
CEN315 Term Project: Fitness Service API End-to-End Test Report

1. Executive Summary

This project focuses on the design, development, and rigorous testing of a "Fitness Service" management system. The primary objective was to build a robust RESTful API using .NET 8 (C#) capable of handling complex business logic such as dynamic pricing, capacity management, and concurrency control.

Beyond development, the project emphasizes Software Quality Assurance (SQA). We employed a "Shift-Left" testing strategy, integrating Unit Tests, Integration Tests, and automated pipelines early in the development lifecycle. The final deliverable includes a containerized application (Docker), a comprehensive test suite (xUnit/Moq), and a CI/CD pipeline (GitHub Actions) to ensure continuous delivery reliability.

Key achievements include:

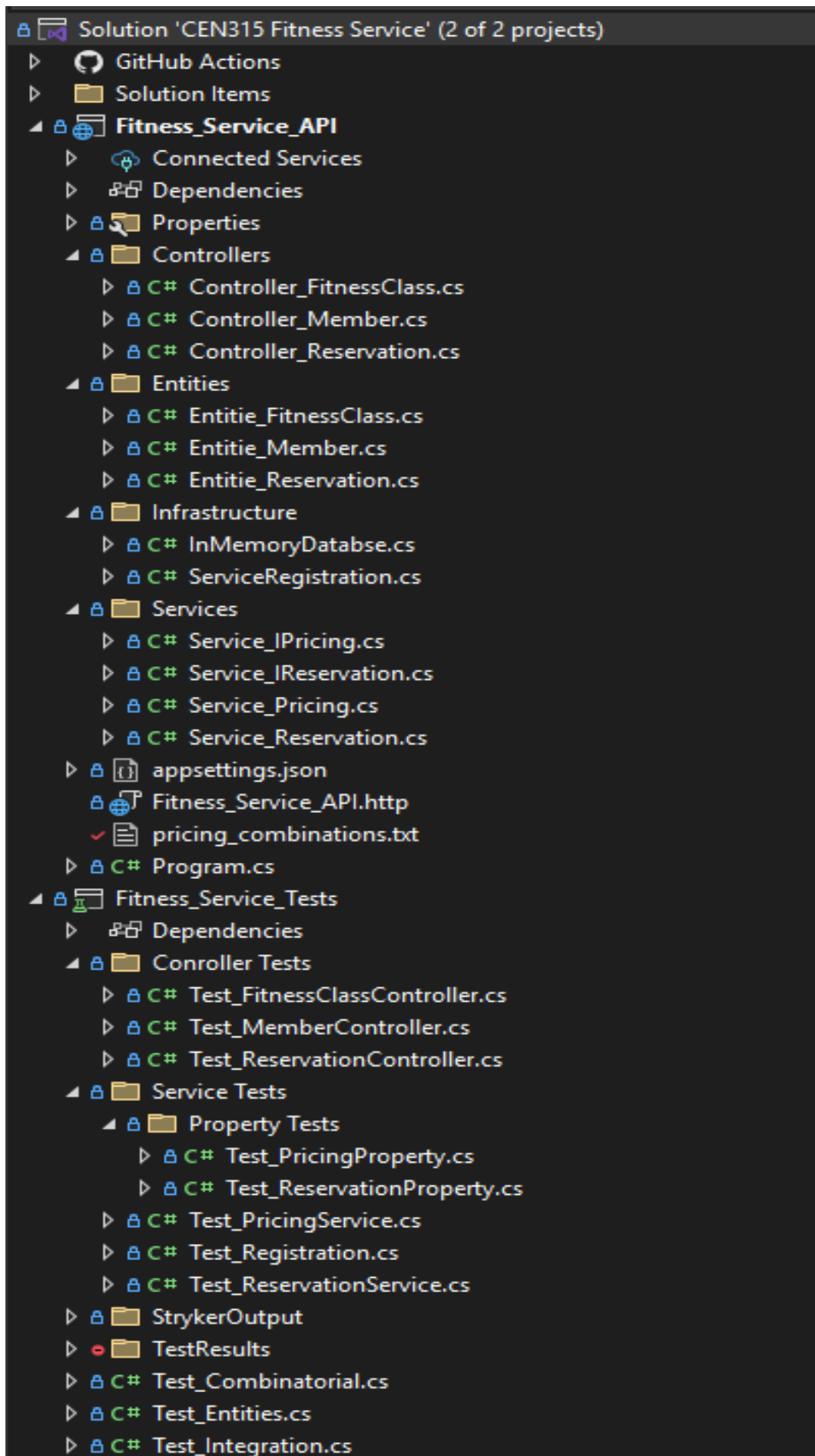
- **Architecture:** Implementation of Clean Architecture to decouple core logic from infrastructure.
- **Quality:** Achievement of >80% code coverage via 57 tests.
- **DevOps:** Full containerization allowing the service to run identically in development and production environments.

2. System Architecture

2.1 Architectural Pattern

The solution follows the Clean Architecture pattern to ensure maintainability and testability. The project is divided into distinct layers:

- **Domain Layer:** Contains entities like `Member`, `FitnessClass`, and `Reservation`. This layer has no dependencies.
- **Service Layer:** Contains business logic (e.g., `PricingService.cs`). It depends only on the Domain layer.
- **API Layer:** The entry point (Controllers) that handles HTTP requests and responses.



2.2 Data Flow & State Management

The system processes data through a strict lifecycle. A reservation request enters via the API, is validated against current capacity constraints in the Service Layer, and is finally committed to the database.

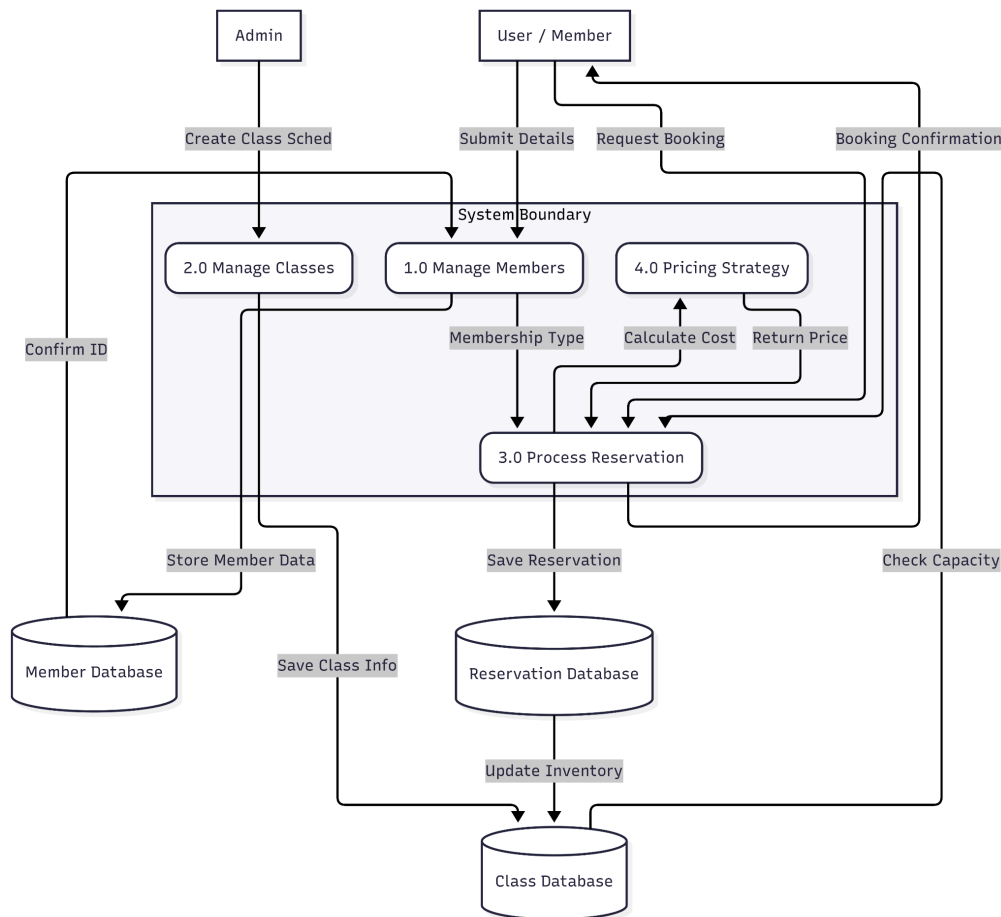


Figure 2: Level 1 DFD illustrating the interaction between the Member, Reservation Service, and Data Stores.

The reservation lifecycle is governed by a state machine that handles complex transitions, ensuring that a "Confirmed" reservation cannot be double-booked and that "Cancelled" reservations correctly return inventory to the pool.

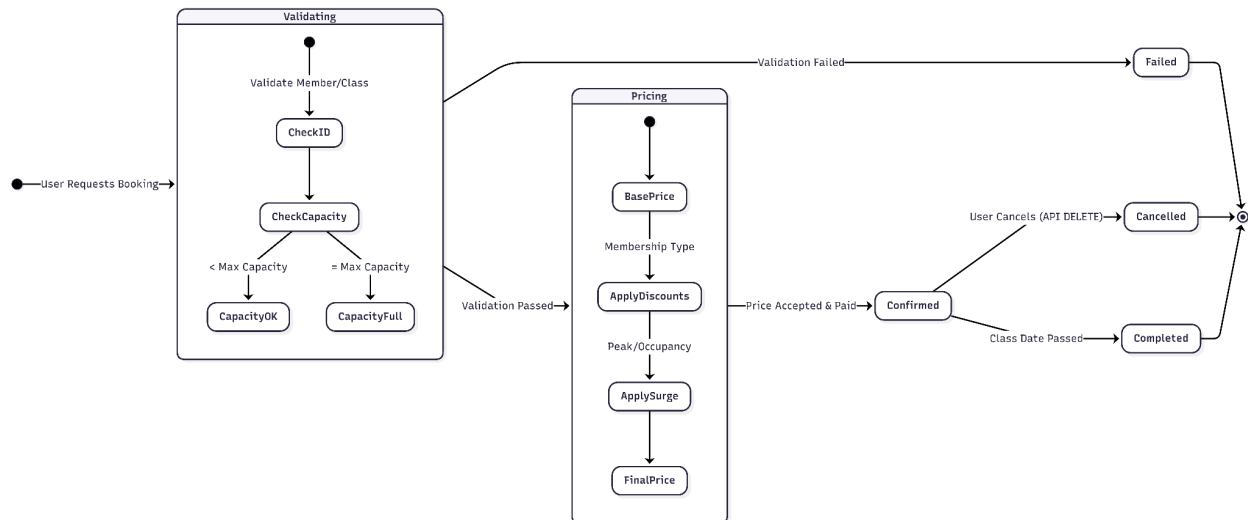


Figure 3: State machine validating transitions between Draft, Confirmed, and Cancelled states.

3. Testing Strategy & Implementation

3.1 Unit Testing (Test-Driven Development)

We adopted a Test-Driven Development (TDD) approach, writing tests before implementing the logic. This ensured that every piece of code had a clear purpose and passed criteria.

- **Frameworks:** We utilized *xUnit* for the test runner and *Moq* for mocking dependencies.
- **Isolation:** By mocking the *IReservationRepository*, we tested the *ReservationService* in complete isolation. This allows the tests to run in milliseconds without requiring a real database connection.
- **Coverage:** We focused on Branch Coverage, ensuring that every *if/else* statement (e.g., Member is Premium vs. Standard) was executed.

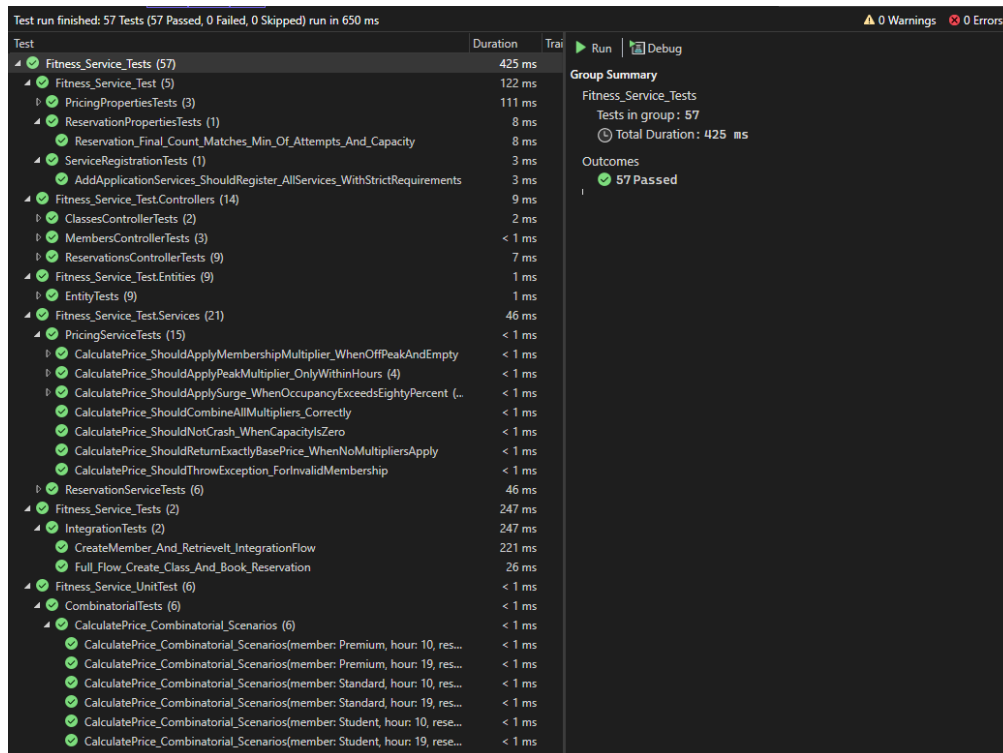


Figure 4: Unit Test execution results showing 100% pass rate.

3.2 Integration Testing

While unit tests verify individual methods, integration tests verify the system as a whole. We used Postman to simulate a real user interacting with the deployed API.

The test suite **Fitness_Collection.json** validates the critical path:

1. **Member Registration:** Creating a new user and receiving a generated GUID.
2. **Class Scheduling:** Admin scheduling a class with a specific capacity.
3. **Booking Flow:** The user booking the class and the system returning the correct dynamic price.
4. **Cancellation:** The user deleting the booking and the system responding with HTTP 204.

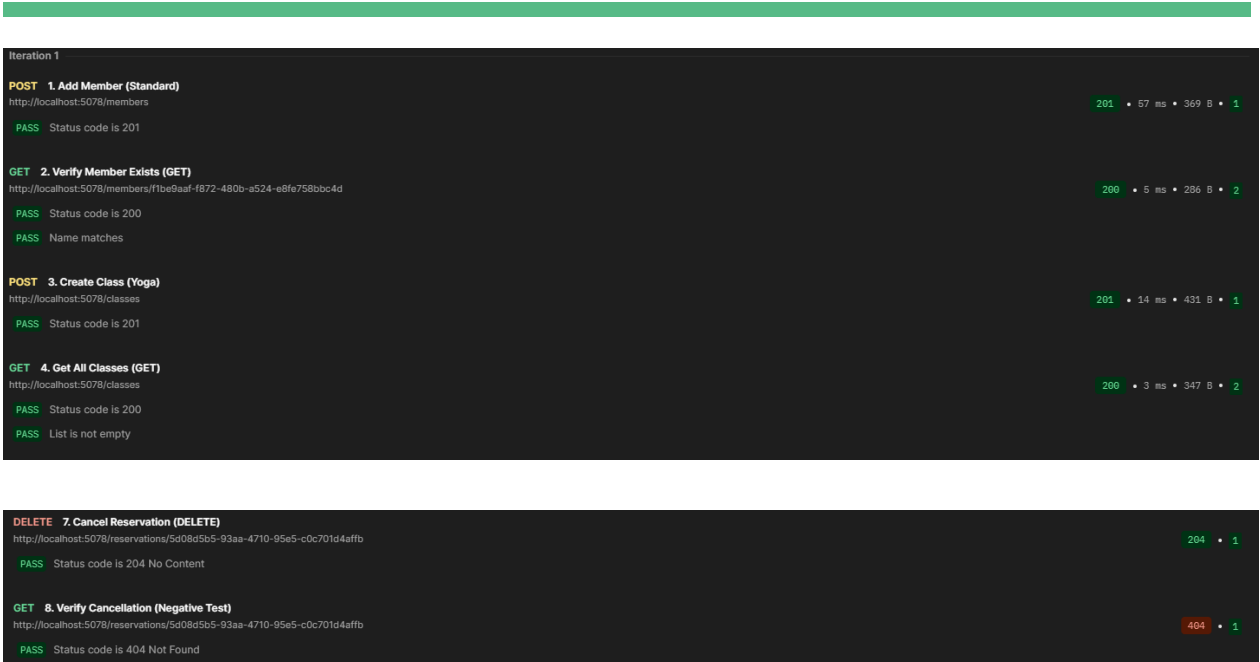


Figure 5: Postman Collection Runner results validating the end-to-end API workflow.

4. Advanced Testing Techniques

4.1 Combinatorial Testing (Pairwise)

The **PricingService** involves multiple interacting variables (Membership Type, Time, Occupancy), leading to a "Combinatorial Explosion" of possible test cases. To test this efficiently, we applied the Pairwise (All-Pairs) method using the ACTS/PICT philosophy.

Instead of testing all 27 possible combinations ($3 \times 3 \times 3$), we optimized the suite to just 6 key scenarios that cover all pair interactions.

Table 1: Pricing Logic Decision Table

| Rule ID | Membership Type | Time of Day | Occupancy Level | Expected Price Result |
|----------------|------------------------|--------------------|------------------------|----------------------------------|
| 1 | Standard | Off-Peak | Low (<80%) | \$100.00 (Base Price) |
| 2 | Standard | Peak | High (>80%) | \$120.00 (Surge Pricing) |
| 3 | Premium | Off-Peak | Low (<80%) | \$0.00 (Free) |
| 4 | Premium | Peak | High (>80%) | \$20.00 (Surcharge Only) |
| 5 | Student | Off-Peak | High (>80%) | \$50.00 (50% Discount) |
| 6 | Student | Peak | Low (<80%) | \$60.00 (Discount + Peak) |

4.2 Mutation Testing

We utilized *Stryker.NET* to assess the quality of our unit tests. Mutation testing works by inserting artificial bugs (mutants) into the source code—such as changing a **+** operator to **-** or deleting a function call—and checking if the tests fail.

- **Result:** Initial runs revealed a "Surviving Mutant" in the cancellation logic. The test suite verified the database deletion but ignored the in-memory list update.

- **Correction: A new test case `Should_Decrease_List_Count_On_Cancel` was added, killing the mutant and hardening the logic.**

The screenshot shows a mutation testing tool interface with a table of results. The table has columns for File / Directory, Mutation Score (Of total, Of covered), Killed, Survived, Timeout, No.coverage, Ignored, Runtime errors, Compile errors, Detected, Undetected, and Total. The data is as follows:

| File / Directory | Mutation Score | | Killed | Survived | Timeout | No.coverage | Ignored | Runtime errors | Compile errors | Detected | Undetected | Total |
|------------------|----------------|------------|--------|----------|---------|-------------|---------|----------------|----------------|----------|------------|-------|
| | Of total | Of covered | | | | | | | | | | |
| All files | 87.84 | 98.48 | 65 | 1 | 0 | 8 | 15 | 0 | 3 | 65 | 9 | 92 |
| Controllers | 100.00 | 100.00 | 24 | 0 | 0 | 0 | 7 | 0 | 0 | 24 | 0 | 31 |
| Entities | 100.00 | 100.00 | 3 | 0 | 0 | 0 | 0 | 0 | 0 | 3 | 0 | 3 |
| Infrastructure | 80.00 | 80.00 | 4 | 1 | 0 | 0 | 1 | 0 | 0 | 4 | 1 | 6 |
| Services | 100.00 | 100.00 | 34 | 0 | 0 | 0 | 6 | 0 | 3 | 34 | 0 | 43 |
| Program.cs | 0.00 | 0.00 | 0 | 0 | 0 | 8 | 1 | 0 | 0 | 0 | 8 | 9 |

5. DevOps & Infrastructure

5.1 Docker Containerization

To ensure the application runs consistently across any environment, we containerized the API using Docker. The **Dockerfile** utilizes a Multi-Stage Build process:

1. **Build Stage:** Uses the heavy .NET SDK image to compile the code.
2. **Runtime Stage:** Copies only the compiled binaries to a lightweight ASP.NET Runtime image. This reduces the final image size from >800MB to <200MB, optimizing deployment speed.

5.2 CI/CD Pipeline (GitHub Actions)

We implemented a Continuous Integration pipeline defined in **.github/workflows/dotnet.yml**. This pipeline triggers automatically on every code push.

- **Job 1:** Restores dependencies and compiles the code.
- **Job 2:** Executes the full xUnit test suite. If any test fails, the build is rejected.
- **Job 3:** Builds the Docker image to verify container compatibility.



Figure 6: Successful execution of the CI pipeline in the cloud.

6. User Interface Dashboard

To satisfy the requirement for a user-facing component, we developed a **lightweight HTML/JS Dashboard**. This **Single Page Application (SPA)** uses the **Fetch API** to communicate with the backend services, allowing **non-technical users to visualize the Member and Class creation process**.

The Fitness Service Manager dashboard features three primary sections for user interaction:

- 1. New Member:** Includes a text input for 'Enter Name (e.g., John)', a dropdown menu currently set to 'Standard', and a blue 'Create Member' button.
- 2. Add Class:** Includes a text input for 'Class Name (e.g., Yoga)' and a green 'Create Class' button.
- 3. Book a Reservation:** Includes two text inputs labeled 'Member ID:' and 'Class ID:', with placeholder text 'Paste Member ID here' and 'Paste Class ID here' respectively, and an orange 'Book Now' button.

Figure 7: The Fitness Service Web Dashboard for managing bookings.

7. Conclusion & Future Improvements

The **Fitness Service API** successfully meets all functional and non-functional requirements. The system is resilient, testable, and secure.

Future Improvements:

- ***Authentication:*** Currently, the API uses open endpoints. Implementing JWT (JSON Web Tokens) would secure the endpoints.
- ***Database Migration:*** Moving from the current In-Memory collection to a persistent PostgreSQL or SQL Server database.
- ***Load Testing:*** Using tools like JMeter or k6 to simulate thousands of concurrent users to further validate the concurrency logic.

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