About

– Simon Game is a vintage play where user has to memorise the computer generated colour boxes that auto plays.
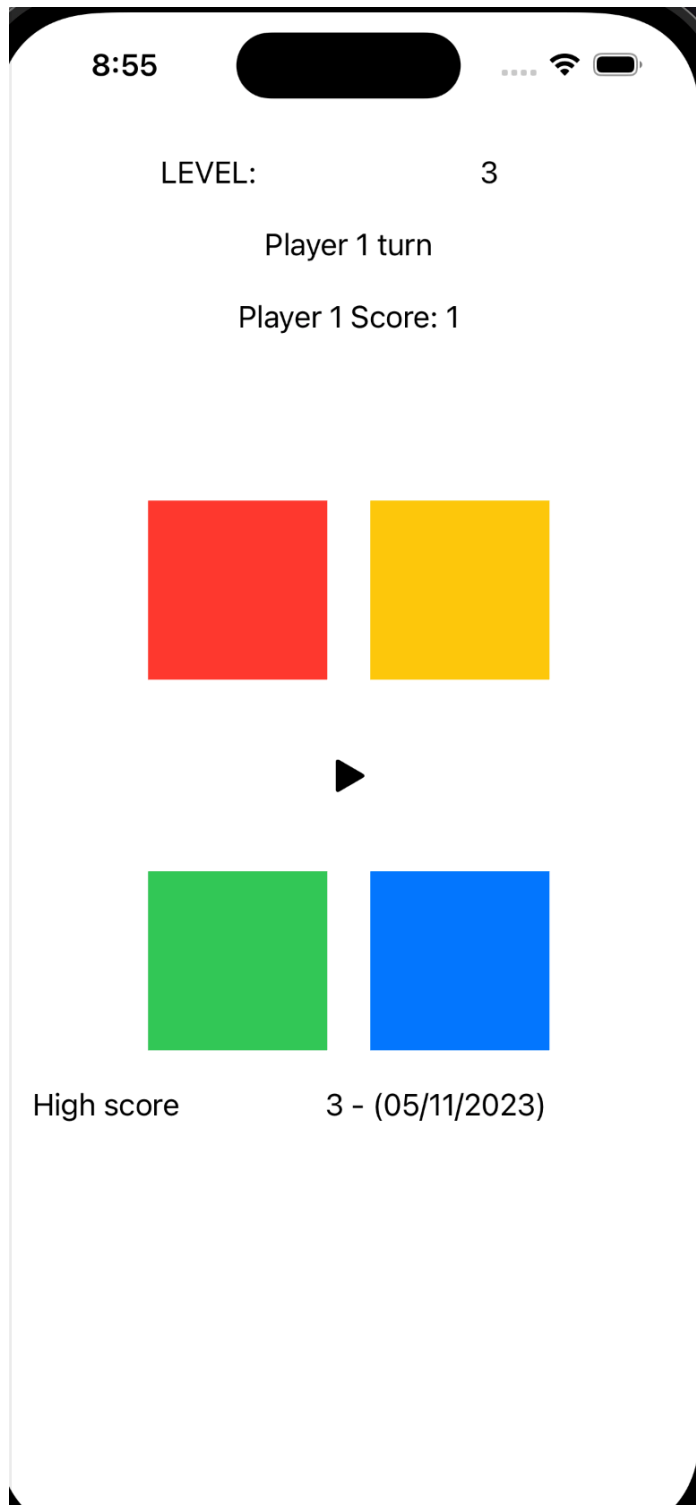
Example play

– If computer auto play red and green in a sequence, the same user has to press colour boxes as a sequence to move next level.

Features

– Multi levels
– High Score persistence
– Multiplayer - supports unto 5 player

Main Page that shows:

– 1) all time high score with date
– 2) current user with individual score
– 3) current level

iPhone System Requirements
- To run the app we need at least iOS version 16