

如何给 llvm ir 语言的 instructions 增加个一个新 flag

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```
define i32 @test_and(i32 %a,i32 %b) {  
    %res = and plct_openday i32 %a, %b  
    ret i32 %res  
}
```

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解析

llvm/include/llvm/AsmParser/LLToken.h

```
16 namespace llvm {
17 namespace lltok {
18 enum Kind {
19     // Markers
20     Eof,
21     Error,
22
23     // Tokens with no info.
24     dotdotdot, // ...
25     equal,
26     comma, // = ,
27     star, // *
28     lsquare,
29     rsquare, // [ ]
30     lbrace,
31     rbrace, // { }
32     less,
33     greater, // < >
34     lparen,
35     rparen, // ( )
36     exclaim, // !
37     bar, // |
38     colon, // :
39
40     kw_plct_openday,
41     kw_vscale,
42     kw_x,
43     kw_true,
44     kw_false,
45     kw_declare,
46     kw_define,
47     kw_global,
48     kw_constant,
```

此文件中定义了所有 .ll 文件词法分析器所需的枚举

← 在此增加了 plct_openday 的枚举

llvm/lib/AsmParser/LLLexer.cpp

lltok::Kind LLLexer::LexIdentifier()

此函数读取并返回相应字符串为枚举，增加了 KEYWORD(plct_openday); 对应上一页的我们新增加的枚举。

```
lltok::Kind LLLexer::LexIdentifier() {
    const char *StartChar = CurPtr;
    const char *IntEnd = CurPtr[-1] == 'i' ? nullptr : StartChar;
    const char *KeywordEnd = nullptr;

    for (; isLabelChar(c: *CurPtr); ++CurPtr) {
        // If we decide this is an integer, remember the end of the sequence.
        if (!IntEnd && !isdigit(static_cast<unsigned char>(*CurPtr)))
            IntEnd = CurPtr;
        if (!KeywordEnd && !isalnum(static_cast<unsigned char>(*CurPtr)) &&
            *CurPtr != '_' )
            KeywordEnd = CurPtr;
    }
}
```

```
#define KEYWORD(STR)
do {
    if (Keyword == #STR)
        return lltok::kw_##STR;
} while (false)
```

```
KEYWORD(nnan);
KEYWORD(ninf);
KEYWORD(nsz);
KEYWORD(plct_openday);|
KEYWORD(arcp);
KEYWORD(contract);
```

llvm/include/llvm/IR/InstrTypes.h

增加一个 PossiblyPLCTOpenDay 类继承于 BinaryOperator ，我们可以由此转换到对应类，并且增加相应函数

```
class PossiblyPLCTOpenDay : public BinaryOperator {
public:
    enum { IsPLCTOpenDay = (1 << 0) };
    void setIsPLCTOpenDay(bool B) {
        SubclassOptionalData = (SubclassOptionalData & ~IsPLCTOpenDay) | (B * IsPLCTOpenDay);
    }
    bool isPLCTOpenDay() const { return SubclassOptionalData & IsPLCTOpenDay; }
    static bool classof(const Instruction *I) {
        return I->getOpcode() == Instruction::And;
    }
    static bool classof(const Value *V) {
        return isa<Instruction>(Val: V) && classof(I: cast<Instruction>(Val: V));
    }
};
```

llvm ir

llvm/lib/AsmParser/LLParser.cpp

int LLParser::parseInstruction(Instruction *&Inst, BasicBlock *BB, PerFunctionState &PFS)

```
6411  case lltok::kw_and: {
6412      bool PLCTOpenDay = EatIfPresent(T: lltok::kw_plct_openday);
6413      if (parseLogical(&: Inst, &: PFS, Op: KeywordVal))
6414          return true;
6415      if (PLCTOpenDay)
6416          cast<PossiblyPLCTOpenDay>(Val: Inst)->setIsPLCTOpenDay(B: true);
6417      return false;
6418 }
```

在此函数下匹配 kw_and ，尝试获取 plct_openday 的 flag ，检查 Instruction ，再尝试在 Instruction 上设置 PLCTOpenDay 的 flag

```
// Instruction Parsing. Each instruction parsing routine can return with a
// normal result, an error result, or return having eaten an extra comma.
enum InstResult { InstNormal = 0, InstError = 1, InstExtraComma = 2 };|
```

llvm/lib/IR/AsmWriter.cpp

```
static void WriteOptimizationInfo(raw_ostream &Out, const User *U) {
    if (const FPMathOperator *FPO = dyn_cast<const FPMathOperator>(U)) {
        Out << FPO->getFastMathFlags();

    if (const OverflowingBinaryOperator *OBO =
        dyn_cast<OverflowingBinaryOperator>(U)) {
            if (OBO->hasNoUnsignedWrap())
                Out << " nuw";
            if (OBO->hasNoSignedWrap())
                Out << " nsw";
        } else if (const PossiblyPLCTOpenDay *PLCTOpenDay =
            dyn_cast<PossiblyPLCTOpenDay>(U)) {
            if (PLCTOpenDay->isPLCTOpenDay())
                Out << " plct_openday";
        } else if (const PossiblyExactOperator *Div =
            dyn_cast<PossiblyExactOperator>(U)) {
            if (Div->isExact())
                Out << " exact";
        } else if (const PossiblyDisjointInst *PDI =
            dyn_cast<PossiblyDisjointInst>(U)) {
            if (PDI->isDisjoint())
                Out << " disjoint";
        } else if (const GEP0Operator *GEP = dyn_cast<GEP0Operator>(U)) {
            if (GEP->isInBounds())
                Out << " inbounds";
        } else if (const auto *NNI = dyn_cast<PossiblyNonNegInst>(U)) {
            if (NNI->hasNonNeg())
                Out << " nneg";
        }
    }
}
```

在此文件中增加相应逻辑，用来打印新增的 plct_openday flag

bitcode

llvm/include/llvm/Bitcode/LLVMBitCodes.h

加入一个新枚举用来标识我们的 PLCT_OPENDAY flag

```
enum PossiblyPLCTOpenDayFlags { PLCT_OPENDAY = 0 };
```

llvm/lib/Bitcode/Reader/BitcodeReader.cpp

Error BitcodeReader::parseFunctionBody(Function *F)

```
case bitc::FUNC_CODE_INST_BINOP: { // BINOP: [opval, ty, opval, opcode]
    unsigned OpNum = 0;
    Value *LHS, *RHS;
    unsigned TypeID;
    if (getValueTypePair(Record, &Slot: OpNum, InstNum: NextValueNo, &ResVal: LHS, &T:
        popValue(Record, &Slot: OpNum, InstNum: NextValueNo, Ty: LHS->getType(), TyID:
            ConstExprInsertBB: CurBB) ||
        OpNum+1 > Record.size())
        return error(Message: "Invalid record");

    int Opc = getDecodedBinaryOpcode(Val: Record[OpNum++], Ty: LHS->getType());
    if (Opc == -1)
        return error(Message: "Invalid record");
    I = BinaryOperator::Create(Opc: (Instruction::BinaryOps)Opc, S1: LHS, S2: RHS);
    ResTypeID = TypeID;
    InstructionList.push_back(Elc: I);
    if (OpNum < Record.size()) {
        if (Opc == Instruction::Add ||
            Opc == Instruction::Sub ||
            Opc == Instruction::Mul ||
            Opc == Instruction::Shl) {
            if (Record[OpNum] & (1 << bitc::OBO_NO_SIGNED_WRAP))
                cast<BinaryOperator>(Val: I)->setHasNoSignedWrap(b: true);
            if (Record[OpNum] & (1 << bitc::OBO_NO_UNSIGNED_WRAP))
                cast<BinaryOperator>(Val: I)->setHasNoUnsignedWrap(b: true);
        }
        else if (Opc == Instruction::And) {
            if (Record[OpNum] & (1 << bitc::PLCT_OPEN_DAY))
                cast<PossiblyPLCTOpenDay>(Val: I)->setIsPLCTOpenDay(b: true);
        }
        else if (Opc == Instruction::SDiv ||
            Opc == Instruction::UDiv ||
            Opc == Instruction::LShr ||
            Opc == Instruction::AShr) {
            if (Record[OpNum] & (1 << bitc::PEO_EXACT))
                cast<BinaryOperator>(Val: I)->setIsExact(b: true);
        }
        else if (Opc == Instruction::Or) {
            if (Record[OpNum] & (1 << bitc::PDI_DISJOINT))
                cast<PossiblyDisjointInst>(Val: I)->setIsDisjoint(b: true);
        }
        else if (isa<FPMathOperator>(Val: I)) {
            FastMathFlags FMF = getDecodedFastMathFlags(Val: Record[OpNum]);
            if (FMF.any())
                I->setFastMathFlags(FMF);
        }
    }
}
```

增加逻辑获取并设置 PLCTOpenDay flag

llvm/lib/Bitcode/Writer/BitcodeWriter.cpp

```
static uint64_t getOptimizationFlags(const Value *V) {
    uint64_t Flags = 0;

    if (const auto *OBO = dyn_cast<OverflowingBinaryOperator>(Val: V)) {
        if (OBO->hasNoSignedWrap())
            Flags |= 1 << bitc::OBO_NO_SIGNED_WRAP;
        if (OBO->hasNoUnsignedWrap())
            Flags |= 1 << bitc::OBO_NO_UNSIGNED_WRAP;
    } else if (const auto *PLCTOpenDay: PossiblyPLCTOpenDay const * = dyn_cast<PossiblyPLCTOpenDay>(Val: V)) {
        if (PLCTOpenDay->isPLCTOpenDay())
            Flags |= 1 << bitc::PLCT_OPENDAY;
    } else if (const auto *PEO: PossiblyExactOperator const * = dyn_cast<PossiblyExactOperator>(Val: V)) {
        if (PEO->isExact())
            Flags |= 1 << bitc::PEO_EXACT;
    } else if (const auto *PDI: PossiblyDisjointInst const * = dyn_cast<PossiblyDisjointInst>(Val: V)) {
        if (PDI->isDisjoint())
            Flags |= 1 << bitc::PDI_DISJOINT;
    } else if (const auto *FPMO: FPMathOperator const * = dyn_cast<FPMathOperator>(Val: V)) {
        if (FPMO->hasAllowReassoc())
            Flags |= bitc::AllowReassoc;
        if (FPMO->hasNoNaNs())
            Flags |= bitc::NoNaNs;
        if (FPMO->hasNoInfs())
            Flags |= bitc::NoInfs;
        if (FPMO->hasNoSignedZeros())
            Flags |= bitc::NoSignedZeros;
        if (FPMO->hasAllowReciprocal())
            Flags |= bitc::AllowReciprocal;
        if (FPMO->hasAllowContract())
            Flags |= bitc::AllowContract;
        if (FPMO->hasApproxFunc())
            Flags |= bitc::ApproxFunc;
    } else if (const auto *NNI: PossiblyNonNegInst const * = dyn_cast<PossiblyNonNegInst>(Val: V)) {
        if (NNI->hasNonNeg())
            Flags |= 1 << bitc::PNNI_NON_NEG;
    }

    return Flags;
}
```

← 检查 PLCTOpenDay 的 flag

```

void Instruction::copyIRFlags(const Value *V, bool IncludeWrapFlags) {
    // Copy the wrapping flags.
    if (IncludeWrapFlags && isa<OverflowingBinaryOperator>(Val: this)) {
        if (auto *OB = dyn_cast<OverflowingBinaryOperator>(Val: V)) {
            setHasNoSignedWrap(b: OB->hasNoSignedWrap());
            setHasNoUnsignedWrap(b: OB->hasNoUnsignedWrap());
        }
    }

    // Copy the exact flag.
    if (auto *PE: const PossiblyExactOperator * = dyn_cast<PossiblyExactOperator>(Val: V))
        if (isa<PossiblyExactOperator>(Val: this))
            setIsExact(b: PE->isExact());

    if (auto *SrcPD: const PossiblyDisjointInst * = dyn_cast<PossiblyDisjointInst>(Val: V))
        if (auto *DestPD: PossiblyDisjointInst * = dyn_cast<PossiblyDisjointInst>(Val: this))
            DestPD->setIsDisjoint(b: SrcPD->isDisjoint());

    // Copy the fast-math flags.
    if (auto *FP: const FPMathOperator * = dyn_cast<FPMathOperator>(Val: V))
        if (isa<FPMathOperator>(Val: this))
            copyFastMathFlags(FMF: FP->getFastMathFlags());

    if (auto *SrcPLCT: const PossiblyPLCTOpenDay * = dyn_cast<PossiblyPLCTOpenDay>(Val: V))
        if (auto *DestPLCT: PossiblyPLCTOpenDay * = dyn_cast<PossiblyPLCTOpenDay>(Val: this))
            DestPLCT->setIsPLCTOpenDay(b: SrcPLCT->isPLCTOpenDay());

    if (auto *SrcGEP: const GetElementPtrInst * = dyn_cast<GetElementPtrInst>(Val: V))
        if (auto *DestGEP: GetElementPtrInst * = dyn_cast<GetElementPtrInst>(Val: this))
            DestGEP->setIsInBounds(b: SrcGEP->isInBounds() || DestGEP->isInBounds());

    if (auto *NNI: const PossiblyNonNegInst * = dyn_cast<PossiblyNonNegInst>(Val: V))
        if (isa<PossiblyNonNegInst>(Val: this))
            setNonNeg(b: NNI->hasNonNeg());
}

```

```

void Instruction::andIRFlags(const Value *V) {
    if (auto *OB = dyn_cast<OverflowingBinaryOperator>(Val: V)) {
        if (isa<OverflowingBinaryOperator>(Val: this)) {
            setHasNoSignedWrap(b: hasNoSignedWrap() && OB->hasNoSignedWrap());
            setHasNoUnsignedWrap(b: hasNoUnsignedWrap() && OB->hasNoUnsignedWrap());
        }
    }

    if (auto *PE: const PossiblyExactOperator * = dyn_cast<PossiblyExactOperator>(Val: V))
        if (isa<PossiblyExactOperator>(Val: this))
            setIsExact(b: isExact() && PE->isExact());

    if (auto *SrcPD: const PossiblyDisjointInst * = dyn_cast<PossiblyDisjointInst>(Val: V))
        if (auto *DestPD: PossiblyDisjointInst * = dyn_cast<PossiblyDisjointInst>(Val: this))
            DestPD->setIsDisjoint(b: DestPD->isDisjoint() && SrcPD->isDisjoint());

    if (auto *SrcPLCT: const PossiblyPLCTOpenDay * = dyn_cast<PossiblyPLCTOpenDay>(Val: V))
        if (auto *DestPLCT: PossiblyPLCTOpenDay * = dyn_cast<PossiblyPLCTOpenDay>(Val: this))
            DestPLCT->setIsPLCTOpenDay(b: DestPLCT->isPLCTOpenDay() && SrcPLCT->isPLCTOpenDay());

    if (auto *FP: const FPMathOperator * = dyn_cast<FPMathOperator>(Val: V)) {
        if (isa<FPMathOperator>(Val: this)) {
            FastMathFlags FM = getFastMathFlags();
            FM &= FP->getFastMathFlags();
            copyFastMathFlags(FMF: FM);
        }
    }

    if (auto *SrcGEP: const GetElementPtrInst * = dyn_cast<GetElementPtrInst>(Val: V))
        if (auto *DestGEP: GetElementPtrInst * = dyn_cast<GetElementPtrInst>(Val: this))
            DestGEP->setIsInBounds(b: SrcGEP->isInBounds() && DestGEP->isInBounds());

    if (auto *NNI: const PossiblyNonNegInst * = dyn_cast<PossiblyNonNegInst>(Val: V))
        if (isa<PossiblyNonNegInst>(Val: this))
            setNonNeg(b: hasNonNeg() && NNI->hasNonNeg());
}

```

测试

llvm/test/Assembler/flags.ll

; RUN: llvm-as < %s | llvm-dis | FileCheck %s

```
define i32 @test_and(i32 %a, i32 %b) {  
; CHECK: %res = and plct_openday i32 %a, %b  
  %res = and plct_openday i32 %a, %b  
  ret i32 %res  
}
```

llvm-as 转换文件到 llvm 字节码，再由
llvm-dis 转为 ir 以此来验证代码正确性

```
[z572@m build]$ cat /tmp/ba.ll
define i32 @test_and(i32 %a,i32 %b) {
; CHECK: %res = and plct_openday i32 %a, %b
  %res = and plct_openday i32 %a, %b
  ret i32 %res
}
[z572@m build]$ cat /tmp/ba.ll | ./bin/opt -S
; ModuleID = '<stdin>'
source_filename = "<stdin>"

define i32 @test_and(i32 %a, i32 %b) {
  %res = and plct_openday i32 %a, %b
  ret i32 %res
}
```

参考

- <https://github.com/llvm/llvm-project/pull/72583>
- <https://github.com/llvm/llvm-project/pull/67982>
- <https://discourse.llvm.org/t/rfc-add-or-disjoint-flag/75036/2>
- <https://discourse.llvm.org/t/rfc-add-zext-nneg-flag/73914>

END