

YukimaruGames.Terminal.Domain.
Model.CommandHandler.Equals

YukimaruGames.Terminal.Domain.
Model.CommandHandler.operator!=

YukimaruGames.Terminal.Domain.
Model.CommandHandler.operator==

YukimaruGames.Terminal.Domain.
Model.CommandHandler.Equals

```
graph LR; A[YukimaruGames.Terminal.Domain.  
Model.CommandHandler.Equals] --> D[YukimaruGames.Terminal.Domain.  
Model.CommandHandler.Equals]; B[YukimaruGames.Terminal.Domain.  
Model.CommandHandler.operator!=] --> D; C[YukimaruGames.Terminal.Domain.  
Model.CommandHandler.operator==] --> D; D --> D;
```