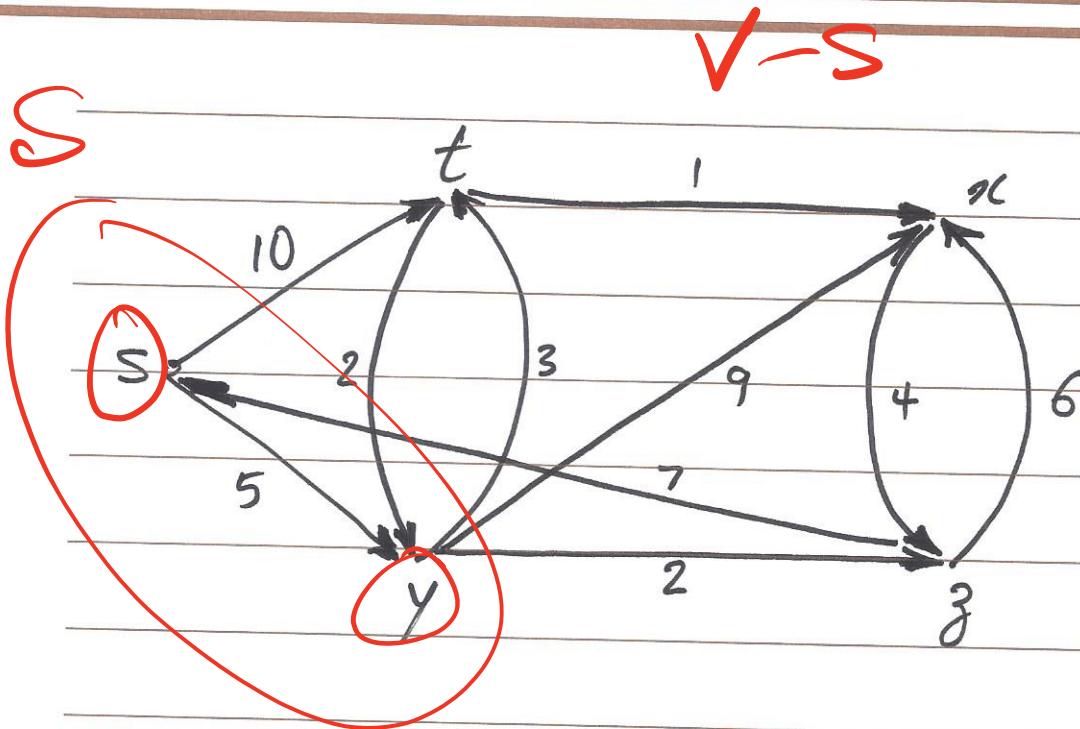


# Shortest Path

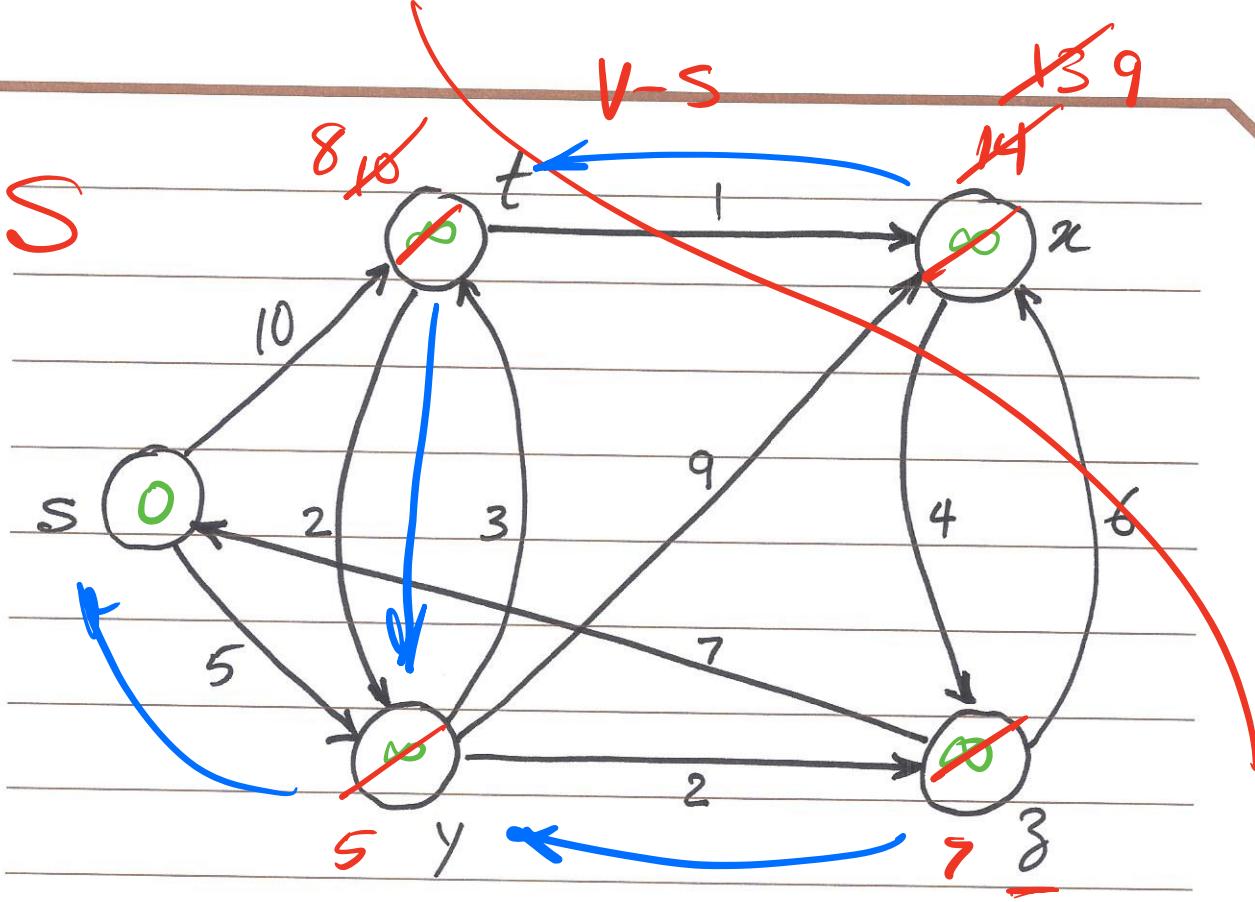
Problem Statement:

Given  $G = (V, E)$  with  $w(u, v) \geq 0$   
for each edge  $(u, v) \in E$ , find the  
shortest path from  $s \in V$  to  $t \in V$ .



## Solution

1. Start with a set  $S$  of vertices whose final shortest path we already know.
2. At each step, find a vertex  $v \in V - S$  with shortest distance from  $S$ .
3. Add  $v$  to  $S$ , and repeat.



$$S_1 = \{s\}, S_2 = \{s, y\}, S_3 = \{s, y, z\}$$

$$S_4 = \{s, y, z, t\}, S_5 = \{s, y, z, t, x\}$$

Dijkstras Alg.

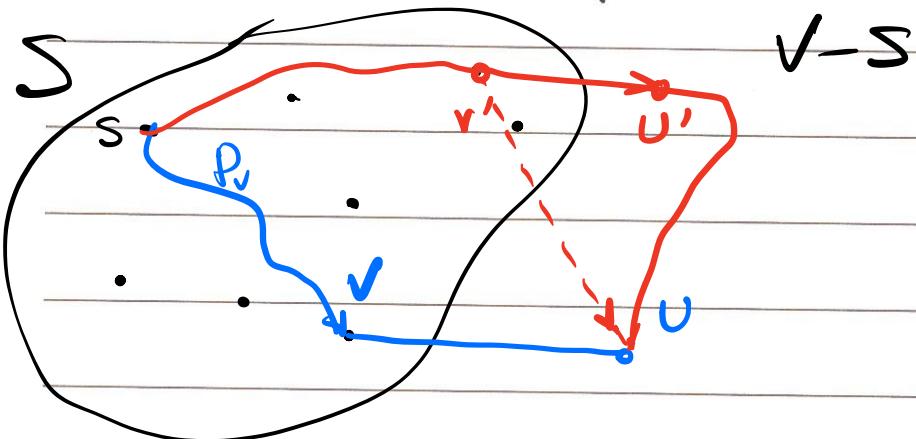
## Proof of Correctness

We will prove that at each step, Dijkstra's algorithm finds the shortest path to a new node in the graph.

Proof by mathematical induction:

Base Case:  $|S|=1$ ,  $S = \{s\}$  and  $d(s) = 0$

Inductive Step: Suppose the claim holds when  $|S|=k$  for some  $k \geq 1$ . We now grow  $S$  to size  $k+1$  and prove that we have found the shortest path to the new node.



## Implementation of Dijkstra's

Initially  $S = \{s\}$  and  $d(s) = 0$   
for all other nodes  $d(v) = \infty$ )

While  $S \neq V$

Select a node  $v \notin S$  with at least  
one edge from  $S$  for which  
 $d(v) = \min_{e(u,v): u \in S} (d(u) + le)$

Add  $v$  to  $S$

endwhile

# More Detailed Implementation of Dijkstra's

$S = \text{Null}$

Initialize priority Queue  $Q$  with

all nodes  $V$  where  $d(v)$  is the key value.

(All  $d(v)$ 's are  $= \infty$ , except for  $s$  where  $d(s) = 0$ )

While  $S \neq V$

$v = \text{Extract-Min}(Q)$

$S = S \cup \{v\}$

for each vertex  $u \in \text{Adj}(v)$

if  $d(u) > d(v) + l_e$ ;

$\text{Decrease-Key}(Q, u, d(v) + l_e)$

$O(n)$

$O(n)$

end for

end while

$O(n^2)$  times?

$m$ : total no. of edges  
 $n$ : total no. of nodes

$\hookrightarrow O(m)$

## Complexity Analysis

- Initialize Priority Queue  $O(n)$

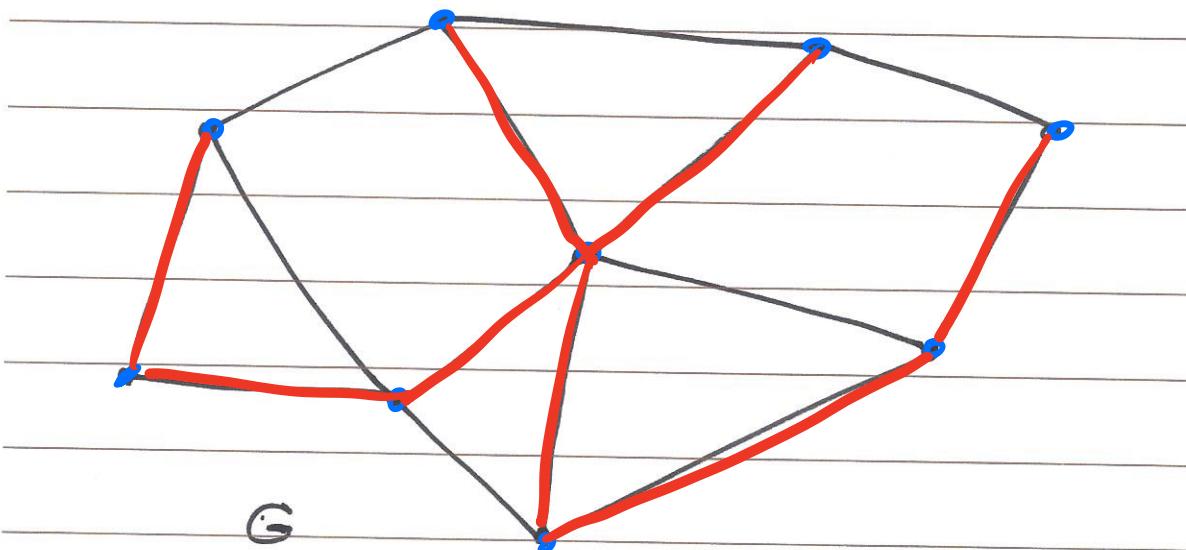
- Max. no. of Extract-Min op's :  $n$

- Max. no. of Decrease-key op's :  $m$

<u>Cost of Dijkstra's</u>	Binary Heap	Binomial Heap	Fibonacci Heap
1. Extract-Min	$O(n \cdot \lg n)$	$O(n \cdot \lg n)$	$O(n \cdot \lg n)$
m. Decrease-key	$O(m \cdot \lg n)$	$O(m \cdot \lg n)$	$O(m)$
Total Cost	$O(m \cdot \lg n)$	$O(m \lg n)$	$O(m + n \lg n)$
Sparse graphs	$O(n \cdot \lg n)$	$O(n \lg n)$	$O(n \lg n)$
Dense $\Rightarrow$	<u><math>O(n^2 \lg n)</math></u>	<u><math>O(n^2 \lg n)</math></u>	<u><math>O(n^2)</math></u>

## Problem Statement

Find minimum cost network that connects all nodes in  $G$ .



Def. Any tree that covers all nodes of a graph is called a spanning tree.

Def. A spanning tree with minimum total edge cost is a minimum spanning tree. (MST)

## Problem Statement

Find a MST in an undirected graph

Sol. 1: Sort all edges in increasing order of cost. Add edges to  $T$  in this order as long as it does not create a cycle. If it does, discard the edge.

Kruskals Alg.

Sol. 2: Similar to Dijkstra's algorithm, start with a node set  $S$  (initially the root node) on which a minimum spanning tree has been constructed so far. At each step, grow  $S$  by one node, adding the node  $v$  that minimizes the attachment cost.

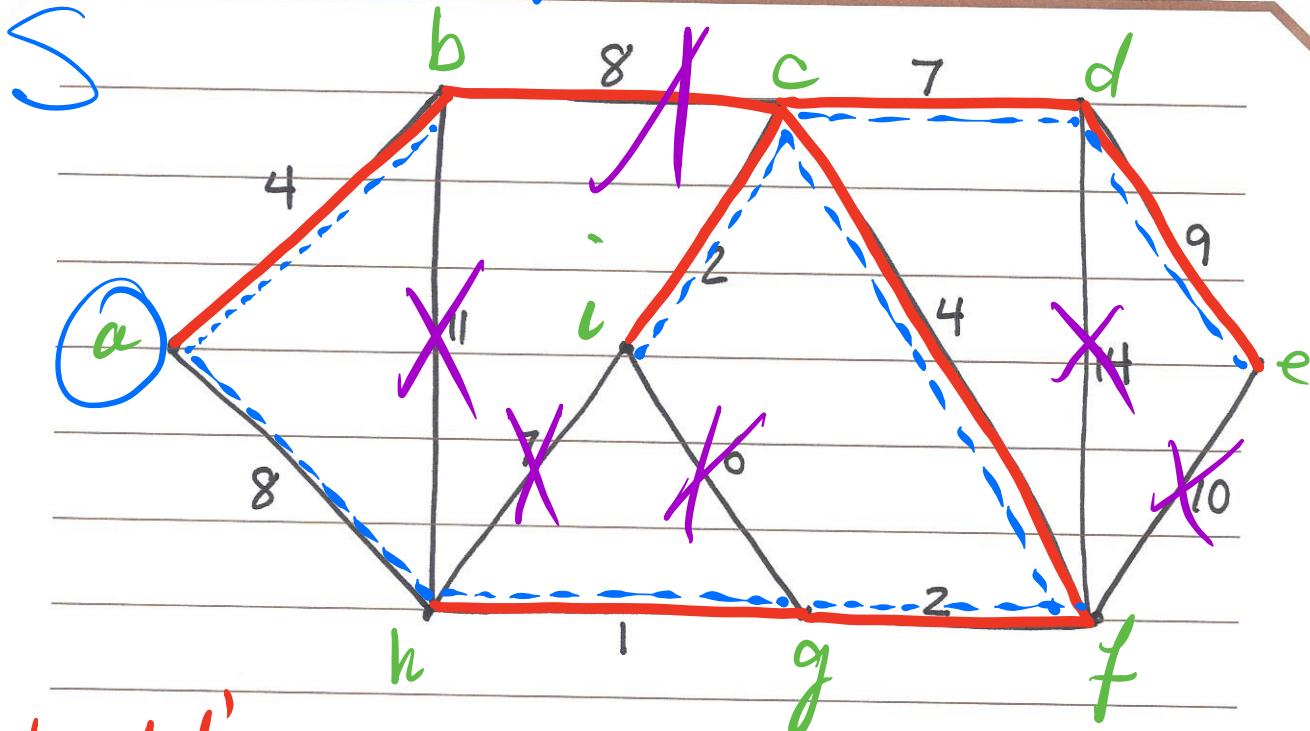
Prim's Alg.

Sol. 3: Backward version of Kruskal's.

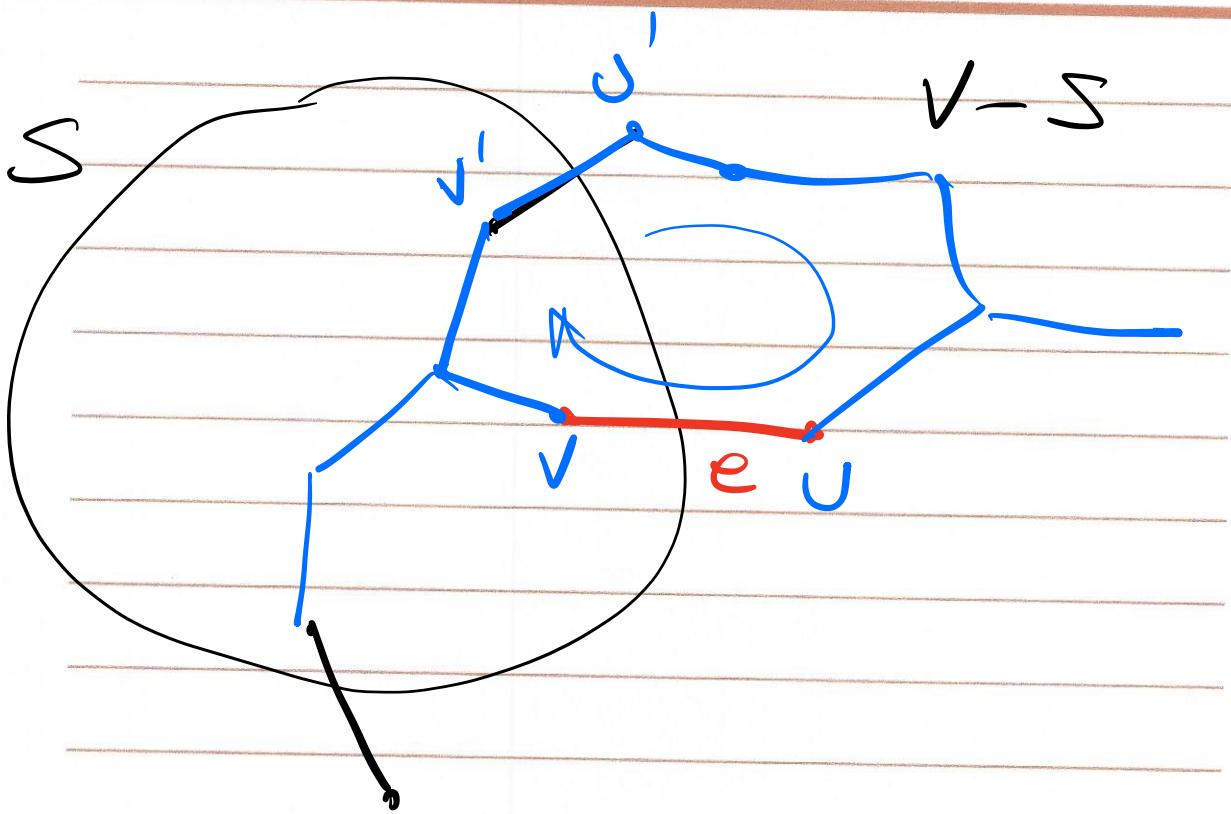
Start with a full graph ( $V, E$ ).

Begin deleting edges in order  
of decreasing cost as long as  
it does not disconnect the graph

Reverse-Delete  
Alg.

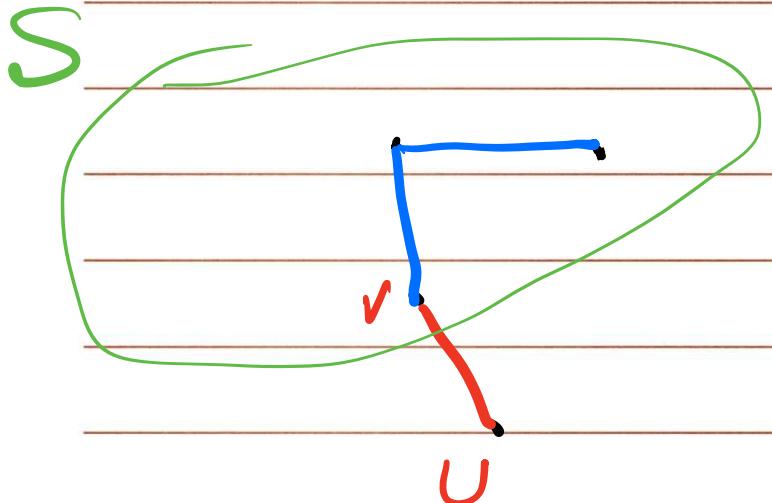


FACT: Let  $S$  be any subset of nodes  
that is neither empty nor equal to  
all of  $V$ , and let edge  $e = (v, w)$   
be the min cost edge with one end  
in  $S$  and the other end in  $V - S$ .  
Then every MST contains the edge  $e$ .



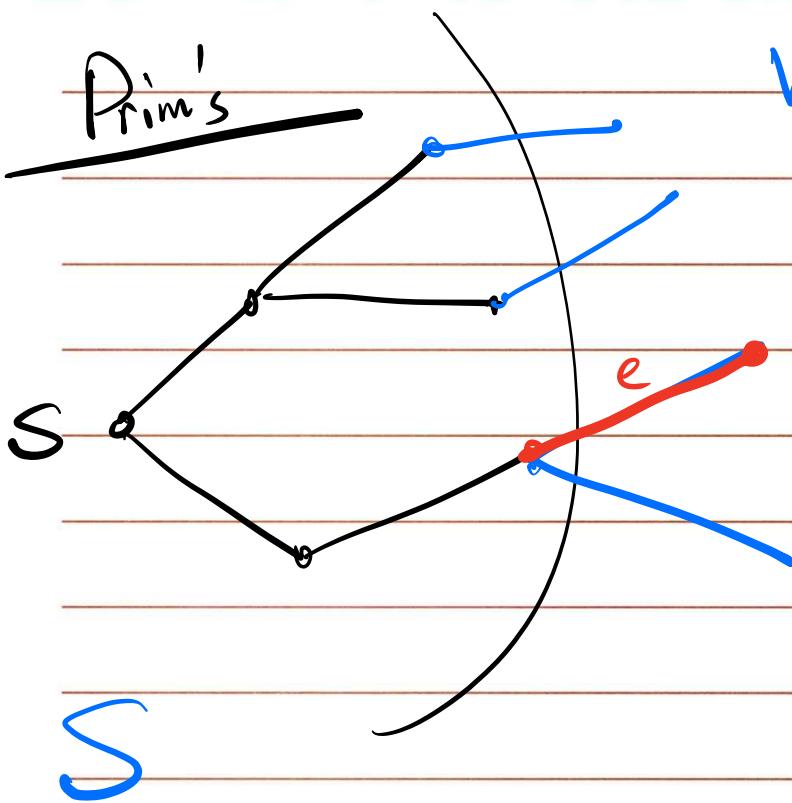
Kruskals

V-S



Prim's

V-S



FACT: highest cost edge in a cycle cannot belong to any MST.



Can use this fact to prove correctness of Reverse-Delete

# More Detailed Implementation of Dijkstra's

$S = \text{Null}$

Initialize priority Queue  $Q$  with all nodes  $V$  where  $d(v)$  is the key value.  
(All  $d(v)$ 's are  $= \infty$ , except for  $s$  where  $d(s) = 0$ )

While  $S \neq V$

$v = \text{Extract-Min}(Q)$

$S = S \cup \{v\}$

for each vertex  $u \in \text{Adj}(v)$

if  $d(u) > d(v) + l_e$ ;

~~Decrease-key( $Q, u, d(v) + l_e$ )~~

end for

end while

## Kruskal's

Create an indep set for each node

$A = \text{Null}$

Sort edges in non-decreasing order of  
weight

for each edge  $(u,v) \in E$ , taken in  
this order, if  $u \& v$  are NOT in the  
same set then

$$A = A \cup \{(u,v)\}$$

merge the two sets

end if

end for

## Union-Find data structure

- Make set  $O(1)$  for set size = 1

- Find set  $O(1)$  or  $O(\lg n)$

- Union  $O(\lg n)$  or  $O(1)$

array impl.  $\rho$  trimpl.

## Implementation of Kruskal's

$A = \text{Null}$

$O(n)$  / for each vertex  $v \in V$   
    \underline{Make-set( $v$ )}  $\leftarrow O(1)$   
end for

$O(m \lg m)$  / Sort the edges of  $E$  into non-decreasing  
    order of cost

$O(m)$  / for each edge  $(u, v) \in E$  in this order.  
    if Find-set( $u$ )  $\neq$  Find-set( $v$ ) then  
         $A = A \cup \{(u, v)\}$   
        \underline{Union( $u, v$ )}  
    endif  
end for

overall complexity =  $O(n) + O(m \lg m) + O(m \lg n)$   
=  $O(m \lg m)$

Kruskal's

$O(m \lg m)$

Prim's

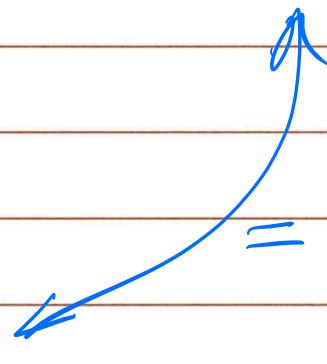
$O(m \lg n)$

$O(m \lg n^2)$

$O(2m \lg n)$

$O(m \lg n)$

~~$O(m \lg n)$~~

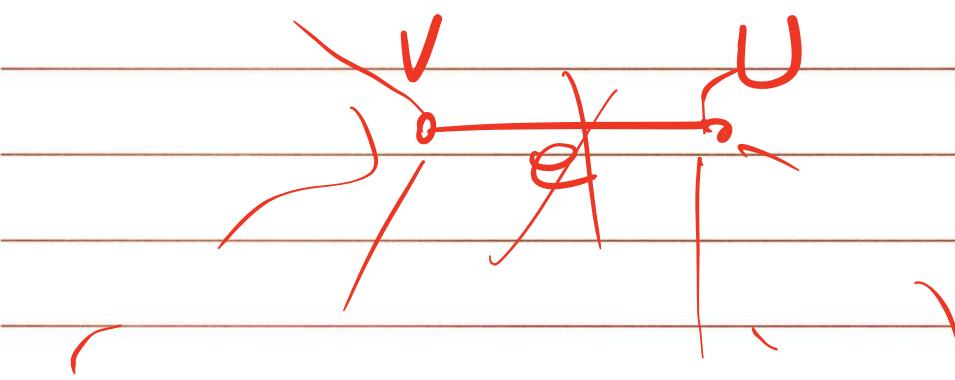


## Reverse-Delete

$O(m \lg m)$  Sort edges in decreasing order of cost

$O(nm)$  loop over edges in this order

$O(nm)$  check if removing this edge will disconnect the graph



$$\text{overall complexity} = O(m \lg m) + O(m^2) = O(m^2)$$