**LastName\_Project2\_BugHunt**

        a.  Describe what the code snippet should be doing and what is it doing incorrectly?

        c. Quote the SPECIFIC section from our textbook that explains the correct way to handle this  
                i.  Include page numbers and section titles  
               ii.  Explain how the textbook information helped you understand why this bug was a problem.

  2.  Show the buggy code and your fixed code in a table side by side. See example below

|  |  |
| --- | --- |
| Buggy Code #1 | Fixed Bug #1 |
| Buggy Code Snippet #2 | Fixed Code Snippet #2 |
| etc.... | etc.... |
|  |  |
|  |  |

3.**Fix Explanation:**  
     a. Explain why your solution works  
     b. Describe which event handling concepts you applied  
     c. Justify your choice of event handler vs. event listener

    d. Customize the Memory Game to make it your own in the following ways:

          i. change the small images with images that reflect your personality. Images can be found at [https://emojipedia.org/most- Links to an external site.](https://emojipedia.org/most-)

             popular

        ii. change the styles within the html to reflect card colors that you like

All of 1-3 goes into the PDF.