#### Topic 8: GRAPHICAL MODELS

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# Three types of "Probability"

- 1. Frequency of repeated trials: if an experiment is repeated infinitiely many times,  $0 \le p(A) \le 1$  is the fraction of times that the outcome will be A. Typical example: number of times that a coin comes up heads.
  - → Frequentist probability.
- Degree of belief: A quantity obeying the same laws as the above, describing how likely we think a (possibly deterministic) event is. Typical example: the probability that the Earth will warm by more than 5° F by 2100. → Bayesian probability.
- 3. Subjective probability: "I'm 110% sure that I'll go out to dinner with you tonight."

Mixing these three notions is a source of lots of trouble. We will start with the frequentist interpretation and then discuss the Bayesian one.

# Why do we need probability for ML?

#### Two distinct reasons:

- 1. To analyze, understand and predict the performance of learning algorithms (Statistical Learning Theory, PAC model, etc.)
- 2. To build flexible and intuitive probabilistic models.

## Probabilistic vs. Algorithmic learning

- Algorithmic ML (e.g., SVMs):
  - $\circ$  Strictly focus on the task at hand  $\rightarrow$  discriminative
  - Black box
  - $\circ$  Algorithms often motivated directly by optimization methods ightarrow fast
  - o Examples: the perceptron, SVM, etc.
  - o "Frequentist"
- Probabilistic ML (e.g., graphical models):
  - $\circ$  Everything in the world is a random variable  $\rightarrow$  generative
  - Flexible modeling framework for incorporating prior knowledge
  - $\circ$  Models are often expressed with graphs  $\,\to\,$  efficient message passing algorithms
  - Example: k-means clustering
  - o "Bayesian"

[Breiman: Statistical modeling: the two cultures]

## Joint probabilities and independence

Machine learning applications often involve a large number of variables (features)  $X_1, \ldots, X_n$ .

• The conditional probability of  $X_i$  given  $X_j$  is

$$p(x_i|x_j) = \mathbb{P}(X_i = x_i \mid X_j = x_j)$$
  $p(x_i, x_j) = p(x_i|x_j) p(x_j).$ 

•  $X_i$  and  $X_j$  are independent (denoted  $X_i \perp \!\!\! \perp X_j$ ) if

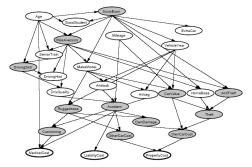
$$p(x_i|x_j)$$
 is indep of  $x_j \iff p(x_i,x_j) = p(x_i) p(x_j)$ .

$$p(x_i, x_i | x_k) = p(x_i | x_k) p(x_i | x_k).$$

IDEA: When faced with a large number of features, use our prior knowledge of indepdencies to make learning easier.

## Directed graphical models

Also called Bayes nets or Belief Networks. Each vertex  $v \in V$  corresponds to a random variable. Graph must be acyclic but not necessarily a tree.



The general form of the joint distribution of all the variables is

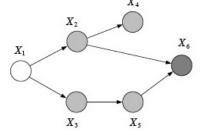
$$p(\mathbf{x}) = \prod_{v \in V} p(x_v | \mathbf{x}_{pa(v)}),$$

where pa(v) are all the parents of v in the graph.

## Directed graphical models

Assuming that  $X_1, \ldots, X_6$  are binary random variables, how many numbers are need to describe their joint distribution?  $2^6 - 1 = 63$ .

Now what if we know that they conform to this Bayes net?



Each  $p(x_i|x_j)$  corresponds to a  $2 \times 2$  table, but rows sum to 1, so only 2 numbers required.  $p(x_6|x_2,x_5)$  requires 4 numbers.

Total: 1 + 2 + 2 + 2 + 2 + 4 = 13. Quite a saving!

### Example: Markov chains

 If X<sub>1</sub>, X<sub>2</sub>,... is a series of (discrete or continuous) random variables corresponding to a process evolving in time, then X<sub>t</sub> should only depend on what happened in the past:

$$p(x_t|x_1,\ldots,x_{t-1},x_{t+1},\ldots)=p(x_t|x_1,\ldots,x_{t-1}).$$

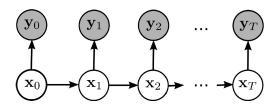
• The sequence  $x_1, x_2, \ldots$  is said to be a **k** 'th order Markov chain if

$$p(x_t|x_1,\ldots,x_{t-1},x_{t+1},\ldots)=p(x_t|x_{t-1},\ldots,x_{t-k}).$$

• A (first order) Markov chain is said to be **stationary** if the  $p(x_t|x_{t-1})$  **transition probabilities** are independent of t,

$$p(x_t|x_{t-1}) = M_{x_t,x_{t-1}}.$$

## Hidden Markov Models (HMM)



An HMM is a Markov chain of unobserved random variables  $x_1, x_2, \ldots$ , each of which is related to an oberved random variable  $y_1, y_2, \ldots$ 

Example: Tracking, part of speech tagging, phonemes, physiological states of babies,...

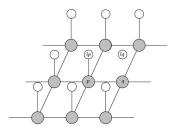
## Applications of HMMs

HMMs and related state space models are widely applied in

- speech recognition (which phoneme/word/etc.)
- part of speech tagging (is it a NP, VP, etc.)?
- biological sequence analysis (intron or extron)?
- time series analysis (finance, climate, etc.)
- robotics (what is the actual location of the robot)?
- tracking

## Undirected graphical models

Also called Markov Random Fields. Graph can be any undirected graph. Common example used for image segmentation:

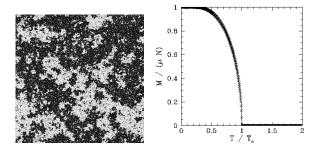


The general form of the joint distribution over all the variables is

$$p(\mathbf{x}) = \frac{1}{Z} \prod_{c \in \text{Cliques}(G)} \phi_c(\mathbf{x}_c)$$

where each  $\phi_c$  is a potentially different clique potential (just a positive function) and Z is the normalizing factor  $Z = \sum_{\mathbf{x}} \prod_{c \in \mathsf{Cliques}(\mathcal{G})} \phi_c(\mathbf{x}_c)$ .

## Example: the Ising model



Imagine an infinite grid of  $\{-1, +1\}$  valued random variables in which neighboring variables are connected by the potential

$$\phi(x_i,x_j)=e^{-\beta/2(x_i-x_j)^2}.$$

Simple model of ferromagnetism. Exhibits a phase transition.

# Example: MRFs for segmentation



## Purpose of graphical models

In ML we often have a large number of variables related in complicated ways.

#### Graphical models

- capture prior knowledge about relationships between variables
- provide a compact representation of distributions over many variables
- define a specific hypothesis class
- help with figuring out causality
- the variables can be either discrete (e.g., "airbag yes/no"), continous (e.g., "value") or a mixture of both types

## Tasks for graphical models

- Model selection (i.e., learn the graph itself from data)
- Learn the parameters of the model from data (i.e., the individual conditionals or clique potentials)
- Deduce conditional independence relations
- Infer marginals and conditional distributions

#### Inference

Partition V, the set of nodes, into three sets:

- 1. the set O of observed nodes
- 2. the set Q of query nodes
- 3. the set L of latent nodes

Interested in 
$$p(\mathbf{x}_Q | \mathbf{x}_O) = \frac{\sum_{\mathbf{x}_L} p(\mathbf{x}_Q, \mathbf{x}_L, \mathbf{x}_O)}{\sum_{\mathbf{x}_L, \mathbf{x}_Q} p(\mathbf{x}_Q, \mathbf{x}_L, \mathbf{x}_O)}$$

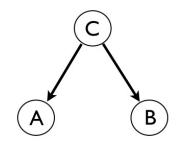
#### Essential for both

- Training, when we are trying to learn the distribution of some of the nodes from data.
- Prediction, when we are trying to predict the values of some nodes (the output) given the values of some other nodes (the input)

Question: How can we do this in less than  $m^{|Q|+|L|}$  time?

Directed graphical models (Bayes nets)

### Common cause

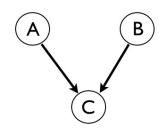


$$X_A \perp \!\!\! \perp X_B$$
 but  $X_A \perp \!\!\! \perp X_B \mid X_C$ 

Therefore, if C is *observed*, then A and B become independent.

Example: Lung cancer ⊥ Yellow teeth | Smoking

## Explaining away



$$X_A \perp \!\!\! \perp X_B$$
 but  $X_A \not\perp \!\!\! \perp X_B \mid X_C$ 

Therefore, if C is **not oberseved** (and neither are any of its descendents) then A and B become independent.

Example: Burglary L Earthquake | Alarm

### D-separation

Is X independent of Y given the set of nodes S?

An underected path from X to Y is said to be **blocked** if

- 1. it includes at least one node Z from S such that the arrows along the path at Z meet head to tail or tail to tail; or
- 2. it includes at least one node W such that the arrows along the path at W meet head to head, and neither W nor any of its descendants are in S.

#### Theorem

 $X \perp \!\!\!\perp Y \mid S$  if and only if all paths from X to Y are blocked.

## Learning parameters in Bayes nets

Recall the general form of a discrete Bayes net:

$$p(\mathbf{x}) = \prod_{v \in V} p(x_v | \mathbf{x}_{pa(v)}) \qquad x_v \in \{1, 2, \dots, k_v\}.$$

Assuming for now that everyone has two parents,  $(x_{m(v)}, x_{f(v)})$ , the conditional distributions can be parametrized by 3D arrays  $\theta_1, \ldots, \theta_k$ :

$$p(x_{v}|x_{m(v)},x_{f(v)}) = [\theta_{v}]_{x_{m(v)},x_{f(v)},x_{v}}.$$

To ensure normalization,  $\sum_{x_v} [\theta_v]_{x_{m(v)}, x_{f(v)}, x_v} = 1$  for all  $x_{m(v)}, x_{f(v)}$ .

Given data  $\mathcal{D} = (\mathbf{x}^1, \dots, \mathbf{x}^T)$ , what is the MLE setting of  $(\theta_v)_{v \in V}$ ?

## Simpson's paradox: word of caution

You are trying to determine whether a particular treatment for a serious disease is beneficial. Given the following observations would you recommend it?

	Survived	Did not survive	Survival rate
Treatment	20	20	50%
No treatment	16	24	40%

Now what if you discovered that the breakdown by gender was this?

Males	Survived	Did not survive	Survival rate
Treatment	18	12	60%
No treatment	7	3	70%

Females	Survived	Did not survive	Survival rate
Treatment	2	8	20%
No treatment	9	21	30%

## Simpson's paradox

- A graphical model can never capture all the variables that might possibly be relevant. In the first case we ignored gender. This can affect what interpretation the model suggests.
- The fact that there is an arrow from A (treatment) to B (outcome) does not imply that A causes B. In our case we had a hidden common cause, gender, of the opposite effect on B.
- To tease out causal structure we need more sophisitcated tools than just ordinary graphical models: need to introduce interventions.
- Observational studies are not sufficient. The gold standard in medicine is randomized controlled trials (RCTs).

## Learning parameters in Bayes nets

$$p(x_{v}|x_{m(v)}, x_{f(v)}) = [\theta_{v}]_{x_{m(v)}, x_{f(v)}, x_{v}}.$$

$$\ell(\theta|\mathcal{D}) = \prod_{t=1}^{T} \prod_{v \in V} [\theta_{v}]_{x_{m(v)}^{t}, x_{f(v)}^{t}, x_{v}^{t}} = \prod_{v \in V} \ell_{v}(\theta_{v}|\mathcal{D})$$

$$\ell_{v}(\theta_{v}|\mathcal{D}) = \prod_{t=1}^{T} [\theta_{v}]_{x_{m}^{t}, x_{f}^{t}, x_{v}^{t}} =$$

$$\prod_{a} \prod_{b} \frac{N_{a,b}!}{N_{a,b,1}! N_{a,b,2}! \dots N_{a,b,k_{v}}!} [\theta_{v}]_{a,b,1}^{N_{a,b,1}} [\theta_{v}]_{a,b,2}^{N_{a,b,2}} \dots [\theta_{v}]_{a,b,v_{k}}^{N_{a,b,v_{k}}}$$

$$N_{a,b,c} = \left| \left\{ t \mid x_{m}^{t} = a, x_{f}^{t} = b, x_{v}^{t} = c \right\} \right|$$

## Learning parameters in Bayes nets

Each

$$\ell_{v,a,b}(\theta_v|\mathcal{D}) = \frac{N_{a,b}!}{N_{a,b,1}! \ N_{a,b,2}! \dots N_{a,b,k_v}!} \ [\theta_v]_{a,b,1}^{N_{a,b,1}} \dots [\theta_v]_{a,b,v_k}^{N_{a,b,v_k}}$$

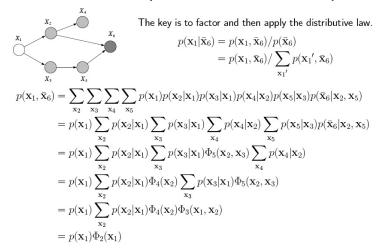
is just a multinomial like in Naive Bayes, so we know the MLE is

$$[\widehat{\theta}_{v}]_{a,b,c} = \frac{N_{a,b,c}}{\sum_{c} N_{a,b,c}} .$$

As before, can also use biased estimator

$$[\widehat{\theta}_v]_{a,b,c} = \frac{N_{a,b,c} + \gamma}{\sum_c (N_{a,b,c} + \gamma)}$$
.

## Inference in Bayes nets: example



Is there a general algorithm that allows us to find factorizations like this?

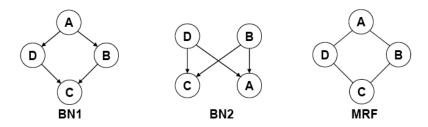
ightarrow Message passing algorithms

Undirected graphical models

## Undirected graphical models

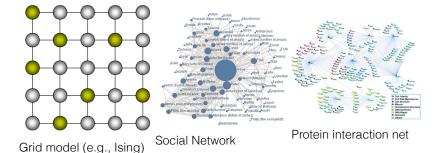
Not every type of conditional dependency structure can be represented by a Bayes net. Example:

$$X_A \perp \!\!\!\perp X_C | \{X_B, X_D\}, \qquad X_B \perp \!\!\!\perp X_D | \{X_A, X_C\}.$$



Exercise: Give an example of a structure that cannot be represented by a directed model either.

# Examples of undirected models



## Ordinary separation

Recall the general form of the undirected models:

$$p(\mathbf{x}) = \frac{1}{Z} \prod_{c \in \text{Cliques}(\mathcal{G})} \phi_c(\mathbf{x}_c)$$

Is X independent of Y given the set of nodes S?

#### Theorem

 $X \perp\!\!\!\perp Y \mid S$  if and only if all paths from X to Y contain at least one node in S.

This is simpler than in the directed case.

### Parameter estimation and inference

#### In undirected models

- Parameter estimation: Not as easy as in the directed case!
- Inference : message passing algorithms.

### FURTHER READING

- David Barber: Bayesian Reasoning and Machine Learning (online)
- Daphne Koller and Nir Friedman: Probabilistic Graphical Models
- Tutorial by Sam Roweis: http://videolectures.net/mlss06tw\_roweis\_mlpgm/
- Coursera course "Probabilistic Graphical Models" by Daphne Koller