

Workshop (week 3) SDLCs

This week we will look at the VR simulator case study and discuss which SDLC is a good/poor choice and why.

[2021s2 - Tutorial2_Canvas.pdf](https://canvas.lms.unimelb.edu.au/courses/106841/files/8716357?wrap=1) (<https://canvas.lms.unimelb.edu.au/courses/106841/files/8716357?wrap=1>)

[2021s2 - Tutorial2_Solutions.pdf](https://canvas.lms.unimelb.edu.au/courses/106841/files/8770777?wrap=1)
(<https://canvas.lms.unimelb.edu.au/courses/106841/files/8770777?wrap=1>)