IMPERIAL

SURG70006 Group Project
2024/10

Project 19
Surgical Robot Instrument Pose
Estimation Inception Report

Group Number: Group 8

Group Members: Jie Li, Jinling Qiu, Leen AIShelh, Yanrui Liu, Yulin Huang

Supervisors: Dr Stamatia Giannarou, Haozheng Xu

Department of
Surgery and Cancer

Imperial College London

Contents

1 Introduction

1.1 Minimally Invasive Surgery and Robotic Surgery

Minimally invasive surgery (MIS) has expanded significantly in modern medicine, driven by advancements in robotics and technology. MIS involves a surgeon using elongated instruments and a surgical camera inserted through small incisions, resulting in reduced trauma to the patient compared to open surgery[1][2]. Research indicates that MIS often leads to better outcomes, such as shorter patient recovery times and increased surgical efficiency[1]. However, MIS is also limited by factors such as reduced tactile feedback and depth perception, which can complicate the surgeon's tool manipulation and contribute to increased cognitive workload, especially when the surgeon relies solely on visual feedback[2][3]. Moreover, the training process for new surgeons is lengthy, as it takes considerable time for them to master the techniques[2][3][4].

To address the limitations of open surgery and MIS, Robot-assisted minimally invasive surgery (RMIS), such as the da Vinci system, was developed with enhanced dexterity, additional degree of freedom, clearer 3D vision and cancels out tremors[5][3][2]. This technology enables surgeons to perform procedures with minimal trauma to critical structures and provides a clear view of various pathologies[3].

During MIS, the surgeon might have limited view due to instrument obstruction, which can negatively impact the outcome especially with the surgeon depending entirely on visual feedback [6]. When instruments block the camera's line of sight, it can result in unexpected and unintended damage to adjacent tissues, possibly harming vital anatomical structures such as vessels, nerves or ducts. Consequently, this may result in longer surgeries, increased morbidity and potential long-term complications[3] [2]. Although the latest da Vinci model has haptic feedback, allowing surgeons to have force-related input[7], the clinical implications are not fully understood. With that in mind, pose estimation can allow the surgeon to have more precise and intended movement during the surgery, reducing the percentage of iatrogenic injuries[3][4]. Furthermore, the surgeon may experience a high cognitive load, causing mental and physical fatigue due to constant adjustment of camera and instrument position to maintain a clear view of the anatomy[2][3][8]. This can divert the surgeon's attention to tasks other than the surgery. Therefore, recent research in estimating instrument position is being conducted as it "can enable skill analysis, phase detection, motion estimation, tool–tissue interaction and pave the way towards image-guided interventions"[4]. Nowadays there are many external devices like depth camera, electromagnetic trackers etc. available for space estimation in surgical instruments but they are not practical in in-vivo surgeries because of space and hardware constraints[9].

1.2 Problem Statement

There are some vision-based methods that use external markers to track the instruments. However, these methods have major limitations: the markers must always be visible in the camera's field of view and are sensitive to background changes and occlusions[10]. In this case, a vision-based markerless instrument tracking method that does not require any modifications to the hardware setup or external markers is necessary.

1.3 Engineering Background

The da Vinci surgical robot operates with Six Degrees of Freedom (6DoF). These 6DoF refer to the robot's ability to move and rotate in three-dimensional space, including three translational movements (up/down, left/right, forward/backward) and three rotational movements (pitch, yaw, and roll)[11]. This range of motion allows the da Vinci system to replicate the complex dexterity of a surgeon's hand for precise control over surgical instruments in confined spaces. The main aim of this project is to develop a deep learning based markerless 6DoF surgical instrument pose estimation system. The system will be designed to provide highly accurate surgical instrument 6DoF estimation without relying on external markers or complex hardware. 6DoF surgical instrument pose estimation with and without occlusion shown in Figure 1[12].
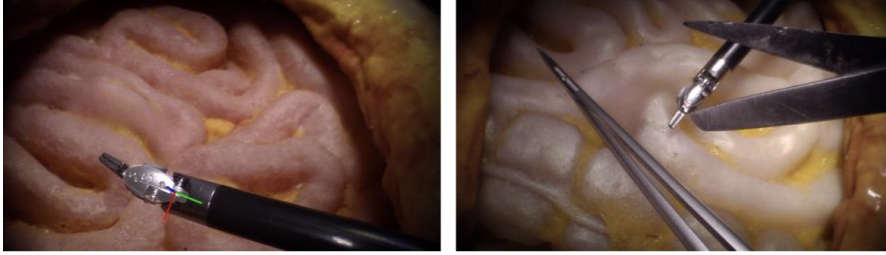

Figure 1: 6DoF surgical instrument pose estimation with (left) and without occlusion (right)[12]

Pose estimation refers to finding the transformation (translation and rotation) that relates the object (or camera) coordinates in 3D space to its projection on a 2D image. The pose estimation of surgical tools has emerged as a critical job in RMIS. The majority of robots in RMIS are driven by cables, resulting in kinematic input that is not always precise, since the kinematic data describes the positions of the motor rather than the real position of the joints connected to the motor via a cable[10].

Optical Tracking System (OTS) and Electromagnetic Tracking System (EMTS) are well-established methods for tracking in medical applications. OTS offers high accuracy but requires a clear line-of-sight, making it prone to errors when obstructed. EMTS, while effective without line-of-sight, suffers from interference caused by metal objects and electronic devices in the operating room, leading to reduced accuracy[13].

In RMIS, a marker-based method involves placing artificial markers on surgical instruments to aid vision-based instrument tracking[14]. These markers can often be easily recognised in complex surgical environments. However, if the markers are damaged or obscured by blood coverage, this may result in detection failure[15]. In addition, markers on the surface of surgical instruments must meet sterility requirement[16]. To address these issues, marker-less methods have been gradually proposed[17]. Marker-less methods do not rely on artificial markers in endoscopic procedures, but rather on natural features of the surgical instruments for gesture estimation. This method does not require additional marking process for the instruments and is able to adapt to various environmental changes with higher flexibility. However, the current marker-less method still faces some challenges, such as being susceptible to interference from lighting conditions, blood occlusion, and instrument reflections, and may not perform as consistently as the marker-based method in complex scenes[4].

2 Related Work

2.1 Traditional Non-learning Methods

Traditional non-learning pose estimation methods are based on geometric modeling, algebraic techniques, and computer vision approaches[18]. Non-learning methods differ from deep learning methods, which require a large amount of data as input. Typically, the core of traditional non-deep learning methods is featuring extraction, which is used to obtain a unique representation of an object by identifying edges, key points, or regional features[18]. In the early days, the main methods for feature recognition include Scale Invariant Feature Transform (SIFT)[19], which is a classical local feature descriptor that helps machines to identify and match feature points in different images, and to find key points in different scale-spaces. Another is the Speeded Up Robust Feature (SURF)[20], which is an improved variant of SIFT that improves the performance of feature extraction by optimising the process of feature detection and description.

After feature extraction is completed, the target model needs to be parameterised. The Perspective-n-Point (PnP) problem, introduced by Fischler in the 1980s, is a commonly used algorithm for model parameterisation. It focuses on

estimating a camera's position and orientation using 3D-to-2D point correspondences [21]. Perspective-3-Point (P3P) solves this with three such correspondences, providing up to four solutions. PnP handles larger datasets by representing n 3D points as a weighted sum of four virtual control points, reducing computational complexity [22]. Another method is the Iterative Nearest Point (ICP) algorithm[23], which computes the pose relationship between two-point clouds by minimising the distance between corresponding points. Another method is the ICP algorithm[23], which computes the pose relationship between two-point clouds by minimising the distance between corresponding points. Non-learning methods have better interpretability and can achieve more accurate results while saving computational resources. However, such methods are less robust when dealing with complex scenes and lighting changes and have certain limitations[23].

2.2 Deep Learning Method

In recent years, deep learning has been gradually applied to the field of surgical instrument pose estimation. Different from the traditional way that relies on geometric models and manual feature extraction, deep learning methods can infer the complex relationship between points and points from a large amount of data [23]. According to the facts, deep learning methods are more capable of handling complex scenes with lighting changes[18]. Through the concern classification of the model, it can be divided into holistic methods and intermediate representation method.

2.2.1 Holistic Methods

The holistic methods extracts estimated surgical instrument poses by modelling global features of the entire scene[18]. This approach does not rely on local detail features, but rather extracts pose information from global features making the holistic methods highly robust to complex scene variations. In 2015, Alex Kendall and his team proposed PoseNet, a deep learning method that directly regresses camera pose from monocular RGB images, enabling end-to-end position and orientation end-to-end estimation[24]. In 2020, Yannick Bukschat et al. proposed EfficientPose, an end-to-end 6D multi-target pose estimation method. The model is capable of simultaneously detecting the 2D bounding boxes of multiple targets in a monocular image and regressing their complete 6D poses in 3D space[25]. In 2022, Bo Chen and colleagues developed the ROPE framework, which introduces a new occlusion enhancement technique and a multi-precision supervised mechanism, aiming to learn deep features that are robust to occluded environments, thus improving the accuracy of pose estimation in object-occluded scenes[26].

The holistic methods is able to capture the overall features of an object directly

from the whole image, with a low dependence on feature points, without the need for precise positioning of feature points or additional feature extraction steps, which makes the model structure more concise[26]. However, the holistic methods is less accurate in dealing with local details, and when surgical instruments are occluded, it is difficult to recover the occluded instrument information from the overall features[27].

2.2.2 Intermediate Representations

The intermediate representation method decomposes the complex pose estimation task into multiple more manageable subtasks by introducing a finer-grained intermediate description of the target. By extracting local features, the method effectively solves the problem that it is difficult to accurately estimate the pose of surgical instruments when they are occluded[28].

In 2017, Yu Xiang and his team proposed PoseCNN for pose estimation in complex scenes. The method decomposes the pose estimation task into multiple components that deal with 3D translations and rotations of images separately. In addition, PoseCNN introduces a novel loss function that allows the network to better handle objects with symmetry[29].

Subsequently, in 2019, Sida Peng and his team proposed PVNet[30]. This approach uses a pixel-level voting network that significantly improves pose estimation accuracy in occluded and truncated scenes by predicting vectors from each pixel to a key point, combined with a RANSAC-based voting mechanism.

In 2020, Masakazu Yoshimura and his team developed a deep learning model based on an improved SSD-6D architecture[31]. The model utilises a manually generated dataset of single-frame endoscopic images combined with data enhancement techniques to effectively address occlusion and perspective distortion problems common in surgical environments.

In 2022, Mitchell Doughty and his team proposed HMD-EgoPose[31]. The method uses the EfficientDet-D0 network for multi-scale feature extraction and combines rotational, translational, and hand sub-networks to achieve 6-degree-of-freedom markerless pose estimation in monocular RGB images.

In 2024, Jihun Park and his team introduced a new occlusion-aware loss function based on the YOLOv8 model, which dramatically improved the accuracy of precise detection and pose estimation of key points of surgical instruments in complex occlusion environments[32]. The research team trained the model on a real surgical dataset, which significantly improved its robustness in real surgical scenarios.

The intermediate representation method makes the task much less difficult by decomposing the complex pose estimation task into multiple, more manageable subtasks. At the same time, intermediate representation models local features

so that the model can still maintain high stability in complex scenes. However, this method requires high accuracy in data labelling, and the accumulation of errors may affect the accuracy of the final results due to the inclusion of multiple intermediate steps[16][2].

3 Goals and Objectives

3.1 Objectives of the Project

This project aims to leverage state-of-the-art deep learning models for pose estimation to accurately determine the rotation and position of surgical instruments present in the surgical environment during RMIS. The detailed objectives of the project are as follows:

1. **Dataset Analysis**
   The first objective is to analyze the datasets which include high-quality images captured by the da Vinci Si endoscopic stereo camera and accurate ground truth data obtained from the Hamlyn Centre.

2. **Model Conversion**
   This project will convert the PyTorch model to an Open Neural Network Exchange (ONNX) model to enable its deployment on ARM architectures, such as the NVIDIA Jetson AGX platform.

3. **Robust Pose Estimation**
   This project also needs to devise novel approaches to ensure accurate and robust pose estimation in the presence of challenges such as partial tool visibility, occlusions, and other variations encountered during surgery.

4. **Performance Evaluation**

   Finally, the project will evaluate and validate the performance of the applied models under various degrees of occlusion, ensuring their reliability in practical surgical scenarios.

4 Proposed Methodology

4.1 Model for Pose Estimation

The proposed methodology employs a two-stage approach consisting of a keypoint prediction module and a spatio-temporal keypoint refinement module[16].

In the keypoint prediction module, real-time video serves as input, and a ResNet18 network, pre-trained on the ImageNet dataset, is used as the backbone to extract image features. A segmentation branch is then applied to distinguish surgical tools from the background. Once segmented, a vector pixel voting process utilizes a vector field to predict the keypoint locations of the surgical tool[16].

Following keypoint prediction, graph information is constructed for the identified keypoints. Temporal information is first captured using a Temporal Convolutional Network (TCN)[33], which models the relationships between consecutive frames. Then, a Graph Convolutional Network (GCN)[34] extracts spatial relationships among the keypoints, refining their positions based on the graph structure[16]. The final 2D keypoint outputs from the model are subsequently converted into 3D coordinates using the PnP algorithm[35].

4.2 Model Conversion

In the process of deploying deep learning models on the NVIDIA Jetson AGX platform, PyTorch models first need to be converted to the ONNX format to ensure cross-platform compatibility. The ONNX format is a common intermediate representation that enables model migration and transforming between different frameworks and hardware, so that PyTorch models can be used directly in the embedded environment. ONNX models can be optimized on the NVIDIA Jetson AGX through TensorRT. TensorRT can improve the inference speed and computational efficiency, especially for embedded platforms. This optimization process includes multi-threading, pipelining, buffer assignment, and network duplication[36][37]. In addition, the use of docker containers for model deployment is required, enabling easy transformation of the model training environment for deploying complex models[38].

4.3 Model Integration with da Vinci

This system incorporates two visual subsystems(shown in Figure 2)[39]. The endomicroscope system generates a high-resolution, large-area 2D mosaic by integrating multiple microscopic images. The stereo laparoscope system captures 3D spatial information through stereoscopic imaging. These two visual systems enable high-resolution 3D imaging and precise pose estimation. Initially, the system feasibility is verified using a marker-based method for pose estimation, followed by the implementation of a marker-less approach to generate accurate 3D coordinates. Trajectory planning is performed by combining the 3D coordinate information with the stereoscopic data from the Stereo Laparoscope System, ultimately achieving visual control to adjust the probe's pose dynamically. The dVRK-ROS bridge

establishes a connection between the dVRK system and the ROS (Robot Operating System). The CISST/SAW controller then operates the dVRK controller, enabling continuous control of the da Vinci robot.
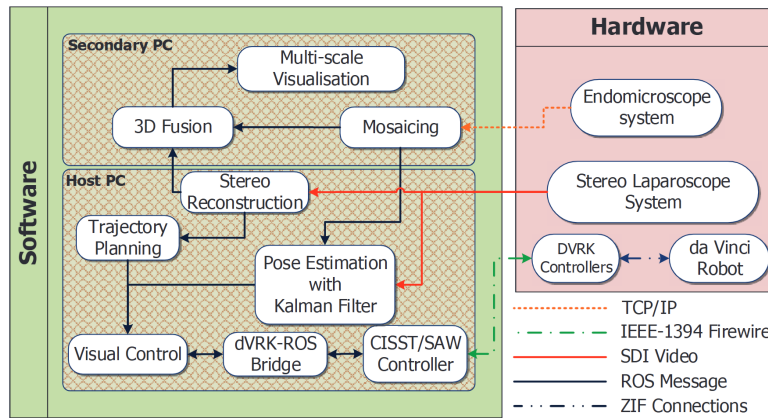

Figure 2: An overview of the proposed system framework for autonomous endomicroscopic scanning and 3D mosaicing[39]

4.4 Hardware and Software Requirements

NVIDIA Jetson AGX Platform Development: This project will use NVDIA AGX Platform to deploy the deep learning models.
Languages: Python, C, C++
Tool Packages: PyTorch, OpenCV
ROS (Robot Operating System): A flexible framework for developing and running robot software across multiple systems.
Docker: A platform for deploying and managing applications in lightweight containers using OS-level virtualization.
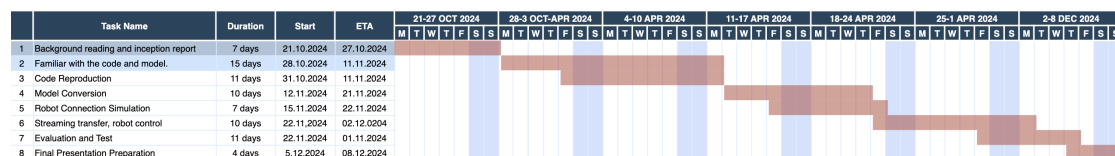
5 Project Timeline

Figure 3: Gantt Chart

6 Risk Assessment

Risk	Mitigation Strategy	Likelihood	Impact
Pose estimation unstable in complex scenes (e.g., occlusion, dynamic background)	Optimizing the dataset with more occlusion scene data	High	Very High
Low frame rates	Optimizing model efficiency and investing in high-quality hardware	High	Medium
Model computation time is too long for real-time simulation	Optimizing model efficiency and using hardware acceleration	High	Medium
Reliance on specific deep learning frameworks, leading to migration difficulties	Reducing binding to specific frameworks	Medium	High
Data damage or lost	Using GitHub or external storage devices to make backup	Medium	Very High
Data privacy	Implementing robust data encryption and complying with data protection laws such as GDPR	Medium	Very High
Ethical and regulatory	Consulting with regulatory experts and following related regulations	Very Low	High
Timeline delay	Making a detailed timeline and a thorough monitoring plan	High	High

Table 1: Risk Assessment Table

7 Project Management

7.1 Progress Monitoring

For coding part, we use GitHub for monitoring and progress management. We use GitHub's version control to branch the code (each team member manages a branch independently) to ensure smooth team collaboration. We also manually record project logs(such as meeting minutes and group activities) and combine them with timelines to ensure the project run smoothly.

7.2 Rules of Group Members

Names	Roles
Jinling Qiu (Leader) and Jie Li	Run samples on ROS and DVRK; Test arm movement with a given trajectory; Use marker-based pose to guide the instrument arm; Use the poses transferred from image processing group to guide the instrument arm, and Presentation Preparation
Yanrui Liu, Yulin Huang and Leen AlShelh	Connect Real-time video stream from da Vinci endoscope to AGX; Deploy deep learning model on AGX (in pytorch or ONNX); Create pipelne for Real-time inference; use TCP-IP to send visual feedback to robotic control group, and Presentation Preparation

Table 2: Roles of Team Members

References

[1] P. C. McAfee, F. M. Phillips, G. Andersson, *et al.*, "Minimally invasive spine surgery," *Spine*, vol. 35, no. 26S, S271–S273, 2010.

[2] M. Allan, S. Ourselin, D. J. Hawkes, J. D. Kelly, and D. Stoyanov, "3-d pose estimation of articulated instruments in robotic minimally invasive surgery," *IEEE transactions on medical imaging*, vol. 37, no. 5, pp. 1204–1213, 2018.

[3] M. Allan, "Visual tracking of instruments in minimally invasive surgery," Ph.D. dissertation, UCL (University College London), 2017.

[4] J. Hein, M. Seibold, F. Bogo, *et al.*, "Towards markerless surgical tool and hand pose estimation," *International journal of computer assisted radiology and surgery*, vol. 16, pp. 799–808, 2021.

[5] T. A. Plerhoples, T. Hernandez-Boussard, and S. M. Wren, "The aching surgeon: A survey of physical discomfort and symptoms following open, laparoscopic, and robotic surgery," *Journal of robotic surgery*, vol. 6, pp. 65–72, 2012.

[6] Y. Kassahun, B. Yu, A. T. Tibebu, *et al.*, "Surgical robotics beyond enhanced dexterity instrumentation: A survey of machine learning techniques and their role in intelligent and autonomous surgical actions," *International journal of computer assisted radiology and surgery*, vol. 11, pp. 553–568, 2016.

[7] A. Saracino, A. Deguet, F. Staderini, *et al.*, "Haptic feedback in the da vinci research kit (dvrk): A user study based on grasping, palpation, and incision tasks," *The International Journal of Medical Robotics and Computer Assisted Surgery*, vol. 15, no. 4, e1999, 2019.

[8] A. Shugaba, J. E. Lambert, T. M. Bampouras, H. E. Nuttall, C. J. Gaffney, and D. A. Subar, "Should all minimal access surgery be robot-assisted? a systematic review into the musculoskeletal and cognitive demands of laparoscopic and robot-assisted laparoscopic surgery," *Journal of Gastrointestinal Surgery*, vol. 26, no. 7, pp. 1520–1530, 2022.

[9] J. Cartucho, C. Wang, B. Huang, D. S. Elson, A. Darzi, and S. Giannarou, "An enhanced marker pattern that achieves improved accuracy in surgical tool tracking," *Computer Methods in Biomechanics and Biomedical Engineering: Imaging & Visualization*, vol. 10, no. 4, pp. 400–408, 2022. DOI: 10.1080/21681163.2021.1997647. eprint: https://doi.org/10.1080/21681163.2021.1997647. [Online]. Available: https://doi.org/10.1080/21681163.2021.1997647.

[10] H. Xu, M. Runciman, J. Cartucho, C. Xu, and S. Giannarou, "Graph-based pose estimation of texture-less surgical tools for autonomous robot control," in *2023 IEEE International Conference on Robotics and Automation (ICRA)*, 2023, pp. 2731–2737. DOI: 10.1109/ICRA48891.2023.10160287.

[11] L. Bai, J. Yang, X. Chen, *et al.*, "Solving the time-varying inverse kinematics problem for the da vinci surgical robot," *Applied Sciences*, vol. 9, no. 3, 2019, ISSN: 2076-3417. DOI: 10.3390/app9030546. [Online]. Available: https://www.mdpi.com/2076-3417/9/3/546.

[12] S. R. I. P. E. (SurgRIPE), *Surgical robot instrument pose estimation (surgripe)*, Synapse Project, SynID: syn51471789. Available: https://www.synapse.org/Synapse:syn51471789/wiki/622255, Accessed: 2024-10-22, 2024.

[13] A. Sorriento, M. B. Porfido, S. Mazzoleni, *et al.*, "Optical and electromagnetic tracking systems for biomedical applications: A critical review on potentialities and limitations," *IEEE Reviews in Biomedical Engineering*, vol. 13, pp. 212–232, 2020. DOI: 10.1109/RBME.2019.2939091.

[14] F. P. Villani, M. Di Cosmo, Á. B. Simonetti, E. Frontoni, and S. Moccia, "Development of an augmented reality system based on marker tracking for robotic assisted minimally invasive spine surgery," in *International Conference on Pattern Recognition*, Springer, 2021, pp. 461–475.

[15] L. Ma and B. Fei, "Comprehensive review of surgical microscopes: Technology development and medical applications," *Journal of biomedical optics*, vol. 26, no. 1, pp. 010 901–010 901, 2021.

[16] H. Xu, M. Runciman, J. Cartucho, C. Xu, and S. Giannarou, "Graph-based pose estimation of texture-less surgical tools for autonomous robot control," in *2023 IEEE International Conference on Robotics and Automation (ICRA)*, IEEE, 2023, pp. 2731–2737.

[17] R. Reilink, S. Stramigioli, and S. Misra, "3d position estimation of flexible instruments: Marker-less and marker-based methods," *International journal of computer assisted radiology and surgery*, vol. 8, pp. 407–417, 2013.

12

[18] K. Fan, Z. Chen, Q. Liu, G. Ferrigno, and E. De Momi, "A reinforcement learning approach for real-time articulated surgical instrument 3d pose reconstruction," *IEEE Transactions on Medical Robotics and Bionics*, 2024.

[19] K. D. Lakshmi and V. Vaithiyanathan, "Image registration techniques based on the scale invariant feature transform," *IETE Technical Review*, vol. 34, no. 1, pp. 22–29, 2017.

[20] W. Wijesinghe, "Speed up robust features in computer vision systems," 2010.

[21] X. X. Lu, "A review of solutions for perspective-n-point problem in camera pose estimation," *Journal of Physics: Conference Series*, vol. 1087, no. 5, p. 052 009, Sep. 2018. DOI: 10.1088/1742-6596/1087/5/052009. [Online]. Available: https://dx.doi.org/10.1088/1742-6596/1087/5/052009.

[22] V. Lepetit, F. Moreno-Noguer, and P. Fua, "Epnp: An accurate o(n) solution to the pnp problem," *Int. J. Comput. Vision*, vol. 81, no. 2, pp. 155–166, Feb. 2009, ISSN: 0920-5691. DOI: 10.1007/s11263-008-0152-6. [Online]. Available: https://doi.org/10.1007/s11263-008-0152-6.

[23] B. Bellekens, V. Spruyt, R. Berkvens, and M. Weyn, "A survey of rigid 3d pointcloud registration algorithms," in *AMBIENT 2014: the Fourth International Conference on Ambient Computing, Applications, Services and Technologies, August 24-28, 2014, Rome, Italy*, 2014, pp. 8–13.

[24] A. Kendall, M. Grimes, and R. Cipolla, "Posenet: A convolutional network for real-time 6-dof camera relocalization," in *Proceedings of the IEEE international conference on computer vision*, 2015, pp. 2938–2946.

[25] Y. Bukschat and M. Vetter, "Efficientpose: An efficient, accurate and scalable end-to-end 6d multi object pose estimation approach," *arXiv preprint arXiv:2011.04307*, 2020.

[26] B. Chen, T.-J. Chin, and M. Klimavicius, "Occlusion-robust object pose estimation with holistic representation," in *Proceedings of the IEEE/CVF Winter Conference on Applications of Computer Vision*, 2022, pp. 2929–2939.

[27] T. L. Watson and R. A. Robbins, *The nature of holistic processing in face and object recognition: Current opinions*, 2014.

[28] C. Song, J. Song, and Q. Huang, "Hybridpose: 6d object pose estimation under hybrid representations," in *Proceedings of the IEEE/CVF conference on computer vision and pattern recognition*, 2020, pp. 431–440.

[29] Y. Xiang, T. Schmidt, V. Narayanan, and D. Fox, "Posecnn: A convolutional neural network for 6d object pose estimation in cluttered scenes," *arXiv preprint arXiv:1711.00199*, 2017.

[30] S. Peng, Y. Liu, Q. Huang, X. Zhou, and H. Bao, "Pvnet: Pixel-wise voting network for 6dof pose estimation," in *Proceedings of the IEEE/CVF conference on computer vision and pattern recognition*, 2019, pp. 4561–4570.

[31] M. Yoshimura, M. M. Marinho, K. Harada, and M. Mitsuishi, "Single-shot pose estimation of surgical robot instruments' shafts from monocular endoscopic images," in *2020 IEEE International Conference on Robotics and Automation (ICRA)*, IEEE, 2020, pp. 9960–9966.

[32] J. Park, J. Hong, J. Yoon, B. Park, M.-K. Choi, and H. Jung, "Towards precise pose estimation in robotic surgery: Introducing occlusion-aware loss," in *International Conference on Medical Image Computing and Computer-Assisted Intervention*, Springer, 2024, pp. 639–648.

[33] A. Zeng, X. Sun, F. Huang, M. Liu, Q. Xu, and S. Lin, "Srnet: Improving generalization in 3d human pose estimation with a split-and-recombine approach," in *Computer Vision– ECCV 2020: 16th European Conference, Glasgow, UK, August 23–28, 2020, Proceedings, Part XIV 16*, Springer, 2020, pp. 507–523.

[34] S. Yan, Y. Xiong, and D. Lin, "Spatial temporal graph convolutional networks for skeleton-based action recognition," in *Proceedings of the AAAI conference on artificial intelligence*, vol. 32, 2018.

[35] W.-h. Yun, J. Lee, J.-H. Lee, and J. Kim, "Object recognition and pose estimation for modular manipulation system: Overview and initial results," in *2017 14th International Conference on Ubiquitous Robots and Ambient Intelligence (URAI)*, IEEE, 2017, pp. 198–201.

[36] E. Jeong, J. Kim, and S. Ha, "Tensorrt-based framework and optimization methodology for deep learning inference on jetson boards," *ACM Transactions on Embedded Computing Systems (TECS)*, vol. 21, pp. 1–26, 2022. [Online]. Available: https://api.semanticscholar.org/CorpusID:246288038.

[37] L. S. Karumbunathan, *Nvidia jetson agx orin series*, 2022.

[38] A. Khoshsirat, G. Perin, and M. Rossi, "Divide and save: Splitting workload among containers in an edge device to save energy and time," in *2023 IEEE International Conference on Communications Workshops (ICC Workshops)*, 2023, pp. 134–138. DOI: 10.1109/ICCWorkshops57953.2023.10283807.

[39] L. Zhang, M. Ye, P. Giataganas, M. Hughes, and G.-Z. Yang, "Autonomous scanning for endomicroscopic mosaicing and 3d fusion," in *2017 IEEE International Conference on Robotics and Automation (ICRA)*, 2017, pp. 3587–3593. DOI: 10.1109/ICRA.2017.7989412.

Glossary

6DoF Six Degrees of Freedom 3

EMTS Electromagnetic Tracking System 4

GCN Graph Convolutional Network 8

ICP Iterative Nearest Point 5

MIS Minimally invasive surgery 2

ONNX Open Neural Network Exchange 7, 8

OTS Optical Tracking System 4

P3P Perspective-3-Point 5

PnP Perspective-n-Point 4, 5, 8

RMIS Robot-assisted minimally invasive surgery 2–4, 7

SIFT Scale Invariant Feature Transform 4

SURF Speeded Up Robust Feature 4

TCN Temporal Convolutional Network 8