CS425 MP1

In this project, unicast, causal order multicast and total order multicast process.

Basic schema

- Each process is a java process
- Each process has one thread to handle user Input, one thread to send message, and one thread for receiving message from its peers.
- There is a master node to handle total order multicast.
- Each process maintain an internal vector clock

Requirement

- MacOs or Linux (gnome desktop preferred)
- Java 9 installed
- Gradle installed

Project structure

BlockingProcess.java
CausalMulticastDemo.java
CausalOrderProcess.java
Config.java
DelayParser.java
DeliverThread.java
Master.java
MasterUp.java
Message.java
Packet.java
TotalOrderDemo.java
TotalOrderProcess.java
UnicastDemo.java
VectorClock.java

Unicast process

Causal order multicast startup

Causal order multicast processs

Configuration file parser

Delay parser for causal order "dealy command"

The thread for deliver

Master process for total order multicast

Master process startup

Message object for total order multicast

Packet object for causal order multicast

"Ordinary" total order multicast startup

"Ordinary" total order multicast process

Unicast startup

Vecterclock object

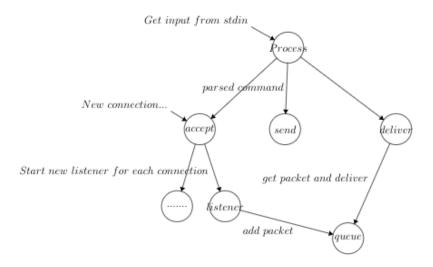


Figure 1:

Overview of a process

Build

gradle jar #(at root dir)

Run

Run CausalMulticastDemo by .jar after build

java -cp build/libs/CS425MP1.jar Process.CausalMulticastDemo <id> CausalConfiguration [scrip Run UnicastDemo by .jar after build

java -cp build/libs/CS425MP1.jar Process.UnicastDemo <id> UnicastConfiguration

./UnicastRun.sh 4 #(the number of process, has to be consistent to configuration file)

./CausalMulticastRun.sh 4 (the number of process, has to be consistent to configuration file) [script directory name] $\#(read\ startup\ command\ from\ ./script\ directory)$

Available command

Unicast

```
send <id: int> <message>
```

Causal multicast

```
sleep (sleep for 1000ms)
clock (check current vector clock)
msend <message> [delay id=delay,id=delay...]
```

(the last delay will be used to other unspecified processes, current thread is always 0 (I think If not specified delay explicitly, random delay will be used)

Exit

Just press Ctrl+C

Script format

Same as available command (script is only available for causal multicast)