- 1. Ice breaker:
  - a. Connor Troy Hayes

Favorite ice cream: Cookies & Cream

Something I'd like to do before September: Go on a trip

b. Luvneet Singh Bamrah

Favorite ice cream: Chocolate

Something I'd like to do before September be able to click 50cps

2. Java and C

## Java

a. The source code:

```
public class Helloworld{
  public static void main(String[] args) {
    System.out.println("Helloworld");
  }
}
```

a. Directory listing

```
[ywang92@remotelabm09 ~]$ ls
Helloworld.class Helloworld.java <mark>lab_</mark>9 Quiz_0.txt src src2
[ywang92@remotelabm09 ~]$ ■
```

b. Screen shot of outcome:

```
[ywang92@remotelabm09 ~]$ java Helloworld
Helloworld
```

С

a. Source code:

```
#include <stdio.h>
int main(int argc, char * * argv){
   printf("Hello World\n");
   return 0;
}
```

b. Directory listing

```
[ywang92@remotelabm09 ~]$ ls
helloworld Helloworld.class helloworld.o Quiz_0.txt src2
helloworld.c Helloworld.java lab_9 src
```

c. Output

```
[ywang92@remotelabm09 ~]$ ./helloworld
Hello World
```

## **Explanation**

When compiling the java file, the java compiler generated a .class file but the C compiler generated a .o file and an excitable file without suffix.

According to the lecture: "Linker: combine object code with other code (e.g. libraries) needed to produce executable program." So C compiling will generate a executable program. But java compiler generates an intermediate language and then

translated to machine language when running the java program using java command.

```
But C compiler generate a native machine language file so the machine can run it directly.
3. Repeated Digits
    a. Source code:
        #include <stdio.h>
        int main(int argc, char * * argv){
             int value;
             int iErr:
             int count = 0;
             printf("Value to examine: ");
             iErr = scanf("%d",&value);
             if(iErr != 1){
                  printf("Unable to read the value\n");
                  return 0;
             }else{
                  while(value > 0){
                       if(value\%2 == 1){}
                           count++;
                       value = value/2;
                  printf("Number of ones: %d \n",count);
                  return 1;
             }
    b. Directory lising:
```

```
wang92@remotelabm09
                        helloworld.c
                                          Helloworld.java
                        Helloworld.class
```

Testing

```
[ywang92@remotelabm09 ~]$ ./digitOnes
Value to examine: 52
Number of ones: 3
[ywang92@remotelabm09 ~]$ ./digit0nes
Value to examine: 123
Number of ones: 6
[ywang92@remotelabm09 ~]$ ./digit0nes
Value to examine: 66
Number of ones: 2
```

[ywang92@remotelabm09 ~]\$ ./digitOnes Value to examine: sadf Unable to read the value