Analysis

Write answers to the following questions in a word file. Save it.

Then, cut and paste in your answers to this form:
https://goo.gl/forms/FfUCb5b1ZNaG5YWx1

1. Theme: What is the overall theme of your game?
2. Setting. Where is your game set?
3. Player. Who or what is the player?
4. Aim of the Game: What is the aim of the game? To collect lots of objects? To avoid bad guys for as long as possible? To get to a particular place? To do something as fast as possible? To score as many points as you can in a certain amount of time?
5. Movement: How will the player move? By following the mouse? By pressing keys to move up, down, left and right?
6. Movement: How will the bad guy move?
7. Movement: How will the objects you are collecting move?
8. Variables and Score: What will you need variables for? To calculate the score? To change the speed of something? Will you set a maximum score to create a time limit for the game?