

# Lambda Calculus

# History

- Introduced by Alonzo Church in 1930s as a way of formalizing the concept of effective computability.
- Any computation solved by a Turing machine can be expressed in lambda( $\lambda$ ) calculus.
- Universal in the sense that any **computable** function can be expressed and evaluated using this formalism.
- Who uses  $\lambda$  calculus as computational model?
- Purely functional languages.

# Syntax

Exp  $\longrightarrow$  constant | variable | Exp Exp |  $\lambda$  variable.Exp

The only keywords used in the language are  $\lambda$  and dot.

Examples:

1. 10
2. X
3. X 6
4.  $\lambda y.y$  2
5.  $(\lambda x.x) (\lambda y.y)$
6.  $\lambda x.(+ x 5)$

## Simplifications

- $\lambda$  calculus treats functions “anonymously” i.e. without giving them explicit names.
- $\lambda$  calculus only uses functions of a single input. If a function requires 2 or more inputs they can be reworked into an equivalent function that accepts a single input that accepts a single input and as output returns another function, that in turn accepts a single input. For example

Sum= $x+y$

In lambda calculus it will be

$\lambda x.\lambda y.(+ x y)$

## Free Variables

- The **free variables** of an expression are those variables not bound by a lambda abstraction.
- An occurrence of a variable in an expression is free if it refers to a variable introduced (by a  $\lambda$ -abstraction) outside of the expression.
- Example:
  - $\lambda x.x$  :  $x$  is bound and **not a free variable**
  - $x$  :  $x$  is free in expression
  - $\lambda x.x y$  :  $x$  is bound and  $y$  is a free variable
  - $(\lambda x.x) (\lambda y.y x)$  :  $x$  is bound in the first expression from the left .  $y$  is bound in the second expression but  $x$  is free in the second expression.
    - Please notice the important fact that  $x$  in the second expression is totally independent of the  $x$  in the first expression.

## Examples

1.  $\lambda x. \lambda y. xyz$
  2.  $(\lambda x. \lambda y. ((\lambda z. x)(\lambda y. z)))$
  3.  $(\lambda z. zz)z$
  4.  $(\lambda x. \lambda y. \lambda z. (zy(\lambda w. x)))$
  5.  $(\lambda x. w(\lambda w. (y(\lambda z. (f(\lambda f. f))))))$
1.  $z$  is free and  $x$  and  $y$  are not free
  2.  $z$  is free and  $x$  is not
  3.  $z$  outside is free
  4. No free variables found
  5.  $w, y, f$  (outside the last lambda) are free but  $f$  in  $(f(\lambda f. f))$  is not free

## Substitution rules

- Based on an operation on syntax of  $\lambda$  expression
- Rule 1:  $x [M/x] = M$ 
  - $x[M/x]$  is an expression
  - Substitute all appearances of  $x$  with  $M$  we get  $M$
- Rule 2:  $c [M/x] = c$ 
  - $c$  is a constant.
  - Since there are no expressions with  $x$  so you will get a constant
- Rule 3:  $y [M/x] = y$ 
  - $x$  and  $y$  are different variables
  - $y$  is an expression
  - Substitute all  $x$  with  $M$  but since  $x$  and  $y$  are different and  $y$  does not contain  $x$  we get the result  $y$

## Substitution rules

- Rule 4:  $(E1\ E2)\ [M/x] = (E1[M/x])(E2[M/x])$ 
  - E1 and E2 are expressions. Substitute all occurrences of x with M in E1 and then in E2
- Rule 5:  $(\lambda x.E)\ [M/x] = (\lambda x.E)$ 
  - E is an expression
  - x is bound to the lambda expression

Substitution only replaces free occurrences of the variables



## Substitution rules

- Rule 6:  $(\lambda y.E) [M/x]$   $x$  and  $y$  are different variables

- $=(\lambda y.(E[M/x]))$  if  $y$  is not free in  $M$
- $=(\lambda z.(E[z/y]) [M/x])$  where  $z$  is not free in  $E$  or  $M$

Let  $M$  have a  $y$  which is a free variable then it will be a problem as there is local (bounded)  $y$ .

Let  $E$  be  $(+ y x)$  and  $M$  be  $(* y 3)$ , the above expression will be

$$(\lambda y.(+ y x)) [( * y 3)/x] = (\lambda y.(+ y (* y 3)))$$

because  $y$  is a bound variable it will be problematic. This is called name capture. To solve this problem replace  $y$  with another variable  $z$  in the lambda function. So the lambda expression becomes  $(\lambda z.(+ z x)) [( * y 3)/x] = (\lambda z.(+ z (* y 3)))$

## Conversion Rules

- $\alpha$  conversion:

$$(\lambda x. E) \underset{\alpha}{\Leftrightarrow} (\lambda y. E[y/x])$$

where  $y$  is not free in  $E$ .

Intuitively it does not matter what we call the local variables till we use the variables names consistently.

Example:

In scheme

$$(\text{lambda } (x) (+ x 3)) \underset{\alpha}{\Leftrightarrow} (\text{lambda } (y) (+ y 3))$$

## Conversion Rules

- $\beta$  conversion:

$$(\lambda x.E) M \underset{\beta}{\Leftrightarrow} E[M/x]$$

- Application of M to  $(\lambda x.E)$
- Example:

$$1. (\lambda x.(+ x x)) (+ 3 4) \underset{\beta}{\Leftrightarrow} (+ (+ 3 4) (+ 3 4))$$

$$2. (\lambda x.(+ x 10)) 6 \underset{\beta}{\Leftrightarrow} (+ 6 10)$$

## Conversion Rules

- $\eta$  conversion (Eta conversion):
  - $(\lambda x. E x) \Leftrightarrow E$  where  $x$  is not free in  $E$
  - $\lambda x$  is a function and  $x$  is a parameter and it passes  $x$  directly to something else
  - If two functions are the same iff they give the same results for all arguments.
  - Example:
    - (define (f x) (g x))

## Conversion rules

- $\delta$  conversion:
  - Gives meaning to constant operations (+, -, \* etc)
  - $(+ 1 3) \xrightarrow[\delta]{\Leftrightarrow} 4$
  - $\text{if true } E1 E2 \Leftrightarrow E1$

## $\beta$ Reduction

- It is a  $\beta$  conversion in  $\Rightarrow$  direction.
- $(\lambda x.E) M \underset{\beta}{\Rightarrow} E[M/x]$

## $\delta$ Reduction

- It is a  $\delta$  conversion in  $\Rightarrow$  direction.

When used left to right, the  $\beta$ -conversion,  $\delta$ -conversion and  $\eta$ -conversion rules are called  $\beta$ -reduction,  $\delta$ -reduction and  $\eta$ -reduction, respectively, and the arrow is written as  $\Rightarrow$

## Example of $\beta$ reduction

$(\lambda x. + x x)((\lambda y. * y 2) 3)$

- There are 2  $\beta$  conversions possible
  - Apply to first expression (x expression)
  - Apply to expression of y.

- First  $\beta$  conversion:

$$(\lambda x. + x x)((\lambda y. * y 2) 3) \Rightarrow_{\beta} (\lambda x. + x x)(* 3 2) \Rightarrow_{\beta} (+ (* 3 2) (* 3 2)) \Rightarrow_{\delta} (+ 6 (* 3 2)) \Rightarrow_{\delta} (+ 6 6) \Rightarrow_{\delta} 12$$

- Second  $\beta$  conversion:

$$(\lambda x. + x x)((\lambda y. * y 2) 3) \Rightarrow_{\beta} (+ ((\lambda y. * y 2) 3) ((\lambda y. * y 2) 3)) \Rightarrow_{\beta} (+ (* 3 2) ((\lambda y. * y 2) 3)) \Rightarrow_{\beta} (+ (* 3 2) (* 3 2)) \Rightarrow_{\delta} (+ 6 (* 3 2)) \Rightarrow_{\delta} (+ 6 6) \Rightarrow_{\delta} 12$$

## Normal Form

- An expression to which reduction cannot be applied is said to be in normal form.
- It is not always possible to reach to a normal form.
- Example:
  - $(\lambda x.x x) (\lambda x.x x) \Rightarrow_{\beta} (\lambda x.x x) (\lambda x.x x)$
  - Each  $x$  is applied with  $(\lambda x.x x)$ , hence there is no normal form.



- Does it matter which order of  $\beta$  conversion part of the expression is chosen?
- $((\lambda y.3)((\lambda x.x\ x)\ (\lambda x.x\ x)))$ 
  - Outermost  $\beta$  reduction
    - $\Rightarrow_{\beta} 3$
  - What about the innermost  $\beta$  reduction?
    - $\Rightarrow_{\beta} ((\lambda y.3)((\lambda x.x\ x)\ (\lambda x.x\ x)))$
    - It will never end.

Thus,  $\beta$  reduction order does matter!!

## Orders of evaluation:

- Applicative order: Always choose the leftmost innermost redex to reduce.
  - i.e. all the arguments are evaluated when the procedure is applied
  - Example:
    - $(\lambda x. + x 1)((\lambda y. y) 3) \Rightarrow_{\beta} (\lambda x. + x 1) 3$
- Normal order: Always choose the leftmost, outermost redex to reduce.
  - That is, whenever possible the arguments are substituted into the body of an abstraction before the arguments are reduced
  - Example:
    - $(\lambda x. + x 1)((\lambda y. y) 3) \Rightarrow_{\beta} (+ ((\lambda y. y) 3) 1)$

## Which is better?

- Most programming languages use applicative order for evaluation.
- But applicative order is not a normalizing strategy.
- Normal order may take more steps to complete but may sometimes be more efficient than applicative order as normal order may terminate where as applicative order does not.
- Example:
  - $((\lambda x.2)((\lambda x.x\ x)\ (\lambda x.x\ x)))$
  - The above expression will not terminate with applicative order but will terminate with normal order

## Church Rosser Theorems

- The Church-Rosser theorem says that if two terms are convertible, then there is a term to which they both reduce.
  - If  $E1 \Leftrightarrow E2$ , then there exists an expression  $E$  such that  $E1 \Rightarrow E$  and  $E2 \Rightarrow E$
- No expression can be reduced to two distinct normal forms.
  - Start with some expression choose 1 set of reductions to make and then choose other set of expressions, one cannot end up with two different normal forms.
- If  $E1$  reduces to  $E2$ , where  $E2$  is in normal form and if there is any reduction from  $E1$  to  $E2$ , then there is a normal order reduction.
  - That is, normal order evaluation is most likely to terminate.

## Recursion in lambda calculus

- Y combinator is used to express recursion in the  $\lambda$ -calculus.
  - Built-in function
- Properties:
  - $Y f = f(Y f)$ 
    - It is also called fixed point combinator.
    - Given a function  $f$ ,  $Y$  returns the “fixed point” of  $f$
    - The fixed point of a function:  $f$  is a value of  $x$  such that  $f(x) = x$ .
- How to represent  $Y$  as an ordinary  $\lambda$  expression?
  - $Y = (\lambda h. (\lambda x. h (x x)) (\lambda x. h (x x)))$

Derivation of  $Yf=f(Yf)$  where  $Y$  is represented as ordinary lambda expression.

$$Y = (\lambda h. (\lambda x. h (x x)) (\lambda x. h (x x)))$$

$$Yf = (\lambda h. (\lambda x. h (x x)) (\lambda x. h (x x))) f$$

$$\Rightarrow_{\beta} (\lambda x. f (x x)) (\lambda x. f (x x))$$

$$\Rightarrow_{\beta} f (\lambda x. f (x x)) (\lambda x. f (x x)) = f (Y f)$$