

YukimaruGames.Terminal.UI.  
View.TerminalPromptRenderer.Terminal  
PromptRenderer

```
graph LR; A[YukimaruGames.Terminal.UI.  
View.TerminalPromptRenderer.Terminal  
PromptRenderer] --> B[YukimaruGames.Terminal.UI.  
View.TerminalPromptRenderer.CalcSize]; B --> B;
```

The diagram consists of two rectangular boxes. The left box is filled with a dark gray color and contains the text 'YukimaruGames.Terminal.UI. View.TerminalPromptRenderer.Terminal PromptRenderer'. A straight blue arrow points from the right side of this box to the left side of the right box. The right box is white with a black border and contains the text 'YukimaruGames.Terminal.UI. View.TerminalPromptRenderer.CalcSize'. A curved blue arrow starts from the top of the right box and points back to the top of the same box, indicating a self-call or recursion.

YukimaruGames.Terminal.UI.  
View.TerminalPromptRenderer.CalcSize