Instructions

Write the instructions for your game. They will eventually become a giant animation, but start them off in word.

Some suggestions to make your instructions better:
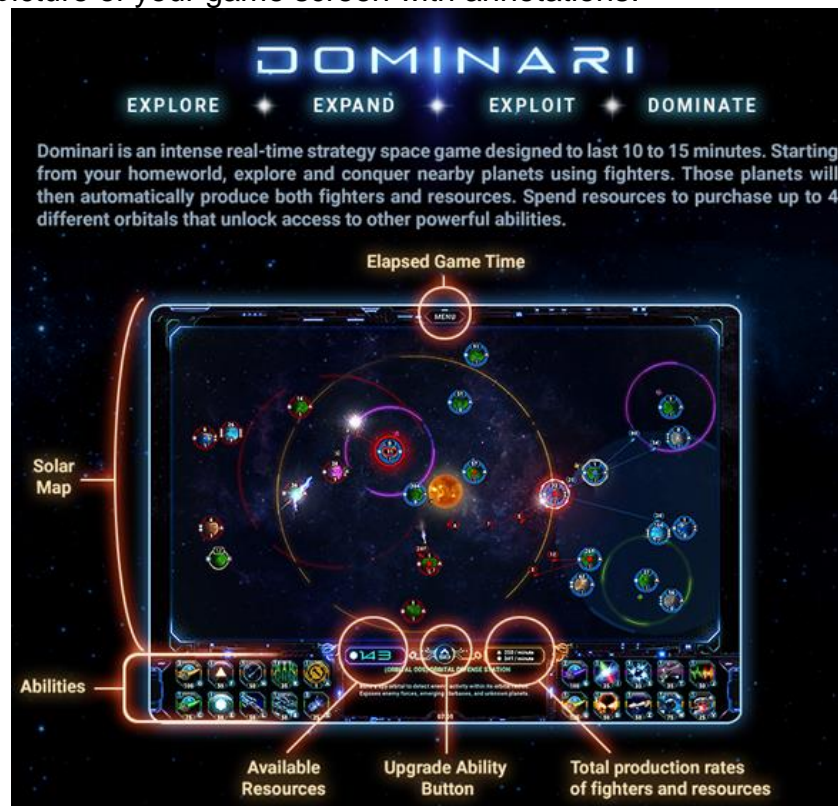- Add a title.
- Be clear about the objective.

- Show what the different pieces mean. Who moves? What does home look like? What can you eat?

- How do you move?

- Add a picture of your game screen with annotations:

- I thought this was funny: