# Yun-Chun Chen

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## Education

Sep 2020 University of Toronto, ON, Canada.

- Present Ph.D. Student in Computer Science.

Advisor: Alec Jacobson.

Committee: Alec Jacobson, Sanja Fidler, and Sven Dickinson.

Sep 2014 National Taiwan University, Taipei, Taiwan.

- Jun 2018 B.S. in Electrical Engineering.

# Work Experience

Jun 2022 Adobe Research, Toronto, ON, Canada.

- Present Research Scientist Intern. Mentors: Vova Kim and Noam Aigerman.

o Working on learning-based mesh compression for large-scale datasets.

#### Apr 2022 Dynamic Graphics Project Lab, University of Toronto, ON, Canada.

- Present Graduate Research Assistant. Advisor: Alec Jacobson.

- Working on 3D computer vision and geometric deep learning research.
- Worked on collecting and benchmarking a large-scale fractured object dataset.
- Sep 2020 Vector Institute, Toronto, ON, Canada.
- Aug 2022 Student Researcher.
  - Worked on 3D computer vision and geometric deep learning research.

## Sep 2020 People, Al and Robots Lab, University of Toronto, ON, Canada.

- Aug 2022 Graduate Research Assistant. Advisor: Animesh Garg.
  - Worked on pairwise 3D geometric shape assembly.
  - Worked on multi-finger grasp synthesis with differentiable simulation.
  - Worked on imitation learning for robotic manipulation.

## May 2021 NVIDIA Research Robotics Team, Seattle, WA, USA.

- Feb 2022 Research Intern. Manager: Dieter Fox. Mentors: Adithya Murali and Balakumar Sundaralingam.
  - Worked on implicit neural representations for robotic grasping and motion planning.
  - Jan 2020 Vision and Learning Lab, University of California, Merced, CA, USA.
- Jun 2020 Short-term Visiting Scholar. Mentor: Ming-Hsuan Yang.
  - Worked on 3D human pose and shape estimation from videos.

### Apr 2019 Vision and Learning Lab, Virginia Tech, VA, USA.

- Jul 2019 Short-term Visiting Scholar. Mentor: Jia-Bin Huang.
  - Worked on neural architecture search for image restoration and synthesis tasks.

#### Jul 2017 Computer Vision Lab, Academia Sinica, Taipei, Taiwan.

- Jan 2019 Research Assistant. Mentors: Yen-Yu Lin, Jia-Bin Huang, and Ming-Hsuan Yang.
  - o Worked on unsupervised domain adaptation for dense prediction tasks.
  - Worked on weakly supervised semantic matching and object co-segmentation.

#### Selected Publications

## Journal Papers

#### CVIU 2021 Self-Attentive 3D Human Pose and Shape Estimation from Videos.

**Yun-Chun Chen**, Marco Piccirilli, Robinson Piramuthu, and Ming-Hsuan Yang. Computer Vision and Image Understanding (CVIU), 2021.

# PAMI 2021 Show, Match and Segment: Joint Weakly Supervised Learning of Semantic Matching and Object Co-segmentation.

Yun-Chun Chen, Yen-Yu Lin, Ming-Hsuan Yang, and Jia-Bin Huang.

IEEE Transactions on Pattern Analysis and Machine Intelligence (PAMI), 2021.

#### Conference Papers

#### NeurlPS 2022 Breaking Bad: A Dataset for Geometric Fracture and Reassembly.

Silvia Sellán\*, Yun-Chun Chen\*, Ziyi Wu\*, Animesh Garg, and Alec Jacobson. (\*equal contribution)

Neural Information Processing Systems (NeurIPS) Track on Datasets and Benchmarks, 2022.

**Featured Paper Presentation** 

#### ECCV 2022 Grasp'D: Differentiable Contact-rich Grasp Synthesis for Multi-fingered Hands.

Dylan Turpin, Liquan Wang, Eric Heiden, Yun-Chun Chen, Miles Macklin, Stavros Tsogkas, Sven Dickinson, and Animesh Garg.

European Conference on Computer Vision (ECCV), 2022.

**Oral Presentation** 

## CVPR 2022 Neural Shape Mating: Self-Supervised Object Assembly with Adversarial Shape Priors.

Yun-Chun Chen, Haoda Li, Dylan Turpin, Alec Jacobson, and Animesh Garg.

IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2022.

#### IROS 2021 Learning by Watching: Physical Imitation of Manipulation Skills from Human Videos.

Haoyu Xiong, Quanzhou Li, Yun-Chun Chen, Homanga Bharadhwaj, Samarth Sinha, and Animesh Garg. IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), 2021.

## ECCV 2020 NAS-DIP: Learning Deep Image Prior with Neural Architecture Search.

Yun-Chun Chen\*, Chen Gao\*, Esther Robb, and Jia-Bin Huang. (\*equal contribution)

European Conference on Computer Vision (ECCV), 2020.

## ECCV 2020 Learning to Learn in a Semi-Supervised Fashion.

Yun-Chun Chen, Chao-Te Chou, and Yu-Chiang Frank Wang.

European Conference on Computer Vision (ECCV), 2020.

## ICCV 2019 Recover and Identify: A Generative Dual Model for Cross-Resolution Person Re-Identification.

Yun-Chun Chen\*, Yu-Jhe Li\*, Yen-Yu Lin, Xiaofei Du, and Yu-Chiang Frank Wang. (\*equal contribution)

IEEE International Conference on Computer Vision (ICCV), 2019.

#### CVPR 2019 CrDoCo: Pixel-level Domain Transfer with Cross-Domain Consistency.

Yun-Chun Chen, Yen-Yu Lin, Ming-Hsuan Yang, and Jia-Bin Huang.

IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2019.

## AAAI 2019 Learning Resolution-Invariant Deep Representations for Person Re-Identification.

Yun-Chun Chen\*, Yu-Jhe Li\*, Xiaofei Du, and Yu-Chiang Frank Wang. (\*equal contribution)

AAAI Conference on Artificial Intelligence (AAAI), 2019.

**Oral Presentation** 

#### ACCV 2018 Deep Semantic Matching with Foreground Detection and Cycle-Consistency.

Yun-Chun Chen, Po-Hsiang Huang, Li-Yu Yu, Jia-Bin Huang, Ming-Hsuan Yang, and Yen-Yu Lin.

Asian Conference on Computer Vision (ACCV), 2018.

#### Workshop Papers

#### RSS-W 2022 Neural Motion Fields: Encoding Grasp Trajectories as Implicit Value Functions.

Yun-Chun Chen\*, Adithyavairavan Murali\*, Balakumar Sundaralingam\*, Wei Yang,

Animesh Garg, and Dieter Fox. (\*equal contribution)

RSS 2022 Workshop on Implicit Representations for Robotic Manipulation, 2022.

Spotlight Talk

#### RSS-W 2021 Learning by Watching: Physical Imitation of Manipulation Skills from Human Videos.

Haoyu Xiong, Quanzhou Li, Yun-Chun Chen, Homanga Bharadhwaj, Samarth Sinha, and Animesh Garg. RSS 2021 Workshop on Visual Learning and Reasoning for Robotics, 2021.

Spotlight Talk

## ICML-W 2021 Learning by Watching: Physical Imitation of Manipulation Skills from Human Videos.

Haoyu Xiong, Quanzhou Li, **Yun-Chun Chen**, Homanga Bharadhwaj, Samarth Sinha, and Animesh Garg. ICML 2021 Workshop on Human in the Loop Learning, 2021.

#### Preprint

#### arXiv 2020 Cross-Resolution Adversarial Dual Network for Person Re-Identification and Beyond.

**Yun-Chun Chen\***, Yu-Jhe Li\*, Yen-Yu Lin, and Yu-Chiang Frank Wang. (\*equal contribution) arXiv preprint arXiv:2002.09274

## Invited Talk

## May 2022 Toronto Geometry Colloquium.

Neural Shape Mating: Self-Supervised Object Assembly with Adversarial Shape Priors. Invited by Hsueh-Ti Derek Liu, Otman Benchekroun, Selena Ling, Silvia Sellán, and Alec Jacobson.

# Press Coverage

## Oct 2022 Technology.org Science & Technology News.

Breaking Bad: A Dataset for Geometric Fracture and Reassembly.

#### Oct 2022 Etoile D'Europe.

Breaking Bad: un ensemble de données pour la fracture géométrique et le réassemblage.

#### Patent

## Jun 2022 **Techniques for Robot Control using Neural Implicit Value Functions.**

Adithyavairavan Murali, Balakumar Sundaralingam, **Yun-Chun Chen**, Dieter Fox, and Animesh Garg. US Patent Application No. 17/856,699.

## Honors and Awards

- 2022 Vector Institute Research Grant.
- 2022 University of Toronto Mississauga Travel Grant for CVPR 2022.
- 2022 University of Toronto Fellowship, Faculty of Arts and Science.
- 2021 Faculty of Arts and Science Program-level Fellowship, University of Toronto.
- 2021 Vector Institute Research Grant.
- 2021 Top 25% of Program Committee Members of AAAI 2021.
- 2021 University of Toronto Fellowship, Faculty of Arts and Science.
- 2020 Faculty of Arts and Science Program-level Fellowship, University of Toronto.
- 2019 Appier Al Scholarship for ICCV 2019.
- 2019 Appier Al Scholarship for CVPR 2019.
- 2019 Appier Al Scholarship for AAAI 2019.
- 2018 Third Place in IEEE Video and Image Processing (VIP) Cup.

# Teaching

#### **University of Toronto**

- Fall 2022 CSC 317: Computer Graphics. Instructor: Karan Singh.
- Fall 2022 CSC 2521: Topics in Computer Graphics. Instructor: Alec Jacobson.
- Winter 2022 CSC 375: Algorithmic Intelligence in Robotics. Instructor: Animesh Garg.
- Winter 2022 CSC 413/2516: Neural Networks and Deep Learning. Instructor: Jimmy Ba.
- Winter 2021 CSC 413/2516: Neural Networks and Deep Learning. Instructor: Jimmy Ba.

# **National Taiwan University**

- Spring 2018 EE 5184: Machine Learning.
  - Fall 2017 EE 1004: Computer Programming.

## Academic Service

#### Journal Reviewer

International Journal of Computer Vision (IJCV)

Image and Vision Computing (IVC)

**IET Computer Vision** 

IEEE Robotics and Automation Letters (RA-L)

IEEE Transactions on Image Processing (TIP)

#### **Senior Program Committee**

International Joint Conference on Artificial Intelligence (IJCAI), 2021

## **Conference Reviewer / Program Committee**

Neural Information Processing Systems (NeurIPS), 2020, 2021, 2022

Neural Information Processing Systems (NeurIPS) Track on Datasets and Benchmarks, 2022

International Conference on Learning Representations (ICLR), 2021, 2022, 2023

International Conference on Machine Learning (ICML), 2021, 2022

IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2020, 2021, 2022, 2023

IEEE International Conference on Computer Vision (ICCV), 2019, 2021

European Conference on Computer Vision (ECCV), 2020, 2022

International Conference on 3D Vision (3DV), 2022

British Machine Vision Conference (BMVC), 2019, 2020, 2021, 2022

Asian Conference on Computer Vision (ACCV), 2020, 2022

IEEE Winter Conference on Applications of Computer Vision (WACV), 2021, 2022, 2023

ACM SIGGRAPH Asia, 2022

IEEE International Conference on Robotics and Automation (ICRA), 2021

Conference on Robot Learning (CoRL), 2020

International Symposium on Robotics Research (ISRR), 2022

International Joint Conference on Artificial Intelligence (IJCAI), 2022

AAAI Conference on Artificial Intelligence (AAAI), 2020, 2021, 2022, 2023

International Conference on Artificial Intelligence and Statistics (AISTATS), 2023

IEEE International Conference on Image Processing (ICIP), 2019

Gordon Research Conference/Seminar in Robotics (GRS), 2022

#### Volunteer

International Conference on Learning Representations (ICLR), 2021

International Conference on Machine Learning (ICML), 2021

#### Mentor

SIGGRAPH grad school application mentorship program, 2022

Toronto Graduate Application Assistance Program, 2022

# Mentoring

Sep 2022 Junru Lin

- Present B.S. student, University of Toronto.

Project: Neural radiance fields with super-resolution.

May 2022 Xinyu Kang

- Jul 2022 B.S. student, University of Toronto.

Project: Fractured object reassembly.

Aug 2021 Haoda Li

- May 2022 B.S. student, University of Toronto.

Project: Self-supervised object assembly.

Jul 2020 Quanzhou Li

- Sep 2021 B.S. student, University of Toronto.

Project: Imitation learning from videos.

Jul 2020 Haoyu Xiong

- Sep 2021 B.S. student, Tianjin University.

Project: Imitation learning from videos.

## References

#### Ph.D. Advisor Alec Jacobson

Associate Professor

Department of Computer Science

University of Toronto

Email: jacobson@cs.toronto.edu

Web: https://www.cs.toronto.edu/~jacobson/

#### Research Mentor Ming-Hsuan Yang

Professor

Department of Electrical Engineering and Computer Science

University of California, Merced Email: mhyang@ucmerced.edu

Web: https://faculty.ucmerced.edu/mhyang/

## Research Mentor Jia-Bin Huang

Capital One endowed Associate Professor

Department of Computer Science University of Maryland, College Park

Email: jbhuang@umd.edu

Web: https://jbhuang0604.github.io/

#### Research Mentor Yen-Yu Lin

Distinguished Professor

Department of Computer Science National Chiao Tung University

Email: lin@cs.nctu.edu.tw

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