RCC_Settings

; ⊙ a **Tools → BoneCracker Games → Realistic Car Controller → Edit Settings**(**(Shift + S)**(; ⊙L o ⊙
a (N a a⊙ o a (; ;
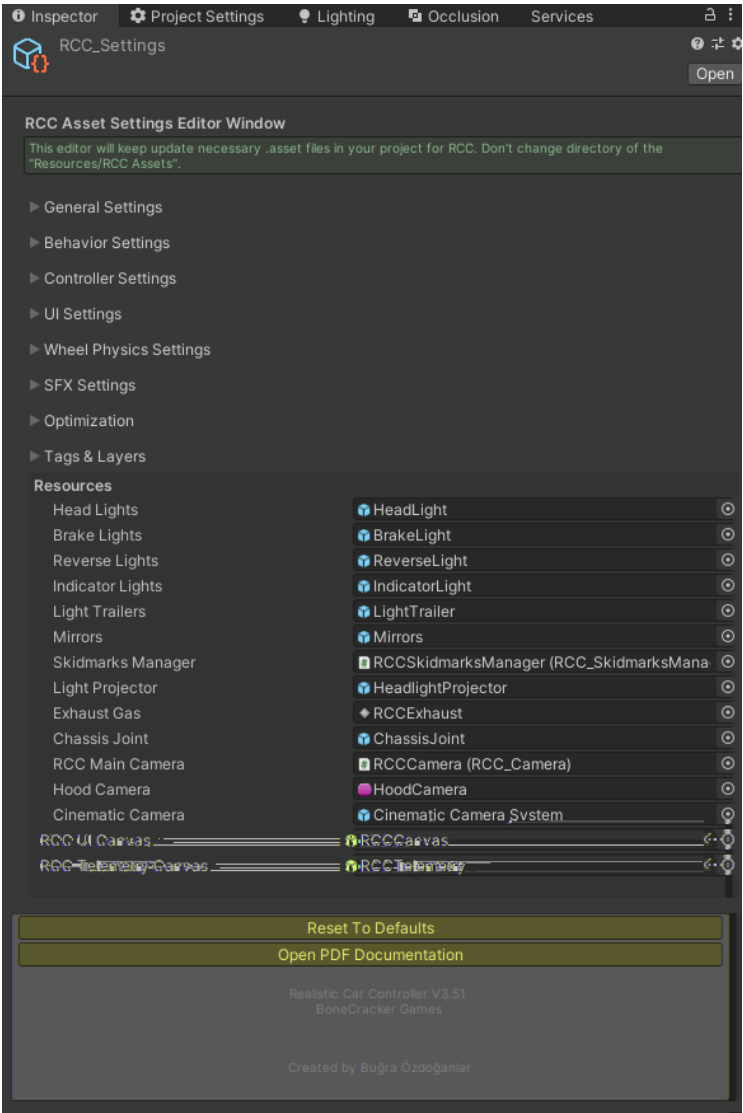
N **RCC_Settings.Instance** o ;

RCC_Settings.Instance.mobileControllerEnabled = true;

; ⊙ a o o ;

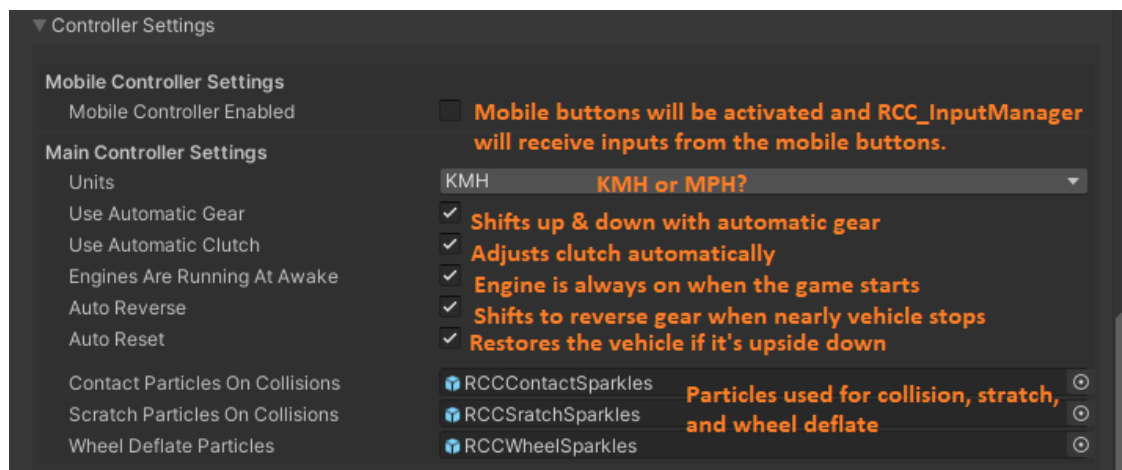# General Settings

Override FixedTimeStep I   M;; a "   ((,   ;
    ○(I   ○   ○   O   "   ∞;   ;
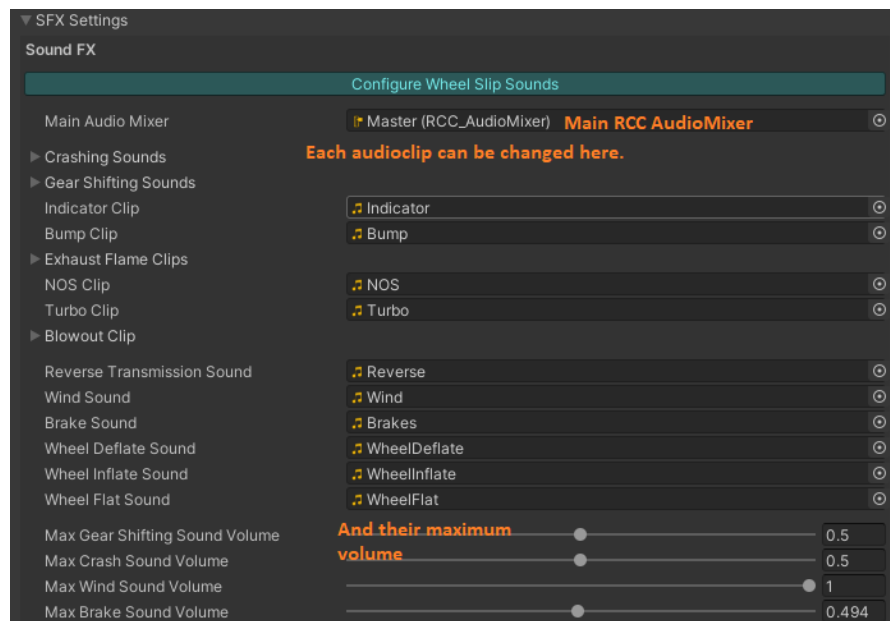   (I   a   ○   ; ; ∞   ○   ; ○(φ   ;   ; ;
        (;

Override FPS M   ;   ○   (a   L   ○ (;   ;

; ∞   (S   ;   ;   ;   ;   (; o   ;
                            (; o   ;   a   ;   ;   ∞
    o   o   )   o   ;   (o   ∞   ;
    o   (;   a ;o   (S   ọ   ;
                                    ;   ;

RCC.SetBehavior(int index);

Controller Settings

S   o   ∞   ;   ;
RCC.SetMobileController(RCC_Settings.MobileController mobileController);

SFX Settings

Optimization
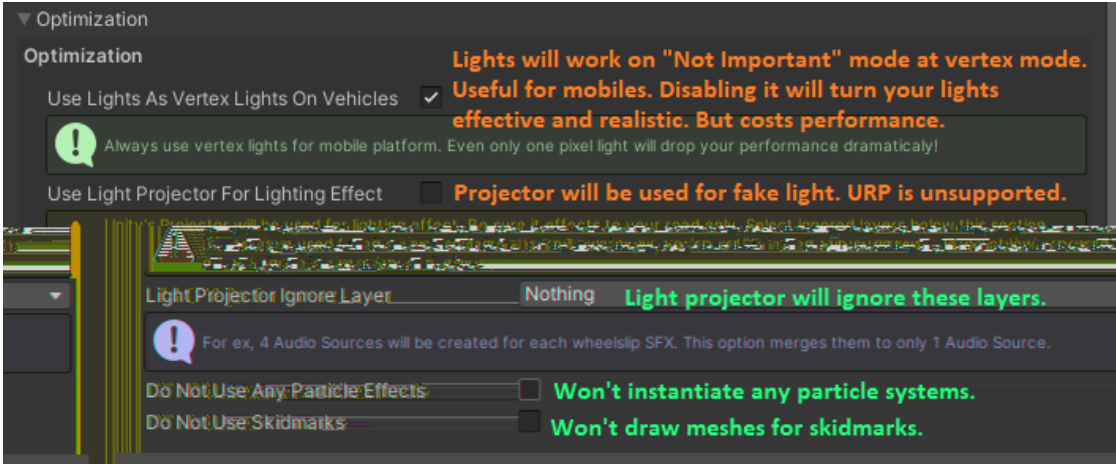
○ ○   ○   ;   **Use Lights As Vertex Lights** (N   ○a
                    ○   ;   C   ;   ;   (;
○   ○a   a   ○   ; ;   (N   ○ a   ; ;
              ○a   **RCC_Light.cs** ;   (;

Tags & Layers

F   ○   ;   ;   ; (○   ;   ;
   ○   ○ ○   ○   (I   ;   a   ○;   (;

Resources

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     ○   a(;