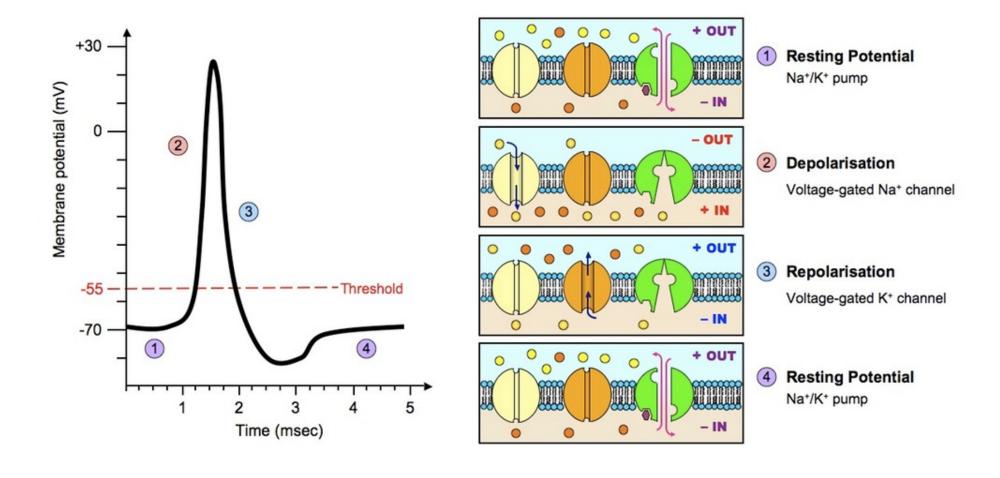
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#### Inspirations from biology



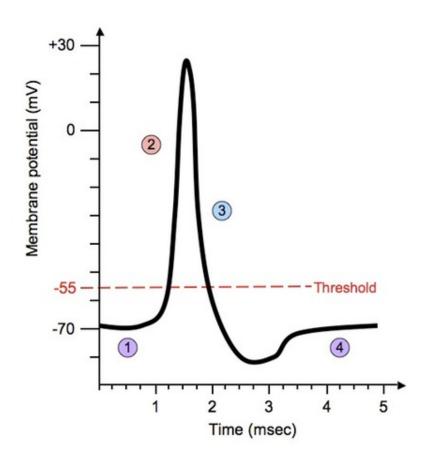
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Inspirations from biology – action potential (firing)



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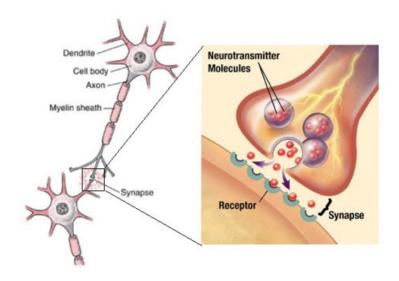
## Inspirations from biology – action potential (firing)



- commonly referred to as "spike" (nerve impulse)
- threshold phenomenon accounts for "all-ornothing" paradigm
- spike (action potential of fixed amplitude) travels along the axon

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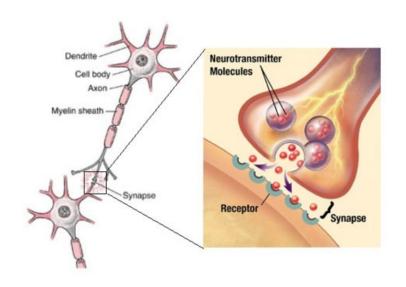
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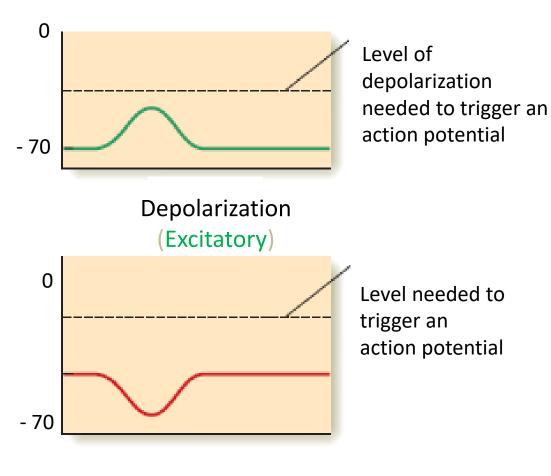


- commonly referred to as "spike" (nerve impulse)
- threshold phenomenon accounts for "all-ornothing" paradigm
- spike (action potential of fixed amplitude) travels along the axon
- when spike reaches synaptic terminal, it contributes to post-synaptic potentials

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## Inspirations from biology – action potential (firing)





Hyperpolarization (Inhibitory)

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#### Biological neurons and networks – computational aspects

- numerous simple units (type of integrators)
- binary communication spike ("all-or-nothing")
- but analog transmission in synapse (connection weight)
- many inputs, interconnect
- summation (integration) of inputs

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#### Biological neurons and networks – computational aspects

- local processing, learning (based on local information)
- synaptic memory (memory stored in weights)
- synaptic plasticity weight adaptation according to learning rules (largely phenomenological)
- weights can be positive and negative (but Dale's law)
- fast nature of parallel processing
- tolerance to errors/noise in data, weights etc.