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Experiment-2

Aim: To design Flutter UI by including common widgets.

Theory:

Flutter widgets are the building blocks of a Flutter app's user interface. They are the basic visual elements developers use to create user interfaces and define the app's functionality.

A Flutter widget can be defined as a self-contained, reusable piece of code that describes how part of the user interface should be displayed. Widgets can be thought of as Lego blocks, which can be combined and arranged in many different ways to create complex user interfaces.

Code:

```
import 'package:flutter/material.dart';
class MessageCardState extends State<MessageCard> {
 @override
 Widget build(BuildContext context) {
  bool isMe = APIs.user.uid == widget.message.fromId;
  return InkWell(
    onLongPress: () {
     _showBottomSheet(isMe);
    },
 }
 void showBottomSheet(bool isMe) {
  showModalBottomSheet(
    context: context,
    shape: const RoundedRectangleBorder(
       borderRadius: BorderRadius.only(
         topLeft: Radius.circular(20), topRight: Radius.circular(20))),
    builder: ( ) {
     return ListView(
```

```
shrinkWrap: true,
children: [
 //black divider
 Container(
  height: 4,
  margin: EdgeInsets.symmetric(
     vertical: mg.height * .015, horizontal: mg.width * .4),
  decoration: BoxDecoration(
     color: Colors.grey, borderRadius: BorderRadius.circular(8)),
 ),
 widget.message.type == Type.text
   //copy option
   _OptionItem(
      icon: const lcon(lcons.copy_all_rounded,
        color: Colors.blue, size: 26),
      name: 'Copy Text',
      onTap: () async {
       await Clipboard.setData(
            ClipboardData(text: widget.message.msg))
          .then((value) {
        //for hiding bottom sheet
        Navigator.pop(context);
        Dialogs.showSnackbar(context, 'Text Copied!');
       });
      })
   //save option
   _OptionItem(
      icon: const lcon(lcons.download rounded,
        color: Colors.blue, size: 26),
      name: 'Save Image',
      onTap: () async {
       try {
        log('Image Url: ${widget.message.msg}');
        await GallerySaver.saveImage(widget.message.msg,
             albumName: 'We Chat')
           .then((success) {
          //for hiding bottom sheet
          Navigator.pop(context);
          if (success != null && success) {
           Dialogs.showSnackbar(
```

```
context, 'Image Successfully Saved!');
        }
       });
      } catch (e) {
       log('ErrorWhileSavingImg: $e');
    }),
//separator or divider
if (isMe)
 Divider(
  color: Colors.black54,
  endIndent: mg.width * .04,
  indent: mq.width * .04,
 ),
//edit option
if (widget.message.type == Type.text && isMe)
 _OptionItem(
   icon: const lcon(lcons.edit, color: Colors.blue, size: 26),
   name: 'Edit Message',
   onTap: () {
     //for hiding bottom sheet
     Navigator.pop(context);
     _showMessageUpdateDialog();
   }),
//delete option
if (isMe)
 _OptionItem(
   icon: const lcon(lcons.delete_forever,
      color: Colors.red, size: 26),
   name: 'Delete Message',
   onTap: () async {
     await APIs.deleteMessage(widget.message).then((value) {
      //for hiding bottom sheet
      Navigator.pop(context);
    });
   }),
//separator or divider
Divider(
 color: Colors.black54,
```

```
endIndent: mg.width * .04,
          indent: mq.width * .04,
        ),
        //sent time
        _OptionItem(
           icon: const lcon(lcons.remove_red_eye, color: Colors.blue),
           name:
              'Sent At: ${MyDateUtil.getMessageTime(context: context, time:
widget.message.sent)}',
           onTap: () {}),
        //read time
        _OptionItem(
           icon: const lcon(lcons.remove red eye, color: Colors.green),
           name: widget.message.read.isEmpty
              ? 'Read At: Not seen yet'
              : 'Read At: ${MyDateUtil.getMessageTime(context: context, time:
widget.message.read)}',
           onTap: () {}),
       ],
      );
    });
 }
class OptionItem extends StatelessWidget {
 final Icon icon;
 final String name;
 final VoidCallback onTap;
 const _OptionItem(
   {required this.icon, required this.name, required this.onTap});
 @override
 Widget build(BuildContext context) {
  return InkWell(
     onTap: () => onTap(),
     child: Padding(
      padding: EdgeInsets.only(
        left: mq.width * .05,
        top: mq.height * .015,
        bottom: mq.height * .015),
      child: Row(children: [
       icon,
```

Output:

