



SAMUEL DESCHÊNES, LEVEL DESIGNER

samueldeschenes.com

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Former Paramedic turned Level Designer looking for a job in the industry. I am passionate about creating fun, memorable worlds and experiences.

WORK EXPERIENCE

Level Designer / Assistant Lead - Level Design

04/2020 to Present

Le Campus ADN

Montreal

HIVE - Final semester project.

Paramedic

11/2017 to 08/2019

Urgences-Santé

Montreal

Provide pre-hospital healthcare in accordance to applicable protocols and transport patients to a healthcare center.

Paramedic

09/2015 to 05/2018

CETAM

Saint-Bruno-de-Montarville

Provide pre-hospital healthcare in accordance to applicable protocols and transport patients to a healthcare center.

SKILLS

Level Design

Game Maker Studio 2

Unity engine

C# Script

Unreal Engine 4

Game Design

Communication

Leadership

Teamwork

EDUCATION

Le Campus ADN

None

AEC in Level Design

Montreal

08/2019 to Present

Université de Montréal

Law Certificate

Montreal

09/2018 to 05/2019

Collège Ahuntsic

DEC in Pre-hospital emergency care

Montreal

10/2012 to 05/2015