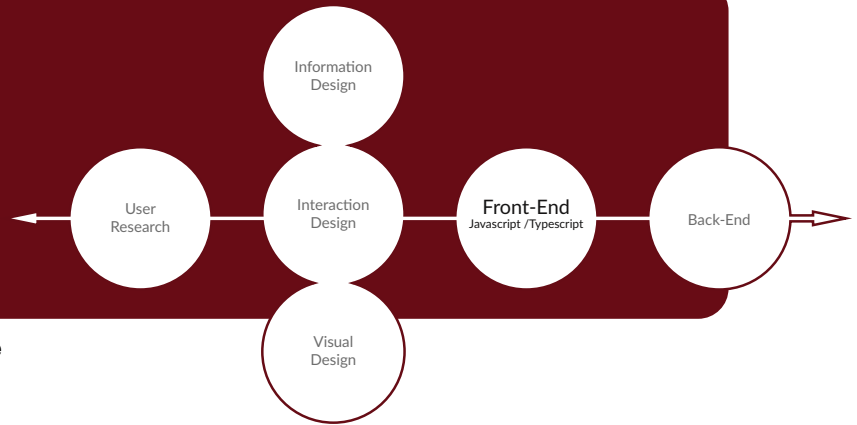


Redacted Name

Software Engineer



appropriate@email.com | 555-555-5555 | City, State

Experience

LogRhythm

Software Engineer

July 2016: 2 years

As a member of the web team I am helping transition the web interface from Angular to React. I enjoy building new components in React using Typescript and putting them into use in the web UI. I am also helping build up our regression tests using cypress.

SendGrid

Front-End Software Engineer

May 2015: 1 year

As a member of the labs team, I worked closely with the back-end engineers, the user experience designer and the product manager to bring the user experience to life for new, experimental features using Ampersand.js or React.js.

Simple Energy

User Experience Designer and Engineer

May 2014: 1 year

Given a high-level feature description, I research the user's perspective and design an intuitive user experience in the form of user flows and wireframes. Next, with input from our visual designer, I implement the intuitive and pixel-perfect user experience in HTML, CSS and JavaScript (Ember.js).

Oracle

User Experience Designer

Feb 2009: 5 years

Core Technologies Team: Review existing applications via heuristic evaluations and suggest new flows for important use cases. Educate teams about user-centered design and the tools to successfully implement it.

Oracle Social Network Team (4 years): Write feature specifications and design the associated user experience. Work closely with engineering, management and visual designers.

Intel

Research Intern

Sep 2007: 3 months

Worked on a natural language module for the speech interface on a device composition system. The system allows users to connect and share the display, hard drive, and clipboard between computers connected to the system.

Microsoft

Software Engineer Intern

May 2001: 3 months

Designed and implemented a filter on a diff tool to filter out benign register name differences in assembly code.

Education

University of California, Berkeley

2008

Ph.D. in Computer Science with a Focus in Human Computer Interaction

Carnegie Mellon University

2002

B.S. in Computer Science

Summary

Ana is a software engineer focused on the front-end. Her background in computer science and user experience design enables her to work closely with the user experience designer, product manager and back-end engineer to realize polished user interfaces that are easy to use.

Skills

Engineering

TypeScript / JavaScript	<div></div>
React.js / Redux.js	<div></div>
Angular.js	<div></div>
HTML	<div></div>
CSS	<div></div>
Responsive Design	<div></div>
Ember.js	<div></div>
SML	<div></div>
Java	<div></div>
Python	<div></div>
Agile / Scrum	<div></div>
Rust	<div></div>
Elm	<div></div>
Swift	<div></div>

User Experience Design

User-Centered Design	<div></div>
User Flows	<div></div>
Contextual Inquiry	<div></div>
Think-Aloud User Study	<div></div>