(9) False

if double size N > 2N, and excuting time increase by 4,

So T(2N) = 4xT(N), in this case it is not growing Linearly with 4N it implies exponetial growth

(b) True

The max number of wodes in a Height h binary tree is $2^{h+1}-1$ $N(H) = 1+2+2^2+2^3+\cdots+2^H = 2^{1+1}-1$, At level 0, I node, level 21, 2 nodes, level 2, 22, 4 nodes, and so on

(C) False

In BST, all nodes in left subtree smaller, all nodes in right subtree greater if deleting node with key x then node with key y is not same as deleting key y then key x. Because each time has to rearrangle the Tree based on the BST property. That might lead to different thee standards.

(d) False,

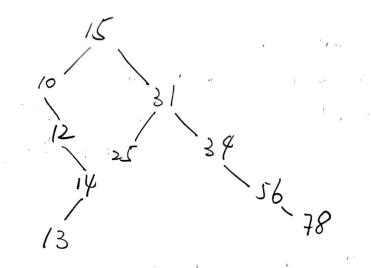
the will take O(nlefn), the binary-min thop's height is logn, there are necessary each insection operation take O(lefn) by maintaining the min-Heap property

So total O(nlefn)

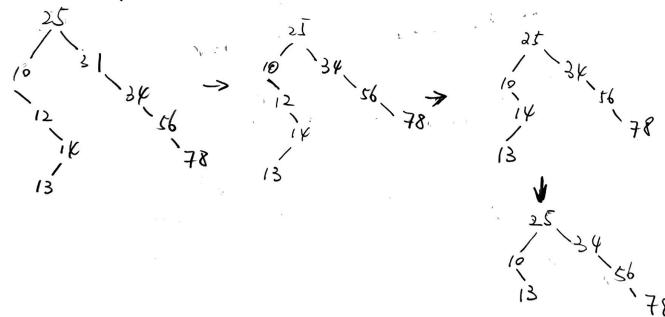
In binary min-Heap, the smallest one is the not at the top of their.

So the second-smallest is the child of the not by the preparay of, minheap.

(a) Draw BST 15, 10, 31, 25, 34, 56, 78, 12, 14, 13

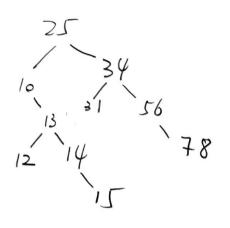


(b) delete following nodes 15,31,12,18



(C) reutre order and reinsertinto till 1K, 12, 31, 15

3



After that when taking inorder traversal, it will be 10,12,13,14,11,25,31,34,56,78 it is an ascending order, also it is an BST based on its property

6.1-3

in a marker, the mac-keep property is for every node i other than not $A[Pavent(i)] \ge A[i]$, so the not of the subtree is always the top most facut, that contains the largest value in whole subtree

6.1-4

The smallest node may only reside in a leaf node. Based on the marker

6.1-6
{25, 17, 14, 6, 13, 10, 1, 5, 7, 12}

No, it is not a marker

5 (7) 14 5 (7) 12

The 7 ned is greater than garent 6

6.3-3

Show that there are most [n/2h+1] nodes of height him any n-element heap.

At height 0, there are $\lceil n/2 \rceil$ leaf nodes, it is a base case for a proof by

In/20+17 = In/27 modes, at h=0 means it has most In/27 nodes.

By removing all leaves, n-Tn/z7 nodes, = In-n/z7 = Ln/z) for new heap

[20+1] for h=0, now based on the equation [n/2h+1]

= $\left[\frac{\lfloor n/2\rfloor}{2}\right]$ = $\left[\lfloor n/4\rfloor\right]$ = $\lfloor n/4\rfloor$ | eafnotes for an $\lfloor n/2\rfloor$ elements heap

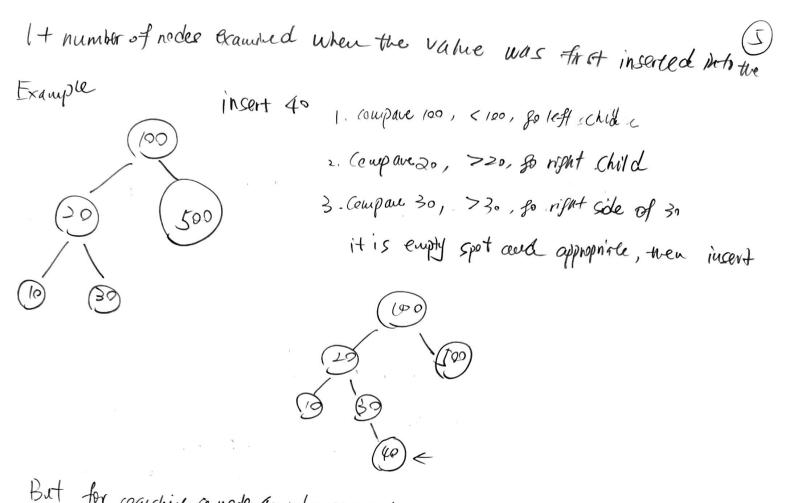
Busedion 6:1-7 the leaves of an n- element heap are index by [n/2]+1, [4/2]

+2,...,n. So the proof holds for all values of h and n.

12.3-2

when insert a node in a BST, start with the root, compare the node Value and not value, if node value is less than not value, so to left Otherwise move to right subtree Repeat this step, until find an empty spot also appropriate

For searching for a value, also follows the rules; which is compare to root val, This time also requires that theck the value itself, searching is to search for a target node in BST. So number of nodes examed in searchy for a value =



But for searching a node 40, is do steps 1, 2, and3. Then extra step mapare 40 quals or not to the node value.

12,3-3

worst case, if the numbers are sorted already Example; 1,2,3,4,5

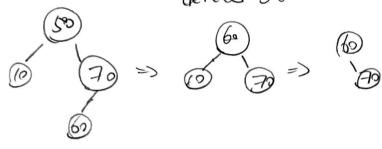
The height of there is n Duriny insertion, each node takes O(n) time to reach Correct position, because the tree is the Linked list There are n numbers, total insorper is $O(n^2)$

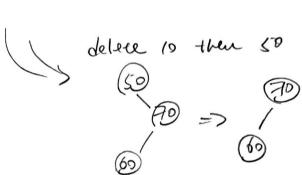
In order Traversal take O(n), So sum up $O(n^2 + n) = O(n^2)$ Best case The tree is balanced, the height does not exceed lopp, The time for insertion is O(logn), and there are n numbers, so O(nlogn). In order traveral is O(n). So Sum up O(nlogn+n) = O(nlogn)

it is not always Commutatibe"

(nunter Example:

delete 50 then 10





B.5-4 Use induction to show that a nonempty binary-tree with n nodes has height out least light

Base case, when there is one node in tree. the hight is 1/31=0

Let the binary tree has not nodes,

if n+1 is not equal to > to the power of, then the height is L (g(n+1))

Plse, choose a leaf node of francest depth then remarrit; the height is at least Llgn J So it means that the tree is complete binary tree on h nodes.

when removing the leaf node, the height will change by 1, So LIgn] +1 = LIg(n+1)]

Let $n+1 = 2^k$ $|hwght \lfloor \lg n \rfloor = k-1$, $2^k - 1$ nodes have to be complete binary

(a) False

Once build a Heap, takes O(a) the

The largest Element is extracted and places the end of the array Each extraction takes O(lefas) the.

There are n extractions, result is O(n/ef(n))

(b) True.

0 (P: N=5, N-1= 4 edfes

The can traverse in both directions, travel from one node to any other node. But there're no cycles, startland node can a ke same. There is special case of graph, with N nodes, N-1 edges.

(C) False

Binary Heap is like complete binary tree, does not have to be shill binary tree.

All nodes are as fas as left possible is completely filled, except possibly the last. The demants not 2 to the paner.

(d) True

4 is smallest.

10 5 then 10 > 4, 5 > K

12 1K then 12 > 10, 1K > 10

(e)

daph k 0 k=0, $2^{\circ}=1$ node 10° 1 $k=1=2^{\prime}=2$, but it has 3 nodes, Wrong 12° W 12° W

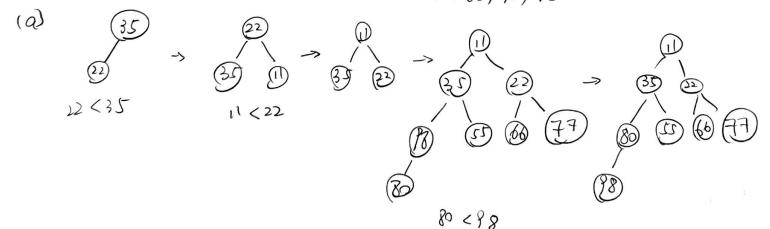
False, for binomal num-Heap, it has exactly 2th nocks, has depth as k. The north has defree k and children of the nort one themselves Binomial nees with order k-1, k-2, ... o from left to myst.

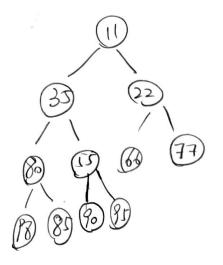
(f). True

Sort the array in ascerding order and compile the sun itali]
Once the array is sorted, the max value is on the largest index, the min value is on the smallest index. The time norst case is $O(n \log (n))$.

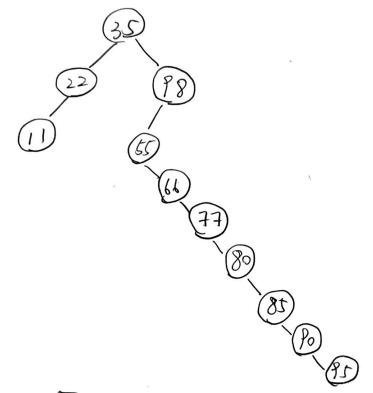
Sort it array lefin) + iterate array to summing max n

35, 22, 11, 18, 55, 66, 77, 80, 85, 80, 95

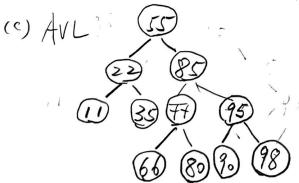




(b) BST.



Minteap is Top Bottom Sorted, BST is left-Right Sorted.



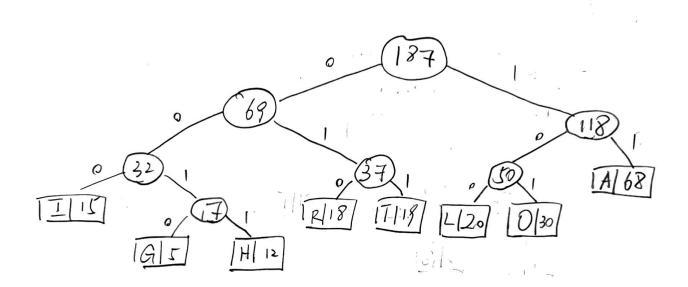
AVL is set Balanced BST, [HL-HR] =0, 1

 $\widehat{(D)}$

6. alphbat: | A | L | G | O | R | I | T | H | weights: | 68 | 20 | 5 | 30 | 18 | 15 | 19 | 12 |

(a) Soft the neight

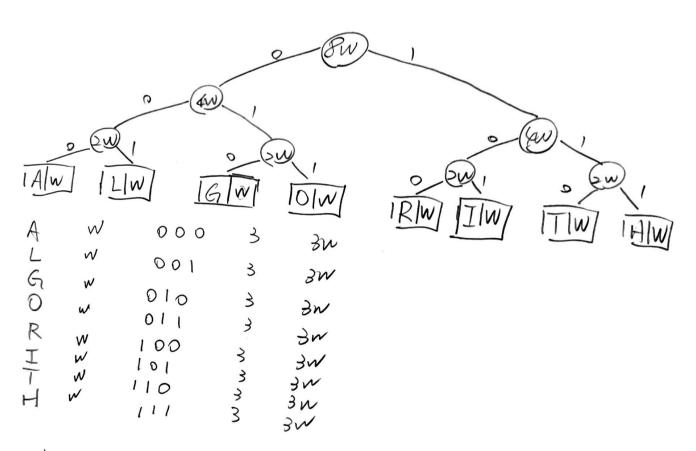
Arrange tree small neights to left



| (b) | letter | waight | Code | Bits | Caut |
|-----|--------|--------|------|------|------|
| | I | 15 | 000 | 3 | 45 |
| | G | 5 | 0010 | 4 | 20 |
| | H | 12 | 0011 | K | 84 |
| | R | 18 | 010 | 3 | 2 K |
| | T | 19 | 011 | 3 | F2 |
| | L | >0 | 100 | 3 | 60 |
| | 0 | 30 | 101 | 3 | 90 |
| | A | 68 | 1) | 2 | 136 |

Average Bits = 510/187 = 2.727Yes, it is less than 3, 2.727 < 3

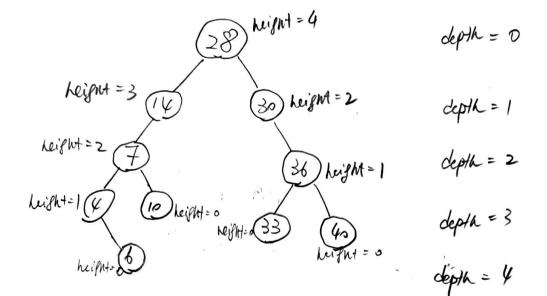
(c) If each yours has the same maight w



Average bits = 200/8W=3 Yes, the Huffman code tree almays a full thee. 7

28 16 7 4 6 30 36 33 10 40

(9)



$$T_{H}(N) = 4+3+2+2+1/+1+0+0+0+0$$

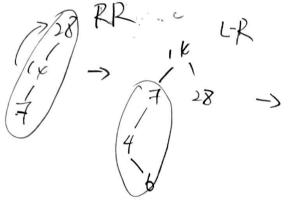
$$= 13$$

$$T_{D}(N) = 0+1+1+2+2+3+3+3+3+4$$

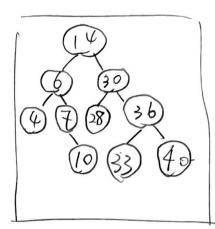
 $log_{2}(10)$ 10 = (3.3219) / 0 = 33.219, $T_{H}(N) + T_{D}(N) = 13+22 = 35$ $33.219 \le 35 \le 90$ N(N-1) = 10(9) = 90

50, (of (N) N & TH(N) + TO(N) & (N-1) N

28 14 7 6 6 30 36 33 10 Kn



1 K LL 30 36



The pest insurtions

do not desting the AVL Property, Just insert depth =0 them based on the values comparison

H=26 30H=2 H=0 & H=17 28H=0 36 H=1

(C)

Q= 1

Q=5

10 Hz, 30Hz, 40Hz.

d=3

Compare previous answers, AVL demeases the TH(N), TD(N)

TH(N) + TO(N) = 9+19=28