

CSE 222/505 Homework 4 - Deep Space Planetary System Analysis

Class Structure and Field

Node star

- The root of the system tree.
- Represents the central star, to which all planets are attached.
- Every celestial body is represented using a Node object containing name, type, and sensor data.

createPlanetSystem(String name, double temperature, double pressure, double humidity, double radiation)

- Initializes the planetary system by creating a star node.
- Humidity must be exactly 0.0 (as stars don't have humidity).
- All parameters are validated using checkRange()

```
private boolean checkRange(double humidity, double temperature, double pressure, double radiation){
    if(humidity<0.0 || humidity >100.0 || temperature<0.0 || pressure<0.0 || radiation<0 ){
        return false;
    }
    return true;
}

/**
 * Creates the main star (root) of the planetary system.
 *
 * @param name      name of the star
 * @param temperature temperature in Kelvin
 * @param pressure   pressure in Pascals
 * @param humidity   humidity (must be 0)
 * @param radiation  radiation level in Sieverts
 * @return true if creation was successful, false otherwise
 */
public boolean createPlanetSystem(String name, double temperature, double pressure, double humidity, double radiation){
    if (humidity != 0) {
        System.err.println("Humidity must be 0!");
        return false ;
    }
    else if(!checkRange(humidity,temperature,pressure,radiation)){
        System.err.println("Data of Planet System out of range.Can not created.");
        return false;
    }
    else{
        star = new Node(name,type:"Star",temperature,pressure,humidity,radiation);
    }
    return true;
}
```

addPlanet(String planetName, String parentName, double temperature, double pressure, double humidity, double radiation)

- Adds a planet under the given parent node
- Only one planet can be directly added under a parent node (equidistance check).
- If a planet with the same name exists, or the parent is a moon, the operation is denied.
- Validates all sensor values.

```
public void addPlanet(String planetName , String parentName, double temperature, double pressure, double humidity, double radiation ){
    Node parent = findNode(star, parentName);
    if(parent == null){
        System.err.println("Parent node not found");
    }
    else if(!checkRange(humidity, temperature, pressure, radiation)){
        System.err.println("Data out of range.");
    }
    else if(parent.getType().equals("Moon")){
        System.err.println("This is a satellite. A planet cannot be added to this satellite.");
    }
    else if(findNode(star, planetName) != null && findNode(star, planetName).getType().equals("Planet")){
        System.err.println("This planet already exists.");
    }
    else if(checkPlanet(parent)){
        System.err.println("The planets cannot be equidistant from the star.");
    }
    else{
        System.out.println("Planet added.");
        parent.addChild(new Node(planetName, type: "Planet", temperature, pressure, humidity, radiation));
    }
}
```

addSatellite(String satelliteName, String parentName, double temperature, double pressure, double humidity, double radiation)

- Adds a moon/satellite to a specified planet.
- Fails if the parent is not a planet or the satellite already exists.
- Sensor data is validated before insertion.

```
public void addSatellite(String satelliteName , String parentName, double temperature, double pressure, double humidity, double radiation ){
    Node parent = findNode(star, parentName);
    if(parent == null){
        System.err.println("Parent node not found");
    }
    else if(!checkRange(humidity, temperature, pressure, radiation)){
        System.err.println("Data out of range.");
    }
    else if(!parent.getType().equals("Planet")){
        System.err.println("Parent type must be planet.");
    }
    else if(findNode(star, satelliteName) != null && findNode(star, satelliteName).getType().equals("Moon")){
        System.err.println("This satellite already exists.");
    }
    else{
        System.out.println("Satellite added.");
        parent.addChild(new Node(satelliteName, type: "Moon", temperature, pressure, humidity, radiation));
    }
}
```

findRadiationAnomalies(double threshold)

- Searches the entire system recursively for nodes with radiation levels exceeding the given threshold.
- Returns a List<Node> of matching anomalies.
- Delegates to findRadiationAnomaliesR() for recursive traversal.

```
public List<Node> findRadiationAnomalies(double threshold){
    List<Node> anomalies = new ArrayList<>();
    findRadiationAnomaliesR(star, threshold, anomalies);
    return anomalies;
}

/**
 * Recursive helper to find radiation anomalies.
 *
 * @param current the current node
 * @param threshold radiation threshold
 * @param anomalies list to store found anomalies
 */
private void findRadiationAnomaliesR(Node current, double threshold, List<Node> anomalies){
    if(current.getSensorData().getRadiation()>threshold){
        anomalies.add(current);
    }
    for(Node temp : current.getChildren()){
        findRadiationAnomaliesR(temp, threshold, anomalies);
    }
}
```

getPathTo(String name)

- Finds and returns the path from the star to a target node using a Stack<String>.
- Represents the path from root to the desired node.
- Uses the recursive findPath() method.

```
public Stack<String> getPathTo(String name){
    Stack<String> path = new Stack<>();
    if(findPath(star, name, path)){
        return path;
    }
    return null;
}

/**
 * Recursive helper to find the path to a specific node.
 *
 * @param current current node
 * @param name target node name
 * @param path stack used to build the path
 * @return true if the node was found, false otherwise
 */
private boolean findPath(Node current, String name, Stack<String> path){
    if(current.getName().equals(name)){
        path.push(current.getName());
        return true;
    }
    for(Node child : current.getChildren()){
        if(findPath(child, name, path)){
            path.push(current.getName());
            return true;
        }
    }
    return false;
}
```

printMissionReport()

- Prints a report of all nodes in the system in a recursive, tree-like fashion.
- Outputs include each node's name, type, and sensor data (e.g., "300 Kelvin, 101 Pascals").

```
public void printMissionReport(){
    printMissionReportR(star);
}

/**
 * Prints the mission report for a specific node by name.
 *
 * @param name the name of the node to report
 */
public void printMissionReport(String name){
    Node result = findNode(star, name);
    if(result!=null){
        System.out.println(result);
    }
    else{
        System.err.println("Node not found.");
    }
}
```

printMissionReport(String name)

- Prints information only for a specific node.
- If the node does not exist, an error message is printed

```
/**
 * Prints the mission report for a specific node by name.
 *
 * @param name the name of the node to report
 */
public void printMissionReport(String name){
    Node result = findNode(star, name);
    if(result!=null){
        System.out.println(result);
    }
    else{
        System.err.println("Node not found.");
    }
}
```

Helper functions :

findNode(Node current, String name)

- Recursively traverses the system tree to find a node by its name.
- Implements depth-first search (DFS).

```
private Node findNode (Node current ,String name){
    if(current.getName().equals(name)){
        return current;
    }
    for(Node child : current.getChildren()){
        Node result = findNode(child, name);
        if(result!=null){
            return result;
        }
    }
    return null;
}
```

checkPlanet(Node node)

- Checks whether a given node already has a planet as a direct child.
- Enforces the rule that planets must not be equidistant under the same parent.

```
private boolean checkPlanet(Node node){
    boolean flag = false;
    for(Node child : node.getChildren()){
        if(child.getType().equals("Planet")){
            flag = true;
        }
    }
    return flag;
}
```

INPUT1 Example :

```
input.txt
1  create planetSystem Sun 20 10 21 3
2  create planetSystem Sun 20 10 0 3
3  addSatellite das Sun 21 3 4 32
4  addPlanet Mercury Sun 21 3 0 5
5  addPlanet Venus Mercury 21 3 4 9
6  addPlanet Earth Venus 21 3 4 2
7  addPlanet Mars Earth 21 3 4 231
8  addSatellite Moon Earth 21 3 4 32
9  addSatellite Phobos Mars 21 3 4 5
10 addSatellite Deimos Mars 22.7 3 4 7
11 addSatellite Deimos Mars 21 3 4 32
12 addSatellite yusuf Deimos 21 3 4 32
13 addPlanet Jupiter Mars 21 3 4 11
14 addPlanet yusuf Mercury 21 3 4 22
15 getPathTo Mars
16 getPathTo Deimos
17 printMissionReport
18 printMissionReport Deimos
19 exit
20
```

OUTPUT1 Example:

```
Humidity must be 0!
-----
Planet system created.
-----
Parent type must be planet.
-----
Planet added.
-----
Planet added.
-----
Planet added.
-----
Planet added.
-----
Satellite added.
-----
Satellite added.
-----
Satellite added.
-----
This satellite already exists.
-----
Parent type must be planet.
-----
Planet added.
-----
The planets cannot be equidistant from the star.
-----
Sun -> Mercury -> Venus -> Earth -> Mars
-----
Sun -> Mercury -> Venus -> Earth -> Mars -> Deimos
-----
Sun (Star): 20.00 Kelvin, 10.00 Pascals, %0.00, 3.00 Sieverts.
Mercury (Planet): 21.00 Kelvin, 3.00 Pascals, %0.00, 5.00 Sieverts.
Venus (Planet): 21.00 Kelvin, 3.00 Pascals, %4.00, 9.00 Sieverts.
Earth (Planet): 21.00 Kelvin, 3.00 Pascals, %4.00, 2.00 Sieverts.
Mars (Planet): 21.00 Kelvin, 3.00 Pascals, %4.00, 231.00 Sieverts.
Phobos (Moon): 21.00 Kelvin, 3.00 Pascals, %4.00, 5.00 Sieverts.
Deimos (Moon): 22.70 Kelvin, 3.00 Pascals, %4.00, 7.00 Sieverts.
Jupiter (Planet): 21.00 Kelvin, 3.00 Pascals, %4.00, 11.00 Sieverts.
Moon (Moon): 21.00 Kelvin, 3.00 Pascals, %4.00, 32.00 Sieverts.
-----
Deimos (Moon): 22.70 Kelvin, 3.00 Pascals, %4.00, 7.00 Sieverts.
-----
Exiting...
```

INPUT2 Example:

≡ input.txt

```
1  create planetSystem Solaris 5800 100000 12 5
2  create planetSystem Solaris 5800 100000 0 5
3  addPlanet Terra Solaris 288 101325 30 3
4  addPlanet Vulcan Terra 320 95000 20 7
5  addPlanet Gaia Vulcan 275 100000 25 9
6  addPlanet Erebos Gaia 260 97000 28 4
7  addSatellite Luna Terra 250 80000 15 3
8  addSatellite Io Vulcan 240 90000 19 8
9  addSatellite Titan Gaia 230 85000 22 12
10 addSatellite Echo Erebos 210 70000 10 2
11 addSatellite Luna Terra 250 80000 15 3
12 addSatellite Echo Erebos 210 70000 10 2
13 addPlanet Erebos Gaia 260 97000 28 4
14 addSatellite Sol Solaris 200 60000 5 1
15 addPlanet Kronos Echo 300 100000 50 5
16 addSatellite Mist Kronos 220 80000 10 3
17 addPlanet Mercury Solaris -100 100000 10 5
18 addSatellite Ghost Vulcan 240 -1 19 8
19 addSatellite Specter Vulcan 240 80000 105 8
20 addSatellite Null Vulcan 240 80000 19 -2
21 findRadiationAnomalies -10
22 findRadiationAnomalies 7
23 getPathTo Titan
24 getPathTo Mist
25 getPathTo Atlantis
26 printMissionReport
27 printMissionReport Io
28 printMissionReport Pluto
29 exit
30
```

OUTPUT2 Example:

```
Humidity must be 0!
-----
Planet system created.
-----
Planet added.
-----
Planet added.
-----
Planet added.
-----
Planet added.
-----
Satellite added.
-----
Satellite added.
-----
Satellite added.
-----
Satellite added.
-----
This satellite already exists.
-----
This satellite already exists.
-----
This planet already exists.
-----
Parent type must be planet.
-----
This is a satellite. A planet cannot be added to this satellite.
-----
Parent node not found
-----
Data out of range.
-----
Data out of range.
-----
Data out of range.
-----
Data out of range.
-----
threshold must be greater than 0.
-----
Gaia (Planet): 275.00 Kelvin, 100000.00 Pascals, 25.00%, 9.00 Sieverts.
Titan (Moon): 230.00 Kelvin, 85000.00 Pascals, 22.00%, 12.00 Sieverts.
Io (Moon): 240.00 Kelvin, 90000.00 Pascals, 19.00%, 8.00 Sieverts.
-----
Solaris -> Terra -> Vulcan -> Gaia -> Titan
-----
Mist is not found.
-----
Atlantis is not found.
-----
Solaris (Star): 5800.00 Kelvin, 100000.00 Pascals, 0.00%, 5.00 Sieverts.
Terra (Planet): 288.00 Kelvin, 101325.00 Pascals, 30.00%, 3.00 Sieverts.
Vulcan (Planet): 320.00 Kelvin, 95000.00 Pascals, 20.00%, 7.00 Sieverts.
Gaia (Planet): 275.00 Kelvin, 100000.00 Pascals, 25.00%, 9.00 Sieverts.
Erebus (Planet): 260.00 Kelvin, 97000.00 Pascals, 28.00%, 4.00 Sieverts.
Echo (Moon): 210.00 Kelvin, 70000.00 Pascals, 10.00%, 2.00 Sieverts.
Titan (Moon): 230.00 Kelvin, 85000.00 Pascals, 22.00%, 12.00 Sieverts.
Io (Moon): 240.00 Kelvin, 90000.00 Pascals, 19.00%, 8.00 Sieverts.
Luna (Moon): 250.00 Kelvin, 80000.00 Pascals, 15.00%, 3.00 Sieverts.
-----
Io (Moon): 240.00 Kelvin, 90000.00 Pascals, 19.00%, 8.00 Sieverts.
-----
Node not found.
-----
Exiting...
```