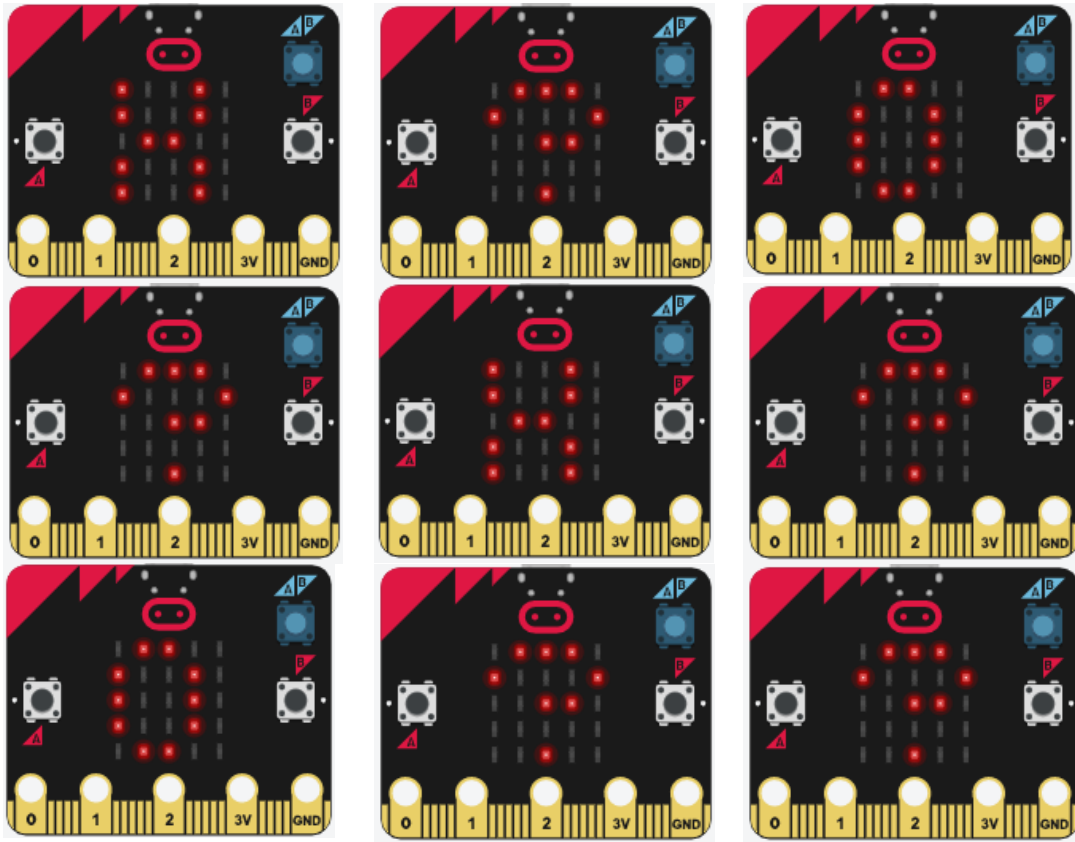# Tic Tac Toe

To play this game you would need 9 Microbits which you would lay out something like this:

Your job is to write the code for ONE of them. (Theoretically, it could be loaded onto multiple Microbits later...)

- It starts at "?"
- If shaken, it returns to "?".
- If the A button is pressed, it gets an "X"
- If the B button is pressed, it gets an "O"

Develop the code for one Microbit. It will have 4 event blocks.