Introduction to Programming for Public Policy Week 2

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Functions
Input
Incremental Development
Conditions

Functions

Functions Input Incremental Development Conditions

Function composition

```
>>> math.exp(math.log(5))
5.0
```

Adding new functions

Define a new function using the def keyword:

```
def hello():
    print('Hello, World')
hello()
```

Parameters

The inputs to a function are called *parameters*. For example:

math.sqrt(2)

2 is a parameter

Arguments

To define a function that "takes" parameters:

```
def hello(name):
    print('Hello, ' + name)
hello('John')
```

- The variable name is called an argument to the function.
- The parameter 'John' gets assigned to the argument name.

Parameters are local

Argument and variable names used inside a function stay inside that function:

```
def hello(name):
    print('Hello, ' + name)

hello('Jane')
print(name)
```

```
NameError: name 'name' is not defined
```

Multiple arguments

Functions can have multiple arguments, separated by commas:

```
def hello(greeting, name):
    print(greeting + ', ' + name)
hello('Bonjour', 'Jean')
```

Return values

- Math functions like exp, log, etc. all produce an output/result.
- This is called a return value and your functions can return using the keyword return:

```
def hello(name):
    return 'Hello, ' + name

hello_john = hello('John')
```

Default return value

 Note that if a function does not explicitly return a value, it returns a special value None:

```
def hello():
    print('Hello, World')

hello_return = hello()
print(hello_return)
```

Why functions?

- Functions are a part of "good code"
- They make your code more clear
- They also make it more "modular"

Pythagorean theorem

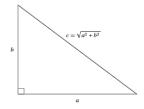


Figure 1: http://mathworld.wolfram.com/PythagoreanTheorem.html

Calculate the length of the hypotenuse of a triangle:

```
import math

math.sqrt(3**2 + 4**2)

math.sqrt(1**2 + 1**2)

math.sqrt(5**2 + 12**2)
```

Pythagorean theorem refactored

```
import math

def hypotenuse(a, b):
    return math.sqrt(a**2 + b**2)

hypotenuse(3,4)
hypotenuse(1,1)
hypotenuse(5,12)
```

Functions Input Incremental Development Conditions

Input

Keyboard input

Use the input function to read text input in your program:

```
name = input()
print('Hello, ' + name)

$ python hello_input.py
Eric
Hello, Eric
```

Keyboard input prompt

The input function takes one *optional* prompt parameter:

```
# hello_prompt.py
name = input("Name: ")
print('Hello, ' + name)
```

```
$ python hello_prompt.py
Name: Eric
Hello, Eric
$
```

Functions Input Incremental Development Conditions

Incremental Development

Introduction

- Incremental development is a process for dealing with complex code
 - Add only a small amount of code at a time
 - That way you can test it bit-by-bit
- A related concept is a "minimum working example"
- Reference: Think Python, Chapter 6

Example: distance function

Let's implement the formula for calculating the distance between two points in the plane:

distance =
$$\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$
 (1)

Step 1: Define the function

- The function should take four arguments: x1,y1,x2,y2
- The function should return a floating-point (decimal) value

```
def distance(x1, y1, x2, y2):
    return 0.0
```

Testing function definition

```
>>> distance(1,2,4,6)
0.0
```

- The function call and return are working
- But the answer is obviously wrong (correct answer is 5)

Step 2: Calculate differences

```
def distance(x1, y1, x2, y2):
    dx = x2 - x1
    dy = y2 - y1

print('dx is', dx)
    print('dy is', dy)

return 0.0
```

```
>>> distance(1,2,4,6) dx is 3 dy is 4 0.0
```

Step 3: Sum of squares

```
def distance(x1, y1, x2, y2):
    dx = x2 - x1
    dy = y2 - y1

dsquared = dx**2 + dy**2
    print('dsquared is', dsquared)

return 0.0
```

Step 4: Distance

```
import math

def distance(x1, y1, x2, y2):
    dx = x2 - x1
    dy = y2 - y1

    dsquared = dx**2 + dy**2
    return math.sqrt(dsquared)
```

Functions Input Incremental Development Conditions

Conditions

Booleans

- Consider the python expression x > 0.
- This has a type called "boolean" and can take only two values:
 True or False.
- Other boolean operators include:
 - Equals (==), as in 1 == 1
 - Not equals (!=) as in 'a' != 'b'

Conditions: if

Boolean logic can be used to control program execution through the if statement:

```
if (x < 0):
    print('Negative')</pre>
```

Conditions: else

Use else to execute code when the condition is False:

```
if (x < 0):
    print('Negative')
else:
    print('Non-negative')</pre>
```

Conditions: elif

```
if (x < 0):
    print('Negative')
elif (x == 0):
    print('Zero')
else:
    print('Positive')</pre>
```

Modulo

Another related operator is modulo (%). This operator returns the remainder when one number is divided by another:

a % b is the remainder when a is divided by b

For example:

- 5 % 3 = 2, because 5 divided by 3 is 1 with remainder 2
- 10 % 3 = 1, because 10 divided by 3 is 3 with remainder 1
- 4 % 2 = 0, because 4 divided by 2 is 2 with remainder θ

Even-odd

We can use modulo (%) to determine whether a number is even or odd by checking whether it is divisible by 2:

```
if (x % 2 == 0):
    print('Even')
else:
    print('Odd')
```

Boolean operators

We often want to combine booleans. For example, we might ask of a person:

- Do they speak English and Russian?
- Do they speak French or Chinese?
- Do they speak not speak Spanish?

Boolean operators in Python

Those are the three basic boolean operators:

- and: True if both parameters are True
 - a and b where a and b are booleans
- or: True if at least one parameter is True
 - a or b
 - Note that it's not "either-or", i.e. True or True is True
- not: the opposite of the argument
 - not a

Boolean logic

- Boolean logic (and, or, not) is fundamental to how computers work.
- In fact, all operations (e.g. arithmetic) on a computer can be expressed in boolean logic.

• string.endswith(ending): does string end in ending?

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- string.startswith(beginning): does string start with beginning?
- substring in string: does string contain substring?
- string.find(substring): what is the (first!) index of substring in string? (or -1 if substring not in string)

Raising errors

- You can trigger your own errors using the raise keyword
- The most common type of error is a ValueError:

```
price = input('Price: ')
if price <= 0:
    raise ValueError('price must be non-negative!')</pre>
```

String parsing

The process of reading through a string to break it down or interpret it is called *parsing*.

- Command line programs do this in order to interpret options and arguments
- Python does this to execute your code
- Google does it to execute a search query
- Etc.

String parsing example

```
city state = 'Chicago, IL'
if ',' not in city state: # substring
    raise ValueError('no comma')
comma_index = city_state.find(',')
city = city_state[:comma_index]
state = city_state[comma_index+2:]
if len(state) != 2:
    raise ValueError('invalid state abbrev: ' + state)
print('City:', city)
print('State:', state)
```

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