CS311: Homework #5

Due on November 11, 2013 at 4:30 pm

 $Professor\ Lathrop\ Section\ 3$

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Give algorithms for the following operations.

Solution

Algorithms for each part are below.

Part A

Give an algorithm that multiples two degree-1 polynomials with only three multiply operations.

- 1: **function** MultiplySingleDegreePolynomials(a, b, c, d)
- 2: **return** 0
- 3: end function

Algorithm 1: Multiply 1 degree polynomial

Part B

Give a divide-and-conquer algorithm for multiplying two polynomials of degree n. Prove using the master theorem that your algorithm runs in $\Theta(n^{\log_2 3})$. You may assume that n+1 is a power of 2.

- 1: function MultiplyNDegreePolynomials
- 2: return 0
- 3: end function

Algorithm 2: Multiply n degree polynomial

Give an $O(\log n)$ time algorithm that computes the following function:

```
MEDIAN-OF-TWO (l_1, l_2)
```

Input: l_1 and l_2 are two sorted lists of integers. Each list has n elements (2n elements in total) and the value of each element in the lists is unique.

Output: The value of the n^{th} smallest integer in the set of 2n integers is l_1 and l_2 .

Solution

```
1: function MID(x, y)
         return (y-x)/2+x
 3: end function
 4:
 5: function MEDIAN-OF-TWO(l_1, l_2)
         start1 \leftarrow 0
 6:
         start2 \leftarrow 0
 7:
 8:
         end1 \leftarrow l_1.length
         end2 \leftarrow l_2.length
9:
         mid1 \leftarrow \text{Mid}(start1, end1)
10:
         mid2 \leftarrow \text{Mid}(start2, end2)
11:
12:
13:
        while mid1 < end1 and mid2 < e2 do
            if l1[mid1] < l2[mid2] then
14:
15:
                  start1 \leftarrow mid1
                  end2 \leftarrow mid2
16:
17:
            else
18:
                  end1 \leftarrow mid1
                  start2 \leftarrow mid2
19:
             end if
20:
21:
             mid1 \leftarrow \text{Mid}(start1, end1)
22:
23:
             mid2 \leftarrow \text{MID}(start2, end2)
        end while
24:
25:
26:
        if mid1 \ge end1 then
27:
             return l1[mid1]
28:
        else
29:
             return l2[mid2]
        end if
30:
31: end function
```

Algorithm 3: Value of the n^{th} smallest integer in either list

Give an O(n) average case running time algorithm that computes the following:

```
\textbf{Kth-SMALLEST}(list,k)
```

Input: An unsorted list *list* of unique integers and an integer k **Output:** The value of the k^{th} smallest integer from the list

Solution

The algorithm is based off of $\mathbf{QuickSort}$ and is often called $\mathbf{QuickSelect}$. The principle idea is to use the partitioning function of $\mathbf{QuickSort}$ because the element that is selected to be a partition will be placed in its correct place in the list. The position then will tell us where to look for the kth item.

```
1: function KTH-SMALLEST(list, k)
       index \leftarrow \text{KTH-SMALLEST-REC}(list, k, 0, list.length)
2:
       return list[index]
4: end function
6: function QUICKSELECT(list, k, start, end)
       if start >= end then
           return end
8:
       end if
9:
10:
       partition \leftarrow Partition(list, k, start, end)
11:
12:
13:
       if k < partition then
           return QuickSelect(list, start, partition - 1)
14:
       else if k > partition then
15:
           return QuickSelect(list, partition + 1, end)
16:
       end if
17:
18:
       return list[k]
19:
20: end function
```

Algorithm 4: Give the k^{th} smallest integer from the list

Where the Partition algorithm is dependent on the type of partitioning scheme used.

Let T be a tree with n vertices. We say that a vertex v is a minimal separator of T if its removal splits T into two or more subtrees, each with at most n/2 nodes.

Solution

Part A

Show that ever finite tree has at least one minimal separator.

Proof.

Part B

Show an O(|V|) algorithm for identifying a minimal separator in a given tree.

- 1: function MinimalSeparator(T)
- 2: return 0
- 3: end function

Algorithm 5: Identify a minimal separator in the given tree

Give an algorithm that computes the following:

BST-Reconstruction(traversal)

Input: An array of elements generated by a pre-order traversal of some binary search tree.

Output: A binary search tree identical to the original tree.

Solution

Solution for the function is below:

- 1: function BST-Reconstruction (traversal)
- 2: **return** 0
- 3: end function

Algorithm 6: Binary search tree reconstruction

Let G = (V, E) be a connected, undirected graph.

Prove or disprove:

$$\exists v \in V \mid G = (V \setminus \{v\}, E)$$
 is connected

Solution

A mother vertex in a directed graph G = (V, E) is a vertex v such that all other vertices in G can be reached by a directed path from v.

Solution

Part A

Give an O(n+m) algorithm to test whether a given vertex v is a mother of G, where n=|V| and m=|E|.

- 1: **function** IsMother(v, G)
- 2: **return** 0
- 3: end function

Algorithm 7: Determine if a given vertex is a mother of a graph

Part B

Give an O(n+m) algorithm to test whether a graph G contains a mother vertex.

- 1: **function** ContainsAMother(G)
- 2: **return** 0
- 3: end function

Algorithm 8: Determine if a given graph has a mother

Suppose we are given the minimum spanning tree T of a given graph G and a new edge e = (u, v) of weight w that we will add to G.

Solution

Give an O(n) algorithm to find the minimum spanning tree of the graph G + e.

- 1: **function** ADDMST(T, e, G)
- 2: return 0
- 3: end function

Algorithm 9: Add an edge to a given minimum spanning tree

Problem 6–7 from the text.

Solution

Part A

Let T be a minimum spanning tree of a weighted graph G. Construct a new graph G' by adding a weight of k to every edge of G. Do the edges of T form a minimum spanning tree of G'? Prove the statement or give a counterexample.

Proof.

Part B

Let $P = \{s, ..., t\}$ describe the shortest weighted path between vertices s and t of a weighted graph G. Construct a new graph G' by adding a weight of k to every edge of G. Does P describe a shortest path from s to t in G'? Prove the statement or give a counterexample.

Counterexample

P still does not necessarily describe a shortest path from s to t in G'. This is weight added to each path is dependent on how many sections are in the path. If we were to let k=5 and add it to each path, a path that has 1 edge will have 5 added to it, but a path with 2 edges will get 10 added to it. This is illustrated in the below example.

The first figure, Figure 1 is G and that path is the three edges straight across the line of nodes, from s to t then to u. However the second graph is Figure 2 has had k added to each edge, the shortest path is now the single edge from s to u.

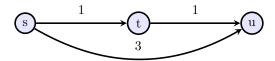


Figure 1: The graph G.

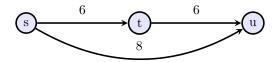


Figure 2: The graph G'.