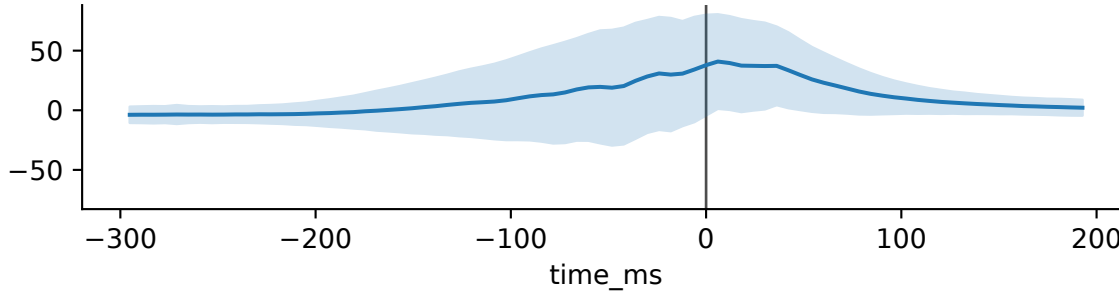


ang vel (deg*s-1)

direction = Nose-down



direction = Nose-up

