Introduction to Video Processing HW2

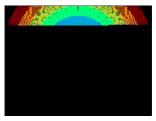
Hong Shiang Lin

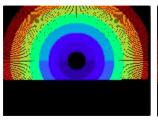
National Taipei University hongshianglin@gm.ntpu.edu.tw

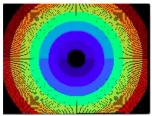
February 27, 2025

HW2: Raster Scanning

Upon completing the homework, you can generate video images to visualize the raster scanning process.







You should complete the following tasks:

- Complete the provided codes.
- Conduct experiments and analyze the results.
- Prove a property.
- Provide a HW report (see report guidelines).

Code Completion

(Tracing on revised video_formation_simulator.py)

```
import cv2
from rotated_rainbow import *
from camera import *
from display import *

# Generate lights from a rotated rainbow
scene = RotatedRainbow()
elapsed_time_ms = 0 # in milli seconds
delta_time_ms_light = 10 # in milli seconds
```

• Color converter and human visual system are migrated out in this version.

- Output image size is reduced in this version.
- The scan_video is used for recording the scanning process.

```
# Timing setting
frame = 0
delta_time_ms_frame = 1000 / frames_per_second

# Illustrate the raster scanning processing by snapshoting the image on
        line rate

# Calculate the observation counter duration by setting it as the line
        interval divided by the number of rasters per line
# (i.e., the image width).
elapsed_time_ms_observ = 0
line_interval = camera.get_line_interval()
delta_time_ms_observ = line_interval / image_width
frame_observ = 0
```

- *delta_time_ms_frame*: Frame interval of the camera.
- delta time ms observe: Frame interval of the scan video.

- # TODO #1-1: Create a file handler for the output scanning.txt file for recording the scanning indices # Check the recording format in slides.
 - You should dump the observed scanning indices for each camera frame into a file named scanning.txt
 - Scanning indices of different camera frame are separated by line.

(For example, assume two frames of the camera is scanned and its image width is 3 imes 3)

The format inside the scanning.txt

- 1 2 3 5 7 8 (comment: observed scanning indices of the first frame)
- 1 3 4 5 6 7 (comment: observed scanning indices of the second frame)

```
# Constant for millisecond to second conversion
ms2sec = 0.001
while frame < 3:
    lights = scene.generate_lights(elapsed_time_ms * ms2sec)
    elapsed_time_ms += delta_time_ms_light
    camera.expose(lights)</pre>
```

• This version uses camera.expose(lights) to compute the frequency response of lights.

```
if elapsed_time_ms >= frame * delta_time_ms_frame:
    print('Start scanning for frame:', frame)
    elapsed_time_ms_observ = 0
    frame_observ = 0
    scan_idx_prev = 0
    camera.restart_scanning_frame()
    while not camera.frame_completed():
        camera.raster_scan(delta_time_ms_observ)

# See next slide for observed scanning image generation
    elapsed_time_ms_observ += delta_time_ms_observ
```

- If the *elapsed_time_ms* exceeds the time required to render the latest frame, start scanning the latest frame.
- While the frame is not completely scanned, we keep calling camera.raster_scan() to continue the scanning.
- elapsed_time_ms_observ is used for determining when to render the observed scanning process into scan_video.

```
if (elapsed_time_ms_observ >= frame_observ * (0.1 * line_
    interval)):
    attenuation_image = camera.output_attenuation_image_
        scanned(scan_idx_prev, camera.get_scan_index())
    gc = camera.get_gamma()
    # See next slide for updating latest scanned segment
        only for quick viz. freshing
    print('Observe scanned lines:', camera.scanned_lines, '
        scan index:', camera.get_scan_index())
    display_image = display.output_buffer()
    scan_video.write(display_image)
    # TODO #1-2: Record current scan index into the output
        .txt file.
    frame_observ += 1
    scan_idx_prev = camera.get_scan_index()
```

- Get the attenuation signal from the camera.
- After updating the latest scanned segment, the signal is transmitted to the display.
- The display image is written into the scan_video.
- TODO: Record the newest scan index of current observation.

```
# Update latest scanned segment only for quick viz.
    freshing
for idx in range(scan_idx_prev, camera.get_scan_index()
    ) :
    y = int(idx / image_width)
    x = idx - v * image_width
    r, q, b = attenuation_image[y, x, :]
    display_color = [r, q, b]
    # TODO #2: Record brightness after correction (
        already done it on hw1)
    rd, gd, bd = display_color[0], display_color[1],
        display_color[2]
    display.write_buffer([x, y], rd, gd, bd)
```

- Use your implemented gamma correction in HW1.
- Only refreshing latest scanned segment for quick viz.

- Clear display and the video
- Remember to close the txt file

(Tracing on to revised camera.py)

```
class Camera():
    def __init__(self, fov, image_width, image_height, frames_per_
        second):
        # Projection matrix
        F = fov * np.pi / 180
        w, h = image_width, image_height
        f = h / (2 * (np.tan(F / 2))) #Focal length
        self.P = np.array([[f, 0, w / 2],
                           [0, f, h / 2],
                           [0, 0, 1]])
        # Exposed image: # stored exposure information, value: 0 - 1
        self.exposed_image = np.zeros([h, w, 3])
        # Scanned image: raster scanning on the latent image
        self.scanned_image = np.zeros([h, w, 3])
        # Output attenuation image: raster scanning on the latent image
        self.attenuation_image = np.zeros([h, w, 3])
```

• Create images for exposed, scanned, and attenuation signals.

```
# Compute line rate and intervals according to fps and fsy
# Line rate (lines per second) = fps * self.h (lines per frame)
self.compute_line_rate()

# Line interval = 1 / (line rate)
self.compute_line_interval_ms()

# Specify horizontal retrace time and vertical retrace time
# Horizontal retrace time should not larger than line interval
self.horizontal_retrace_time = 0.01 * self.line_interval

# Set vertical retrace time in ms
self.vertical_retrace_time = 0.05
```

• Set raster scan parameters.

```
# Compute actual line scanning time and scanned lines in a
    frame
# Line scanning time = (line interval) - (horizonal retrace
    time)
self.compute_line_scanning_time()
# Compute scanning time per pixel
self.compute_pixel_interval()
# Scanned raster index
self.scan index = 0
self.elapsed_time_ms_scan = 0
self.scanned lines = 0
self.completed = False
```

- Compute scanning times.
- Recorded scanning results.

```
def expose(self, lights):
    # Assume the exposure is simultaneously on an area and the
        exposure time is 0
    # Here we use previous sharpe model for HVS as the camera
        sensor exposure model
    hvs = HumanVisualSystem()
    for light in lights:
        r = q = b = 0 # Initialize r, q, b to zeros
        y = u = v = 0 # Initialize y, u, v to zeros
        # TODO #3: Get receptor responses (already done it on hw1)
        # Capture lights in camera
        x = self.project_to_image_position(light.X)
        self.write_exposed_image(x, r, q, b)
```

- Use human visual system function to represent the camera spectral absorption function.
- Use your implemented receptor responses on hw1.

```
def raster_scan(self, delta_time_ms):
    # Line interval = self.pixel_interval * self.w + self.
        horizontal_retrace_time
   t0 = self.elapsed_time_ms_scan
    t1 = self.elapsed_time_ms_scan + delta_time_ms
    sec2ms = 1000
   T_frame_ms = sec2ms / self.fps
   1 = self.scanned lines
    if t1 <= T_frame_ms - self.vertical_retrace_time: # Before
        vertical retracing
        # See next slide for line scanning.
       # Update elapsed time
       self.elapsed_time_ms_scan = t1
    elif t1 <= T_frame_ms: # During vertical retracing
        # Update elapsed time
        self.elapsed_time_ms_scan = t1
    else: # Finish vertical retracing
        self.completed = True
        self.elapsed_time_ms_scan = 0
```

- Before vertical retracing, the image is under line scanning.
- During vertical tracing, there are no new lines.
- The frame scanning is completed when vertical retracing is finished.

```
# Determine the elapsed time after horizontally retracing on
     current line
t line = t1 - 1 * self.line interval
if t-line <= self.line_scanning_time:</pre>
    # TODO #4: Finish line scanning by implementing the
        following procedure to replace 'pass' command:
    # 1. Determine scanning segment based on previous raster
         index, t_line and raster rate
    # 2. Employ raster_scan_one_pixel to execute scanning
        for each individual pixel
    pass
elif t_line <= self.line_interval: # Re-tracingg
    pass
else:
    # TODO #5: Finish horizontal re-tracing to replace 'pass
        ' command
    # 1. Update scanned_lines and scan_index
    pass
```

- During actual line scanning time, update the scanning by determining new scanning segment.
- Once exceed the line scanning time, the scanning enters a re-tracing stage.
- · When finish retracing, the line index and scanning index should be updated

```
def raster_scan_one_pixel(self):
    # Recover image coordinate from raster index.
    # Let (x[0], x[1]) denote the image coordinate, then scan_index
         = x[1] * w + x[0].
    x = [0, 0]
    x[1] = int(self.scan_index / self.w)
    x[0] = self.scan_index - x[1] * self.w
    # Record current target raster, after scanning it, the target
        raster is moved.
    r, q, b = self.exposed_image[x[1], x[0], :]
    self.write_scanned_image(x, r, g, b)
    # Increase scan index
    self.scan index += 1
```

- The scan index is composed of 2D image coordinates.
- The scanned image is updated here.

Experiments

(Present additional experiments to showcase your insights.)

- Examine and analyze variations in results by adjusting the fps and image height of the camera.
- Examine and analyze variations in results by adjusting the retrace times of the camera.
- Share any additional noteworthy insights.
- · Write them into reports.

Proofs

Prove that the actual scanning lines per frame is given by

$$f_{s,y}' = f_{s,y} - \frac{T_v}{T_l}$$
.

Use LaTeX commands or other tools for generating mathematical symbols.



(Demo for Latex Commands)

Commands

$$f'_{s, y} = f_{s, y} - \frac{T_v}{T_1}$$

Resulting Symbols

$$f_{s,y}' = f_{s,y} - \frac{T_v}{T_l}$$

Numerous free online LaTeX math tools are available.

Report: Guidelines

- Describe your implementation. (Do NOT paste code screen shot figures)
- Describe your understanding of theories.
- Describe your experiment settings and results.
- Describe your proofs.
- Write your division of labor.
 - If no report of division of labor, points will be deducted.
 - If you only list the division of labor in percentages, those with a lower percentage will be deducted points accordingly.
 - Every assignment must involve all members (either by distributing TODOs or taking on different roles).
 - No assignment should be completed by only one person. If this happens, those who did not participate will
 receive a zero.
 - If you only state that you were responsible for debugging but do not explain what issues were resolved, points will be deducted.
 - If you only state that you were responsible for the report, but the report content is minimal, points will also be deducted.
- Only .pdf file format is allowed.

(Continue: Grading criteria of the report)

- Experiment richness.
- Experiment depth.
- Clarity of insights.

Scoring

- Code completion (50%)
 - TODO points in video_formation_simulato.py and camera.py to generate the necessary videos.
- Experiments (20%)
- Proof (10%)
- Report (20%)

Submission Guidelines

- Put all the codes into a folder codes.
- Put all the basic videos (without modifying default setting) into a folder videos.
- Put all the experiemented videos (with additional experiment setting) into a folder supplementary-material.
- Put videos, codes, supplementary-material (optional) and report.pdf into a folder hw2.
- Compress hw2 and specify the file format as hw2.zip.
- Upload hw2.zip onto Digital Platform 3.
- Deadline: 12:00 a.m. on March 13th.

Origin of The Latex Template

The latex template is downloaded from: https://www.LaTeXTemplates.com

The Author: Vel (vel@latextemplates.com)