

Yuwnon Tae

311 Anyangcheonseo-ro, Samsung Raemian Apt. 111-305
Anyang-si, Gyeonggi-do, 13994
<https://yunwontae.github.io/>
ytae@ucdavis.edu

Summary

Obtaining a research internship position to utilize my skills, knowledge, and considerable expertise in machine learning and deep learning

Education

University of California, Davis
Bachelor's Degree

Davis, California
Graduated December 2018

Korea University
Master's Degree

Seoul, Seoul
Graduating December 2020

My research interest is machine learning, specifically natural language processing with deep representation learning.

- Natural language processing
- Machine learning
- Unsupervised machine translation
- Text generation/classification

Employment History

Naver Clova AI
Global research internship

Seongnam-si, Gyeonggi-do
June 2018 - September 2018

Comments Generation (Summer 2018) - Generating comments based on article titles

- The baseline model was Dialog WAE which is originally used for dialogue modeling.
- Hybrid CNN-RNN was another approach for encoder and decoder.
- Due to popularity of attention modeling, Variational attention was another approach.
- WebDemo (Summer 2018) - Demonstrating comments generation integrated with flask and pytorch

Skills

Programming languages expert with: Python(Pytorch), C, C++

Programming languages somewhat familiar with: Bash, Javascript, Swift, Typescript

Framework somewhat familiar with: Angular, Node.js, Express, Socket.io, Flask

Activities

2017 Hackathon by Devpost

FoodSnapper - Using Google Cloud Vision API to detect foods and retrieve the nutrition information from a database
(Detail:<https://devpost.com/software/foodsnapper>)

2017-2018 President of Korean Aggies United

A student organization which does most of Korean Social events with community services to form a Korean community at UC Davis.

Projects

Davis Capstone Project with Google Software Engineer: DrawBack (Winter 2018) - CollaborativeDrawing Real Time Application
(https://edu.google.com/latest-news/stories/uc-davis-capstone/?modal_active=none)

- Users can share their drawing in real time
- Used MEAN Stack with socket.io framework to build this WebApp
- Used GCP:Compute Engine to host website

Clone: Warcraft II (Fall 2017) - Strategy game

- Porting existing linux application to IOS application
- Designed the UI to fit in iPhone Screen