



The Warehouse Management Application

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https://github.com/Yuuji1140/CS151-WaMa

Agenda

- Introduction and Abstract
- Design Pattern (MVC)
- Architecture Overview
- Demo



Introduction

- Application to manage warehouse inventory, orders and shipments
- Customers view products, create orders
- Employees view orders, create shipments
- Current solutions are expensive, complex, bloated with features
- Proposed solution: User-friendly Java GUI application
- Key features:
 - Inventory management
 - Order processing
 - Shipment tracking
 - Customer access
 - o Intuitive, up-to-date GUI
 - Real-time updates

MVC Design Pattern

Model

- Model housed solely in the backend, managed by backend
- Represented by SQLite Tables (Users, Customers, Products, Orders, Shipments, etc)
- Maintains state in a thread safe manner

Viewer

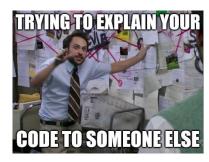
- GUI application each user uses to access the backend
- Renders predetermined responses to the backend
- Encapsulates controller logic
- UpdaterThread maintains current view

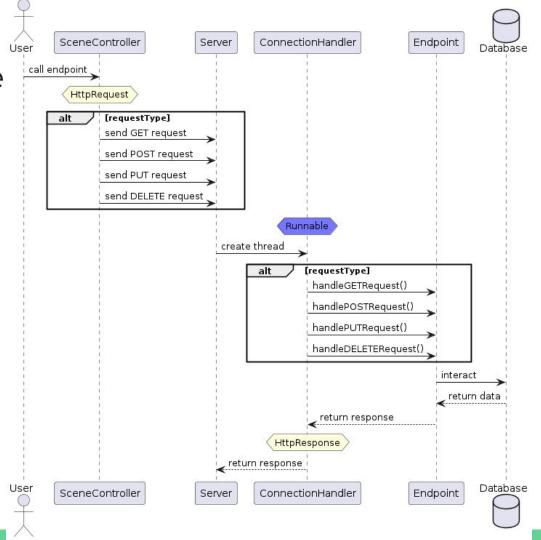
Controller

- Frontend controller: create drafts, submit requests
- Backend controller: validate requests, manipulate model



Architecture





Demo

