

Inverse Problems in Imaging

Lecture 4

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UCL, Term 2

1 Iterative Methods

- Gradient Descent and Landweber Method
- Conjugate Gradients
- Regularisation within Iterative Methods
- LSQR

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- Even storage of a matrix representation of A becomes difficult if the dimensions is very large.
- This leads to the requirement for iterative methods.
- We first consider linear problems.

Iterative Methods

Steepest Descent

Consider the minimisation of a quadratic form

$$\frac{1}{2} \|A\mathbf{f} - \mathbf{g}\|^2 \rightarrow \min \quad \equiv \quad \Phi(\mathbf{f}, \mathbf{g}) = \frac{1}{2} \langle A^T A \mathbf{f}, \mathbf{f} \rangle - \langle A^T \mathbf{g}, \mathbf{f} \rangle \rightarrow \min \quad (4.1)$$

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The gradient is

$$\nabla_{\mathbf{f}} \Phi(\mathbf{f}, \mathbf{g}) = A^T A \mathbf{f} - A^T \mathbf{g} \quad (4.2)$$

which coincides with the negative residual associated with the least-squares criterion

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$$\mathbf{r} = \mathbf{A}^T (\mathbf{g} - \mathbf{A} \mathbf{f}) \quad (4.3)$$

Given an approximation \mathbf{f}_k for the solutions, in a neighbourhood of the point the functional Φ decreases most rapidly in the direction of the *negative* gradient, i.e. in the direction of the residual \mathbf{r} . Thus for small values τ , we can guarantee that a new solution

$$\mathbf{f}_{k+1} = \mathbf{f}_k + \tau \mathbf{r}_k \quad (4.4)$$

will give a smaller value of Φ .

Iterative Methods

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How do we choose τ ?

¹More generally the minimisation of the one-dimensional functional $\phi(\tau)$ would be non-quadratic and would require a *line-search* method.

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How do we choose τ ? It makes sense to minimise the one dimensional function

$$\phi(\tau) = \Phi(\mathbf{f}_k + \tau \mathbf{r}_k, \mathbf{g}) = \Phi(\mathbf{f}_k, \mathbf{g}) + \frac{\tau^2}{2} \|\mathbf{A} \mathbf{r}_k\|^2 - \tau \|\mathbf{r}_k\|^2. \quad (4.5)$$

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Since this is a quadratic function of τ we have immediately that

$$\tau_k = \frac{\|\mathbf{r}_k\|^2}{\|\mathbf{A} \mathbf{r}_k\|^2}, \quad (4.6)$$

which gives rise to the *steepest descent* update rule. ¹

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- They satisfy an orthogonality condition

$$\langle \mathbf{r}_{k+1}, \mathbf{r}_k \rangle = 0. \quad (4.8)$$

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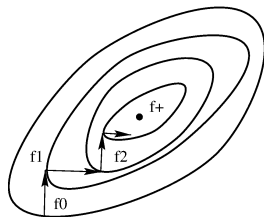
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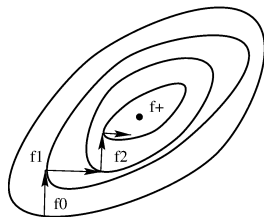


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- The steepest-descent method works equally well for any optimisation problem sufficiently close to a local minimum.

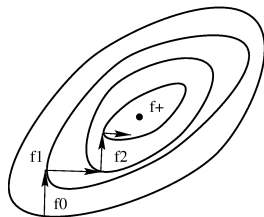


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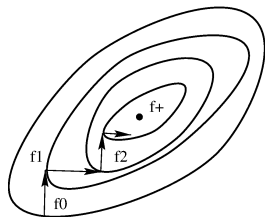


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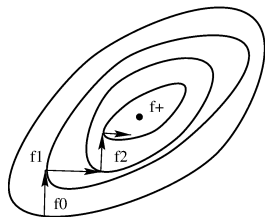


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- It can be unreasonably slow : In the case of an anisotropic optimisation surface, the iterations can only descend very gradually to the minimum.
- It is almost always better to use a conjugate gradient method!



Iterative Methods

Conjugate Gradients

Two vectors \mathbf{p} and \mathbf{q} are said to be conjugate with respect to a matrix B if

$$\langle \mathbf{p}, B\mathbf{q} \rangle = 0$$

Then, given any level surface (ellipsoid) of the discrepancy functional and a point on this surface, the direction of the conjugate gradient at this point is the direction orthogonal to the tangent plane w.r.t the matrix $A^T A$.

We observe that a descent method such as described in the previous section builds the solution at the j^{th} iteration, from a vector space spanned by the set of vectors

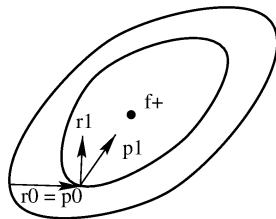
$$\mathcal{K}^{(j)}(A, \mathbf{g}) = \left\{ A^T \mathbf{g}, A^T A A^T \mathbf{g}, \dots (A^T A)^{(j)} A^T \mathbf{g} \right\} \quad (4.9)$$

where it is assumed that all of the vectors in the set are mutually independent. This space is called the *Krylov subspace* of A .

Iterative Methods

Conjugate Gradients

- An optimal solution may be found by choosing at each iteration a direction that is the least-squares solution in this Krylov subspace.
- At the first iteration the subspace is of dimension one, and our only choice is the same as steepest descents.
- At subsequent directions we choose a direction that points towards the centre of an ellipsoid given by the intersection of the functional level surface with the Krylov subspace.



If P_j is the projection operator onto $\mathcal{K}^{(j)}(A, \mathbf{g})$ then we need to solve

$$\begin{aligned} \|\mathbf{A}P_j\mathbf{f} - \mathbf{g}\|^2 &\rightarrow \min \\ \text{subject to} \quad &P_j\mathbf{f} = \mathbf{f} \end{aligned} \quad (4.10)$$

which is given by

$$P_j^T \mathbf{A}^T \mathbf{A} P_j \mathbf{f} = P_j \mathbf{A}^T \mathbf{g} \quad (4.11)$$

Iterative Methods

Conjugate Gradients

The CG method is based on the construction of two bases $\{\mathbf{r}_k\}$ and $\{\mathbf{p}_k\}$ as follows



$$\mathbf{r}_0 = \mathbf{p}_0 = \mathbf{A}^T \mathbf{g} \quad (4.12)$$

- compute

$$\alpha_k = \frac{\|\mathbf{r}_k\|^2}{\langle \mathbf{r}_k, \mathbf{A}^T \mathbf{A} \mathbf{p}_k \rangle} \quad (4.13)$$

- compute

$$\mathbf{r}_{k+1} = \mathbf{r}_k - \alpha_k \mathbf{A}^T \mathbf{A} \mathbf{p}_k \quad (4.14)$$

- compute

$$\beta_k = \frac{\langle \mathbf{r}_{k+1}, \mathbf{A}^T \mathbf{A} \mathbf{p}_k \rangle}{\langle \mathbf{p}_k, \mathbf{A}^T \mathbf{A} \mathbf{p}_k \rangle} \quad (4.15)$$

- compute

$$\mathbf{p}_{k+1} = \mathbf{r}_{k+1} + \beta_k \mathbf{p}_k \quad (4.16)$$

Iterative Methods

Conjugate Gradients

Then the iterative scheme for the solutions is

$$\begin{aligned}\mathbf{f}_0 &= \mathbf{0} \\ \mathbf{f}_{k+1} &= \mathbf{f}_k + \alpha_k \mathbf{p}_k\end{aligned}\tag{4.17}$$

The coefficients α_k, β_k are chosen so that the following orthogonality conditions hold $\langle \mathbf{r}_{k+1}, \mathbf{r}_k \rangle = 0, \quad \langle \mathbf{p}_{k+1}, \mathbf{A}^T \mathbf{A} \mathbf{p}_k \rangle = 0,$

i.e. the sequence of $\{\mathbf{r}_k\}$ are such that $\mathbf{r}_1 \perp \mathbf{r}_0, \mathbf{r}_2 \perp \mathbf{r}_1$, etc. and \mathbf{p}_1 is conjugate to $\mathbf{p}_0, \mathbf{p}_2$ is conjugate to \mathbf{p}_1 etc. Furthermore we can show that

- the set $\{\mathbf{r}_k, k = 0 \dots j\}$ form an orthogonal basis of $\mathcal{K}^{(j)}(\mathbf{A}, \mathbf{g})$,
- the set $\{\mathbf{p}_k, k = 0 \dots j\}$ form an $\mathbf{A}^T \mathbf{A}$ -orthogonal basis of $\mathcal{K}^{(j)}(\mathbf{A}, \mathbf{g})$,
- the set $\{\mathbf{r}_k, k = 0 \dots j\}$ are the residuals

$$\mathbf{r}_k = \mathbf{A}^T \mathbf{g} - \mathbf{A}^T \mathbf{A} \mathbf{f}_k$$

Comment: the following alternative expression for α_k, β_k holds :

$$\alpha_k = \frac{\|\mathbf{r}_k\|^2}{\langle \mathbf{p}_k, \mathbf{A}^T \mathbf{A} \mathbf{p}_k \rangle} \quad \beta_k = \frac{\|\mathbf{r}_{k+1}\|^2}{\|\mathbf{r}_k\|^2}$$

Iterative Methods

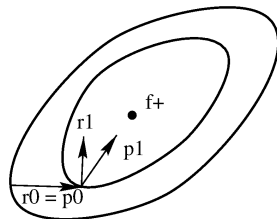
Conjugate Gradients : Intuitive Interpretation

- Starting at \mathbf{f}_0 one moves perpendicular to the level set of $\Phi(\mathbf{f}_0, \mathbf{g})$ for a distance so that at the next point \mathbf{f}_1 the line $\mathbf{f}_0 - \mathbf{f}_1$ is tangent to $\Phi(\mathbf{f}_1, \mathbf{g})$.

Iterative Methods

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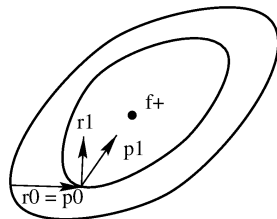
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- Then one moves to the centre of the ellipse given by the intersection of the level surface $\Phi(\mathbf{f}_1, \mathbf{g}) = \text{constant}$ with the plane spanned by \mathbf{r}_0 and \mathbf{r}_1 . The direction of movement is \mathbf{p}_1 .



Iterative Methods

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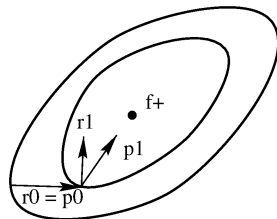
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Iterative Methods

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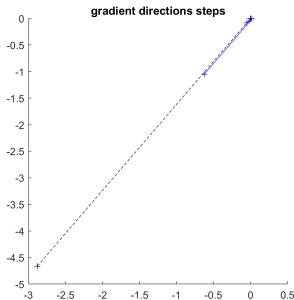
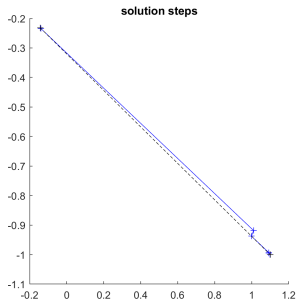
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- If the problem is n -dimensional we reach the minimum in n steps.



Iterative Methods

Conjugate Gradients : Toy Example

Results from code : RunGradToy.



SD iterations

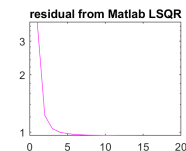
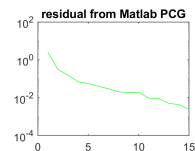
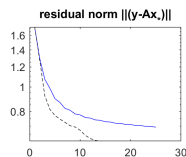
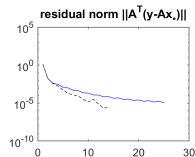
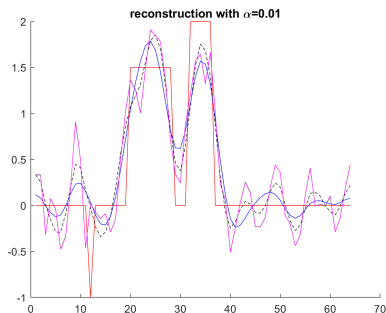
$$\begin{pmatrix} -0.1394 & 1.0103 & 0.9989 & 1.0927 & 1.0918 & 1.0994 & 1.0993 & 1.10 \\ -0.2341 & -0.9184 & -0.9375 & -0.9933 & -0.9949 & -0.9995 & -0.9996 & -1.00 \end{pmatrix}$$

CG iterations $\begin{pmatrix} -0.1432 & 1.1000 \\ -0.2317 & -1.0000 \end{pmatrix}$

Iterative Methods

Conjugate Gradients : 1D Deblur Example

Results from code : RunGradLinBlur.



Left: Results from solving normal equations $(A^T A + \alpha I) \mathbf{f} = A^T \mathbf{g}$ with SteepestDescent (blue) and CG (dashed black), and LSQR equations (magenta). Right : residual norms using Steepest Descent, CG, and Matlab functions `pcg` and `lsqr`.

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Regularisation vs Iteration

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- if $\Gamma = I$ then the generated Krylov space is just an affine transformation of eq. 4.9 and therefore the same space of solutions are reached **but a different norm is minimised.**

Iterative Methods

Krylov Methods : What is being Minimised ?

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- (One of the) differences between different Krylov solvers corresponds to the definition of what norm is being minimised

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- We'll write this as

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- We have to supply the Matlab function `lsqr` with a “stacked” matrix and source vector e.g

$$\mathbf{f} = \text{lsqr} \left(\begin{pmatrix} A \\ \sqrt{\alpha}L \end{pmatrix}, \begin{pmatrix} \mathbf{g} \\ \mathbf{0} \end{pmatrix}, \dots \right)$$

Or the equivalent function handle. See documentation!