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Field : <u>BSCS (4th Sem)</u>

Course: Mathematics IV (Numerical Computing) (406)

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Assignment: 01:

Lab work from 1 to 5 weeks:

Variables:

```
>> a=10
   10
>> b= 12; % 12 value assigned to b, but by using terminator value of b didn't show after pressing enter.
     % if we write b & enter then value of b will print.
   12
>> clear a % clear command will remove value of a that we assigned a=10, now it will give error.
Unrecognized function or variable 'a'.
>> clc % clc command will clear the screen.
>> 10 = a % (incorrect way)
 10 = a % (incorrect way)
Incorrect use of '=' operator. Assign a value to a variable using '=' and compare values for equality using '=='.
Format Command:
```

```
>> % Format Command:
                 % "long" will result in 15 decimal places.
>> format long
>> 2*sin(1.4)
ans =
  1.970899459976920
>> format short % (by default) format is short, will result in 4 decimal places.
>> 2*sin(1.4)
ans =
    1.9709
>> % "format" command can also be used to control the spacing between MATLAB command , expression & result
>> format loose % by default "loose".
>> 5*33
ans =
   165
```

```
>> format compact
>> 5*33
ans =
    165
```

Vector:

```
\rightarrow v = [1 2 3 4] % vector is 1x4 (one row by four columns).
v =
          2
                3
     1
>> nv= 1:2:9 % (first:step:last), integers form 1 to 9 in steps of 2 .
nv =
    1 3 5 7 9
>> new(5) % index (5) = 9
ans =
 9
>> v = [3 7 2 1];
>> v = v*3
V =
   9 21 6 3
\Rightarrow g =[3 7 2 1];
\Rightarrow g = g/2
g =
  1.5000
         3.5000 1.0000 0.5000
>> % Vector Addition & Subtraction:
>> v1 = [1 2 3 4];
>> v2 = [5 6 7 8];
>> a= v1+v2
a =
  6 8 10 12
>> b= v1-v2
b =
  -4 -4 -4 -4
>> % Linspace function
>> nv = 1:2:9
  1 3 5 7
>> ls = linspace(3,15,5) % linspace(x,y,n), create a vector with 'n' values in the inclusive range x to y.
  3 6 9 12 15
```

Matrix:

```
>> % Creating Column vectors :
>> c = [1;2;3;4]
C =
     1
     2
     3
>> r = c' % transpose of vector c.
r =
          2
                3
     1
>> mat = [4 3 1; 2 5 6]
mat =
          3
     4
                1
     2
          5
                6
>> size(mat)
ans =
>> % Ones & Zeros in matrix:
>> zeros(3)
ans =
    0
          0
                0
                0
    0
          0
    0
          0
                0
>> ones(2,4)
ans =
    1
          1
                1
                      1
          1
                1
>> % Matrix Addition & Subtraction :
>> mat1 = [1 2 3; 4 5 6];
>> mat2 = [7 8 9; 10 11 12];
>> a=mat1-mat2
a =
   -6
        -6
             -6
   -6
        -6
             -6
>> b=mat1+mat2
b =
    8
        10
              12
   14
        16
              18
>> % Matrix Multiplication :
\Rightarrow a = [3 8 0; 1 2 5];
>> b = [1 2 3 4; 4 5 1 2; 0 2 3 0];
\Rightarrow c = a*b %g = [3 7 2 1]; % for compute multiplication use (*).
c =
     35
           46
                  17
                         28
      9
           22
                  20
                          8
```

For Input & Display Message:

```
>> % for input :
>> a = input('Enter your course number :')
Enter your course number :
406
a =
     406
>> input('Hello','s') % s is the data type (string)
Hello
>> % for display any message :
>> disp('MATLAB')
MATLAB
```

Function Handling:

```
>> f = @ (x) x^2 + 1
f =
    function_handle with value:
      @(x)x^2+1
>> f(1)
ans =
    2
```

Programs:

Factorial Program using For Loop:

```
x=input("enter number:");
 t = 1;
 for i=1:x
     t=t*i;
     i = i+1;
  end
 fprintf("Factorial of %d is = %d",x,t);
Output:
>> fac_for
enter number:
Factorial of 7 is = 5040
Factorial Program using While Loop:
 x=input("enter number:");
 i =1;
 t = 1;
 while i <= x
     t=t*i;
     i = i+1;
 end
 fprintf("Factorial of %d is = %d",x,t);
Output:
>> fact_while
enter number:
Factorial of 5 is = 120
```

```
Calculate The Median:
 function [] = Median()
 a=input('Enter first number: ');
 b=input('Enter second number: ');
 c= median([a,b])
 fprintf('The median of %d and %d is : %f',a,b,c);
Output:
>> Median
Enter first number:
Enter second number:
c =
The median of 5 and 7 is: 6.000000
Number Is Even Or Odd:
  a =input("Enter number: ");
  r = rem(a, 2);
  if (r==0)
      disp("Number is Even. ")
  else
      disp("Number is Odd. ")
  end
Output:
>> Even_or_odd
Enter number:
Number is Odd.
>> Even or odd
Enter number:
Number is Even.
```

```
Sum Of Numbers:
```

```
function [a] = SumOfNum
a = 0;
for i=1:100
    a=a+i;
end
fprintf("Sum of 100 integers is: %d",a);
end

Output:
>> SumOfNum
Sum of 100 integers is: 5050
ans =
```

Sum Of 100 Positive Integers:

5050

```
function [] = SumOfEven
a = 0;
for i=0:2:100 % start from 0 increment by 2 till 100.
    a=a+i;
end
fprintf("Sum of 100 even integers is: %d",a);
end
```

Output:

>> SumOfEven
Sum of 100 even integers is: 2550

Sum Of 100 Negative Integers:

```
function [] = SumOfOdd
a = 0;
for i=1:2:100  % start from 1 increment by 2 till 100.
        a=a+i;
end
fprintf("Sum of 100 odd integers is: %d",a);
end
```

```
>> SumOfOdd
Sum of 100 odd integers is: 2500
```

Bisection Method:

```
function|c| = Bisection Method()
format long
%input the equation as a string.
fu=input('Enter the equation: ','s');
%converting it to an equation.
f=inline(fu);
disp("The equatio is: ")
f
%taking guesses as input
a= input('Enter the first guess: ');
b= input('Enter the second guess: ');
e=input('Enter the tolerance error: ');
n=input('Enter number of iterations: ');
if f(a)*f(b)<0
    for i=1:n
        c=(a+b)/2;
        fprintf('c %d = %.9f\n', i,c)
        if abs(c-b)<e | abs(c-a)<e
            break
        end
        if f(a)*f(c)<0
            b=c;
        elseif f(b)*f(c)<0
            a=c;
        end
    end
else
    disp('No root between the given brackets.' );
end
```

```
>> Bisection_Method
Enter the equation:
x^3-4*x-9
The equatio is:
f =
     Inline function:
     f(x) = x^3-4*x-9
Enter the first guess:
2
Enter the second guess:
Enter the tolerance error:
0.0001
Enter number of iterations:
30
c 1 = 2.5000000000
c 2 = 2.7500000000
c 3 = 2.625000000
c 4 = 2.687500000
c 5 = 2.718750000
c 6 = 2.703125000
c 7 = 2.710937500
c 8 = 2.707031250
c 9 = 2.705078125
c 10 = 2.706054688
c 11 = 2.706542969
c 12 = 2.706298828
c 13 = 2.706420898
c 14 = 2.706481934
ans =
   2.706481933593750
```

Regula Falsi Method:

```
function [c] = Regula Falsi Method()
format long
%input the equation as a string.
fu=input('Enter the equation: ','s');
%converting it to an equation.
f=inline(fu);
disp("The equatio is: ")
f
%taking guesses as input
a= input('Enter the first guess: ');
b= input('Enter the second guess: ');
e=input('Enter the tolerance error: ');
n=input('Enter number of iterations: ');
if f(a)*f(b)<0 && a<b
    for i=1:n
        c=(a*f(b)-b*f(a))/(f(b)-f(a));
        fprintf('c %d = %.4f\n', i,c)
        if abs(f(c))<e
            break
        end
        if f(a)*f(c)<0
            b=c;
        elseif f(b)*f(c)<0
            a=c;
        end
    end
else
    disp('No root between the given brackets.' );
end
```

```
>> Regula_Falsi_Method
Enter the equation:
x*sin(x)-1
The equatio is:
f =
     Inline function:
    f(x) = x*\sin(x)-1
Enter the first guess:
Enter the second guess:
2
Enter the tolerance error:
0.0001
Enter number of iterations:
30
c 1 = 1.0998
c 2 = 1.1212
c 3 = 1.1142
ans =
   1.114161194962634
```

Secant Method:

```
function [c] = Secant Method()
format long
%input the equation as a string.
fu=input('Enter the equation: ','s');
%converting it to an equation.
f=inline(fu);
disp("The equatio is: ")
%taking guesses as input
a= input('Enter the first guess: ');
b= input('Enter the second guess: ');
e=input('Enter the tolerance error: ');
n=input('Enter number of iterations: ');
if f(a)*f(b)<0
    for i=1:n
        c=(a*f(b)-b*f(a))/(f(b)-f(a));
        fprintf('c %d = %.4f\n', i,c)
        if abs(f(c))<e
             break
        end
        if f(a)*f(c)<0
            b=c;
        elseif f(b)*f(c)<0
             a=c;
        end
    end
else
    disp('No root between the given brackets.' );
end
```

```
>> Secant_Method
Enter the equation:
x*sin(x)-1
The equatio is:
f =
    Inline function:
    f(x) = x*\sin(x)-1
Enter the first guess:
0
Enter the second guess:
Enter the tolerance error:
0.0001
Enter number of iterations:
30
c 1 = 1.0998
c 2 = 1.1212
c 3 = 1.1142
ans =
   1.114161194962634
```

Fixed Point Iteration Method:

```
>> Fixed Point Iteration Method
f(x) =
\cos(x)/3 + 1/3
df(x) =
-\sin(x)/3
Initial guess
enter tolerance
0.0001
number of iteration:
30
x1=0.6666666667
x2=0.5952957536
x3=0.6093275634
x4=0.6066776832
x5=0.6071822460
x6=0.6070863205
```

Newton Raphson Method:

```
f = @(x) x*exp(x) - 2;
df = @(x) (x+1)*exp(x);
df
x0 = input('Initial guess');
e = input('enter tolerance');
n = input('number of iteration: ');
if (df(x0) \sim 0)
    for i = 1:n
        x1 = x0 - (f(x0)/df(x0));
        fprintf('x%d = %.10f\n', i,x1)
        if abs(x1 - x0) < e_{i}
            break
        end
        if df(x1) == 0
            disp('failed');
        end
        x0 = x1
    end
else
   disp('failed');
end
```

```
>> Newton_Raphson_Method
f =
  function_handle with value:
    Q(x)x*exp(x)-2
df =
  function handle with value:
    @(x)(x+1)*exp(x)
Initial guess
3
enter tolerance
0.0001
number of iteration:
30
x1 = 2.2748935342
x0 =
    2.2749
x2 = 1.6430324352
x0 =
    1.6430
x3 = 1.1677272457
x0 =
    1.1677
x4 = 0.9160438366
x0 =
    0.9160
x5 = 0.8555826437
x0 =
    0.8556
x6 = 0.8526123129
x0 =
   0.8526
x7 = 0.8526055020
```

Roots, Polyfit & Interpolation of degree 1:

```
>> %ROOTS :
\geq q = [1 \ 0 \ -4 \ -9];
>> roots(q)
ans =
   2.7065 + 0.0000i
  -1.3533 + 1.2223i
  -1.3533 - 1.2223i
>> %POLYFIT:
>> p = [-3 -2 -1 0 1 2 3];
>> w = [4.63 2.11 0.67 0.09 0.63 2.15 4.58];
>> z = polyfit(p,w,2);
>> poly2sym(z)
ans 🚍
(199*x^2)/400 - (11*x)/2800 + 93/700
>> % INTERPOLATION OF DEGREEE 1 :
 > x = [2 5]; 
 >  y = [1.5 4.0]; 
>> interp1(x,y,2.5)
ans =
    1.9167
```

MATLAB Code For Least Squares Approximation:

For Straight Line:

```
y = [12 15 21 25];
x = [50 70 100 120];
n = length(y);|
i = sum(y);
j = sum(x);
k = sum(y.*x);
l = sum(x.^2);
a = ((1.*i)-(k.*j))/((n.*l)-(j.^2))
b = ((n.*k)-(i.*j))/((n.*l)-(j.^2))
t = [a b]
poly2sym(t)
```

```
>> Least_Square_for_st_line
a =
        2.2759
b =
        0.1879
t =
        2.2759     0.1879
ans =
    (66*x)/29 + 109/580
```

For Parabola:

```
x = [-3 -2 -1 0 1 2 3];
y = [4.63 2.11 0.67 0.09 0.63 2.15 4.58];
n = length(x);
i = sum(x);
j = sum(x.^2);
k = sum(x.^3);
l = sum(x.^4);
m = sum(y);
o = sum(x.*y);
p = sum((x.^2).*y);
```

Trapezoidal, Simpson's 1/3rd, Simpson's 3/8 Rules:

```
m = menu('choose any rule:','trapezoidal' ,'simpson 1/3 ','simpson 3/8');
% func = @(x) (1./(1 + x.^2));
% i = integral(func,0,6)
x = [0 \ 1 \ 2 \ 3 \ 4 \ 5 \ 6];
y = [1 \ 1/2 \ 1/5 \ 1/10 \ 1/17 \ 1/26 \ 1/37];
h = 1;
n = length(x) - h;
switch m
         i = (h/2)*((y(1)+y(7))+2*(y(2)+y(3)+y(4)+y(5)+y(6)));
    case 2
        j = (h/3)*((y(1)+y(7))+4*(y(2)+y(4)+y(6))+2*(y(3)+y(5)));
        disp(j)
    case 3
        k = ((3*h)/8)*((y(1)+y(7)+3*(y(2)+y(3)+y(5)+y(6))+2*(y(4)+y(7))));
        disp(k)
     otherwise
          disp('try again!')
end
```



```
>> Trap_simp_Rule
    1.4108
>> Trap_simp_Rule
    1.3662
>> Trap_simp_Rule
    1.3774
```

Newton Forward Difference Interpolation:

```
x = input('Enter list of x: ');
y = input('Enter list of y: ');
p0 = input('Enter point of approximation: ');
n = length(x);
h = x(2) - x(1);
f = zeros(n,n);
f(:,1) = y;
for j=2:n
   for i=j:n
       f(i,j) = f(i,j-1) - f(i-1,j-1);
end
f
c = f(n,n);
for k=n-1:-1:1
   p = poly(x(1))/h;
   p(2) = p(2) - (k-1);
                       % conv= can multiply polynomials.
   c = conv(c,p)/k;
    m = length(c);
    c(m) = c(m) + f(k,k);
z = poly2sym(c)
```

```
>> Newton forward code
Enter list of x:
[0;1;2;3;4;5]
Enter list of y:
[-3;3;11;27;57;107]
Enter point of approximation:
5
f =
   -3
        0
             0
                  0
                       0
                            0
   3
       6 0
                  0
                       0
                            0
   11
       8
            2
                 0
                     0
                           0
            8
   27
      16
                 6
                      0
                           0
   57
       30 14
               6 0
                           0
  107
      50
          20
                           0
x^3 - 2*x^2 + 7*x - 3
```

Newton Backward Difference Interpolation:

```
x = input('Enter list of x: ');
y = input('Enter list of y: ');
p0 = input('Enter point of approximation: ');
n = length(x);
h = x(2) - x(1);
b = zeros(n,n);
b(:,1) = y;
for j=2:n
    for i=1:n-j+1
       b(i,j) = b(i+1,j-1) - b(i,j-1);
end
c = b(1,n);
for k=n-1:-1:1
    p = poly(x(n))/h;
    p(2) = p(2) + (k-1);
                       % conv= can multiply polynomials.
    c = conv(c,p)/k;
    m = length(c);
    c(m) = c(m) + b(n-k+1,k);
 end
 z = poly2sym(c)
```

```
>> Newton_Backward_code
Enter list of x:
[0;1;2;3;4;5]
Enter list of y:
[-3;3;11;27;57;107]
Enter point of approximation:
5
b =
           2
   -3
       6
                   6
                        0
                             0
   3
       8
            8
                   6
                        0
             14
        16
                       0
                            0
   11
                   6
                            0
   27
        30
             20
                   0 0
                     0
   57
        50
             0
                   0
                            0
  107
       0
              0
                   0
x^3 - 2*x^2 + 7*x - 3
```

Solve, Polyval, Polyint, Ployder:

```
SOLVE:
 p = sym('x');
 s=3*x^2+6*x-4;
c=(double(solve(s)))
  -0.1667 <u>-</u> 0.7993i
  -0.1667 + 0.7993i
 POLYVAL:
  a = [3 6 -4];
  polyval(a , 2:5)
    20
        <u>41</u> 68 101
 POLYINT;
polyint(a)
ans =
1
          3
              -4 0
poly2sym(a)
ans 🚍
3*x^2 + 6*x - 4
DIFF:
diff(3*x^2 + 6*x - 4)
6*x + 6
DERIVATIVE (POLYDER);
 polyder(a)
ans = 6
```

Methods Of Solving ODEs:

```
m = menu('choose any method:','Euler Method',' Improved Euler Method', ...
    'RK-4 Method');
f = input('Enter your function: ');
h = input('Enter your step size: ');
x0 = input('Enter value of x0: ');
y0 = input('Enter value of y0: ');
endpoint = input('Enter how many times loop should iterate: ');
switch m
    case 1
        EulerMethod(f,h,x0,y0,endpoint);
    case 2
        ImprovedEulerMethod(f,h,x0,y0,endpoint);
    case 3
        RKmethod(f,h,x0,y0,endpoint);
end
```

Euler Method:

```
function [x,y] = EulerMethod(f,h,x0,y0,endpoint)
while x0 < endpoint
   y1 = y0+h*f(x0,y0);
   x1 = x0 + h;
   fprintf('x = %.2f, y = %.6f\n', x1, y1);

% Update x0 and y0 for the next iteration
   x0 = x1;
   y0 = y1;
end
end</pre>
```

```
>> Euler_method(@(x,y)x-y , 0.1,0,1,0.5)

x = 0.10, y = 0.900000

x = 0.20, y = 0.820000

x = 0.30, y = 0.758000

x = 0.40, y = 0.712200

x = 0.50, y = 0.680980
```

Improved Euler Method:

```
function [x,y] = ImprovedEulerMethod(f,h,x0,y0,endpoint)
while x0 < endpoint
    k1 = h * f(x0, y0);
    k2 = h * f(x0 + h, y0 + k1);
    y1 = y0 + (1/2) * (k1 + k2);
    x1 = x0 + h;
    fprintf('x = %.2f, y = %.6f\n', x1, y1);

% Update x0 and y0 for the next iteration
    x0 = x1;
    y0 = y1;
end
end</pre>
```

Output:

```
>> Improved_Euler_method(@(x,y)x-y , 0.1,0,1,0.5)

x = 0.10, y = 0.910000

x = 0.20, y = 0.838050

x = 0.30, y = 0.782435

x = 0.40, y = 0.741604

x = 0.50, y = 0.714152
```

RK-4 Method:

```
function [x,y] = RKmethod(f,h,x0,y0,endpoint)
while x0 < endpoint
    k1 = f(x0, y0);
    k2 = f(x0 + (h / 2), y0 + (k1 / 2));
    k3 = f(x0 + (h / 2), y0 + (k2 / 2));
    k4 = f(x0 + h, y0 + k3);
    y1 = y0 + ((h / 6) * (k1 + 2 * k2 + 2 * k3 + k4));
    x1 = x0 + h;
    fprintf('x = %.2f, y = %.6f\n', x1, y1);
    % Update x0 and y0 for the next iteration
    x0 = x1;
    y0 = y1;
end
end</pre>
```

```
>> RK_4_Method(@(x,y)x-y , 0.1,0,1,0.5)

x = 0.10, y = 0.941250

x = 0.20, y = 0.892422

x = 0.30, y = 0.852896

x = 0.40, y = 0.822090

x = 0.50, y = 0.799459
```

Lagrange's Interpolation:

```
m = menu('choose any method:','Lagrange Linear',' Lagrange Quadratic', ...
    'LagrangeCubic');
X = input(' X vector: ');
Y = input('Y vectors: ');
x = input('x ');
switch m
    case 1
        Lagrange_Linear(X,Y,x);
    case 2
        Lagrange_Quadratic(X,Y,x);
    case 3
        Lagrange_Cubic(X,Y,x);
end
```



Lagrange's Linear Interpolation:

```
function [g] = Lagrange_Linear(X,Y,x)
a = (((x-X(2))/(X(1)-X(2)))*Y(1));
b = (((x-X(1))/(X(2)-X(1)))*Y(2));
g = a+b
end
```

```
>> lagranges_main
   X vector:
[2 5]
Y vectors:
[1.5 4.0]
x
3
g =
   2.3333
```

Lagrange's Quadratic Interpolation:

```
function [g] = Lagrange_Quadratic(X,Y,x)
%syms x;
a = ((((x-X(2))*(x-X(3)))/((X(1)-X(2))*(X(1)-X(3)))*Y(1));
b = ((((x-X(1))*(x-X(3)))/((X(2)-X(1))*(X(2)-X(3)))*Y(2));
c = ((((x-X(1))*(x-X(2)))/((X(3)-X(1))*(X(3)-X(2)))*Y(3));
g = a+b+c
end
```

Output:

```
>> lagranges_main
   X vector:
[3 4 5 ]
Y vectors:
[1 2 4]
x
3
g =
1
```

Lagrange's Cubic Interpolation:

```
function [g] = Lagrange_Cubic(X,Y,x) v1 = ((x-X(2))*(x-X(3))*(x-X(4)))/((X(1)-X(2))*(X(1)-X(3))*(X(1)-X(4))); v2 = ((x-X(1))*(x-X(3))*(x-X(4)))/((X(2)-X(1))*(X(2)-X(3))*(X(2)-X(4))); v3 = ((x-X(1))*(x-X(2))*(x-X(4)))/((X(3)-X(1))*(X(3)-X(2))*(X(3)-X(4))); v4 = ((x-X(1))*(x-X(2))*(x-X(3)))/((X(4)-X(1))*(X(4)-X(2))*(X(4)-X(3))); g = (v1*Y(1))+(v2*Y(2))+(v3*Y(3))+(v4*Y(4)) end
```

```
>> lagranges_main
   X vector:
[0.4 0.5 0.7 0.8]
Y vectors:
[-0.916291 -0.693147 -0.356675 -0.223144]
x
0.605
g =
   -0.5017
```

Jacobi Method:

```
function [] = Jacobi_Method(a,b,tol,x,y,z)
if ((abs(a(1,1))) >= (abs(a(1,2)) + abs(a(1,3))) && (abs(a(2,2))) >= (abs ...
        (a(2,1))+abs(a(2,3))) && (abs(a(3,3)))>=(abs(a(3,1))+abs(a(3,2))))
    fprintf('k
                              x2(k)
                                         x3(k) \n');
    for i=0:100
       A = [i; x; y; z];
        fprintf('%d
                     %9.7f
                              %9.7f
                                      %9.7f \n', A);
       x1=(1/a(1,1))*(b(1)-(a(1,2)*y)-(a(1,3)*z));
       x2=(1/a(2,2))*(b(2)-(a(2,1)*x)-(a(2,3)*z));
        x3=(1/a(3,3))*(b(3)-(a(3,1)*x)-(a(3,2)*y));
        if ((abs(x-x1)<=tol) && (abs(y-x2)<=tol) && (abs(z-x3)<=tol))
        end
        x=x1;
       y=x2;
        z=x3;
    end
    else
        disp("Your value may diverge")
    end
end
```

```
>> Jacobi_Method([10 3 1; 3 10 2; 1 2 10],[19; 29; 35],0.0001,0,0,0)
      x1(k)
                x2(k)
                          x3(k)
k
0
    0.0000000
                0.0000000
                           0.0000000
1
    1.9000000
                2.9000000
                           3.5000000
2
                1.6300000
                          2.7300000
    0.6800000
    1.1380000
              2.1500000
                           3.1060000
    0.9444000
               1.9374000
                           2.9562000
                            3.0180800
5
    1.0231600
                2.0254400
6
    0.9905600
                1.9894360
                             2.9925960
7
    1.0039096
                2.0043128
                            3.0030568
8
    0.9984005
                1.9982158
                            2.9987465
9
    1.0006606
                2.0007306
                            3.0005168
10
                1.9996985
    0.9997292
                            2.9997878
11
    1.0001117
                2.0001237
                            3.0000874
12
     0.9999542 1.9999490
                            2.9999641
```

Gauss-Seidel Method:

```
function [] = Gauss_Seidel_Method(a,b,tol,x,y,z)
if(abs(a(1,1))) >= (abs(a(1,2)) + (abs(a(1,3)))) && (abs(a(2,2))) >= (abs(a ...
        (2,1)+(abs(a(2,3)))) && (abs(a(3,3)))>=(abs(a(3,1))+(abs(a(3,2))))
    fprintf(' k
                              x2(k)
                                         x3(k) \n');
                    x1(k)
    for i=0:100
       A=[i;x;y;z];
        fprintf(' %d
                       %9.7f %9.7f \n',A);
       x1=(1/a(1,1))*(b(1)-(a(1,2)*y)-(a(1,3)*z));
        x2=(1/a(2,2))*(b(2)-(a(2,1)*x)-(a(2,3)*z));
        x3=(1/a(3,3))*(b(3)-(a(3,1)*x)-(a(3,2)*y));
        if ((abs(x-x1)<=tol) && (abs(y-x2)<=tol) && (abs(z-x3)<=tol))
        end
        x=x1;
       y=x2;
        z=x3;
    end
    else
        disp("your value may diverge");
end
```

Output:

```
>> Gauss_Seidel_Method([10 3 1; 3 10 2; 1 2 10],[19; 29; 35],0.0001,0,0,0)
      x1(k)
                x2(k)
                          x3(k)
k
0
     0.0000000
                 0.0000000
                             0.0000000
     1.9000000
                 2.9000000
                             3.5000000
1
     0.6800000
               1.6300000
                           2.7300000
     1.1380000
               2.1500000
                           3.1060000
4
     0.9444000
               1.9374000
                           2.9562000
               2.0254400
5
     1.0231600
                             3.0180800
6
     0.9905600
                1.9894360
                             2.9925960
     1.0039096
                 2.0043128
                             3.0030568
               1.9982158
8
     0.9984005
                             2,9987465
               2.0007306
9
     1.0006606
                             3.0005168
10
    0.9997292
                1.9996985
                            2.9997878
11
    1.0001117 2.0001237
                             3.0000874
12
     0.9999542 1.9999490
                             2.9999641
```

Eign & lu Command:

```
% eig Command (for Eign Vector(v) & diagonal matrix whose
% diagonal entries are Eign Values(d)).
B = [1 -1 0; -1 2 1; 0 1 1];
 [v,d] = eig(B)
    0.5774
              0.7071
                       -0.4082
    0.5774
           -0.0000
                       0.8165
    -0.5774
              0.7071
                        0.4082
d =
    0.0000
                   0
                             0
         0
              1,0000
                             0
         0
                         3.0000
```

```
% lu Command
C = [2 1 3; 4 3 10; 2 4 17];
[L,U] = lu(C)
    0.5000
             -0.2000
                       1,0000
    1.0000
              0
                            0
    0.5000
             1,0000
    4.0000
              3,0000
                      10.0000
                     12.0000
         0
              2,5000
                      0.4000
```

Power Method:

The eign value is: 0.0000

By Using Rayleigh Approach:

```
function [] = Rayleigh_Power_m(A,x0,tol)
 for i=0:7
     x = A*x0;
     j = min(x);
     x = x/j;
     if(abs(x-x0)<tol)</pre>
         break;
     x0 = x;
     lamda = ((A*x0).*x0)/(x0.*x0);
 fprintf('The eign vector is: \n');
 fprintf('The eign value is: %.4f \n', lamda);
 end
Output:
>> Rayleigh_Power_m([2 -12; 1 -5],[1;1],0.0001)
The eign vector is:
X =
   1.0000
   0.3336
The eign value is: -2.0035
The eign value is: -0.2229
The eign value is: 0.0000
```

By Using Scaling:

```
function [] = Scaling_Power_m(A,x0,tol)
  for i=0:7
      x = A*x0;
      j = max(x);
      x = x/j;
      if(abs(x-x0)<tol)</pre>
          break;
      end
      x0 = x;
      lamda = ((A*x0).*x0)/(x0.*x0);
  fprintf('The eign vector is: \n');
  fprintf('The eign value is: %.4f \n', lamda);
  end
Output:
>> Scaling_Power_m([1 2 0; -2 1 2; 1 3 1],[1;1;1],0.0001)
The eign vector is:
x =
    0.5001
    0.5001
    1.0000
The eign value is: 0.0000
The eign value is: 0.7502
The eign value is: 0.7501
The eign value is: 3.0003
```