YUKI ABE
Ph.D. Student

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Last Updated: 27/03/2025

RESEARCH INTERESTS

Human-Computer Interaction (HCI), Accessibility, Assistive Technology, Social Computing, User Interface and User Experience, User Studies and Evaluations.

EDUCATION/WORK

04/2024- HOKKAIDO UNIVERSITY

Ph.D. Student in Computer Science Advised by Dr. Daisuke Sakamoto

09/2024-03/2025 SINGAPORE MANAGEMENT UNIVERSITY

Visiting Ph.D. Student

Advised by Dr. Kotaro Hara

02/2023- TEMANEKI.INC

Chief Technology Officer (CTO)

04/2022-03/2024 HOKKAIDO UNIVERSITY

M.Sc., Department of Computer Science

Advised by Dr. Daisuke Sakamoto

04/2018-03/2022 HOKKAIDO UNIVERSITY

B.Sc., Department of Computer Science

Advised by Dr. Daisuke Sakamoto

HONORS AND AWARDS

2025 CHI 2025 HONORABLE MENTION RECOGNITION

[C.3] has been selected for papers in the top 5% of

submissions at ACM CHI 2025

https://programs.sigchi.org/chi/2025/program/content/189

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2025 CHI 2025 HONORABLE MENTION RECOGNITION

[C.2] has been selected for papers in the top 5% of

submissions at ACM CHI 2025

https://programs.sigchi.org/chi/2025/program/content/189

044

2024 HOKKAIDO UNIVERSITY ELM AWARD

Hokkaido University, outstanding student of extracurricular

activities among all students

https://www.hokudai.ac.jp/gakusei/campus-life/campus/co

mmendation.html

2023 DEMONSTRATION AWARD (PEOPLE CHOSE)

WISS 2023, 3 out of 78 demonstration papers

https://www.wiss.org/WISS2023/

2023 SUPER CREATORS CERTIFIED AT "MITOU

PROGRAM"

Ministry of Economy, Trade, and Industry in Japan, 21/31

Creators in MITOU2022

https://www.meti.go.jp/english/press/2021/0528 003.html

2022 MITOU PROGRAM 2022

IPA and Ministry of Economy, Trade, and Industry in Japan. Acceptance rate: 16.9%, 21 out of 124 projects, 2,700,000

yen

https://www.ipa.go.jp/jinzai/mitou/it/2022/gaiyou sd-3.ht

<u>ml</u>

2022 HOKKAIDO UNIVERSITY IT PROJECT

SCHOLARSHIP

Hokkaido University, 50.0%, 12 out of 21 projects, 300,000

yen

TOIO SDK FOR UNITY AWARD

Unity, 1 out of 31 projects in a Hackson in Japan

REFEREED JOURNAL PAPERS

[J.2] Yuki Abe, Daisuke Sakamoto, and Tetsuo Ono. 2025. "I feel lonely when they stop chatting": Exploring Auditory
 Comment Display for Eyes-Free Social-Viewing Experience in Online Music Videos. Proc. ACM Hum.-Comput. Interact. 9, 2, Article CSCW106 (April 2025), 30 pages. https://doi.org/10.1145/3711004 (to appear at CSCW 2025).

Acceptance rate: TBA

[J.1] 阿部 優樹, 崔 明根, 坂本 大介, 小野 哲雄 2022 ストリームライブチャット 入力を想定した半透明ダブルフリックキーボードの検証. In *情報処理学会 論文誌*. 64(2), 352-365 https://doi.org/10.20729/00224248.

CONFERENCE PROCEEDINGS

[C.3] Yuki Abe, Keisuke Matsushima, Kotaro Hara, Daisuke Sakamoto, and Tetsuo Ono. "I can run at night!": Using Augmented Reality to Support Nighttime Guided Running for Low-vision Runners. In CHI Conference on Human Factors in Computing Systems (CHI '25), April 26-May 01, 2025, Yokohama, Japan. ACM, New York, NY, USA, 20 pages. https://doi.org/10.1145/3706598.3714284

Acceptance rate: 25.1%

Honorable Mention recognition (top 5% of submissions at CHI 2025)

[C.2] Yuki Abe*, Kan Kusakabe*, Myungguen Choi*, Daisuke Sakamoto, and Tetsuo Ono. *—equal contribution.

Understanding Usability of VR Pointing Methods with a Handheld-style HMD for Onsite Exhibitions. In CHI Conference on Human Factors in Computing Systems (CHI '25), April 26-May 01, 2025, Yokohama, Japan. ACM, New York, NY, USA, 21 pages.

https://doi.org/10.1145/3706598.3713874

Acceptance rate: 25.1%

Honorable Mention recognition (top 5% of submissions at CHI 2025)

[C.1] 阿部 優樹, 崔 明根, 坂本 大介, 小野 哲雄 2022 ストリームライブチャット 入力を想定した半透明ダブルフリックキーボードの入力性能の実験的検討. In インタラクション2022. 情報処理学会. Acceptance rate 40% (14/35).

POSTER AND DEMONSTRATION PROCEEDINGS

[D.6] Yuki Abe, Kotaro Hara, Daisuke Sakamoto, and Tetsuo Ono. 2025. Exploring Auditory Hand Guidance for Eyes-free 3D Path Tracing. In Extended Abstracts of the CHI Conference on Human Factors in Computing Systems (CHI EA '25), April 26-May 1, 2025, Yokohama, Japan. ACM, New York,

NY, USA, 9 pages.

https://doi.org/10.1145/3706599.3719761

Acceptance rate: 32.83%

- [D.5] 宮下 拓磨,阿部 優樹,坂本 大介,小野 哲雄. 音声・動画コンテンツ内のナレーションを高齢者が聞き取りやすい話し方に変換するAIパイプラインの開発. HCI研究会. 第 209回 ヒューマンコンピュータインタラクション研究会.
- [D.4] Yuki Abe, Hikaru Tsujiguchi, Daisuke Sakamoto, and Tetsuo Ono. 2024. Temaneki: Map-Based Collaboration Tool for Consensus-Building in Student-Run Festival Management Teams. In Extended Abstracts of the CHI Conference on Human Factors in Computing Systems (CHI EA '24), May 11–16, 2024, Honolulu, HI, USA. ACM, New York, NY, USA, 8 pages. https://doi.org/10.1145/3613905.3651013 Acceptance rate: 33.88%
- [D.3] 阿部 優樹, 鈴木 湧登, 坂本 大介, 小野 哲雄 2023 OMEME: 非装着状態のHMDを活用したコンパニオンロボットの開発. In WISS 2023.
- [D.2] 日下部 完, 阿部 優樹, 坂本 大介, 小野 哲雄 2023 Game-2-X: 種類 が異なるゲームプレイ間を繋ぐシステムの提案. In WISS 2023.
- [D.1] 阿部 優樹, 崔 明根, 坂本 大介, 小野 哲雄 2022 ユーザビリティ調査におけるニコニコデータセット活用. In *IDRユーザフォーラム 2022*. 国立情報学研究所.

ACADEMIC SERVICES

External Reviewer of CHI 2024 LBWs, CHI 2025, CHI 2025 LBWs

2023,2024 CHI STUDY GROUP STUDENT VOLUNTEER
Japan ACM SIGCHI Chapter

GRANTS

2025- Research Fellow of the Japan Society for the Promotion of Science (DC2)
\$12,000 / 2 years + Stipend

Tateisi Science and Technology Foundation (C)

\$10,000 / 3 years

2024-2025 Hokkaido University EXEX Doctoral Fellowship

\$3,000 / 1 year + Stipend

2022 "MITOU PROGRAM": IT HUMAN RESOURCES

PROJECT

\$27,500 / 9 months

INVITED TALKS AND WORKSHOPS

2023 MITOU CONFERENCE 2023

Ministry of Economy, Trade and Industry in Japan.

Creators' Talk: "Web Application for Enhancing 'MATSURI'

Festival Management Communities '

https://www.ipa.go.jp/jinzai/mitou/mitoukaigi/2023/

SELECTED PRESS

2022 HOKKAIDO SHIMBUN PRESS

祭りの人員配置、アプリで楽々 北大院生2人が開発 IT発掘事業に採択

https://www.hokkaido-np.co.jp/article/769908

TECHNICAL SKILLS

DOMAIN

Interaction Design, Rapid Prototyping, Mobile and Web Applications, Backend Development, UX Research, xR Development.

PROGRAMMING LANGUAGE/PACKAGE

TypeScript, Unity(C#), GCP, Python.

SERVICE MANAGEMENT

Developed and managed a web collaboration tool: Temaneki

(https://www.temaneki.jp/) for two years. Over 500 users in Japan have adopted it.