YukimaruGames.Terminal.UI.
Presentation.TerminalInputPresenter.
HandleFocusChanged

YukimaruGames.Terminal.UI.
Presentation.TerminalInputPresenter.
HandleImeComposingStateChanged

YukimaruGames.Terminal.UI.
Presentation.TerminalInputPresenter.
TerminalInputPresenter

YukimaruGames.Terminal.UI.
Presentation.TerminalInputPresenter.
HandleMoveCursorToEndTriggerChanged

YukimaruGames.Terminal.UI.
Presentation.TerminalInputPresenter.
HandleTextChanged

YukimaruGames.Terminal.UI.
Presentation.TerminalInputPresenter.
SetInputField