

Types of Programming Errors

1. Syntax Errors

- Errors in the programming language “grammar”.
- Python identifies these errors by highlighting the line the error is located on and giving the programmer a message describing the error.
- These errors must be corrected before the program will successfully execute.
- Examples include:
 - 1) `print “Hello”` *# No brackets*
 - 2) `Print (hello)` *# Capital, no quotes*
 - 3) `for i in range (1,10)` *# No colon (:)*
 - 4) Python indentation errors

2. Run-Time Errors

- Errors that occur during the execution of the program.
- They are often caused by incorrect user input which has not been anticipated by the programmer.
- The programmer can often “recover from these errors gracefully”
- Examples include:
 - 1) `avg = 7 / num` *# A run time error if the user has inputted 0 for num*
 - 2) Not including an *else* in a menu selection structure to act as a “catch all” if the user .

3. Logic Errors

- Errors in the logic of the algorithm (ie. the solution).
- The computer is a dumb machine and will do what you tell it (GIGO)!
- These errors can only be identified by thoroughly testing the program as you are coding.
- Examples include:
 - 1) `for i in range (1,10):` *# Output the numbers between 0 and 10*
 `print (i)`
 - 2) `square = num * 2` *# Stores the square of the number*

4. Documentation Errors

- Errors in the internal documentation of the program (ie. program description not done, functions, parameters and/or variables not described, etc.)
- Also include creating a program which is not user-friendly (ie. lack of on-screen instructions for the user, failure to identify output, etc.)
- These errors can be identified by having others test your program and examine your documentation.