

Text Functions

Comparison, Concatenation, Indexing



```
var s = "Gorilla";
```

0	1	2	3	4	5	6
G	o	r	i	l	l	a

Index

Element



Index = an address, plural = indices

[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]
a	a	r	d	v	a	r	k	s

Index = an address, plural = indices

[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]
a	a	r	d	v	a	r	k	s

Element = a place in the array

Index = an address, plural = indices

[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]
a	a	r	d	v	a	r	k	s

Element = a place in the array

What is in
element 0?

Index = an address, plural = indices

[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]
a	a	r	d	v	a	r	k	s

Element = a place in the array

What is in
element 0?

a

Index = an address, plural = indices

[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]
a	a	r	d	v	a	r	k	s

Element = a place in the array

What is in
element 0?

a

What is
the index
of v?

Index = an address, plural = indices

[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]
a	a	r	d	v	a	r	k	s

Element = a place in the array

What is in
element 0?

a

What is
the index
of v?

4

Index

- The address of an element.
- The indices go from 0 to the array length - 1.

Element

- A value stored at a specific index.
- Only one things is stored in each spot.

1. Use this code to fill in the memory diagram.

```
var a = "atari asteroids";
```

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14

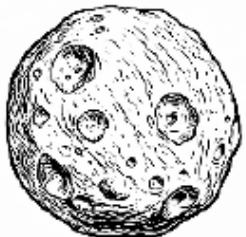


- In RAM, text variables are stored with each _____ in a box.
- The _____ are the numbers of the top of the table. For this text variable, they go from _____ to _____.
- The plural of index is _____.
- The length of this text variable is _____.
- Because the index numbers start at _____, the length is _____ bigger than the last index.
- The _____ is the part in the bottom of the table.

1. Use this code to fill in the memory diagram.

```
var a = "atari asteroids";
```

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14



- In RAM, text variables are stored with each letter (char) in a box.
- The _____ are the numbers of the top of the table. For this text variable, they go from _____ to _____.
- The plural of index is _____.
- The length of this text variable is _____.
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1. Use this code to fill in the memory diagram.

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var a = "atari asteroids";
```

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14



- In RAM, text variables are stored with each letter (char) in a box.
- The index numbers are the numbers of the top of the table. For this text variable, they go from 0 to 14.
- The plural of index is _____.
- The length of this text variable is _____.
- Because the index numbers start at _____, the length is _____ bigger than the last index.
- The _____ is the part in the bottom of the table.

1. Use this code to fill in the memory diagram.

```
var a = "atari asteroids";
```

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14



- In RAM, text variables are stored with each letter (char) in a box.
- The index numbers are the numbers of the top of the table. For this text variable, they go from 0 to 14.
- The plural of index is indices.
- The length of this text variable is _____.
- Because the index numbers start at _____, the length is _____ bigger than the last index.
- The _____ is the part in the bottom of the table.

1. Use this code to fill in the memory diagram.

```
var a = "atari asteroids";
```

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14



- In RAM, text variables are stored with each letter (char) in a box.
- The index numbers are the numbers of the top of the table. For this text variable, they go from 0 to 14.
- The plural of index is indices.
- The length of this text variable is 15.
- Because the index numbers start at 0, the length is 15 bigger than the last index.
- The length is the part in the bottom of the table.

1. Use this code to fill in the memory diagram.

```
var a = "atari asteroids";
```

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14



- In RAM, text variables are stored with each letter (char) in a box.
- The index numbers are the numbers of the top of the table. For this text variable, they go from 0 to 14.
- The plural of index is indices.
- The length of this text variable is 15.
- Because the index numbers start at 0, the length is one bigger than the last index.
- The _____ is the part in the bottom of the table.

1. Use this code to fill in the memory diagram.

```
var a = "atari asteroids";
```

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14



- In RAM, text variables are stored with each letter (char) in a box.
- The index numbers are the numbers of the top of the table. For this text variable, they go from 0 to 14.
- The plural of index is indices.
- The length of this text variable is 15.
- Because the index numbers start at 0, the length is one bigger than the last index.
- The element is the part in the bottom of the table.

```
var s = "Gorilla";
```



0	1	2	3	4	5	6
G	o	r	i	l	l	a

```
setText ("answer", s.length () );
```

Prints: 7

```
var s = "Gorilla";
```



0	1	2	3	4	5	6
G	o	r	i	l	l	a

```
setText ("answer", s.toUpperCase () );
```

Prints: **GORILLA**

```
var s = "Gorilla";
```

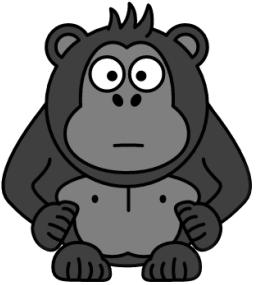


0	1	2	3	4	5	6
G	o	r	i	l	l	a

```
setText ("answer", s.toLowerCase () );
```

Prints: gorilla

```
var s = "Gorilla";
```



0	1	2	3	4	5	6
G	o	r	i	l	l	a

```
setText ("answer", s.indexOf("a"));
```

Prints: 6

```
var s = "Gorilla";
```



0	1	2	3	4	5	6
G	o	r	i	l	l	a

```
setText ("answer", s.indexOf("l"));
```

Prints: 4

If two or more,
prints the first
one.

```
var s = "Gorilla";
```



0	1	2	3	4	5	6
G	o	r	i	l	l	a

```
setText ("answer", s.charAt (1));
```

Prints: o



```
var s = "Gorilla";
```

0	1	2	3	4	5	6
G	o	r	i	l	l	a



Start at the
first
number

```
setText ("answer", s.substring(2, 6));
```

Prints: rill

Stops
BEFORE
the second
number



```
var s = "Gorilla";
```

0	1	2	3	4	5	6
G	o	r	i	l	l	a



```
setText ("answer", s.substring(3,5));
```

Prints: il



```
var s = "Gorilla";
```

0	1	2	3	4	5	6
G	o	r	i	l	l	a



```
setText ("answer", s.substring(1,s.length()) );
```

Prints: orilla

You can
nest
functions



```
var s = "Gorilla";
```

0	1	2	3	4	5	6
G	o	r	i	l	l	a



```
setText ("answer", s.substring(s.indexOf("r"), 5));
```

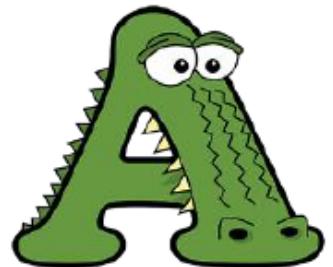
Prints: ril

Boolean Operators:

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26
a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z

4. Fill in the blanks:

- Text functions have interesting _____ expressions.
- They compare using the _____.
- Apple is _____ than Ball because _____ is earlier in the alphabet than _____.
- This is used to _____ a list of names and put it in alphabetical order.



5. Use these variables to figure out the Boolean expressions.

```
var word1 = "alligator";      var word3 = "zebra";
var word2 = "bear";           var word4 = "zebra";
```

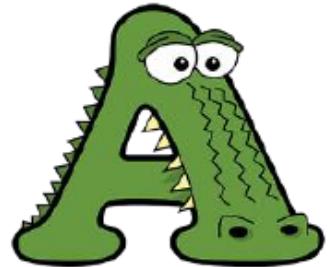


Boolean Operators:

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26
a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z

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var word1 = "alligator";      var word3 = "zebra";
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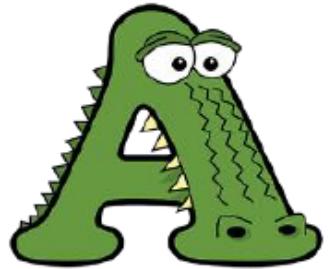


Boolean Operators:

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26
a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z

4. Fill in the blanks:

- Text functions have interesting Boolean expressions.
- They compare using the alphabet position of the char.
- Apple is _____ than Ball because _____ is earlier in the alphabet than _____.
- This is used to _____ a list of names and put it in alphabetical order.



5. Use these variables to figure out the Boolean expressions.

```
var word1 = "alligator";      var word3 = "zebra";
var word2 = "bear";           var word4 = "zebra";
```

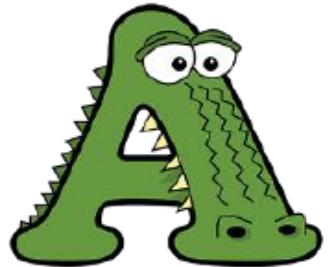


Boolean Operators:

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26
a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z

4. Fill in the blanks:

- Text functions have interesting Boolean expressions.
- They compare using the alphabet position of the char.
- Apple is smaller than Ball because A is earlier in the alphabet than B.
- This is used to _____ a list of names and put it in alphabetical order.



5. Use these variables to figure out the Boolean expressions.

```
var word1 = "alligator";      var word3 = "zebra";
var word2 = "bear";           var word4 = "zebra";
```

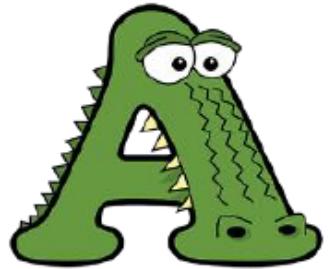


Boolean Operators:

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26
a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z

4. Fill in the blanks:

- Text functions have interesting Boolean expressions.
- They compare using the alphabet position of the char.
- Apple is smaller than Ball because A is earlier in the alphabet than B.
- This is used to sort a list of names and put it in alphabetical order.



5. Use these variables to figure out the Boolean expressions.

```
var word1 = "alligator";      var word3 = "zebra";
var word2 = "bear";           var word4 = "zebra";
```



```
var s = "Gorilla";
```



0	1	2	3	4	5	6
G	o	r	i	l	l	a

```
setText ("answer", (s=="Water") );
```

Gorilla == Water

Prints: false

```
var s = "Gorilla";
```



0	1	2	3	4	5	6
G	o	r	i	l	l	a

```
setText ("answer", (s=="Gorilla") );
```

Gorilla == Gorilla
Prints: true

```
var s = "Gorilla";
```



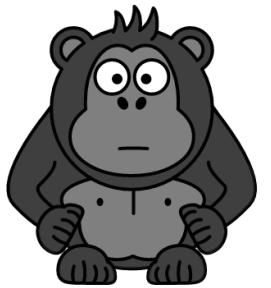
0	1	2	3	4	5	6
G	o	r	i	l	l	a

```
setText ("answer", (s=="gorilla") );
```

Gorilla == gorilla

Prints: false

```
var s = "Gorilla";
```



0	1	2	3	4	5	6
G	o	r	i	l	l	a

```
setText ("answer", (s > "Zebra") );
```

Gorilla **>** Zebra

Prints: **false**

```
var s = "Gorilla";
```



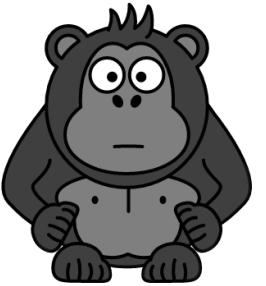
0	1	2	3	4	5	6
G	o	r	i	l	l	a

```
setText ("answer", (s<"Zebra") ) ;
```

Gorilla < Zebra

Prints: True

```
var s = "Gorilla";
```



0	1	2	3	4	5	6
G	o	r	i	l	l	a

```
setText ("answer", (s<"Apple") < 0) );
```

Gorilla < Apple

Prints: False

Spartan Scytale





Alice

Send Help!

Encryption



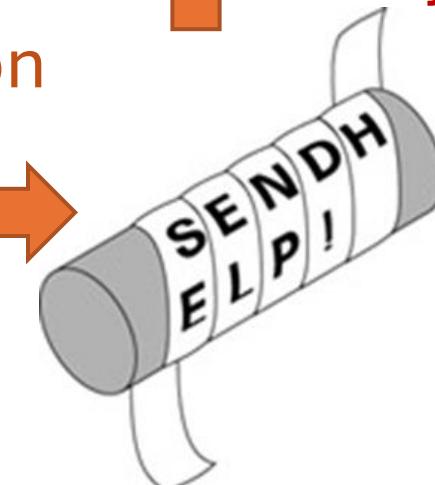
Secure Transmission



Eve

Send Help!

Decryption



Bob





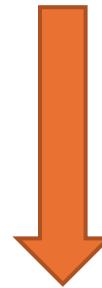
Pig

Latin



Alice

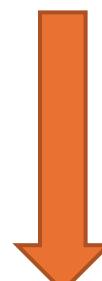
Plaintext



Algorithm: First letter to end AND add ay.

HELP ... ELP+H ... ELPH+A Y

Ciphertext



Bob



Caesar
Shift



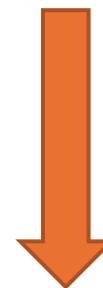
Alice



Plaintext

Key: shift of 1 letter

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y



Ciphertext



Bob



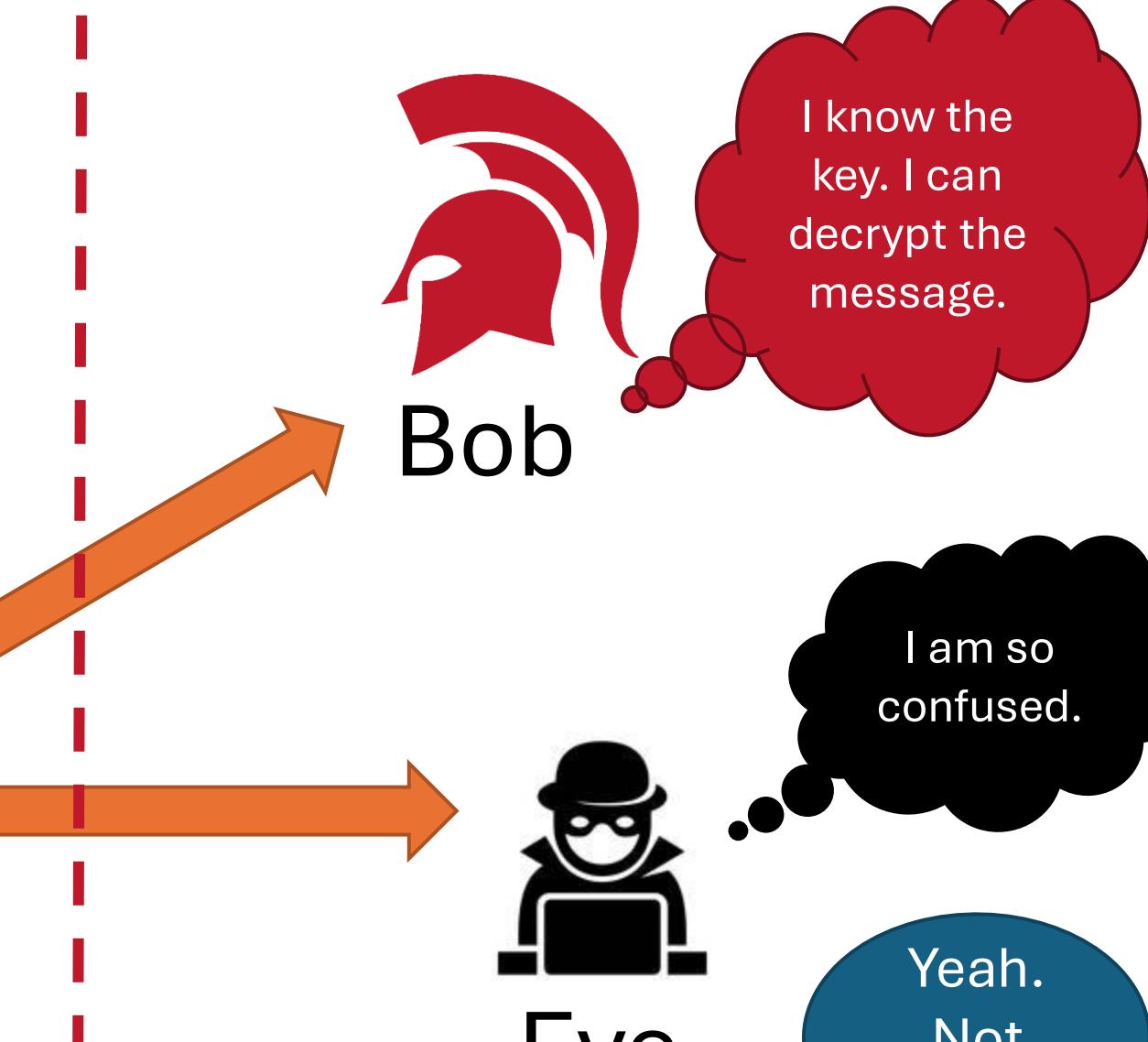
Alice



Encryption

Key: shift of 1 letter

ABCDEFGHIJKLMNOPQRSTUVWXYZ
ZABCDEFGHIJKLMNPQRSTUVWXYZ



Eve

Yeah.
Not
really.

	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
1	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
2	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y
3	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x
4	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w
5	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v
6	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u
7	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t
8	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s
9	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r
10	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q
11	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p
12	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o
13	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m	n
14	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l	m
15	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k	l
16	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j	k
17	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i	j
18	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	g	h	i
19	i	j	k	l	m	n	o	p	q	r	s	t	w	x	y	z	a	b	c	d	e	f	g	h	i	
20	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	f	
21	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	e	
22	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	d	
23	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	c	
24	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	b	
25	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a	
26	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z	a
27	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
28																										

There are only 26 possible keys... and one of them is very poor.

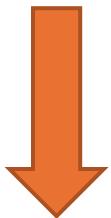




Alice



HELP



Encryption

Key: shift of 1 letter

ABCDEFGHIJKLMNOPQRSTUVWXYZ
ZABCDEFGHIJKLMNOPQRSTUVWXY



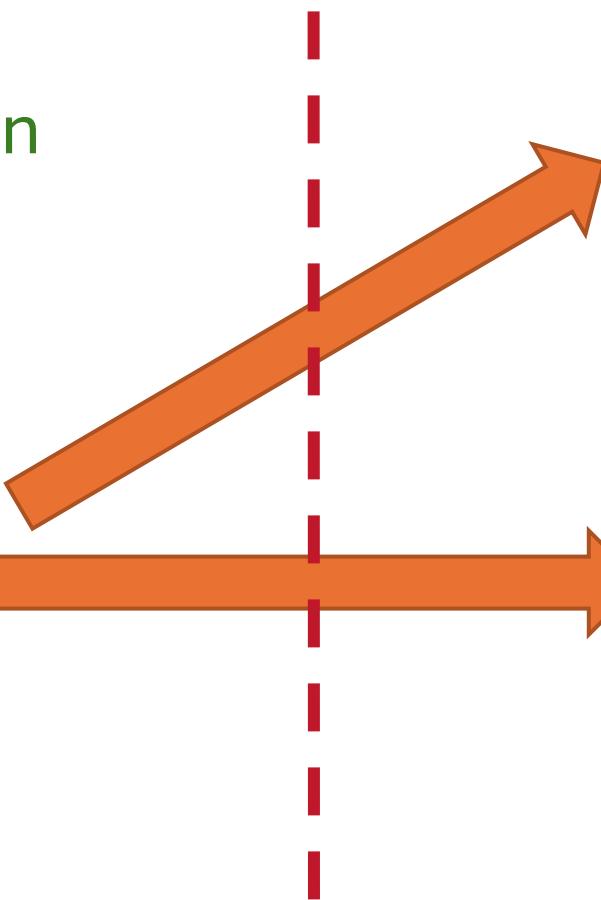
GDKO

Brute Force Attack



Bob

I know the key. I can decrypt the message.



Eve

I only need to try 25 keys. That's seconds. I can decrypt the message.

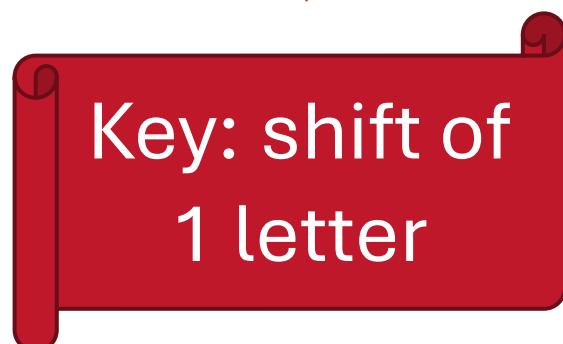
Key Distribution Problem



Alice



I need to
pick a key.



Key: shift of
1 letter

Send the key out.



Bob

I know the
key. I can
decrypt the
message.



Eve

Perfect. I
will save
the key for
later.

