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Seeking a 2021 new grads full-time position as a software engineer.

### **EDUCATION**

Bachelor of Science in Computer Science

Expected Dec 2020

The University of Texas at Dallas, Richardson, TX, USA

Cumulative GPA: 3.6/4

# **SKILLS**

Programming Languages: Java, C, C++, C#, Python, MIPS, JavaScript, HTML, CSS, Octave, Node.js, Typescript

**Operating Systems:** Windows, Linux – Bash

**Databases:** Microsoft Access, Microsoft SQL Server, HSQL, MySQL, DynamoDB, Oracle SQL,

PLSQL, PostgreSQL, GraphQL

Other Skills\Technologies: Google Cloud Platform (GCP), Amazon Web Services (AWS), Spring Boot, Junit5, Angular,

Web Application Design, Machine Learning, Git, Unity3D, Postman, NumPy, Pandas,

TensorFlow, Keras, React, Docker, Jest, MochaJS, CircleCI

# **WORKING EXPERIENCE**

### Center for BrainHealth, Richardson, TX

May 2020 - Present

Full-Stack Web Developer

- Involved in the both front-end and back-end development of web application using **React**, **PostgreSQL**, **Node.js**, **Docker**, and **DBeaver**.
- Implemented **NightWatch.js** to perform end-to-end tests and used **MochaJS**, **CircleCI** to perform validation tests, which increased the testing efficiency by 60%.
- Wrote **GraphQL** to query data from the database and created API for it to allow the front-end layer to access related data.

# PERSONAL PROJECTS

### **Senior Design Project with Tyler Technologies**

- Developed a Ticket Solving System from Scratch with the Agile model.
- Used Node.js to implement lambda functions under the RESTful API architecture and deployed them onto Amazon Web Services and DynamoDB.
- Used **Angular** with **HTML** and **CSS** to create front end services and hooked up with **API Gateway**, while using **Postman** for testing, for the communication between frontend and backend.

#### **Message Posting Website**

 Deployed a cloud-based dynamic website on GCP, with HTML and Java - Spring Boot while using Cloud Shell, which can allow users to post their messages and to subscribe posts, and all message will be stored in MySQL database.

# **Chillennium Game Jam Competition Project**

• Designed and implemented a 2D tower defense game based on Unity3D with C#.

# ACADEMIC PROJECTS

### **Machine Learning Projects**

• Used Octave and Python to Implement a linear classification algorithm, a neural network algorithm, and a reinforcement learning algorithm. For the reinforcement learning project, I implemented a deep Q-learning nets to play the game Snake. Familiar with Python libraries such as **NumPy**, **Pandas**, **Keras**, and **TensorFlow**.

### **Multi-Threading Banking services Simulator**

• Implemented multi-threads with semaphore in Java to simulate the banking services on Linux with Java.