

YukimaruGames.Terminal.UI.  
Presentation.IGUIStyleProvider

IDisposable

YukimaruGames.Terminal.Infrastructure.  
TerminalGUIStyleContext



```
graph BT; A[YukimaruGames.Terminal.Infrastructure.TerminalGUIStyleContext] --> B[YukimaruGames.Terminal.UI.Presentation.IGUIStyleProvider]; A --> C[IDisposable];
```