YUPENG HAN

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EDUCATION & RESEARCH

Carnegie Mellon University, Robotics Institute

Oct 2019 - June 2021

Topic: GPU-based Real-Time Object Pose Estimation System Advisor: Prof. Maxim Likhachev

Purdue University, West Lafayette

Aug 2017 - Dec 2018 M.S. in Engineering GPA: 3.96/4.00

Shanghai Jiao Tong University (SJTU), China

Bachelor in Mechanical Engineering, Tsien-Hsue-Shen Honor Program GPA: 3.75/4.30

PROFESSIONAL EXPERIENCE

Computer Vision Engineer

EBots Inc.

Inference Speed-Up & GPU Programmin

May 2022 - Present

Aug 2013 - Jun 2017

- Optimize vision algorithms from an algorithmic and engineering perspective.
- Accomplish 15X speed-up for the ICP process. Applied KD-Tree to optimize the point nearest point pairing module, learn the statistic within the point cloud, eliminate outlier within the point pairing process and other engineering perspective optimization.
- Speed up the assembly part detection module. Locate time-consuming bottle-necks, apply OpenCV-GPU API to speed up preprocessing and postprocessing, and warm up the tensor-rt module while initing the module.

Research & Development Engineer

Optimize SLAM & Local Feature Generation

Jun 2021 - May 2022

Developed a submap feature voting mechanism to adjust submap poses before merging into the global map to compensate for errors accumulated in odometer travel and errors generated by the depth sensor.

Research Engineer - Robotics

CMU Robotics Institute

GPU-based Real-Time Object Pose Estimation System

Oct 2019 - Jun 2021

- · Vehicle Detection Based-on Sensor Fusion[Video]
- Developed a fast, scalable, and accurate 3D vehicle detection framework for autonomous driving that combines the strengths of deep learning, computer graphics, and optimization.
- · Indoor Object-6DOF Pose Estimation [Video]
- Developed the pose proposal generation module in an RGB-D 6-DOF pose estimation framework. Tested on the open dataset (YCB-Video), results show that our algorithm surpasses state-of-the-art 6-DOF pose estimation methods with great margins without the need for any ground truth pose annotations.

Computer Vision Engineer

Deptrum Co.Ltd

Face Detection on Depth Images [Video]

Apr - Aug 2019

Developed a face detection running on depth images. Obtained 99.93% precision and over 97% recall.

HONORS & ACHIEVEMENTS

• Dean's List and Semester Honors

All Semesters in Purdue

• Outstanding Individual of SJTU [Pressed by SJTU Academic News Website]

Jun 2016

• The First Prize of National College Students Science and Technology Contest

Aug 2014

• The First Prize of The National Mathematical Olympiad

Jan 2013

PUBLICATIONS

- Y Han, S Aine, M Likhachev, "Real-time 3D Perception via Search for Vehicle Detection with No Pose Annotated Training Data"
- A Agrawal, Y Han and M Likhachev, "PERCH 2.0:Fast and Accurate GPU-based Perception via Search for Object Pose Estimation", IEEE International Conference on Intelligent Robots and Systems (IROS) 2021
- J, Thekinen Y Han and J Panchal, "Designing Market Thickness and Optimal Frequency of Multi-Period Stable Matching in CBDM" ASME International Design Engineering Technical Conferences (IDETC), 2018

TECHNICAL STRENGTHS

Programming Technical

C++, CUDA, Python, ROS, RTOS, MATLAB

Inference Speed-Up, RGB-D Pose Estimation, SLAM, Parallel Programming