









## Player\_Account

-MyPassword:String

-MyLogin:String
-MyEmail:Sring

-CharacterList:List<<Character>>
-SavesList:List<<Save>>

Player\_Account() +getSavesList()

+setSave()

+getCharacterList()

+setNewCharacter() +getLogin() +getPassword()

+getEmail()

## SaveFleld

-location

-Character:Character

+Save() +Get() `