

# Human Activity Recognition and Study of Dynamic-Filter-Networks for Position-aware Detection

## Master Thesis



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## Motivation

## Human Activity Recognition

- Datasets

- Sliding window

- Architecture

## Position-aware activity Recognition

- Existing Work

- Dynamic Filter Networks

- Filter Generating Networks for LSTM Weights

- 1D convolution based sequence transformation

## Results

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## Results

## ■ Increase in global average life expectancy

- By 5.5 years between 2000 and 2016 (GHO data from WHO [2])
- Percentage of population aged over 65 years will double between 2019 and 2050 [4]

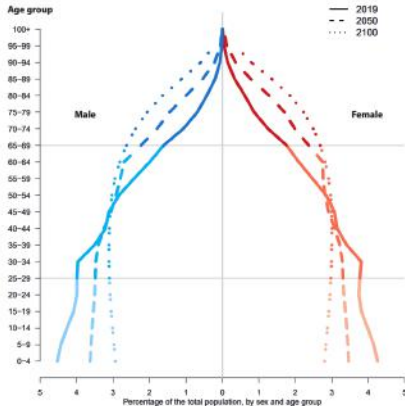


Figure: Age distribution of world population - 1950-2050 [4]

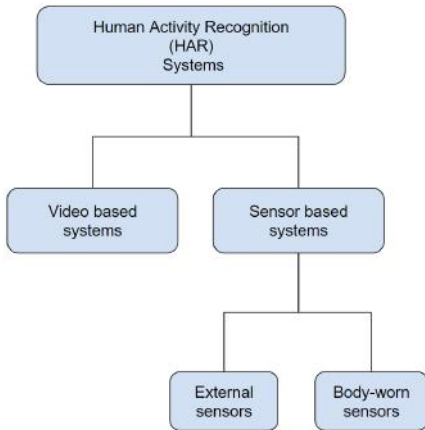


Figure: Classification of HAR systems



Figure: Placement of body worn sensors [3]

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## ■ Datasets:

- Human Activities and Postural Transition Dataset (HAPT)
- RealWorld (HAR) Dataset

**Table:** Comparison of *HAPT* and *RealWorld (HAR)* datasets

	<i>HAPT</i>	<i>RealWorld (HAR)</i>
Number of activities	12	8
Number of subjects	30	15
Age group	19 to 48 years	19 to 44 years
Number of sequences	3126	54592
Train/test/validation ratio	2126/625/375	38720/10512/5360
Number of positions	1	7
Postural transitions	Yes	No
Number of sensors recorded	2	6
Environment setting	Indoor	Real world scenario

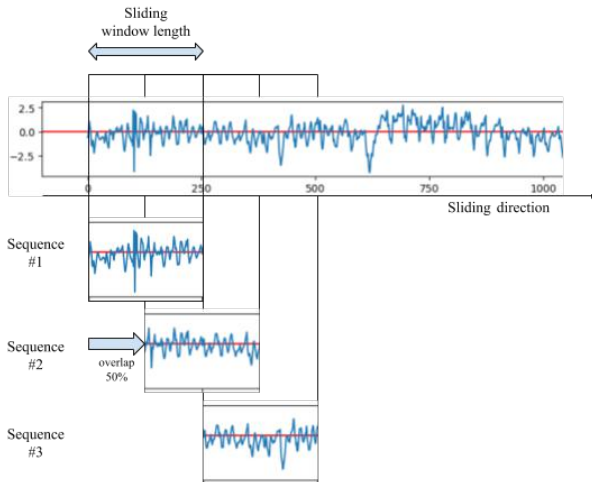


Figure: Example of sliding window with overlap



# Types of Classification tasks

Sequence-to-Sequence (S2S) and Sequence-to-Label Classification tasks (S2L)

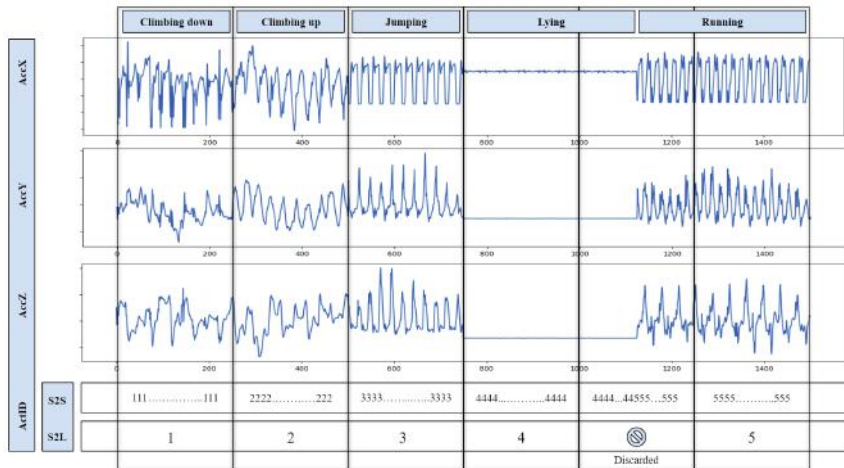


Figure: Classification task types

- Architecture used for
  - Position specific activity recognition
  - Comparison of S2S and S2L classification tasks
  - Position recognition

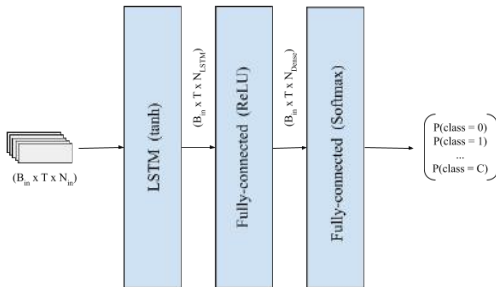


Figure: LSTM based architecture

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## Results

- Feature extraction methods
- Multi-level classification
- Identification of static and dynamic activities
- Random Forest Classifier

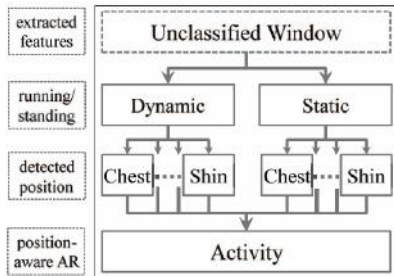


Figure: Multi-level classification [3]

- Framework where filters are generated dynamically depending on the input
- Contains two parts
  - Filter-Generating network
  - Dynamic Filtering layer
- Generated filters can be applied
  - Globally (Dynamic convolution)
  - Locally (Dynamic local filtering)

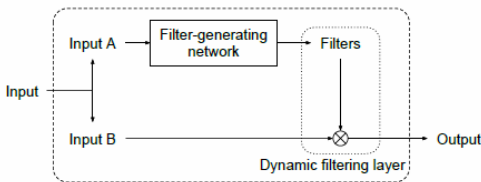


Figure: Block Diagram of Dynamic filter network [1]

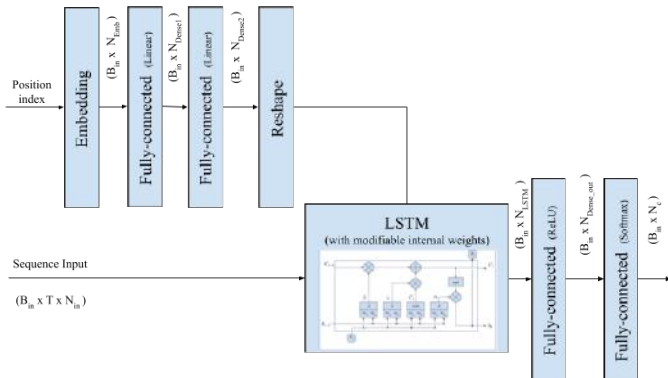


Figure: FGNs for LSTM Internal Weights

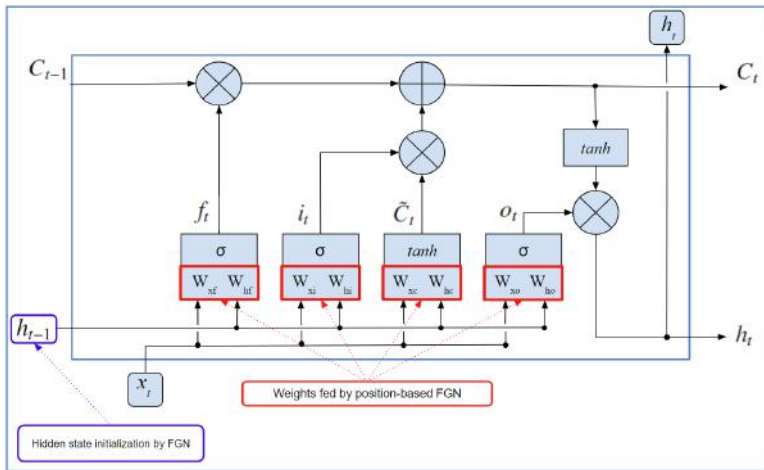


Figure: Structure of LSTM cell

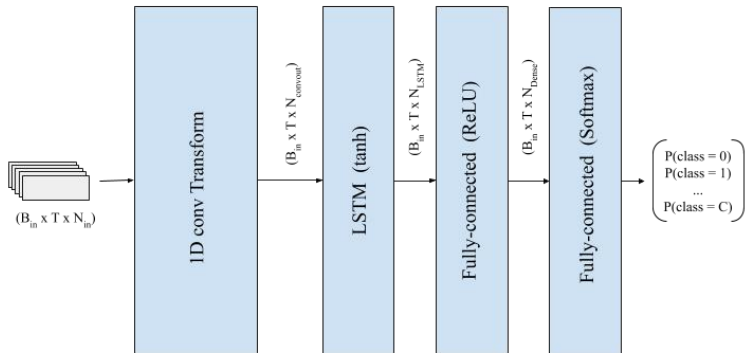


Figure: 1D convolution transformation



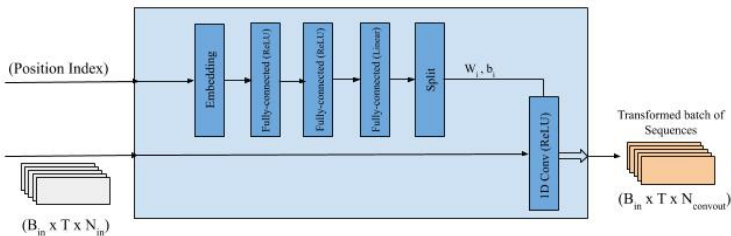


Figure: Sequence transformation using 1D convolution

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**Table:** HAR for various classification types (Position-shin)

Parameters	S2S-WinSize- 250,Shift-125	S2S-WinSize- 125,Shift-62	S2L-WinSize- 250,Shift-125
Training Bal. Accuracy(%)	99.14	97.67	97.45
Test Accuracy(%)	80.81	77.99	73.95

**Table:** Results for S2S classification - position wise

Parameters	Chest	Head	Shin	Upperarm	Waist
Final Training Accuracy(%)	87.88	73.66	86.09	75.43	85.91
Test Accuracy(%)	65.1	69.14	83.4	68.2	79.51

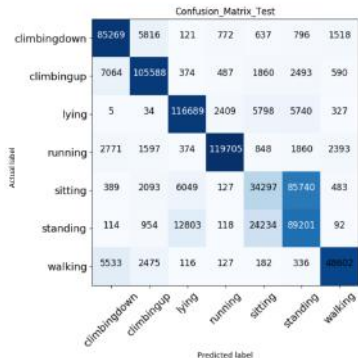


Figure: Confusion matrix - Shin Position

**Table:** Position-aware HAR using FGN for LSTM weights

Parameters	Baseline (NoFGN)	FGN for Hidden init.	FGN for output gate
Training Bal. Accuracy(%)	77.15	67.13	72.06
Test Accuracy(%)	49.56	45.82	46.65

**Table:** Position-aware HAR using 1D conv sequence transformation

Parameters	Baseline (NoFGN)	with FGN for transformation
Training Bal. Accuracy(%)	87.68	91.50
Test Accuracy(%)	67.80	68.21

- Position-specific Human activity recognition
  - Sliding window with overlap of 50% show the best results
  - Sitting and Standing activities are commonly mis-classified (for all positions)
- Position-aware Human activity recognition
  - Generating position-index based weights for LSTM internal gates inhibits the cell from learning temporal dependencies
  - FGN with 1D input transformation has improved accuracy than the equivalent network without FGN
- Future Work
  - Use of gravitational features to initialize hidden state of LSTM
  - Appending position information as part of the latent vector output of the LSTM layer

-  Bert De Brabandere et al. “Dynamic Filter Networks”. In: *Proceedings of the 30th International Conference on Neural Information Processing Systems*. URL: <http://dl.acm.org/citation.cfm?id=3157096.3157171>.
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-  Timo Sztyler and Heiner Stuckenschmidt. “On-body Localization of Wearable Devices: An Investigation of Position-Aware Activity Recognition”. In: *2016 IEEE International Conference on Pervasive Computing and Communications (PerCom)*. 2016.
-  Department of Economic United Nations and Population Division (2019) Social Affairs. “World Population Prospects 2019: Press Release”. In: (2019).

# Human Activity Recognition and Study of Dynamic-Filter-Networks for Position-aware Detection

## Thank you



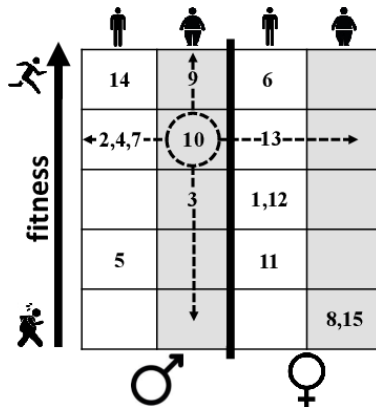


Figure: Distribution of subjects based on fitness and physical characteristics

$$i_t = \sigma(W_{xi}x_t + W_{hi}h_{t-1} + b_i) \quad (1)$$

$$f_t = \sigma(W_{xf}x_t + W_{hf}h_{t-1} + b_f) \quad (2)$$

$$\tilde{C}_t = \tanh(W_{xc}x_t + W_{hc}h_{t-1}) \quad (3)$$

$$C_t = f_t \circ C_{t-1} + i_t \circ \tilde{C}_t \quad (4)$$

$$o_t = \sigma(W_{xo}x_t + W_{ho}h_{t-1} + b_o) \quad (5)$$

$$h_t = \tanh(C_t) \circ o_t \quad (6)$$

- Sepp Hochreiter and Jurgen Schmidhuber. *Long Short-Term Memory* -  
<http://www.bioinf.jku.at/publications/older/2604.pdf>, 1997
- Felix A. Gers, Jurgen Schmidhuber, and Fred Cummins. *Learning to forget: Continual prediction with LSTM*, 1999
- Felix A. Gers and Jurgen Schmidhuber. *Recurrent nets -that time and count*, 2000
- Alex Graves and Jurgen Schmidhuber, *Framewise Phoneme Classification with Bidirectional LSTM and Other Neural Network Architectures*, 2005
- Klaus Greff et. al, *LSTM : A Search Space Odyssey*  
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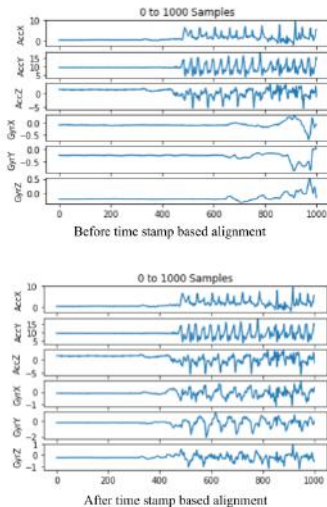


Figure: Timestamp based alignment -before and after

Z-Score Normalization :

Resulting time-series after normalization will have zero mean and unit variance

$$x'_i = \frac{x_i - \mu_x}{\sigma_x}, \forall i$$