

# Assignment 4:

## MPI Collectives and MPI-IO

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## 1 Introduction

This final assignment will focus on collective and parallel IO operations available in MPI libraries. There is a large set of collective operations defined in the MPI standard and their use can greatly simplify the development process of parallel applications, while providing better performance when compared to equivalent point-to-point communication patterns. The set of parallel IO operations allows MPI libraries to abstract the underlying parallel file system implementation in a generic and standard interface.

The use of MPI collectives provides several benefits to MPI developers. It is recommended that developers use collectives in their applications as much as possible. A programmer is free to emulate any collective operation through the use of point-to-point communication, but this would result on more code to verify for correctness. Additionally, MPI collectives use well tuned distributed algorithms that reduce the amount of communication required to complete the operations. These algorithms are designed with scalability in mind; therefore, applications that rely on MPI collectives are generally easier to scale to large number of processes. Last but not least, MPI implementations will use hardware acceleration for these operations when available.

The MPI-IO interface allows MPI applications to access parallel file systems through a standard interface. There are several parallel file systems available and while they provide POSIX interfaces, they usually require the use of proprietary interfaces in order to access their more attractive features and performance. Having a higher level and standard interface simplifies the development process and improves portability. Additionally, MPI can reduce and streamline accesses to the file system through optimizations such as data sieving and 2-phase IO.

In this assignment, students will continue to tweak the provided matrix-matrix multiplication code. The students will need to transform it to use MPI collective operations on identified communication patterns. Additionally, the initialization code will be updated to use MPI-IO to process the input matrices and output the target matrix in a distributed manner. In both of these main tasks, the aim is to improve the quality and portability of the code. These changes may also improve the performance and scalability of the application.

### 1.1 Submission Instructions

Your final assignment submission for Programming of Supercomputers will consist of 2 parts:

- A 5 to 10 minute video with the required comments described in each task.
- A compressed tar archive with the required files described in each task.

## 2 MPI Collectives

A common mistake when developing MPI applications is to rely on point-to-point communication when there are clear patterns that can be replaced with an available collective operation provided by MPI. A valuable

skill to develop as a developer is to be aware of these patterns.

For this task, take some time to revisit the documentation of the following MPI collectives and their non-blocking versions:

- `MPI_Allgather/v`
- `MPI_Allreduce`
- `MPI_Alltoall/v/w`
- `MPI_Bcast`
- `MPI_Gather/v`
- `MPI_Reduce`
- `MPI_Reduce_scatter`
- `MPI_Scatter/v`

With a refreshed understanding of what each of these operations do, perform the following tasks:

1. Take a careful look at the provided matrix-matrix multiplication code.
2. Identify each communication pattern in the code that can be replaced with any of the collectives above.
3. Evaluate whether the application can achieve overlap in any of the identified locations.
4. Rewrite each of the identified communication patterns with the appropriate collective (blocking or non-blocking version).

## 2.1 Required Submission Files

Submit the updated matrix-matrix multiplication code.

## 2.2 Required Video Commentary

Describe the transformations from point-to-point to collective operations that were applied to the code. Additionally, answer the following questions:

- Would you expect performance or scalability benefits from the changes in this application? Explain.
- Is the resulting code easier to understand and maintain after the changes? If yes, why?

# 3 MPI Parallel IO

In the provided matrix-matrix multiplication code the initial read of input matrices is done at rank 0. After loaded, rank 0 then proceeds to distribute the parts of the input matrices to each of the participating ranks. In addition, after each rank has computed their partial solution, these are collected at rank 0 again. In the end, rank 0 holds all input and output matrices.

Before you start, make sure to understand MPI-IO operations to perform the following tasks:

- Opening and closing files.
- Reading and writing from files.
- Setting file views.

- Collective IO operations.

Use the MPI-IO operations to change the matrix-matrix multiplication program such that:

1. The initialization time is now recorded and printed to the screen at rank 0.
2. Each rank reads its own initial blocks of data from the input matrices.
3. Each rank writes its own partial solution of the output matrix to a common output file.
4. The output time is now recorded and printed to the screen at rank 0.

### **3.1 Required Submission Files**

Submit the updated matrix-matrix multiplication code.

### **3.2 Required Video Commentary**

Describe the transformations from POSIX to MPI-IO operations that were applied to the code. Additionally, answer the following questions:

- What is "Data Sieving" and "2-Phase IO"? How do they help improve IO performance?
- Was the original implementation scalable in terms of IO performance?
- Was the original implementation scalable in terms of RAM storage?
- How much of the communication in the application was replaced with MPI-IO operations?