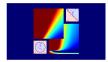
Machine Learning Foundations

(機器學習基石)



Lecture 7: The VC Dimension

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Roadmap

- 1 When Can Machines Learn?
- Why Can Machines Learn?

Lecture 6: Theory of Generalization

 $E_{\rm out} \approx E_{\rm in}$ possible

if $m_{\mathcal{H}}(N)$ breaks somewhere and N large enough

Lecture 7: The VC Dimension

- Definition of VC Dimension
- VC Dimension of Perceptrons
- Physical Intuition of VC Dimension
- Interpreting VC Dimension
- 3 How Can Machines Learn?
- 4 How Can Machines Learn Better?

Recap: More on Growth Function

$$m_{\mathcal{H}}(N)$$
 of break point $k \leq B(N, k) = \underbrace{\sum_{i=0}^{k-1} \binom{N}{i}}_{\text{highest term } N^{k-1}}$

				k		
L	B(N,k)	1	2	3	4	5
	1	1	2	2	2	2
	2	1	3	4	4	4
	3	1	4	7	8	8
Ν	4	1	5	11	15	16
	5	1	6	16	26	31
	6	1	7	22	42	57

N/k-1 1 2 3 4 5 1 1 1 1 1 1 2 1 2 4 8 16 3 1 3 9 27 81 4 1 4 16 64 256 5 1 5 25 125 625 6 1 6 36 216 1296				k			
3 1 3 9 27 81 4 1 4 16 64 256 5 1 5 25 125 625	N^{k-1}	1	2	3	4	5	
3 1 3 9 27 81 4 1 4 16 64 256 5 1 5 25 125 625	1	1	1	1	1	1	
4 1 4 16 64 256 5 1 5 25 125 625	2	1	2	4	8	16	
5 1 5 25 125 625	3	1	3	9	27	81	
	4	1	4	16	64	256	
6 1 6 36 216 1296	5	1	5	25	125	625	
	6	1	6	36	216	1296	

provably & loosely, for $N \ge 2$, $k \ge 3$,

$$m_{\mathcal{H}}(N) \leq B(N,k) = \sum_{i=0}^{k-1} {N \choose i} \leq N^{k-1}$$

Recap: More on Vapnik-Chervonenkis (VC) Bound

For any $g = \mathcal{A}(\mathcal{D}) \in \mathcal{H}$ and 'statistical' large \mathcal{D} , for $N \geq 2$, $k \geq 3$

$$\begin{split} & \mathbb{P}_{\mathcal{D}}\Big[\big|E_{\mathsf{in}}(\boldsymbol{g}) - E_{\mathsf{out}}(\boldsymbol{g})\big| > \epsilon\Big] \\ \leq & \mathbb{P}_{\mathcal{D}}\Big[\exists h \in \mathcal{H} \text{ s.t. } \big|E_{\mathsf{in}}(h) - E_{\mathsf{out}}(h)\big| > \epsilon\Big] \\ \leq & 4m_{\mathcal{H}}(2N)\exp\left(-\frac{1}{8}\epsilon^2N\right) \\ & \overset{\mathsf{if } k \text{ exists}}{\leq} & 4(2N)^{k-1}\exp\left(-\frac{1}{8}\epsilon^2N\right) \end{split}$$

```
if 1 m_{\mathcal{H}}(N) breaks at k (good \mathcal{H})

2 N large enough (good \mathcal{D})

\Rightarrow probably generalized 'E_{out} \approx E_{in}', and if 3 \mathcal{A} picks a g with small E_{in} (good \mathcal{A})

\Rightarrow probably learned! (:-) good luck)
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VC Dimension

the formal name of maximum non-break point

Definition

VC dimension of \mathcal{H} , denoted $d_{VC}(\mathcal{H})$ is

largest N for which
$$m_{\mathcal{H}}(N) = 2^N$$

- the most inputs \mathcal{H} that can shatter
- d_{VC} = 'minimum k' 1



$$N \le d_{VC} \implies \mathcal{H}$$
 can shatter some N inputs $k > d_{VC} \implies k$ is a break point for \mathcal{H}

if
$$N \geq 2$$
, $d_{VC} \geq 2$, $m_{\mathcal{H}}(N) \leq N^{d_{VC}}$

The Four VC Dimensions

positive rays:

$$d_{\rm VC}=1$$

•

positive intervals:

$$d_{VC} = 2$$

•

convex sets:

$$d_{VC} = \infty$$



$$m_{\mathcal{H}}(N) = N + 1$$

$$m_{\mathcal{H}}(N) = \frac{1}{2}N^2 + \frac{1}{2}N + 1$$

$$m_{\mathcal{H}}(N)=2^N$$

• 2D perceptrons:

$$d_{VC}=3$$



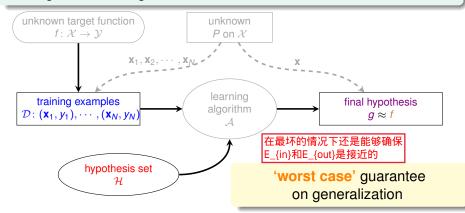
$$m_{\mathcal{H}}(N) \leq N^3$$
 for $N \geq 2$

good: finite d_{VC}

VC Dimension and Learning

finite $d_{\text{VC}} \Longrightarrow g$ 'will' generalize ($E_{\text{out}}(g) \approx E_{\text{in}}(g)$)

- ullet regardless of learning algorithm ${\cal A}$
- regardless of input distribution P
- regardless of target function f



Fun Time

If there is a set of N inputs that cannot be shattered by \mathcal{H} . Based only on this information, what can we conclude about $d_{vc}(\mathcal{H})$?

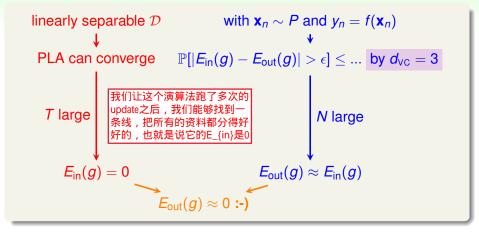
- $\mathbf{0}$ $d_{VC}(\mathcal{H}) > N$
- $\mathbf{Q} d_{VC}(\mathcal{H}) = \mathbf{N}$
- 3 $d_{VC}(\mathcal{H}) < N$
- no conclusion can be made

Reference Answer: (4)



It is possible that there is another set of N inputs that can be shattered, which means $d_{VC} \geq N$. It is also possible that no set of N input can be shattered, which means $d_{VC} < N$. Neither cases can be ruled out by one non-shattering set.

2D PLA Revisited



general PLA for **x** with more than 2 features?

VC Dimension of Perceptrons

- 1D perceptron (pos/neg rays): $d_{VC} = 2$
- 2D perceptrons: d_{VC} = 3
 - d_{VC} ≥ 3:
 - $d_{VC} \leq 3$: $\times {\circ} \times$
- *d*-D perceptrons: $d_{VC} \stackrel{?}{=} d + 1$

two steps:

- $d_{VC} \ge d + 1$
- $d_{VC} \le d + 1$

Extra Fun Time

What statement below shows that $d_{VC} > d + 1$?

- 1 There are some d+1 inputs we can shatter.
- 2 We can shatter any set of d + 1 inputs.
- 3 There are some d + 2 inputs we cannot shatter.
- 4 We cannot shatter any set of d + 2 inputs.

Reference Answer: 1

 d_{VC} is the maximum that $m_{\mathcal{H}}(N)=2^N$, and $m_{\mathcal{H}}(N)$ is the most number of dichotomies of N inputs. So if we can find 2^{d+1} dichotomies on some d+1 inputs, $m_{\mathcal{H}}(d+1)=2^{d+1}$ and hence $d_{VC}\geq d+1$.

$$d_{VC} \geq d + 1$$

There are some d + 1 inputs we can shatter.

• some 'trivial' inputs:

$$X = \begin{bmatrix} -\mathbf{x}_{1}^{T} - & \\ -\mathbf{x}_{2}^{T} - & \\ -\mathbf{x}_{3}^{T} - & \\ \vdots & \\ -\mathbf{x}_{d+1}^{T} - & \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 1 & 1 & 0 & \dots & 0 \\ 1 & 0 & 1 & & 0 \\ \vdots & \vdots & & \ddots & 0 \\ 1 & 0 & \dots & 0 & 1 \end{bmatrix}$$

• visually in 2D:

invertible adj. 可逆的

note: X invertible!

Can We Shatter X?

$$X = \begin{bmatrix} & -\mathbf{x}_{1}^{T} - \\ & -\mathbf{x}_{2}^{T} - \\ & \vdots \\ & -\mathbf{x}_{d+1}^{T} - \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 1 & 1 & 0 & \dots & 0 \\ \vdots & \vdots & & \ddots & 0 \\ 1 & 0 & \dots & 0 & 1 \end{bmatrix} \text{ invertible}$$

to shatter ...

for any
$$\mathbf{y} = \begin{bmatrix} y_1 \\ \vdots \\ y_{d+1} \end{bmatrix}$$
, find \mathbf{w} such that

$$\text{sign}\left(X\boldsymbol{w}\right) = \boldsymbol{y} \quad \Longleftrightarrow \quad \left(\boldsymbol{X}\boldsymbol{w}\right) = \boldsymbol{y} \stackrel{X \text{ invertible!}}{\Longleftrightarrow} \boldsymbol{w} = \boldsymbol{X}^{-1}\boldsymbol{y}$$

'special' X can be shattered $\Longrightarrow d_{VC} \ge d+1$

Extra Fun Time

What statement below shows that $d_{VC} < d + 1$?

- 1 There are some d + 1 inputs we can shatter.
- 2 We can shatter any set of d + 1 inputs.
- 3 There are some d + 2 inputs we cannot shatter.
- 4 We cannot shatter any set of d + 2 inputs.

Reference Answer: (4)

 d_{VC} is the maximum that $m_{\mathcal{H}}(N)=2^N$, and $m_{\mathcal{H}}(N)$ is the most number of dichotomies of N inputs. So if we cannot find 2^{d+2} dichotomies on any d+2 inputs (i.e. break point), $m_{\mathcal{H}}(d+2)<2^{d+2}$ and hence $d_{VC}<d+2$.



That is, $d_{VC} < d + 1$.

$$d_{VC} \leq d + 1 (1/2)$$

A 2D Special Case

linear dependence restricts dichotomy

$$d_{\rm VC} \leq d+1 \ (2/2)$$

d-D General Case

$$X = \begin{bmatrix} & \mathbf{x}_2^T - \\ & \vdots \\ & -\mathbf{x}_{d+1}^T - \\ & -\mathbf{x}_{d+2}^T - \end{bmatrix}$$

more rows than columns:

linear dependence (some a_i non-zero) $\mathbf{x}_{d+2} = \mathbf{a}_1 \mathbf{x}_1 + \mathbf{a}_2 \mathbf{x}_2 + \ldots + \mathbf{a}_{d+1} \mathbf{x}_{d+1}$

can you generate (sign(a₁), sign(a₂),..., sign(a_{d+1}), ×)? if so, what w?

$$\mathbf{w}^{T}\mathbf{x}_{d+2} = a_{1} \underbrace{\mathbf{w}^{T}\mathbf{x}_{1}}_{\circ} + a_{2} \underbrace{\mathbf{w}^{T}\mathbf{x}_{2}}_{\times} + \dots + a_{d+1} \underbrace{\mathbf{w}^{T}\mathbf{x}_{d+1}}_{\times} > 0$$
cannot generate (sign(a1),sign(a2), \circ × × × × \bullet > 0(contradition!)

'general' X no-shatter $\Longrightarrow d_{VC} \le d+1$

Fun Time

Based on the proof above, what is d_{vc} of 1126-D perceptrons?

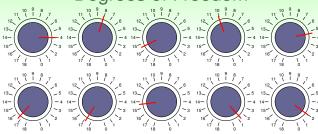
- 1024
- 2 1126
- **3** 1127
- 4 6211

Reference Answer: (3)

Well, too much fun for this section! :-)

Physical Intuition of VC Dimension

Degrees of Freedom



(modified from the work of Hugues Vermeiren on http://www.texample.net)

- hypothesis parameters $\mathbf{w} = (w_0, w_1, \dots, w_d)$: creates degrees of freedom
- hypothesis quantity $M = |\mathcal{H}|$: 'analog' degrees of freedom



hypothesis 'power' d_{VC} = d + 1:
 effective 'binary' degrees of freedom

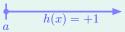
 $d_{VC}(\mathcal{H})$: powerfulness of \mathcal{H}

Two Old Friends

Positive Rays $(d_{VC} = 1)$



$$h(x) = -1$$



free parameters: a

Positive Intervals ($d_{VC} = 2$)

$$h(x) = -1$$



free parameters: ℓ , r

practical rule of thumb:

VC dimension 大概是可以说 有多少可以调的旋钮

 $d_{VC} \approx \#$ free parameters (but not always)

M and d_{VC}

copied from Lecture 5:-)

- 1 can we make sure that $E_{out}(g)$ is close enough to $E_{in}(g)$?
- 2 can we make $E_{in}(g)$ small enough?

small M

- 1 Yes!, $\mathbb{P}[\mathbf{BAD}] \leq 2 \cdot \mathbf{M} \cdot \exp(\ldots)$
- 2 No!, too few choices

small d_{VC} 自由度被受到限制

- 1 Yes!, $\mathbb{P}[BAD] \le 4 \cdot (2N)^{d_{VC}} \cdot \exp(...)$
- 2 No!, too limited power
 - nitea power

large M

- No!,
 ℙ[BAD] ≤ 2 · M · exp(...)
- Yes!, many choices

可能可以选到一个E_in很小的 hypothesis, 但坏事情发生的 几率就变大了

- **1** No!, ℙ[**BAD**] ≤
 - $4 \cdot (2N)^{d_{VC}} \cdot \exp(\ldots)$
- 2 Yes!, lots of power



using the right d_{VC} (or \mathcal{H}) is important

Fun Time

Origin-crossing Hyperplanes are essentially perceptrons with w_0 fixed at 0. Make a guess about the d_{VC} of origin-crossing hyperplanes in \mathbb{R}^d .

- 0 1
- 2 d
- **3** d+1
- 4∞

Reference Answer: 2

The proof is almost the same as proving the d_{VC} for usual perceptrons, but it is the **intuition** ($d_{VC} \approx \#$ free parameters) that you shall use to answer this quiz.

VC Bound Rephrase: Penalty for Model Complexity

For any $g = \mathcal{A}(\mathcal{D}) \in \mathcal{H}$ and 'statistical' large \mathcal{D} , for $N \geq 2$, $d_{VC} \geq 2$

$$\mathbb{P}_{\mathcal{D}}\left[\underbrace{\left|E_{\mathsf{in}}(g) - E_{\mathsf{out}}(g)\right| > \epsilon}_{\mathsf{BAD}}\right] \qquad \leq \qquad \underbrace{4(2N)^{d_{\mathsf{VC}}} \exp\left(-\frac{1}{8}\epsilon^2N\right)}_{\delta}$$

Rephrase

$$\begin{aligned} \text{set} & \delta = \left| 4(2N)^{d_{\text{VC}}} \exp\left(-\frac{1}{8}\epsilon^2N\right) \right| \leq \epsilon \\ & \delta = \left| 4(2N)^{d_{\text{VC}}} \exp\left(-\frac{1}{8}\epsilon^2N\right) \right| \\ & \frac{\delta}{4(2N)^{d_{\text{VC}}}} & = \exp\left(-\frac{1}{8}\epsilon^2N\right) \\ & \ln\left(\frac{4(2N)^{d_{\text{VC}}}}{\delta}\right) & = \frac{1}{8}\epsilon^2N \\ & \sqrt{\frac{8}{N}}\ln\left(\frac{4(2N)^{d_{\text{VC}}}}{\delta}\right) & = \epsilon \end{aligned}$$

VC Bound Rephrase: Penalty for Model Complexity

For any $g = \mathcal{A}(\mathcal{D}) \in \mathcal{H}$ and 'statistical' large \mathcal{D} , for $N \geq 2$, $d_{VC} \geq 2$

$$\mathbb{P}_{\mathcal{D}}\left[\underbrace{\left|E_{\mathsf{in}}(g) - E_{\mathsf{out}}(g)\right| > \epsilon}_{\delta}\right] \qquad \leq \qquad \underbrace{4(2N)^{d_{\mathsf{VC}}} \exp\left(-\frac{1}{8}\epsilon^{2}N\right)}_{\delta}$$

Rephrase

..., with probability $\geq 1 - \delta$, **GOOD!**

gen. error
$$|E_{in}(g) - E_{out}(g)|$$

$$\leq \sqrt{\frac{8}{N}} \ln \left(\frac{4(2N)^{d_{VC}}}{\delta} \right)$$

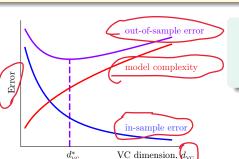
$$E_{\mathsf{in}}(oldsymbol{g}) - \sqrt{rac{8}{N} \mathsf{ln}\left(rac{4(2N)^{\mathsf{d}_{\mathsf{VC}}}}{\delta}
ight)} \ \le \ oldsymbol{E_{\mathsf{out}}(oldsymbol{g})} \ \le \ oldsymbol{E_{\mathsf{in}}(oldsymbol{g})} + \sqrt{rac{8}{N} \mathsf{ln}\left(rac{4(2N)^{\mathsf{d}_{\mathsf{VC}}}}{\delta}
ight)}$$

 $\underbrace{\sqrt{\dots}}_{\Omega(N,\mathcal{H},\delta)}$: penalty for model complexity

THE VC Message

with a high probability,

$$E_{\mathsf{out}}(g) \leq E_{\mathsf{in}}(g) + \underbrace{\sqrt{rac{8}{N} \ln \left(rac{4(2N)^{d_{VC}}}{\delta}
ight)}}_{\Omega(N,\mathcal{H},\delta)}$$



d_{VC} ↑: E_{in} ↓ but Ω ↑

model complexity

- d_{VC} ↓: Ω ↓ but E_{in} ↑
- best d^{*}_{VC} in the middle

powerful \mathcal{H} not always good!

VC Bound Rephrase: Sample Complexity

For any $g = \mathcal{A}(\mathcal{D}) \in \mathcal{H}$ and 'statistical' large \mathcal{D} , for $N \geq 2$, $d_{VC} \geq 2$

$$\mathbb{P}_{\mathcal{D}}\left[\underbrace{\left|E_{\mathsf{in}}(\boldsymbol{g}) - E_{\mathsf{out}}(\boldsymbol{g})\right| > \epsilon}_{\mathsf{BAD}}\right] \qquad \leq \qquad \underbrace{4(2N)^{\mathsf{d}_{\mathsf{VC}}} \exp\left(-\frac{1}{8}\epsilon^2N\right)}_{\delta}$$

E_in和E_out最多差0.1 ,坏事情发生的概率为10%, VC dimension为3 given specs $\epsilon=0.1$, $\delta=0.1$, $d_{\rm VC}=3$, want $4(2N)^{d_{\rm VC}}\exp\left(-\frac{1}{8}\epsilon^2N\right)<\delta$

$$N$$
 bound VC bound 上限 $100 2.82 \times 10^7$ $1,000 9.17 \times 10^9$ sample complexity: $10,000 1.19 \times 10^8$ need $N \approx 10,000 d_{VC}$ in theory $100,000 1.65 \times 10^{-38}$ $29,300 9.99 \times 10^{-2}$ 坏事情发生的几率很小

practical rule of thumb:

 $N \approx 10 d_{\rm VC}$ often enough!

Looseness of VC Bound

来源就是VC Bound到底有多宽松

$$\mathbb{P}_{\mathcal{D}}ig[ig| m{\mathcal{E}_{\mathsf{in}}(g)} - m{\mathcal{E}_{\mathsf{out}}(g)}ig| > \epsilonig]$$

$$4(2N)^{d_{\text{VC}}} \exp\left(-\frac{1}{8}\epsilon^2N\right)$$

theory: $N \approx 10,000 d_{VC}$; practice: $N \approx 10 d_{VC}$

Why?

宽松的来源

- Hoeffding for unknown E_{out}
- $m_{\mathcal{H}}(N)$ instead of $|\mathcal{H}(\mathbf{x}_1,\ldots,\mathbf{x}_N)|$
- $N^{d_{VC}}$ instead of $m_{\mathcal{H}}(N)$
- union bound on worst cases

any distribution, any target 'any' data



'any' ${\cal H}$ of same $d_{{\sf VC}}$

any choice made by $\ensuremath{\mathcal{A}}$

-but hardly better, and 'similarly loose for all models'

philosophical message of VC bound important for improving ML

Fun Time

Consider the VC Bound below. How can we decrease the probability of getting **BAD** data?

$$\mathbb{P}_{\mathcal{D}} \Big[ig| E_{\mathsf{in}}(g) - E_{\mathsf{out}}(g) ig| > \epsilon \Big] \qquad \leq \qquad 4 (2 N)^{d_{\mathsf{VC}}} \exp \left(- frac{1}{8} \epsilon^2 N
ight)$$

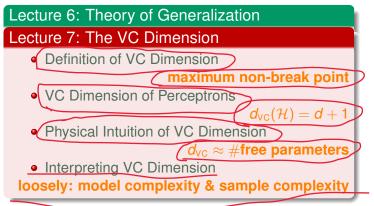
- decrease model complexity d_{VC}
- increase data size N a lot
- $oldsymbol{3}$ increase generalization error tolerance ϵ
- 4 all of the above

Reference Answer: (4)

Congratulations on being Master of VC bound! :-)

Summary

- 1 When Can Machines Learn?
- 2 Why Can Machines Learn?



- next: more than noiseless binary classification?
- 3 How Can Machines Learn?
- 4 How Can Machines Learn Better?