

# Course Scheduling Using Quantum Computing

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- 3 QUBO Problem Formulation
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# Course Scheduling Problem

The course scheduling problem is about creating the best schedule for **teachers** and **classes** based on their available times slots. which makes it hard to find a good solution Because of its complexity.

# Problem Complexity

A Problem Complexity is categorized by the required time to solve it.

## Complexity Classes:

- $P$  class contains problems that can be solved in polynomial time
  - ▶ Array sorting is in  $P$  class
- $NP$  class contains problems that can be solved in nondeterministic polynomial time
  - ▶ Time-Table scheduling problem is in  $NP$  class

# Problem Complexity

The course scheduling problem is a **combinatorial optimization problem**. This means we need to find the best schedule by minimizing the **objective function**.

# Course Scheduling Problem

let us solve a simple course scheduling problem. For example, we have 2 Instructors and 2 classes also 2 available time slots. How we can present our problem?

# Course Scheduling Problem

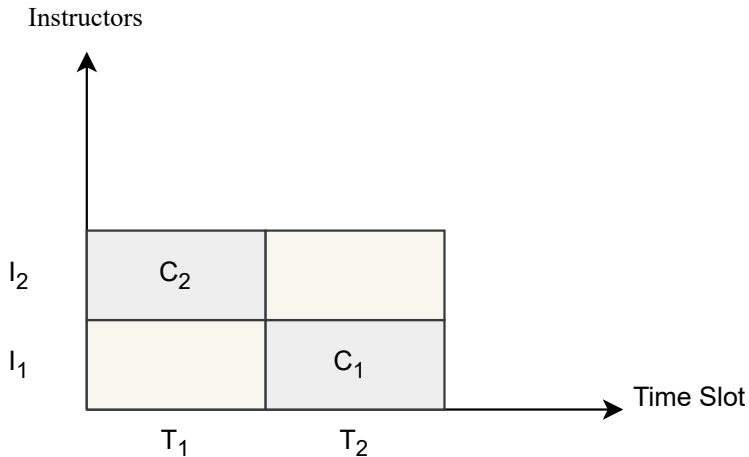


Figure: Time Table



# Course Scheduling Problem

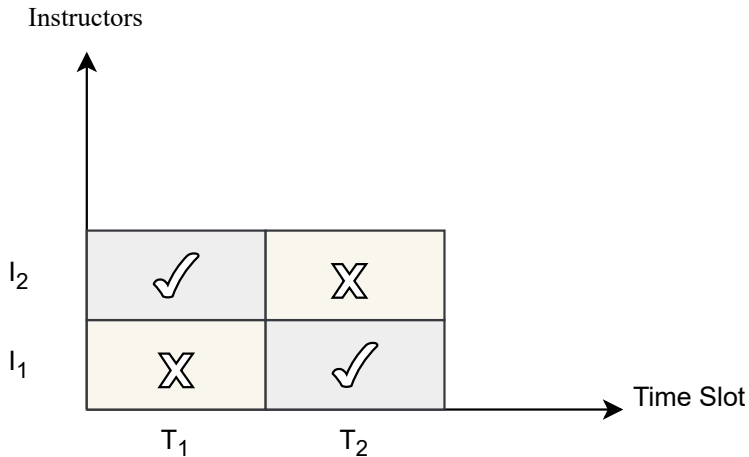


Figure: Instructor Available Time

# Course Scheduling Problem

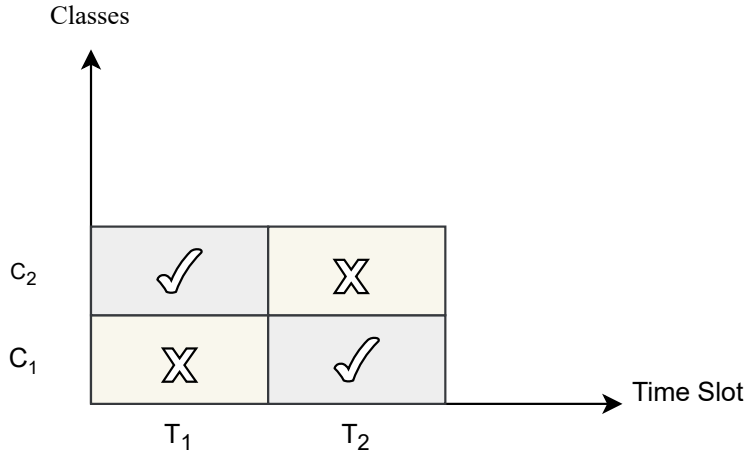


Figure: Classes Available Time

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# Problem Formulation

- $N$ : Number of instructors
- $M$ : Number of classes
- $T$ : is a set consisting of  $\{T_1, T_2, \dots, T_N\}$ , where  $T_i$  is a binary string containing the available hours for teaching for an instructor  $i$ .
- $C$ : is a set consisting of  $\{C_1, C_2, \dots, C_M\}$ , where  $C_j$  is a binary string containing the available hours for studying for a class  $j$ .
- $R$ : Matrix of  $M * N$  size where  $R_{ij}$  denotes the number of hours that instructor  $i$  is required to teach class  $j$

# Problem Formulation

Our problem will be:

- $N: 2$
- $M: 2$
- $T: \{10, 01\}$
- $C: \{10, 01\}$
- $R: \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$

# Problem Formulation

- $f(i, j, h) = 1 \rightarrow h \in T_i \cap C_j$ 
  - ▶ The function will yield 1 if both instructor  $i$  and class  $j$  are available in  $h$  hour.
- $\sum_{h \in H} f(i, j, h) = R_{ij}$  , for all  $1 \leq i \leq N$  and  $1 \leq j \leq M$ 
  - ▶ Assures that instructor  $i$  teaches class  $j$  the required number of hours during the week.

# Problem Formulation

- $\sum_{i=1}^N f(i, j, h) \leq 1$  , for all  $h \in H$  and  $1 \leq j \leq M$ 
  - ▶ Assures that each  $j$  class does not have multiple instructors simultaneously.
- $\sum_{j=1}^M f(i, j, h) \leq 1$  , for all  $1 \leq i \leq N$  and  $h \in H$ 
  - ▶ Assures that each  $i$  instructor does not teach multiple classes simultaneously.

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# Quadratic Unconstrained Binary Optimization

To run the previous formulation on a quantum computer we need to convert the previous mathematical problem to Quadratic Unconstrained Binary Optimization (QUBO) problem.

# Quadratic Unconstrained Binary Optimization

QUBO stands for:

- Quadratic
  - ▶ Our equations are from the second degree (ie.  $x^2$  or  $x \cdot y$ ).
- Unconstrained
  - ▶ We will introduce slack terms to turn inequalities to equalities and do not forget to square it to avoid negative values.
- Binary
  - ▶ We use binary numbers only we can not use decimal numbers
- Optimization
  - ▶ We are trying to find the best solution either by minimizing or maximizing.

# QUBO Problem Formulation

$$\sum_{h \in H} f(i, j, h) = R_{ij} \text{ , for all } 1 \leq i \leq N \text{ and } 1 \leq j \leq M \quad (1)$$



$$\sum_{i=1}^N \sum_{j=1}^M \left( \sum_{h \in H} f(i, j, h) - R_{ij} \right)^2 \quad (2)$$

Check that every instructor  $i$  taught the required hours for class  $j$   
class

# QUBO Problem Formulation

$$\sum_{i=1}^N f(i, j, h) \leq 1, \text{ for all } h \in H \text{ and } 1 \leq j \leq M \quad (3)$$



$$\sum_{h \in H} \sum_{j=1}^M \left( \sum_{i=1}^N f(i, j, h) + \tau_{jh} - 1 \right)^2 \quad (4)$$

Check that every  $C_j$  class will be available at  $h$  hour

# QUBO Problem Formulation

$$\sum_{j=1}^M f(i, j, h) \leq 1, \text{ for all } 1 \leq i \leq N \text{ and } h \in H \quad (5)$$



$$\sum_{h \in H} \sum_{i=1}^N \left( \sum_{j=1}^M f(i, j, h) + \lambda_{ih} - 1 \right)^2 \quad (6)$$

Check that every  $T_i$  teacher will be available at  $h$  hour

# QUBO Formulation

$$\begin{aligned} \min \sum_{h \in H} \sum_{i=1}^N & \left( \sum_{j=1}^M f(i, j, h) + \lambda_{ih} - 1 \right)^2 + \\ & \sum_{h \in H} \sum_{j=1}^M \left( \sum_{i=1}^N f(i, j, h) + \tau_{jh} - 1 \right)^2 + \\ & \sum_{i=1}^N \sum_{j=1}^M \left( \sum_{h \in H} f(i, j, h) - R_{ij} \right)^2 \end{aligned} \quad (7)$$

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# Quantum Computing Types

There are two main types of Quantum Computers:

- Adiabatic Quantum Computer
- Gate-based Quantum Computer



# Adiabatic Quantum Computer

Adiabatic Quantum Computer works based on the quantum adiabatic theorem:

## Theorem

*If a quantum system starts in a ground state, so long as we evolve the state slowly, it is likely to remain in a ground state.*

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# Ground-state

The ground state of a quantum-mechanical system is its stationary state of lowest energy; the energy of the ground state is known as the zero-point energy of the system.

# Ground-state

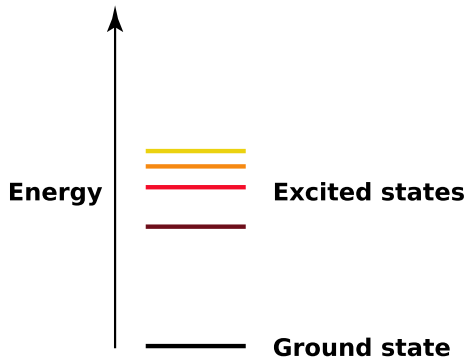
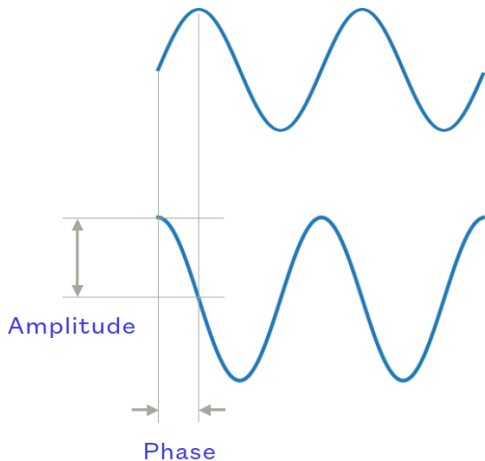


Figure: Energy Levels

# Wave Function



## The Wave: Complex Number

- $C = ae^{i\phi}$
- $a$  is the amplitude
- $\phi$  is the phase shift

# Wave Function

If we have a plane and a wave traveling through the plane. When observing point  $a$  and  $b$  at anytime:

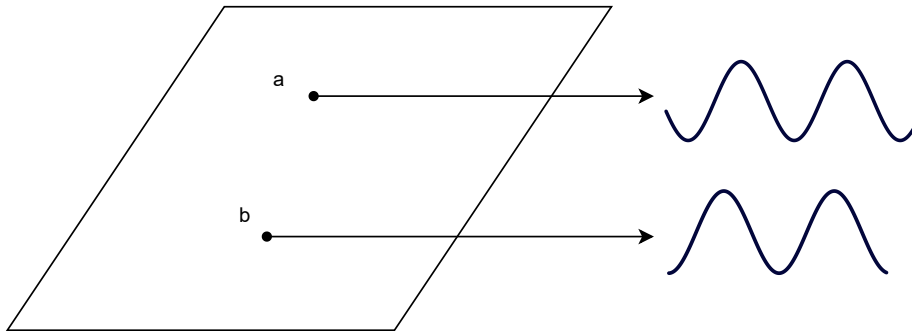


Figure: Normal Plane

# Wave Function

What if the wave was time-independent? This is the stationary wave. It changes depending on the space, not the time.

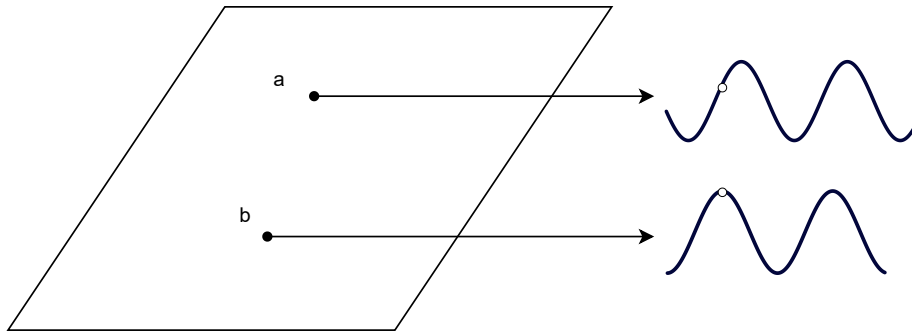


Figure: Stationary Wave Plane

# Hamiltonian

Simply, the Schrödinger equation is based on Hamiltonian.

$$|\Psi_t\rangle = e^{-iHt} |\Psi_0\rangle$$

Hamiltonian is an operator that describes the KE and PE of a system. It operates on the input state and is a key operator in the Schrödinger equation.



# Schrödinger Equation

Time-independent equation:

$$H |x\rangle = f(x) |x\rangle$$

By solving this equation we get eigenstates. Eigenstates are subsets of possible classical output and they are stationary waves. As we can see the state does not change because this equation is time dependent. Also by solving  $f$  eigenvectors that have the smallest eigenvalue.

# Schrödinger Equation

Time-dependent equation:

$$|\Psi_t\rangle = e^{-iHt} |\Psi_0\rangle$$

- $|\Psi_t\rangle$  is the state at  $t$  time.
- $i$  is the imaginary number.
- $t$  is the time.
- $\hat{H}$  is the Hamiltonian.

# Schrödinger Equation

Time-dependent equation:

$$|\Psi_t\rangle = e^{-iHt} |\Psi_0\rangle$$

This equation evolves the state over time, unlike the previous equation. We use the following table to convert terms to the corresponding Hamiltonian.

# Hamiltonian

$f(x)$	$H_f$
$x$	$\frac{1}{2}I - \frac{1}{2}Z$
$\bar{x}$	$\frac{1}{2}I - \frac{1}{2}Z$
$x_1 \oplus x_2$	$\frac{1}{2}I - \frac{1}{2}Z$
$x_1 \wedge x_2$	$\frac{1}{4}I - \frac{1}{4}(Z_1 + Z_2 - Z_1Z_2)$

Table: Hamiltonians Representing Basic Boolean Clauses

# Adiabatic theorem

Adiabatic theorem:

- We start with initial Hamiltonian,  $H_i$ , whose ground-state is easy to prepare
- We evolve our  $H_i$  slowly until we reach the  $H_f$
- The final Hamiltonian,  $H_f$ , whose ground-state is the solution for our problem.

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# Quantum Approximate Optimization Algorithm

Quantum Approximate Optimization Algorithm (QAOA) relies on trotterization to find approximate solutions. Our Hamiltonian:

$$H = H_i + H_p$$

- $H_i$ : Initial Hamiltonian
- $H_p$ : Problem Hamiltonian

# Quantum Approximate Optimization Algorithm

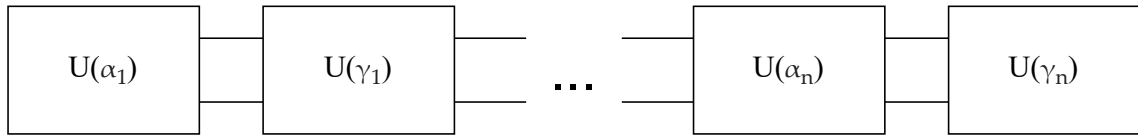


Figure: Trotterization



# Quantum Approximate Optimization Algorithm

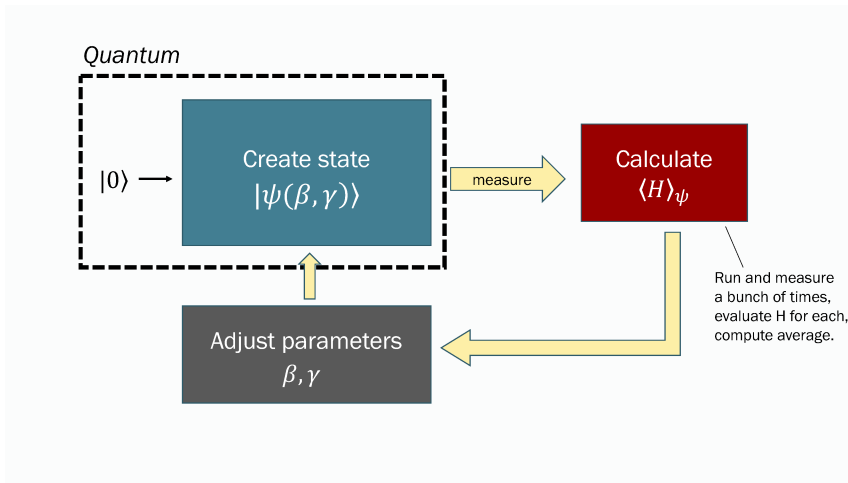


Figure: QAOA Overview (NC State University)

# Hamiltonian construction

Conversion steps:

- We expand an equation
- We select the appropriate role from the table
- We raise this role to  $e^{-iH}$
- Simplify the equation
- Finally find corresponding gates.

# Hamiltonian construction

Let's expand equation 2:

$$\sum_{i=1}^2 \sum_{j=1}^2 \left( \sum_{h \in H} f(i, j, h) - R_{ij} \right)^2$$

# Hamiltonian construction

$f$  equation after expansion:

$$f(1, 1, 1)^2 + 2f(1, 1, 1)f(1, 1, 2) - 2f(1, 1, 1) + f(1, 1, 2)^2 + \dots$$

- 1 is a trivial term
- other terms are non-trivial terms

When we convert trivial they result in an identity matrix that does not affect the output so it is better to discard them.

# Hamiltonian construction

Let's take  $-2f(1, 1, 1)$ :

- Coefficient: -2
- Used role:  $x = \frac{1}{2}I - \frac{1}{2}Z$

Conversion:

$$-2f(1, 1, 1) \rightarrow \frac{1}{2}I - \frac{-2}{2}Z \rightarrow \frac{1}{2}I + Z \rightarrow Z$$

# Hamiltonian conversion

Let's take  $-2f(1, 1, 1)$ :

- Coefficient: -2
- Used role:  $x = \frac{1}{2}I - \frac{1}{2}Z$
- $Rz(\lambda)$  gate:  $e^{-i\frac{\lambda}{2}Z}$

Conversion:

$$Z \rightarrow e^{-iZ} \rightarrow Rz(-2)$$

# Generated circuit

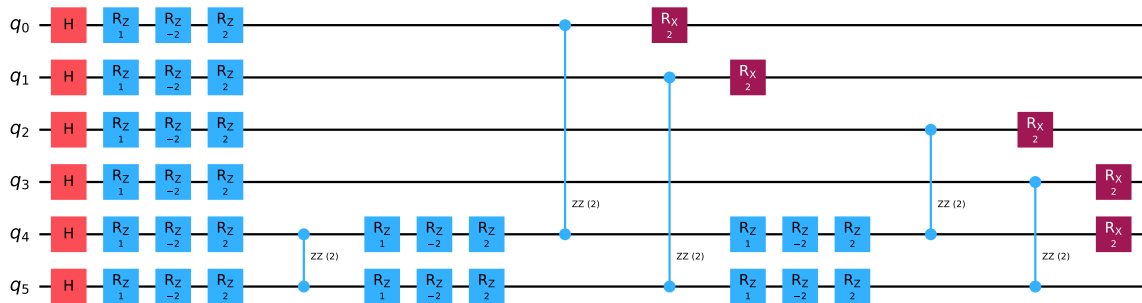


Figure: Simple circuit

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# System Overview

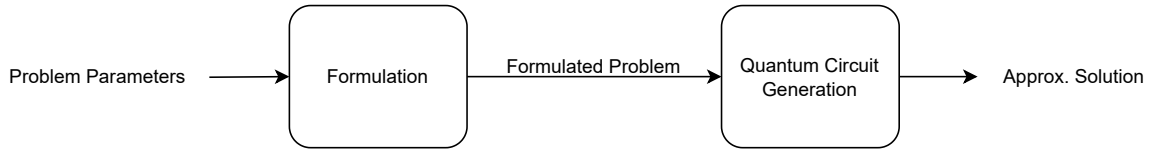


Figure: System Overview

# System Overview

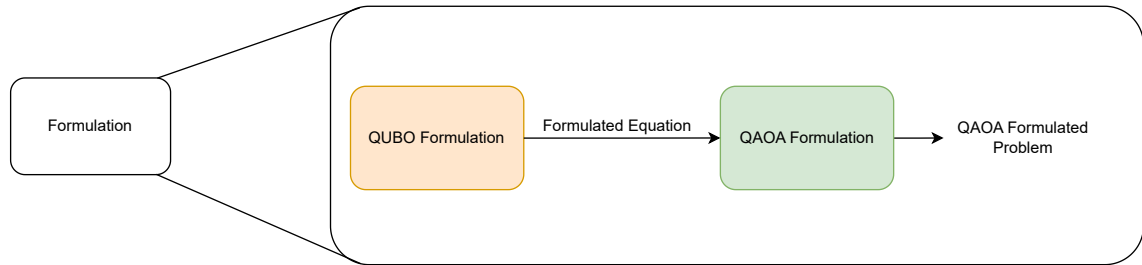


Figure: Formulation Component

# System Overview

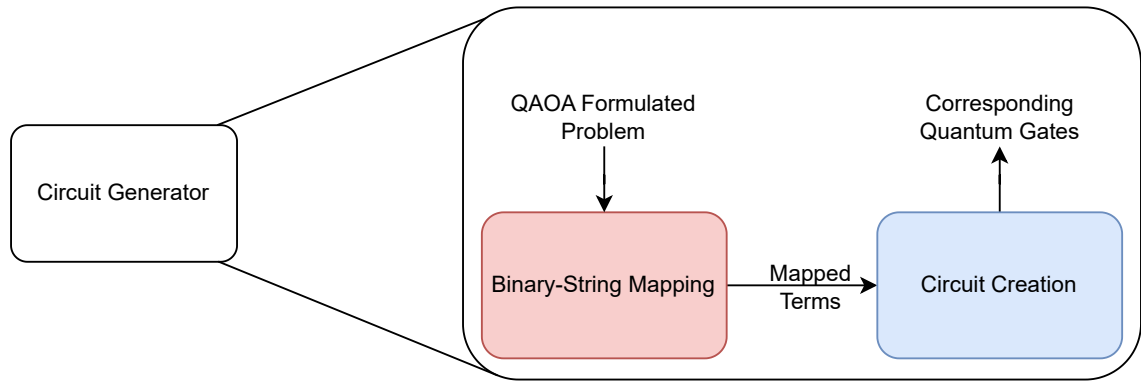


Figure: Circuit Generator Component

# Hamiltonian conversion

In the previous slide, we discussed how we map variables to the corresponding quantum gate. It is a straightforward process but it becomes infeasible with a large number of terms.

For Example:

- 3 Qubits will result in 15 terms.
- 6 Qubits will result in 30 terms.
- 175 Qubits will result in 1925 terms.
- 1440 Qubits will result in 27820 terms.

# Hamiltonian conversion

The number of terms to be converted to Quantum gate increases rapidly, so converting them manually would be an error-prone solution in addition to its inconvenience.

# Circuit generator

As a solution, we created a simple circuit generator that facilitates the conversion process.

# Circuit generator

- Takes the circuit configuration as a JSON file.
- Parses the input file.
- Output the result circuit.

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# Experiment configuration

These are the used configurations to produce these results.

- Random seed = 10
- Shots = 10240
- p-layers = 5

# Result decoding

When we run a quantum circuit it outputs the result as a bit-string it may be gibberish until you understand it.

# Result decoding

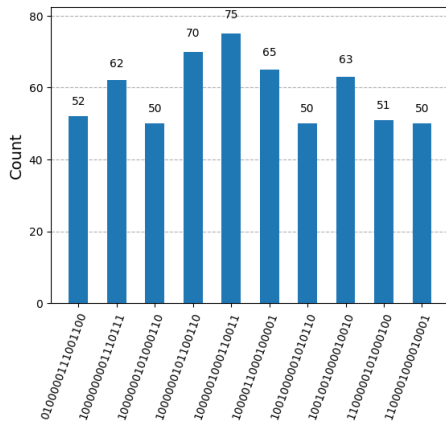


Figure: 16-qubit circuit results

# Result decoding

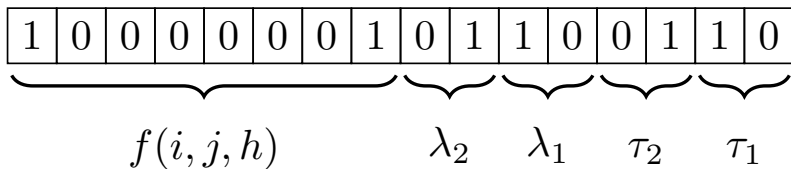


Figure: Bit-string

# Result decoding

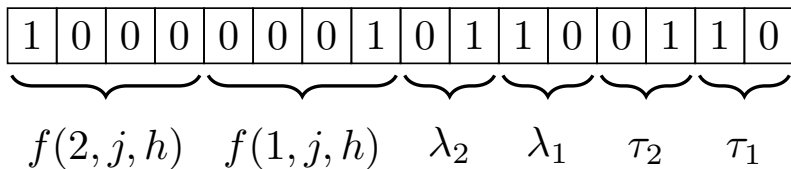


Figure: Bit-string

# Result decoding

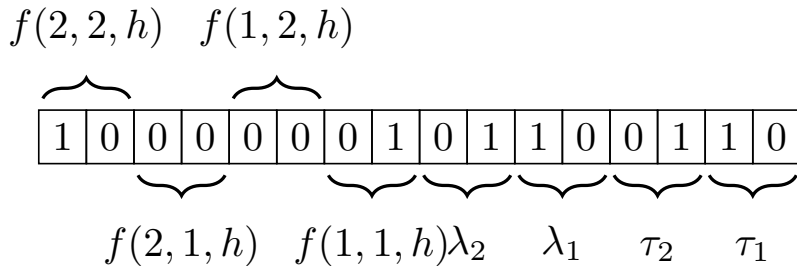


Figure: Bit-string

# Result

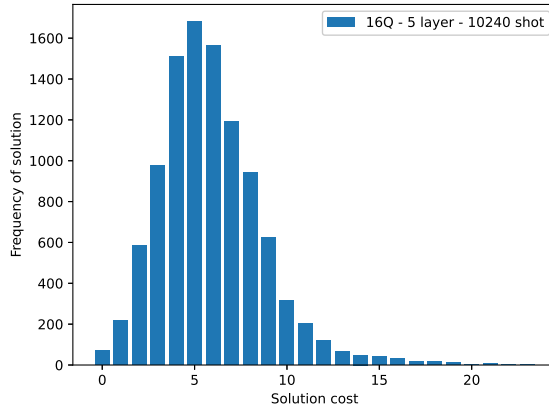
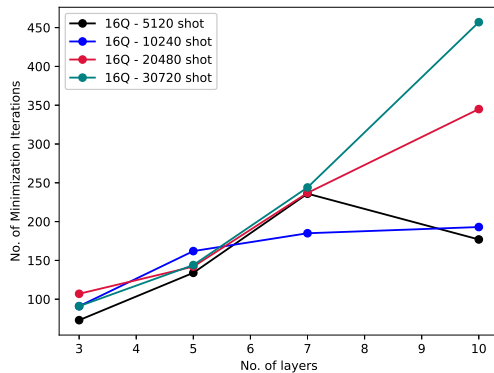


Figure: 16-Qubit Solution Distribution

# Result



**Figure:** Effect of changing the no of layers on the no of minimization steps for 16Q



# Result

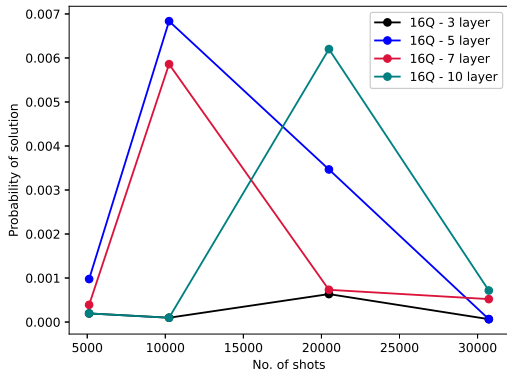


Figure: 16-Qubit No. Shots and Solution Probability

# Result

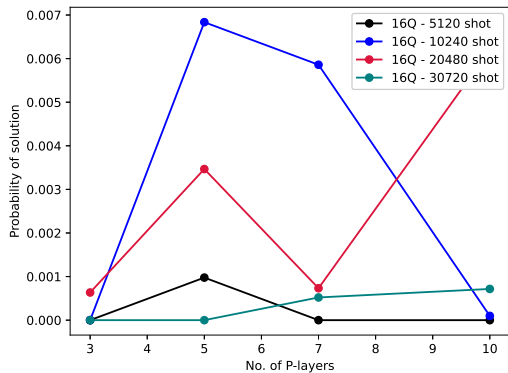


Figure: 16-Qubit No. p-layers and Solution Probability

# Current Work




- Currently, experimenting with the formulation of the Flexible Open Shop Scheduling Problem to see if it produces better results.
- Waiting for feedback on our paper “On the Practicality of Restricted Time-Table Problem Solution Using Quantum Approximate”, which was submitted to IEEE Quantum Week. The results should return by the 15<sup>th</sup> of July.

# Future Work



- Better initialize the problem variables to make the classical optimizer less time-consuming.
- Investigate grouping, to minimize/optimize the number of qubits needed for the circuit.
- Revisit the mathematical formulation of our Hamiltonians.
- Running more simulations on real Quantum Computers

Thank you!

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