

CS 1083

Assignment #9

Author: Yulong Wang

Id: 3713596

1. Source Code:

IntList.java

```
/**
 * Defines a class that represents a list of integers
 */
public class IntList {

    /**
     * First node in the list
     */
    private IntNode front;

    /**
     * Constructs a list. Initially the list is empty.
     */
    public IntList() {
        front = null;
    }

    /**
     * Adds given integer to front of list.
     *
     * @param val integer to add to the front of the list
     */
    public void addToFront(int val) {
        front = new IntNode(val, front);
    }

    /**
     * Removes the first node from the list.
     * If the list is empty, does nothing.
     */
    public void removeFirst() {
        if (front != null) {
            front = front.next;
        }
    }

    /**
     * Prints the list elements from first to last.
     */
    public void print() {
        System.out.println("-----");
        System.out.print("List elements: ");
        IntNode temp = front;
        while (temp != null) {
            System.out.print(temp.val + " ");
            temp = temp.next;
        }
    }
}
```

```

        System.out.println("\n-----\n");
    }

    /**
     * return the length of the linked list
     * @return int the length of the linked list
     */
    public int length(){
        IntNode temp = front;
        int length = 0;
        while(temp!=null){
            temp = temp.next;
            length++;
        }
        return length;
    }

    /**
     * add a node to the end of the list
     * @param val the val to be added
     */
    public void addToEnd(int val){
        if(front!=null) {
            IntNode temp = front;
            while (temp.next != null) {
                temp = temp.next;
            }
            temp.next = new IntNode(val, null);
        }else{
            front = new IntNode(val, null);
        }
    }

    /**
     * remove the last element in the linked list
     */
    public void removeLast(){
        if(front!=null){
            if(front.next==null){
                front = null;
                return;
            }
            IntNode temp = front;
            IntNode pre = temp;
            while(temp.next!=null){
                pre = temp;
                temp = temp.next;
            }
            pre.next = null;
        }
    }
}

```

```

/**
 * replace all oldVal with newVal in the linked list
 * @param oldVal old int value
 * @param newVal new int value
 */
public void replace(int oldVal, int newVal){
    IntNode temp = front;
    while(temp!=null){
        if(temp.val == oldVal){
            temp.val = newVal;
        }
        temp = temp.next;
    }
}

/**
 * print the link recursively
 */
public void printRec(){
    recHelper(front);
}

/**
 * helper function
 * @param temp
 */
private void recHelper(IntNode temp){
    if(temp==null){
        return;
    }
    System.out.println(temp.val);
    recHelper(temp.next);
}

/**
 * print linked list backwards recursively
 */
public void printRecBackwards(){
    recBackwardsHelper(front);
}

/**
 * helper function
 * @param temp
 */
private void recBackwardsHelper(IntNode temp){
    if(temp==null){
        return;
    }
    recBackwardsHelper(temp.next);
    System.out.println(temp.val);
}

```

```

    /**
     * An inner class that represents a node in the integer list.
     * The public variables are accessed by the IntList class.
     */
    private class IntNode {

        /**
         * Value stored in node.
         */
        public int val;

        /**
         * Link to next node in list.
         */
        public IntNode next;

        /**
         * Constructor; sets up the node given a value and IntNode reference
         * @param val the value to store in the node
         * @param next the link to the next node in the list
         */
        public IntNode(int val, IntNode next) {
            this.val = val;
            this.next = next;
        }
    }
}

```

IntListTest.java

```

import java.util.Scanner;

/**
 * Tests the methods of the IntList class.
 */
public class IntListTest {
    private static Scanner scan;
    private static IntList list = new IntList();

    /**
     * Creates a list, then repeatedly prints the menu and does what
     * the user asks until they quit.
     */
    public static void main(String[] args) {
        scan = new Scanner(System.in);
        printMenu();
        int choice = scan.nextInt();
        while (choice != 0) {
            dispatch(choice);
            printMenu();
            choice = scan.nextInt();
        }
    }
}

```

```

    }
}

/*
Does what the menu item calls for.
*/
public static void dispatch(int choice) {
    int newVal;
    switch (choice) {
        case 0:
            System.out.println("Bye!");
            break;
        case 1: //add to front
            System.out.println("Enter integer to add to front");
            newVal = scan.nextInt();
            list.addToFront(newVal);
            break;
        case 2: //remove first element
            list.removeFirst();
            break;
        case 3: //print
            list.print();
            break;
        case 4: //length
            System.out.println(list.length());
            break;
        case 5: //addToEnd
            System.out.println("Enter integer to add to end");
            newVal = scan.nextInt();
            list.addToEnd(newVal);
            break;
        case 6: //removeLast
            list.removeLast();
            break;
        case 7: //replace
            System.out.println("Enter old integer to be replaced");
            int oldVal = scan.nextInt();
            System.out.println("Enter new integer to replace with");
            newVal = scan.nextInt();
            list.replace(oldVal, newVal);
            break;
        case 8: // print rec
            list.printRec();
            break;
        case 9: // print rec
            list.printRecBackwards();
            break;
        default:
            System.out.println("Sorry, invalid choice");
    }
}

```

```

/*
Prints the user's choices
*/
public static void printMenu() {
    System.out.println("\n Menu ");
    System.out.println("====");
    System.out.println("0: Quit");
    System.out.println("1: Add an integer to the front of the list");
    System.out.println("2: Remove an integer from the front of the list");
    System.out.println("3: Print the list");
    System.out.println("4: returns the number of elements in the list");
    System.out.println("5: takes an integer and puts it on the end of the list");
    System.out.println("6: removes the last element of the list. If the list is
empty, does nothing.");
    System.out.println("7: replaces all occurrences of oldVal in the list with
newVal.");
    System.out.println("8: Print the list recursively");
    System.out.println("9: Print the list backwards recursively");
    System.out.print("\nEnter your choice: ");
}
}

```

2. Test

Note: I manually delete duplicated menus to make the report shorter.

```

Menu
====
0: Quit
1: Add an integer to the front of the list
2: Remove an integer from the front of the list
3: Print the list
4: returns the number of elements in the list
5: takes an integer and puts it on the end of the list
6: removes the last element of the list. If the list is empty, does nothing.
7: replaces all occurrences of oldVal in the list with newVal.
8: Print the list recursively
9: Print the list backwards recursively

Enter your choice: 4
0

Enter your choice: 6

Enter your choice: 7
Enter old integer to be replaced
1
Enter new integer to replace with
1

Enter your choice: 3

```

```
-----  
List elements:  
-----  
  
Enter your choice: 8  
  
Enter your choice: 9  
  
Enter your choice: 3  
-----  
List elements:  
-----  
  
Enter your choice: 1  
Enter integer to add to front  
1  
  
Enter your choice: 5  
Enter integer to add to end  
2  
  
Enter your choice: 5  
Enter integer to add to end  
3  
  
  
Enter your choice: 4  
3  
  
  
Enter your choice: 7  
Enter old integer to be replaced  
1  
Enter new integer to replace with  
0  
  
Enter your choice: 3  
-----  
List elements: 0 2 3  
-----  
  
Enter your choice: 8  
0  
2  
3  
  
Enter your choice: 9  
3  
2  
0
```


Enter your choice: 6

Enter your choice: 6

Enter your choice: 6

Enter your choice: 3

List elements:

Enter your choice: 6

Enter your choice: 5

Enter **integer** to add to end

1

Enter your choice: 3

List elements: 1

Enter your choice: 8

1

Enter your choice: 9

1

Enter your choice: 7

Enter old **integer** to be replaced

1

Enter new **integer** to replace with

0

Enter your choice: 3

List elements: 0
