

Externality

"Restaurant" game

n students $i=1, 2, \dots, n$.

x = price (quality) of a meal \nearrow measure by.

m = money

$$U_i(x, m) = \sqrt{x} + m \quad (\text{assume})$$

y_i = student's budget

o share the bill

$$m_i = y_i - \frac{1}{n} \sum_{j=1}^n x_j$$

$$V_i(x_1, x_2, \dots, x_n) = \sqrt{x_i} + y_i - \underbrace{\frac{1}{n} \sum_{j=1}^n x_j}_{\text{negative externality}}$$

negative externality

$$\text{Nash Equilibrium} \Rightarrow \frac{\partial V_i}{\partial x_i} = 0$$

$$\frac{1}{2} x_i^{-\frac{1}{2}} - \frac{1}{n} = 0$$

$$\frac{1}{2\sqrt{x_i}} = \frac{1}{n}$$

$$x_i = \frac{n^2}{4}$$

overspending

$$W(x_1, x_2, \dots, x_n) = \sum_{i=1}^n \sqrt{x_i} - \sum_{i=1}^n x_i$$

\Uparrow
welfare (total surplus)

$$\text{socially optimal} \Rightarrow \frac{\partial W}{\partial x_i} = 0$$

$$\frac{1}{2\sqrt{x_i}} - 1 = 0 \Rightarrow \text{go by oneself.}$$

pay $\frac{1}{n}$ of actual cost \rightarrow when $n \uparrow$ pay less for each dish

do take into account that $(n-1)$ pay for it
 \Rightarrow overconsumption

Congestion

2 model choice

continuous individuals $i \in [0, 1]$

going to work
 bus

car

$$S_i = \begin{cases} 0, & \text{car} \\ 1, & \text{bus} \end{cases}$$

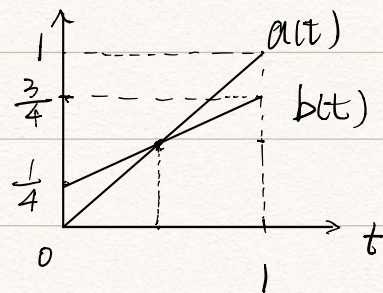
$$t = \int_0^1 s(i) di$$

\uparrow fraction of people on public transportation (bus)

$$U_i = \begin{cases} a(t) & s(i) = 0 \text{ car} \\ b(t) & s(i) = 1 \text{ bus} \end{cases}$$

$$a(t) = t \quad (\text{assume})$$

$$b(t) = \frac{1}{4} + \frac{1}{2}t$$



Nash Equilibrium

t^* (equilibrium number people taking the bus)
 $a(t^*) = b(t^*) \quad t^* = \frac{1}{2} \Rightarrow$ at this time, putting more people to the car, \downarrow time to work.
 (indifferent between car/bus)

Social Optimum

$$W(t) = (1-t)a(t) + tb(t) \\ = t - t^2 + \frac{1}{4}t + \frac{1}{2}t^2$$

\Downarrow
 choose car \rightarrow negative ext

$$= \frac{5}{4}t - \frac{t^2}{2}$$

$$\frac{\partial W(t)}{\partial t} = \frac{5}{4} - t > 0 \text{ for } t \in [0, 1]$$

$$t^0 = 1 \text{ (optimum)}$$

Possible solutions to externality

1. Quantity based solution (quota (pos lower bound)
neg upper bound)
2. Price based solution (taxes)
3. Market for property right

Ex. Restaurant game

$$x_i^* = \frac{n^2}{4} > x_i^0 = \frac{1}{4}$$

① set upper bound of x_i to a quarter.

② $\sqrt{x_i} = \frac{1}{n} \sum_{j=1}^n x_j - l x_i$ marginal tax.

negative ext = $\frac{n-1}{n} x_i \Leftarrow$ Set $l x_i \rightarrow$ take into account the ext on others

Ex. Congestion $t^* = \frac{1}{2} < t^0 = 1$

① don't allow anybody to use the car \Rightarrow may not achieve good ending

② tax / subsidy (marginal)

Individual set marginal property $\rightarrow 0$.

Ex. the property right: the right to pollute