

C++基礎語法 Unit-6

- 多重迴圈
 - 多維陣列
-

多重迴圈

多重迴圈 (nested loop)

Example 6-2
(Quiz)

```
for (int i = 1; i <= 5; i++) {  
    for (int j = 1; j <= i; j++) {  
        cout << "*";  
    }  
    cout << "\n";  
}
```

外圈 i : 1 ~ 5

內圈 j : 1 ~ i

```
*  
***  
*****  
*****  
*****
```

```
*  
**  
***  
****  
*****
```

```
*****  
*****  
***  
**  
*
```

多重迴圈 (nested loop)

Example 6-2
(Quiz)

```
for (int i = 5; i >= 1; i--) {  
    for (int j = 1; j <= i; j++) {  
        cout << "*";  
    }  
    cout << "\n";  
}
```

外圈 i : 5 ~ 1
內圈 j : 1 ~ i

```
*  
***  
*****  
*****  
*****
```

```
*  
**  
***  
****  
*****
```

```
*****  
*****  
***  
**  
*
```

多重迴圈 (nested loop)

Example 6-2
(Quiz)

```
for (int i = 1; i < 10; i+=2) {  
    for (int j = 1; j <= 5 - i/2; j++) {  
        cout << " ";  
    }  
    for (int j = 1; j <= i; j++) {  
        cout << "*";  
    }  
    cout << "\n";  
}
```

外圈 $i: 1, 3, 5, 7, 9$

內圈 $j: 1 \sim 5 - i/2$

內圈 $j: 1 \sim i$

```
  *  
 ***  
*****  
*****  
*****
```

```
*  
**  
***  
****  
*****
```

```
*****  
*****  
***  
**  
*
```

【範例】九九乘法表

```
1  #include <iostream>
2  #include <iomanip>
3  using namespace std;
4
5  int main() {
6      for (int i = 1; i <= 9; i++) {
7          for (int j = 1; j <= 9; j++) {
8              cout << i << "*" << j << "=" << setw(2) << i * j << "\n";
9          }
10         cout << "\n";
11     }
12     return 0;
13 }
```

外圈 i : 1 ~ 9
內圈 j : 1 ~ 9
i * j

1*1= 1	2*1= 2	3*1= 3
1*2= 2	2*2= 4	3*2= 6
1*3= 3	2*3= 6	3*3= 9
1*4= 4	2*4= 8	3*4=12
1*5= 5	2*5=10	3*5=15
1*6= 6	2*6=12	3*6=18
1*7= 7	2*7=14	3*7=21
1*8= 8	2*8=16	3*8=24
1*9= 9	2*9=18	3*9=27

4*1= 4	5*1= 5	6*1= 6
4*2= 8	5*2=10	6*2=12
4*3=12	5*3=15	6*3=18
4*4=16	5*4=20	6*4=24
4*5=20	5*5=25	6*5=30
4*6=24	5*6=30	6*6=36
4*7=28	5*7=35	6*7=42
4*8=32	5*8=40	6*8=48
4*9=36	5*9=45	6*9=54

7*1= 7	8*1= 8	9*1= 9
7*2=14	8*2=16	9*2=18
7*3=21	8*3=24	9*3=27
7*4=28	8*4=32	9*4=36
7*5=35	8*5=40	9*5=45
7*6=42	8*6=48	9*6=54
7*7=49	8*7=56	9*7=63
7*8=56	8*8=64	9*8=72
7*9=63	8*9=72	9*9=81

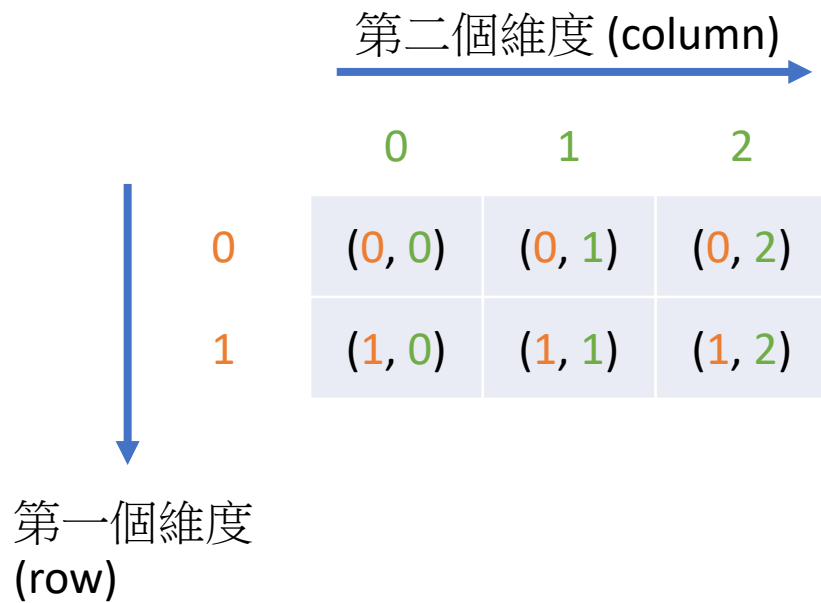
```

for (int j = 1; j <= 9; j++) {
    for (int i = 1; i <= 3; i++) {
        cout << i << "*" << j << "=" << setw(2) << i * j << " ";
    }
    cout << "\n";
}
cout << "-----\n";
for (int j = 1; j <= 9; j++) {
    for (int i = 4; i <= 6; i++) {
        cout << i << "*" << j << "=" << setw(2) << i * j << " ";
    }
    cout << "\n";
}
cout << "-----\n";
for (int j = 1; j <= 9; j++) {
    for (int i = 7; i <= 9; i++) {
        cout << i << "*" << j << "=" << setw(2) << i * j << " ";
    }
    cout << "\n";
}

```

多維陣列

二維陣列



char a[2][3];

	0	1	2
0	A	B	C
1	D	E	F

a[0][2] = ?

In memory, row-major order

address	value	index
0x16dff474	A	a[0][0]
0x16dff475	B	a[0][1]
0x16dff476	C	a[0][2]
0x16dff477	D	a[1][0]
0x16dff478	E	a[1][1]
0x16dff479	F	a[1][2]

轉置矩陣 (transpose)

例子 [編輯]

- $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}^T = \begin{bmatrix} 1 & 3 \\ 2 & 4 \end{bmatrix}$
- $\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix}^T = \begin{bmatrix} 1 & 3 & 5 \\ 2 & 4 & 6 \end{bmatrix}$

- 把A的橫行寫為 A^T 的縱列
- 把A的縱列寫為 A^T 的橫行

形式上說， $m \times n$ 矩陣A的轉置是 $n \times m$ 矩陣

$$A_{ij}^T = A_{ji} \text{ for } 1 \leq i \leq n, 1 \leq j \leq m.$$

參考資料：<https://zh.wikipedia.org/wiki/%E8%BD%AC%E7%BD%AE%E7%9F%A9%E9%98%B5>

【作業】 a015: 矩陣的翻轉

注意：本題有多筆測資

【Input】

2 3

3 1 2

8 5 4

	0	1	2
0	3	1	2
1	8	5	4

Dimension: 2 x 3

transpose



【Output】

3 8

1 5

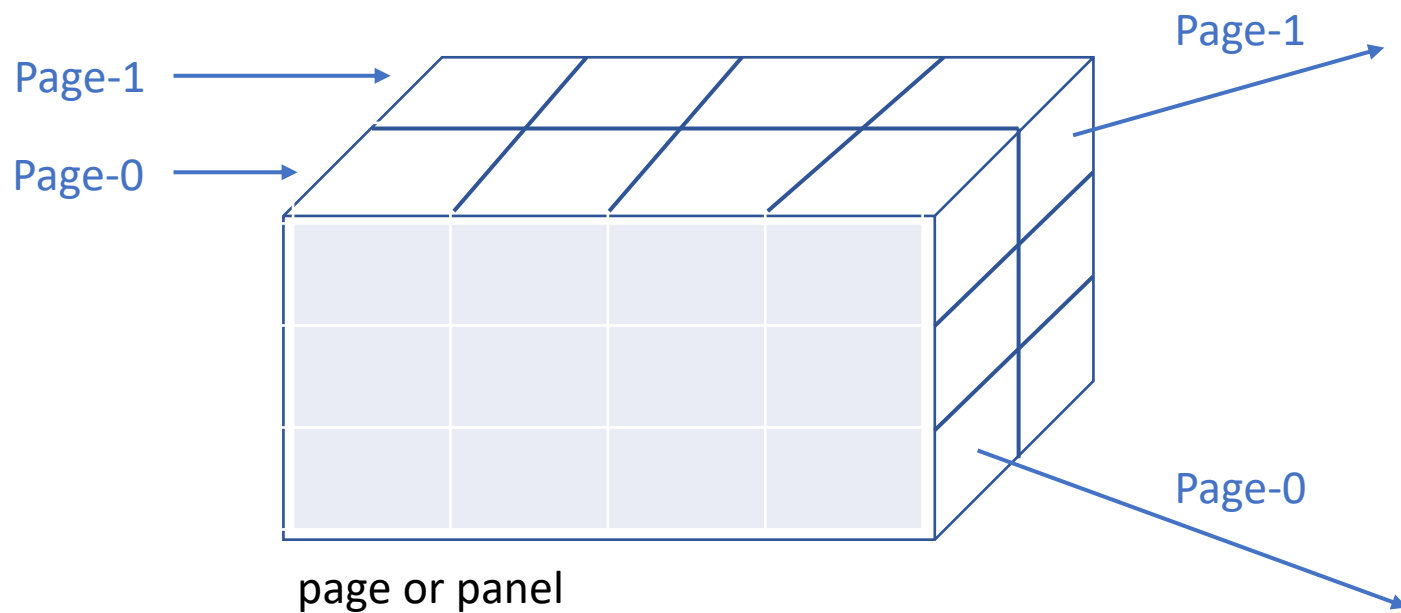
2 4

	0	1
0	3	8
1	1	5
3	2	4

Dimension: 3 x 2

```
1  #include <iostream>
2  using namespace std;
3
4  int main() {
5      int row, col;
6      while (cin >> row >> col) {
7          int a[row][col];
8          for (int r = 0; r < row; r++) {
9              for (int c = 0; c < col; c++) {
10                 cin >> a[r][c];
11             }
12         }
13         for (int c = 0; c < col; c++) {
14             for (int r = 0; r < row; r++) {
15                 cout << a[r][c] << " ";
16             }
17             cout << "\n";
18         }
19     }
20     return 0;
21 }
```

三維陣列



(page, row, column)

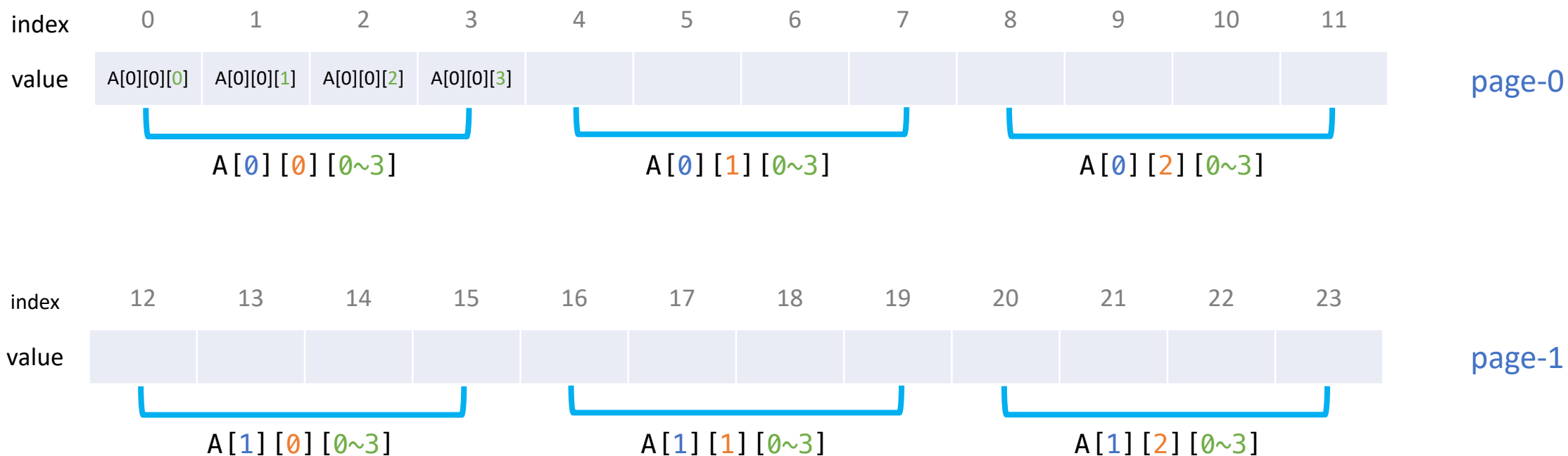
	0	1	2	3
0	(1, 0, 0)	(1, 0, 1)	(1, 0, 2)	(1, 0, 3)
1	(1, 1, 0)	(1, 1, 1)	(1, 1, 2)	(1, 1, 3)
2	(1, 2, 0)	(1, 2, 1)	(1, 2, 2)	(1, 2, 3)

	0	1	2	3
0	(0, 0, 0)	(0, 0, 1)	(0, 0, 2)	(0, 0, 3)
1	(0, 1, 0)	(0, 1, 1)	(0, 1, 2)	(0, 1, 3)
2	(0, 2, 0)	(0, 2, 1)	(0, 2, 2)	(0, 2, 3)

三維陣列

```
int A[2][3][4];
```

(page, row, column)



記憶體順序

Example 6-7

連續的記憶體位址

```
4  int main() {  
5      int page = 2, row = 3, column = 4;  
6      int A[page][row][column];  
7  
8      for (int p = 0; p < page; p++) {  
9          for (int r = 0; r < row; r++) {  
10             for (int c = 0; c < column; c++) {  
11                 cout << "A[" << p << "][" << r << "][" << c << "];"  
12                 cout << " at " << &A[p][r][c] << "\n";  
13             }  
14         }  
15     }  
16  
17     return 0;  
18 }
```

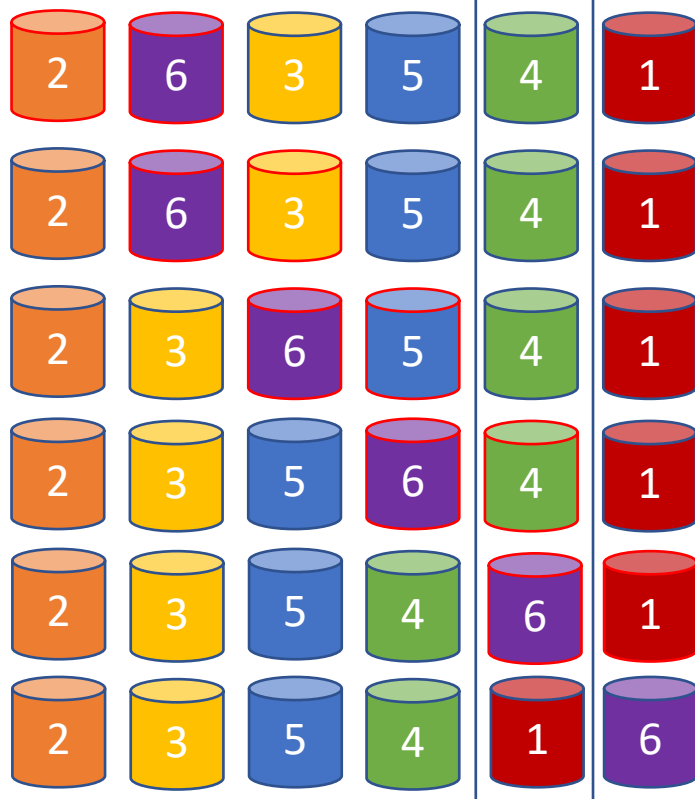
A[0][0][0]	at	0x16fdff340
A[0][0][1]	at	0x16fdff344
A[0][0][2]	at	0x16fdff348
A[0][0][3]	at	0x16fdff34c
A[0][1][0]	at	0x16fdff350
A[0][1][1]	at	0x16fdff354
A[0][1][2]	at	0x16fdff358
A[0][1][3]	at	0x16fdff35c
A[0][2][0]	at	0x16fdff360
A[0][2][1]	at	0x16fdff364
A[0][2][2]	at	0x16fdff368
A[0][2][3]	at	0x16fdff36c
A[1][0][0]	at	0x16fdff370
A[1][0][1]	at	0x16fdff374
A[1][0][2]	at	0x16fdff378
A[1][0][3]	at	0x16fdff37c
A[1][1][0]	at	0x16fdff380
A[1][1][1]	at	0x16fdff384
A[1][1][2]	at	0x16fdff388
A[1][1][3]	at	0x16fdff38c
A[1][2][0]	at	0x16fdff390
A[1][2][1]	at	0x16fdff394
A[1][2][2]	at	0x16fdff398
A[1][2][3]	at	0x16fdff39c

【範例】Bubble Sort 泡沫排序法



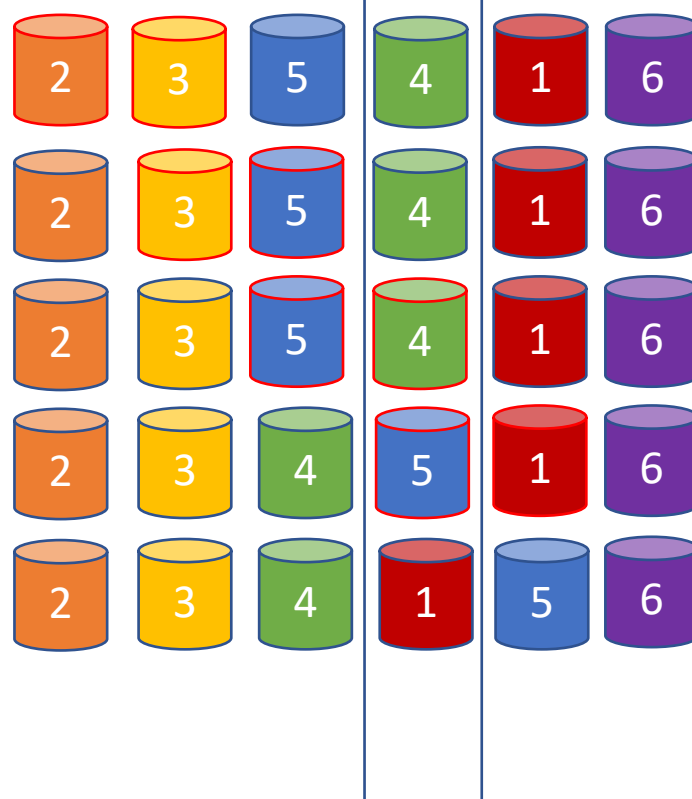
$j = 0 \sim 4$

$i = 4$



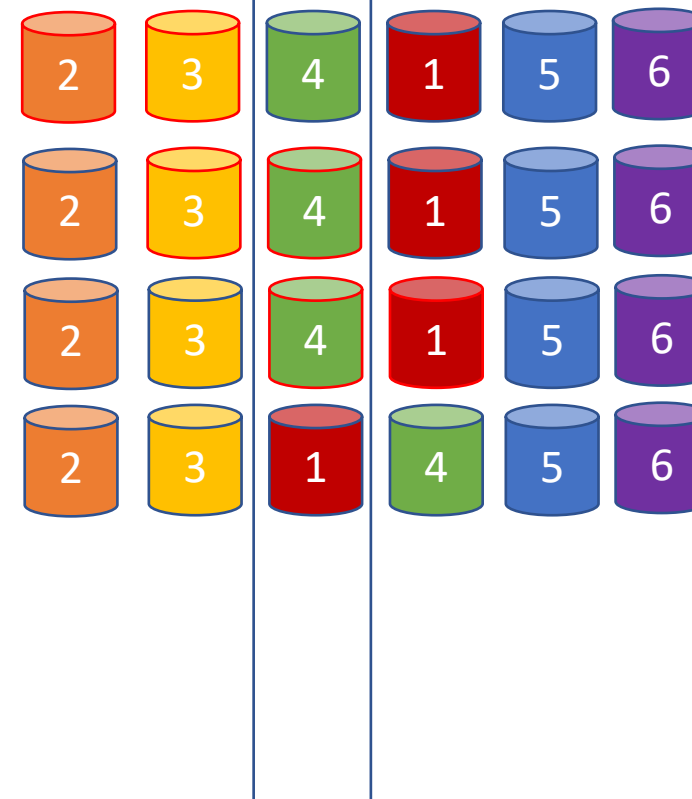
$j = 0 \sim 3$

$i = 3$



$j = 0 \sim 2$

$i = 2$



【範例】 Bubble Sort 泡沫排序法

```
1  #include <iostream>
2  using namespace std;
3
4  int main() {
5      int N;
6      cin >> N;
7      int a[N];
8      for (int i = 0; i < N; i++) {
9          cin >> a[i];
10     }
11
12     for (int i = N - 2; i >= 0; i--) {
13         for (int j = 0; j <= i; j++) {
14             if (a[j] > a[j + 1]) {
15                 swap(a[j], a[j + 1]);
16             }
17         }
18     }
19
20     for (int i = 0; i < N; i++) {
21         cout << a[i] << " ";
22     }
23     cout << "\n";
24     return 0;
25 }
```

【補充】三種交換 a, b 的方法

```
5      int a = 1, b = 9;
6      swap(a, b);
7      cout << a << " " << b << "\n";
8
9      a = 1; b = 9;
10     int temp = b;
11     b = a;
12     a = temp;
13     cout << a << " " << b << "\n";
14
15     a = 1; b = 9;
16     a = a + b;
17     b = a - b;
18     a = a - b;
19     cout << a << " " << b << "\n";
```

【範例】質數篩法

Sieve of Eratosthenes 質數篩法 [[Wikipedia](#)]

index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
prime	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	
	F	F	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	T	

... ..

... ..

... ..

【範例】質數篩法

Example 6-6

```
1  #include <iostream>
2  using namespace std;
3  #define MAXN 100
4
5  int main() {
6      bool prime[MAXN];
7
8      for (int i = 0; i < MAXN; i++) {
9          prime[i] = true;
10     }
11     prime[0] = false;
12     prime[1] = false;
13     for (int i = 2; i * i < MAXN; i++) {
14         if (prime[i]) {
15             for (int j = i + i; j < MAXN; j += i) {
16                 prime[j] = false;
17             }
18         }
19     }
20     for (int i = 0; i < MAXN; i++) {
21         if (prime[i]) cout << i << " ";
22     }
23     cout << "\n";
24     return 0;
25 }
```