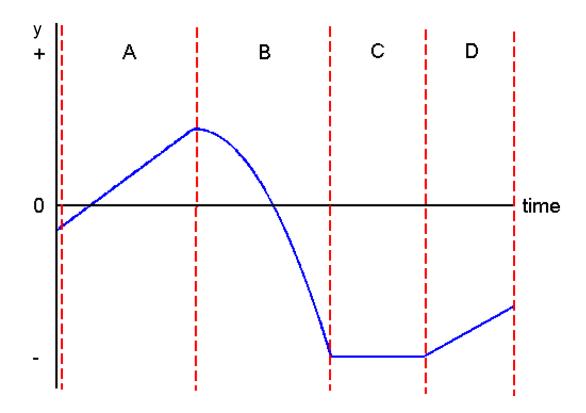
# Physics 2211 – Summer GPS Week 2

### Problem #1

The position of an object moving along the y-axis, as a function of time, is plotted in the adjacent diagram. For region A, answer the following series of questions. Once you have finished, answer these questions again for B, then C, and then D.



Note: Your instructor/TA may ask you to describe the motion for each region. While doing this, use your hand to represent the object and move it according to the motion information given in that region. Be sure to define where, relative to your hand, the origin is located.

The object's motion is	A	В	С	D
in the $+y$ direction	<b>/</b>			<b>✓</b>
in the $-y$ direction		<b>✓</b>		
changing directions				
stationary			<b>✓</b>	
unable to be determined with the given information				
The object's <b>speed</b> is	A	В	С	D
increasing		<b>/</b>		
decreasing				
constant	<b>/</b>			<b>✓</b>
sometimes increasing and sometimes decreasing				
zero			<b>&lt;</b>	
unable to be determined with the given information				
The object's <b>displacement</b> within a given region is	A	В	С	D
in the $+y$ direction	/			<b>/</b>
in the $-y$ direction	<b>V</b>	<b>/</b>		•
changing directions		•		
zero			<b>/</b>	
unable to be determined with the given information				
The object's <b>velocity</b> is	A	В	С	D
in the $+y$ direction	<b>/</b>			<b>/</b>
in the -y direction		<b>/</b>		_
changing directions				
zero			<b>✓</b>	
unable to be determined with the given information				
The object's <b>change in velocity</b> is	A	В	С	D
in the $+y$ direction				
in the $-y$ direction		<b>/</b>		
changing directions		•		
zero	<b>/</b>		<b>/</b>	<b>/</b>
unable to be determined with the given information			,	

## Problem #2

A proton traveling with a velocity of < 700, 700, -700 > m/s and is located at < 13, -4, 17 > m at a time t = 0.8 s. Assume the net force on the proton is zero.

(a) Find the velocity of the proton at time t = 0.836 s. (Hint: Use Newton's 2nd Law)

$$< 700, 700, -700 > m/s$$

(b) Find the position of the proton at time t = 0.836 s.

$$< 13, -4, 17 > m + (< 700, 700, -700 > m/s)(0.836 - 0.8) (s)$$

(c) How can the proton be moving if the net force on the proton is zero? Explain briefly.

Newton's 1st Law (Inertia) states the motion will be stationary (static equivalen t) or be in constant motion (dynamic equivalent) if there is no force on the object.

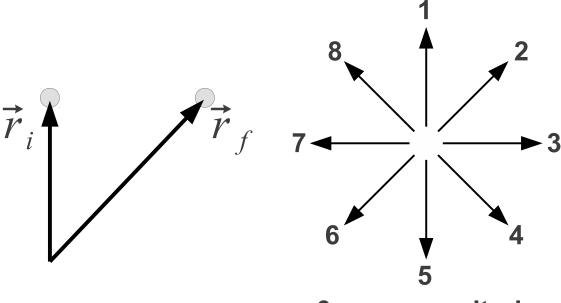
#### Problem #3

An object's initial position at  $\vec{r}_i$  and final position at  $\vec{r}_f$  are shown on the figure below. Using the numbered direction arrows shown, indicate (by number) which arrow best represents the direction of the quantities listed below. If the quantity has zero magnitude or if more information is needed to determine the direction, indicate using the corresponding number listed below.

The average velocity  $\vec{v}_{avg}$  3

The displacement  $\Delta \vec{r}$  3

The change in velocity  $\Delta \vec{v}$  10



9 zero magnitude 10 more info needed

An object's initial velocity  $\vec{v}_i$  and final velocity  $\vec{v}_f$  are shown below. Using the numbered direction arrows shown, indicate (by number) which arrow best represents the direction of the quantities listed below. If the quantity has zero magnitude or cannot be determined, indicate using the corresponding number listed below.

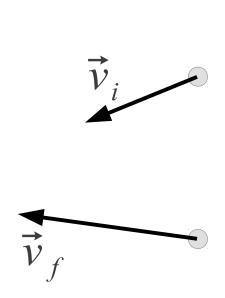
The initial position vector  $\vec{r}_i$  10

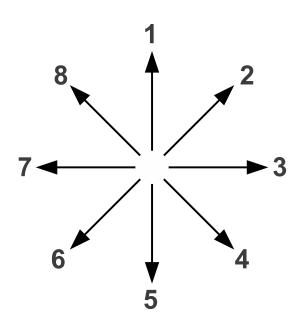
The change in velocity  $\Delta \vec{v}$  8

The change in momentum  $\Delta \vec{p}$  8

The acceleration  $\vec{a}$  8

The net force  $\vec{F}_{net}$  8





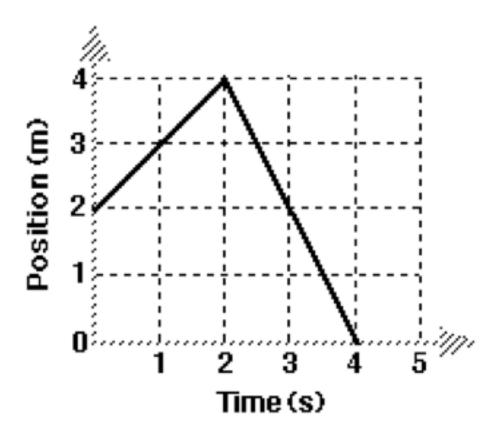
9 zero magnitude 10 more info needed

### Problem #4

To complete this series of questions you will need the Lab 1 starter code, which you can find linked from the Lab 1 Instructions on Canvas. Copy the contents of the starter code into a new program in your own GlowScript account.

(a) An object moves away from the origin at constant speed. Sketch, by hand, the position vs. time.

(b) For the following position vs. time graph, create a computational model based on Newton's 2nd Law (or, equivalently, the Momentum Principle) that correctly captures the described motion. Use your model to plot both the position vs. time and the velocity vs. time. **Hint:** each straight line segment of the trajectory will need a separate calculation loop.



(c) An object moves away from the origin at a steady speed for 10s, reverses direction and moves back toward the origin at the same speed for 10s. Sketch, by hand, the position vs. time.