

Lightning

- Watch the loops and where they start and end.
- I put boxes around the parts that are in their loop.

The Scratch script consists of two main sections: an **on start** event and a **forever** loop.

on start:

- Set **haloDisplay v** to **to Halo HD with 60 ZIP LEDs**.

forever:

- repeat** **pick random (3) to (6) times**
 - do** **for index from 0 to 60**
 - do** **haloDisplay v set ZIP LED index v to white v**
 - haloDisplay v show**
 - pause (ms) pick random (15) to (50)**
 - for index from 0 to 60**
 - do** **haloDisplay v set ZIP LED index v to black v**
 - haloDisplay v show**
 - pause (ms) pick random (15) to (50)**
- pause (ms) pick random (1500) to (3600)**