About the Author

Rick Parent is a Professor in the Computer Science and Engineering Department of Ohio State University (OSU). As a graduate student, Rick worked at the Computer Graphics Research Group (CGRG) at OSU under the direction of Charles Csuri. In 1977, he received his Ph.D. from the Computer and Information Science (CIS) Department, majoring in Artificial Intelligence. For the next three years, he worked at CGRG first as a Research Associate, and then as Associate Director. In 1980 he co-founded and was President of The Computer Animation Company. In 1985, he joined the faculty of the CIS Department (now the Department of Computer -Science and Engineering) at Ohio State. Rick's research interests include various aspects of computer animation with special focus on animation of the human figure. Currently, he is working on facial animation and on using model-based techniques to track human figures in video.