

CS 354 - Machine Organization & Programming

Thursday, October 3, 2019

Midterm Exam - Thursday, October 3rd, 7:15 - 9:15 pm

- **Lec 1 (2:30 pm):** room 3650 of Humanities
- **Lec 2 (4:00 pm):** room B10 of Ingraham Hall
- ♦ UW ID required
- ♦ #2 pencils required
- ♦ closed book, no notes, no electronic devices (e.g., calculators, phones, watches)
- ♦ see “Midterm Exam 1” on course site Assignments for topics

Project p2B (3%) DUE: 10 pm, Monday, October 7th

Last Time

C's Abstract Memory Model
Meet Globals and Static Locals
Where Do I Live?
Linux: Processes and Address Spaces
----- END of Exam 1 Material -----
Meet the Heap

Today

Exam Mechanics
C's Heap Allocator (`stdlib.h`)
Posix `brk` (`unistd.h`)
Allocator Design

Next Time

Heap Internal View, Block Placement, Splitting
Read: B&O 9.9.6 - 9.9.8

C's Heap Allocator (stdlib.h)

What? `stdlib.h` contains a collection of ~25 commonly used C functions.

- conversion: `atoi`, `atod`, `atof`
- execution: `exit`, `abort`.
- Math: `abs`
- searching: `bsearch` (binary search)
- sorting: `qsort` (quick sort)
- random nums: `rand`, `srand`
- allocator



C's Heap Allocator Functions

```
void *malloc(size_t size)
```

Allocates and returns generic ptr to block of heap memory of `size` bytes, or returns NULL if allocation fails.

```
void *calloc(size_t nItems, size_t size)
```

Allocates, clears to 0, and returns a block of heap memory of `nItems * size` bytes, or returns `NULL` if allocation fails.

```
void *realloc(void *ptr, size_t size)
```

Reallocates to `size` bytes a previously allocated block of heap memory pointed to by `ptr`, or returns `NULL` if reallocation fails.

```
if (ptr == NULL) return malloc(size);  
else if (ptr == 0) { free ptr; return malloc(size); }  
else if // Attend to reallocate.
```

```
void free(void *ptr)
```

Frees the heap memory pointed to by `ptr`. If `ptr` is `NULL` then does nothing.

undefined behavior : free heap mem that's been freed.
· free stack mem.

* For CS 354, if `malloc/calloc/realloc` returns `NULL` just display an appropriate error message and exit the program.

Posix brk (unistd.h)

What?

- ♦ Posix (Portable OS Interface) *standard for maintaining compatibility among Unix OS.*
- ♦ *unix standard.* unistd.h header file to access *funct* in posix API.

DIY Heap via Posix Calls

- ♦ *Funct* on this page are used by C' heap allocator
- ♦ *Behavior is undefined if you use both these funct and C's allocator*

brk "Program Break" pointer to top of heap.

```
int brk(void *addr)
```

Sets the top of heap to the specified address `addr`.

Returns 0 if successful, else -1 and sets `errno`.

OS clears no pages of heap mem for security

```
void *sbrk(intptr_t incr)
```

Attempts to change the program's top of heap by `incr` bytes.

Returns the old `brk` if successful, else -1 and sets `errno`.

errno set by OS *Funct* to communicate specific errors.

include <errno.h>

:

printf("ERROR, %s \n", strerror(errno));

* For most applications, it's best to use `malloc/calloc/realloc/free`

Since the standard (Allocator is very well implemented and more portable)

Allocator Design

Goals

throughput *Malloc & Free operation / sec.*
higher is better.

memory utilization *memory requested / heap allocated.*
higher is better
minimize open head in heap blocks

Requirements

→ List the requirements of a heap allocator.

1. *Alloc's use the heap.*
2. *Provide an immediate response*
3. *Must handle arbitrary sequences of requests.*
4. *Don't move / change allocated blocks.*
5. *Follow Alignment Requirements.*

Design Considerations

- ♦ *Free block organization.*
- ♦ *Placement Policies*
- ♦ *Splitting free blocks to create a better fit.*
- ♦ *coalescing to create larger free blocks.*