Using Data Files

- To this point, we have used the keyboard to input data into our programs and the output from the program was displayed on the monitor.
- The problem with this is that the data is gone forever once the program is finished executed.
- Often, we wish to save the information we use for a long period of time. This is done by saving the data to a data file stored on a hard drive or another long term storage device.
- Data inputted into the program will come from a data file instead of the keyboard. Data outputted from the file will be sent to a data file instead of the monitor.

Opening a File Using the open Function

- In order to re-direct input and/or output in a program, the first thing that must be done is to create a "path" to connect the data file to the program file.
- This path is identified by a **stream number** which is stored in string variable.
- Every file which is opened must have a separate stream number.
- Note that creating this path does not actually move any data.
- This path should be established near the beginning of the program and definitely before the file is accessed.
- This is done using the open function as in:

```
streamnumber = open ("filename", "capability")
```

- *streamnumber* is the name of the variable which stores the stream number of the data path (sn, snIn or snOut are often used as the name of the variable).
- *filename* is the name of the data file. Note that it must be surrounded by quotes unless it is a variable name. If the data file is not in the same folder as the program, the entire path must be entered.
- capability tells the computer which way the data is moving and can be one of:
 - **r** which is used to open the file for reading (inputting)
 - w which is used to open the file for writing (outputting), and any file with the same name is erased be careful!
 - **a** which is used to open the file for appending (outputting) where data written to it is added on at the end of the file.
 - Note the capability must be enclosed in quotations ("").

The close () Function

print (data)

- This function is used sever the link between the data file and the program.
- In Python, this is supposed to be done automatically when the program has finished executing but this is not done at times.
- In some other to programming languages, it is never done automatically.
- To insure all programs work, this function should always be included at the end of the program.
- It must also be used when changing the direction of data flow (ie. inputting data to and outputting data from the same file).
- The form is *streamnumber*.close () where *streamnumber* is the streamnumber variable

Inputting Data Into the Program From A Data File

```
"A program to input all the sentences from a file called data..txt and output them on the monitor. Note that a for loop cannot
be used because the programmer usually can't be sure how many pieces of data are in the file""
snIn = open ("data.txt","r")
                                   # Opens a path to the data file
                                   # No data is inputted at this time
while True:
                          # Loop continues until the break command is executed
                                              # Inputs the name of the student from the file
        data = str.strip (snIn.readline ())
                                              # The Python function called readline () inputs a single line of data #from a file. It must
                                              # be "attached" to the streamnumber variable with a period (.)
                                              # Unfortunately, the computer often adds "invisible codes" like line returns which could
                                              # mess up the look of the data. To eliminate these extra lines, use the str.strip function
        if data == "":
                          # This will exit the loop using the break command if name is a null string (end of file)
              break
```

snIn.close () # Severs the link to the data file. Note it must be outside the loop.

Outputting Data To A Data File From the Program

Example 1 - The programmer knows how many names to output and the data file is $\underline{\text{created}}$

Output data to the monitor

snOut.close () # Severs the link to the data file. Note it must be outside the loop.

Example 2 - The programmer does not know how many names to output and the data file is appended (added to)

#A program to input any number of names and output the names into a file called "data.txt"

```
snOut = open ("data.txt", "a")  # Opens a path to the data file
# No data is outputted at this point
# Any other file with the same name is added to (appended)
```

while True:

snOut.close () # Severs the link to the data file. Note it must be outside the loop.